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# Hierarchical Queuing Framework

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# Summary

This document describes the new behavioral changes and Command Line Interface (CLI) modifications to the queuing infrastructure on non-distributed hardware (Cisco 7200 Series Router and other lower-end platforms). The changes being applied to Cisco IOS Software Release 12.4(20)T will provide a consistent queuing behavior using the same Modular Quality of Service CLI (MQC) across all Cisco IOS Software platforms. These changes are currently present in the latest versions of Cisco IOS Software Releases 12.0S and 12.2S.

# **Document Purpose**

The purpose of this document is to highlight the new queuing changes for customers who are upgrading to the latest T release, starting with Cisco IOS Software Release 12.4(20)T. This document does not intend to discuss all of the new MQC feature capabilities that have been introduced to the Cisco 7200 Series Router and the lower-end platforms. For a complete list of the Quality of Service (QoS) feature capabilities, refer to the appropriate Cisco IOS Software release documentation on Cisco.com.

# Benefits

With the deployment of Hierarchical Queuing Framework (HQF) in the Release 12.4(20)T train, we are bringing together the queuing and shaping mechanisms that are currently used in Cisco IOS Software Releases 12.0S and 12.2S. With this migration, our customers benefit in several different ways:

- Consistent queuing behavior applied with common MQC across all main Cisco IOS Software releases.
- Common functionality for both distributed and non-distributed implementations, providing consistency of QoS feature behavior across all software-forwarding hardware, making implementation of QoS easier and transparent regardless of Cisco IOS Software Release is being used.
- With HQF customers using any of the IOS releases will have:
  - The ability to provide multiple levels of packet scheduling
  - The ability to support integrated class-based shaping and queuing
  - The ability to apply fair queuing and drop policies on a per-class basis

# **New QoS Feature Functionality**

The following HQF features are new in Cisco IOS Software Release 12.4(20)T:

# **Hierarchical Policy with Queuing Features at Every Level**

With this feature you can apply class-based queuing to any traffic class in the parent or child level of a hierarchical policy and obtain different service levels for different sessions or subscribers. In the example shown below, the traffic belonging to class parent-c2 will have more scheduling time than class parent-c1.

policy-map child

class child-c1

bandwidth 400

```
class child-c2
```

## bandwidth 400

policy-map parent

class parent-c1

### bandwidth 1000

service-policy child

class parent-c2

#### bandwidth 2000

service-policy child

# Fair Queue in an MQC Class

This feature provides a fair-share of the bandwidth among the flows within any traffic class that has fair queuing enabled. You can apply the **fair-queue** command to a user-defined class as shown in the following example:

policy-map pl

class cl

bandwidth 1000

fair-queue

# Shaping in an ATM PVC Policy

The shape feature is now supported at the ATM PVC level through a service policy. Prior to applying the service policy to the PVC, a service category such as vbr-nrt has to be enabled on the PVC. You can then apply a class-based shaping within an ATM PVC as shown in the following example:

policy-map pl

class class-default

shape average 1000000

service-policy p2

policy-map p2

class ef

priority 1000

class prec3

bandwidth percent 40

class prec1

bandwidth percent 25

interface atm1/0.1

pvc 1/100

vbr-nrt 2000 2000

service-policy output p1

# Strict Priority with No Policing Rate

Only one class is allowed strict priority configuration. Other classes cannot have priority or bandwidth configuration. If minimum bandwidth is required by one of the other classes, the **bandwidth remaining percent** command must be used, as shown in the following example:

```
policy-map p1
class c1
priority
class c2
```

bandwidth remaining percent 20

# **Priority with Explicit Policing Rate**

When a priority class is configured with an explicit policer, traffic is limited to the policer rate regardless of congestion conditions. In other words, even if bandwidth is available the priority traffic will not be able to exceed the rate specified with the explicit policer.

```
policy-map pl
class cl
priority
```

police cir 1000000 conform-action transmit exceed-action drop

# **Random-detect Support in Class-default**

The **random-detect** command can be configured for class-default to calculate the probability of dropping a packet. An example of applying random-detect to class-default traffic based on precedence bits is shown below.

policy-map pl

class class-default

random-detect precedence-based

random-detect precedence 0 40 80

# **Random-detect Options and Thresholds Support**

The **random-detect** command supports the **atm-clp-based**, and **cos-based** options to calculate the probability of dropping a packet.

# random-detect atm-clp-based Command

policy-map pl

class cl

bandwidth 1000

random-detect atm-clp-based

random-detect clp 0 <min> <max> <mark-probability>

# random-detect cos-based Command

policy-map pl

class cl

bandwidth 1000

random-detect cos-based

random-detect cos 0 <min> <max> <mark-probability>

The threshold settings for the different random-detect options can be set in terms of bytes or milliseconds.

