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# My Shopping, My Way Are You Ready for the Tech-Shaped Consumer?

**Cisco Internet Business Solutions Group (IBSG)** 

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January 2011

## Agenda

- Executive Summary
- According to the Research
- A Significant Opportunity
- Achieving the Potential

#### Source: Cisco IBSG, January 2011

## **Executive Summary**

- Consumers' behavior and expectations are being rapidly shaped by technology
- This situation is accelerating retail commoditization
- Cisco IBSG research indicates retailers can increase sales, grow conversion rates, and preserve margins by creating "mashops" that combine web-like experiences with the store shopping experience
- The research also shows retailers should focus on "calculating shoppers" (56% of population) rather than "extreme shoppers" (11% of population)
- Several leading retailers are already creating mashop experiences
- To begin, understand the experiences needed to enhance your brand promise, create a technology-based platform to deliver the needed experiences, and reassess / adjust
- Retailers that fail to embrace mashop experiences will be more susceptible to commoditization

Source: Cisco IBSG, January 2011

# **Three Transitions Impacting Retail**



#### **Technology Adoption**

 Mobile shopping clicks with consumers, retailers —Chicago Tribune, 11/10

#### A high-tech edge on Black Friday

—The Wall Street Journal, 11/10

#### **Generational Impact**

- Bust of the baby-boomer economy: "generation spend" tightens belt —CNBC, 1/10
- Gen X and Y pave way to economic recovery —Adweek, 3/10

## They're Seeking Deals

- Shoppers flock back to the mall to hunt deals —The New York Times, 11/10
- Black Friday gains, but consumers stay nervous —MSNBC, 12/10

Sources: The New York Times, MSNBC, Chicago Tribune, The Wall Street Journal, CNBC, Adweek (all 2010)



# Why Cisco Conducted the "My Shopping, My Way" Shopper Survey

- Consumers using more technology to help shop
- Tested hypotheses about the future of shopping
- Survey goals:
  - Understand how / why consumers use technology
  - Learn how technology is shaping consumers' behavior / expectations
  - -Test delivery of technologyenabled shopping experiences that empower customers



Source: Cisco IBSG, 2010

# Technology Commoditizing Retail Due to Increased Data Access / Transparency

|  | Calculating Shoppers<br>(56%)<br>Gen Y (32%), Gen X (39%),<br>Boomers/Silvers (29%) | Extreme Shoppers<br>(11%)<br>Gen Y (58%), Gen X (30%),<br>Boomers/Silvers (12%) |  |  |
|--|---|---|--|--|
| Deal-seeking time higher than 2 years ago                                      | 66%   | 73%   |  |  |
| Deal-seeking time to<br>increase in 2 years                                    | 51%   | 61%   |  |  |
| Have used group<br>buying sites  | 23%   | 42%   |  |  |
| Have used retailer<br>Facebook sites   | 31%   | 56%   |  |  |
| Have used coupon-<br>sharing sites   | 33%   | 60%   |  |  |
| Use iPhones / Android devices  | 18%   | 65%   |  |  |
| Sourse: Cises IRSC Research & Economics Practice, 2010, Note: U.S. respondents |   |   |  |  |

Source: Cisco IBSG Research & Economics Practice, 2010. Note: U.S. respondents.

# Top Reasons Consumers Use Technology for Shopping



1. Find lowest price: 63%



2. Save time: 47%



Source: Cisco IBSG Research & Economics Practice, 2010. Note: U.S. respondents.

# Technology Is Reshaping How Shoppers Make Buying Decisions...

Which of the following are the three most important sources of information that you use to help make buying decisions?



Source: Cisco IBSG Research & Economics Practice, 2010

# ...And How They Access Information

What is your experience with using each of the following technologies to look for product or pricing information before you purchase?