# random-detect thresholds set in bytes

policy-map pl

class cl

bandwidth 1000

random-detect precedence-based

random-detect precedence 0 100 bytes 400 bytes 100

random-detect thresholds set in milliseconds

```
policy-map pl
```

class cl

bandwidth 1000

random-detect precedence-based

random-detect precedence 0 200 ms 800 ms 100

# Queue-limit Support in Bytes or ms

The **queue-limit** command can also be set in units of bytes or ms, in addition to its default units of packets.

policy-map p1

class c1

bandwidth 1000

# queue-limit 1000 bytes

class c2

bandwidth 1000

# queue-limit 500 bytes

# **QoS Behavioral Changes**

With the migration of HQF into Cisco IOS Software Release 12.4(20)T, the following behavioral changes occur for some of the QoS features currently available in the T train.

# **Changes Related to Class-Default**

When you do not explicitly configure the class-default class in a policy map, its default queuing behavior is FIFO. You can configure the **bandwidth**, **fair-queue**, or **service-policy** commands in the class-default class to achieve different queuing behaviors.

When fair-queue is applied to class-default, the behavior is that of flow-based. This is a change from the Weighted Fair Queuing (WFQ) behavior in previous releases. With flow-based fair queuing, the flow queues in the class-default class are scheduled equally instead of by weight based on the IP Precedence bits.

The bandwidth assigned to the class-default class is the unused interface bandwidth not consumed by user-defined classes. By default, the class-default class receives a minimum of 1% of the interface or parent shape bandwidth. In the example below, when the following policy-map is attached to a 10Mbps interface,

```
policy-map foo
class c1
priority 2000
class c2
bandwidth 4000
```

class-default will get the remaining bandwidth guarantee of 4Mbps (10 - 2 - 4). In the event that less than 4Mbps of class-default traffic were present, class c1 and class c2 will evenly share the available bandwidth not used by class-default.

The bandwidth command may be configured in class-default to explicitly assign a different bandwidth ratio.

# **Default Queuing Implementation for the Shape Feature**

When you configure the **shape** command in a class, the default queuing behavior for the shape queue is FIFO instead of WFQ. You can configure the **bandwidth**, **fair-queue**, or **service-policy** commands in shape class to achieve different queuing behaviors.

### **Policy Map and Interface Bandwidth**

In HQF, a policy map can reserve up to 100% of the interface bandwidth. Up to a maximum of 99% of the interface bandwidth can be assigned to **user-defined** classes as by default 1% of the bandwidth is reserved for the class-default class.

Note that when migrating to Release 12.4(20)T, if the configured policy map allocates 100% of the bandwidth to the user-defined classes, an error message will appear in the console after booting the HQF image. The message will indicate that the allocated bandwidth exceeds the allowable amount and the service policy will be rejected. In HQF, the policy map has to be re-configured to account for the minimum 1% bandwidth guaranteed for the class-default. The service policy can then be applied to the interface.

# Per-Flow Queue Limit in Fair Queue

In HQF, when you enable fair queuing, the default per-flow queue limit is ¼ of the class queue limit. If you do not enable the queue limit in a class, the default per-flow queue limit is 16 packets (1/4 of 64).

# **Over-Subscription Support for Multiple Policies on Logical Interfaces**

When you attach a shaping policy to multiple logical interfaces including a subinterface, and the sum of shape rate exceeds the physical interface bandwidth, congestion at the physical interface results in backpressure to each logical interface policy. This backpressure causes each policy to reduce the output rate down to its fair share of the interface bandwidth.

Example: 10 subinterface policies each shaped to 2Mbps, physical interface has 10Mbps bandwidth (2:1 oversubscription), when all 10 subinterfaces are sending at 2Mbps, each subinterface gets a throughput of 1Mbps (10 Mbps / 10 subinterfaces).

# Shaping Behavior on GRE Tunnel

In HQF, the shape feature can be applied to a GRE tunnel via a hierarchical service policy. Shaping on GRE tunnel will be applied after encapsulation. This means the shape rate is based on packets with tunnel encapsulation and L2 encapsulation.

Shape is the only feature allowed in the service policy applied to a tunnel interface. When configuring the shape feature in the parent policy is applied to the tunnel interface, only the classdefault class is permitted. Configuring a user-defined class in the parent policy is not allowed. A typical hierarchical policy applied to a GRE tunnel interface is shown below.

## Interface tunnel0

```
Service-policy output parent

policy-map parent

class class-default

shape average 10000000

service-policy child

policy-map child

class voice

priority 512

class video

bandwidth 6000

class data

bandwidth 3000
```

Currently, certain QoS deployments include a service policy with queuing features applied at the tunnel or a virtual interface, and a service policy with queuing features applied at the physical interface. In Release 12.4(20)T, a service policy with queuing features can only be supported at one of these interfaces. When migrating to Release 12.4(20)T, a router configuration containing service policies at both interfaces will only keep the one applied to the physical interface.