# New Technology-Based Shopping Concepts "Mash Up" Virtual / Physical



## **Mashop Experiences Empower Shoppers in Your Store**





Personalized product offers

**One-click mobile payments** 

Shelf-edge access to deep, net-like knowledge



#### Multi-touchpoint social media customer care

Source: Cisco IBSG, January 2011

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#### Virtual expert adviser

# **Cisco Technology Can Be "Mashed Up" To Deliver Mashop Solutions**

| Cisco Digital Media Suite (DMS) +<br>interactive signage + content distribution<br>network (CDN) + medianet |
|---|
|   |
| DMS + interactive signage<br>+ CDN + Wi-Fi + context- / location-<br>based services                         |
| Cisco TelePresence + Unified Contact<br>Center (UCC) + Cius + medianet                                      |
| PCI solution for retail + Wi-Fi + POS integration + web   |
| Cisco SocialMiner + UCC + Wi-Fi +<br>context- / location-based services +<br>network + interactive signage  |
|   |

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# Why Shoppers Prefer Mashop Experiences



**Physical (stores)** 

- Physical availability
- See, touch, smell
- Try it, use it
- Human interaction





- Peer reviews / ratings
- Feature and functionality comparisons
- Price comparisons
- Detailed product information, specifications, videos
- Recommendations

Combined physical / virtual experience

#### Source: Cisco IBSG, January 2011

# Mashops Offer Self-Discovery In the Store To Drive Sales

## Information from Web (55% Interested)



## Shopper preference

-65%: touch screen at shelf-54%: touch screen in aisle

## Shopper value

- -28%: comparative pricing
- -25%: detailed information

## Pilot indications

-Shelf-edge conversions: 8%+

#### Personalized Offers (54% Interested)



- Shopper preference
  - -73%: touch screen at shelf-60%: store-entrance kiosk
- Shopper value
  - -48%: relevant offers
- Pilot indications
  - Increased traffic from loyalty program participants

## Virtual Video Adviser (44% Interested)



- Shopper preference
  - -53%: tablet PCs
  - -44%: TelePresence

## Shopper value

- -41%: real expert
- -28%: convenience
- Pilot indications
  - -Cross-channel customers increase 2x, spend 3x

Source: Cisco IBSG Research & Economics Practice, 2010

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# Leading Retailers Already Creating Mashop-Type Experiences





#### **Best Buy Connected Store**

- Web / physical / mobile experiences in store
- Shopper self-discovery
- Endpoint options

#### John Lewis

- Multichannel ordering / multiendpoint delivery
- Store: staff / kiosks / web / contact center / mobile

#### Home Improvement Retailer

- Mashed-up web, physical, video experience
- Design services in store

### **Cisco IBSG's View**

- Shoppers like control / self-discovery
- Shoppers get best prices / quality, save time
- Pilots show increased sales from conversions, upselling, cross-channel spend
- Opportunity to rethink store operating model

Lewis, 2010; Cisco IBSG, January 2017

# Mashop Solutions Will Drive New Operational Models

|   |                               | Specialty / Service-Base  | ed Mass-Merchandisers  |  |  |
|---|-------------------------------|---|--|--|--|
|   | Labor<br>Productivity         | <ul> <li>Self-discovery</li> <li>Multistore experts</li> <li>Mobile checkout / warranty</li> </ul>  | <ul> <li>Self-discovery</li> <li>Self-checkout / warranty</li> </ul>                                     |  |  |
|   | Range /<br>Space              | <ul> <li>Exhaustive / personalized range</li> <li>Inspirational experiences</li> <li>Larger range, smaller stores</li> <li>Virtual pop-up retail</li> </ul> |  |  |  |
|   | Fulfillment                   | <ul> <li>Buy online, pick up in store</li> <li>Try before you buy / pick up</li> <li>Micro slots / same-day delivery</li> </ul>                             | <ul> <li>Direct supplier delivery</li> <li>Multichannel ordering</li> <li>Multipoint delivery</li> </ul> |  |  |
| Prices  | Pricing                       | <ul> <li>Dynamic cross-channel pricing</li> </ul>   | <ul> <li>Dynamic cross-channel pricing</li> </ul>  |  |  |
|   | CRM • Real-time customer view |   | <ul> <li>Self-managed customer view</li> </ul>   |  |  |
| Source: Cisco IBSG, January 2011                                    |                               |   |  |  |  |
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## **Three Development Phases**

#### **Established:** Shopping with Technology

## Shopper preference

- Self-checkout
- Loyalty offers
- Price check / lookup
- Self-scanning

### Web

- Product search
- Price comparison
- Peer reviews
- Personalized offers
- One-click checkout

**Emerging: Shopping Shaped** by Technology

#### Net-like behaviors reach store

- Mobile Internet
- Location-based services
- Comparison apps.
- Social networks
- Augmented reality
- Group consumption
- Interactive touch screens
- In-store online ordering
- Digital signage

**Empowering:** Technology Ingrained in Shopping

#### Mash up virtual into the physical

- Self-checkout
- Loyalty offers
- Price check / lookup
- Self-scanning

## Examples

- Deep search / finding
- Peer reviews / comparisons
- Virtual expertise
- Personalized, locationbased offers
- Social customer care

#### Source: Cisco IBSG, January 2011

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# Looking Ahead: Target Demographics Should Guide Your Roadmap

|                      | In-Store / At Home<br>Shopping <i>with</i><br>Technology | All About Mobility<br>Shopping <i>Shaped by</i><br>Technology | Mashop Solutions<br>Technology Ingrained<br>in Shopping |
|----------------------|--|---|---|
| Gen Y                |  | Now   | This year   |
| Gen X                | Now  | This year   | 1-2<br>years  |
| Boomers /<br>Silvers | Now B  | ypass mobility-centric phase                                  | e? 1-2<br>years   |

# Looking Ahead: Segments / Competition Should Also Guide Your Roadmap

|  | In Store / At Home<br>Shopping <i>with</i><br>Technology  | All About Mobility<br>Shopping Shaped by<br>Technology                     | Mashop Solutions<br>Technology <i>Ingrained</i><br><i>in</i> Shopping   |
|--|---|--|---|
|  | Today's Baseline  |  | Location-based offers   |
| Food   | <ul> <li>The Store</li> <li>Self-checkout</li> <li>Loyalty offers</li> <li>Price check /<br/>lookup</li> <li>Self-scanning</li> <li>The Web</li> <li>Product search</li> <li>Price comparison</li> <li>Peer reviews</li> <li>Personalized offers</li> <li>One-click checkout</li> </ul> | <ul><li>Smartphones</li><li>Digital signage</li></ul>                      | <ul> <li>Personalized offers</li> <li>One-click mobile<br/>checkout</li> <li>Social customer care</li> </ul>  |
| Image: constraint of the second sec |   | <ul><li>Smartphones</li><li>Digital signage</li><li>Social media</li></ul> | <ul> <li>Deep search at shelf edge</li> <li>Shelf-edge peer reviews / comparisons</li> <li>Virtual expertise: store, web, on the go</li> <li>Interactive / immersive experiences</li> <li>Social customer care</li> </ul> |

Source: Cisco IBSG, January 2011

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21

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# Key Business and Technology Questions To Ask for My Shopping, My Way

## 1. Brand Promise

- What's the differentiating brand promise?
- Where are customers digitally active?

## 2. Customer Experience

- Which net-like experiences will deliver brand promise in stores?
- What's the tech roadmap?



## 4. Business Value

- How can mashop solutions reinvigorate your store?
- How can they increase basket size, stock turnover, margins?
- How will shopper self-discovery optimize labor allocation?

#### Source: Cisco IBSG, January 2011



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## 3. Operations

- How can labor be reallocated / optimized?
- Which infrastructure improvements will be required?
- How will CRM be delivered to all touchpoints?

# I expect the Internet experience in the store *and* the store experience on the Internet.

#