# Change in FRF.12 and FRF.9 Behavior

With HQF implementation, when you enable Frame Relay Fragmentation (FRF.12) on an FR PVC or FR main interface, priority class packets are no longer subject to fragmentation. Priority packets, regardless of the packet size, always interleave among data fragments.

When you enable Frame Relay payload compression (FRF.9) on an FR PVC or main interface, priority class packets are no longer compressed. When you enable both FRF.12 and FRF.9, priority class packets are neither fragmented nor compressed.

# Changes in CLI

Some CLI commands are being changed with the integration of HQF.

# random-detect prec-based Command

The **random-detect prec-based** command within a policy-map has been replaced by the **random-detect precedence-based** command. The function of the command does not change.

# shape max-buffers Command

The **shape max-buffers** command currently configured under a class in a policy-map will no longer be supported in HQF. It will be replaced by the **queue-limit** command, which provides similar functionality. Upon migration to an IOS release which integrates HQF, a router configured with the shape max-buffer command will be automatically configured with the queue-limit command.

# max-reserved-bandwidth Command

The **max-reserved-bandwidth** command no longer affects the amount of bandwidth available to a service policy. Any policy-map can allocate up to 100% of the bandwidth without the need of the max-reserved-bandwidth command. The max-reserved-bandwidth command was used in previous IOS releases in order to overcome the restriction of allocating 75% of the bandwidth to user-defined classes. In HQF, that restriction does not exist anymore.

# **Show Command Changes**

# show queuing and show queue Commands

The **show queuing** and **show queue** commands are no longer supported. Instead, you can use the **show policy-map** and **show policy-map interface** commands to gather QoS-related information and statistics.

The revised **show policy-map interface** output has additional fields that display the DSCP value, WRED statistics in bytes, new column for number of transmitted packets by WRED, and a counter displaying packets output/bytes output in each class. The **packets queued/bytes queued** counter is no longer supported. Table 1 compares the old and new output formats for both commands. The outputs have been lined up for easier comparison and to see what is missing between them.

# Table 1. Comparison of Old and New Command Output Formats

	Old Output Format	New Output Format
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4         -         1/10         5         -         1/10           5         -         1/10         7         -         1/10           6         -         1/10         7         -         1/10           7         -         1/10         7         -         1/10           7         -         1/10         1841#         -         1/10           1841#         1841#sh policy-map inter f0/0         FastEthemet0/0         FastEthemet0/0         FastEthemet0/0           Service-policy output: test1         Class-map: class-default (match-any)         135 packets, 14272 bytes         Service-policy output: test1         Class-map: class-default (match-any)           135 packets, 14272 bytes         30 second offered rate 0 bps, drop rate 0 bps         Service-policy output: test1         Class-map: class-default (match-any)           135 packets, 14272 bytes         30 second offered rate 0 bps, drop rate 0 bps         Service-policy output: test1         Class-map: class-default (match-any)           143479 packets: any         Traffic Shaping         Class-map: class-default (match-any)         Service-policy itest2         Gaueuing         Gueueing         Gueueing         Gueueing         Gueueing         Gueueing         Gueueing         Gueueing         Gueueing         Gueueing         Gueuein			1/10	3	-	-	1/10	
5         -         1/10         6         -         1/10           6         -         1/10         7         -         1/10           7         -         1/10         1841#         -         1/10           1841#         1841#         1841#         1841#         -         1/10           1841#         1841#         1841#         1841#         -         -           1841#         1841#         1841#         -         -         1/10           1841#         1841#         -         -         1/10         FastEthemet00           Service-policy output: test1         Class-map: class-default (match-any)         135 packets, 14272 bytes         30 second offered rate 0 bps, drop rate 0 bps         30 second offered rate 0 bps, drop rate 0 bps         30 second offered rate 0 bps, drop rate 0 bps         30 second offered rate 0 bps, drop rate 0 bps         -         30 second offered rate 0 bps         -		3	1/10	4	-	-	1/10	
6     -     1/10     7     -     1/10       7     -     1/10     1841#       1841#     1841#sh policy-map inter f0/0     FastEthernet0/0       Service-policy output: test1     Service-policy output: test1       Class-map: class-default (match-any)     135 packets, 14272 bytes       30 second offered rate 0 bps, drop rate 0 bps     Match: any       Traffic Shaping     Target/Average       Target/Average     Byte Sustain       1536000/1536000     9600       Adapt     Queue       1536000/1536000     9600       Adapt     Queue       Adapt     Queue       Adapt     Queue       Service-policy: test2     Service-policy: test2       42008     Class-map: RT (match-ait)       Queue limit 64 packets     (queue depth/total drops/no-buffer drops) 0/00       (pixt output/bytes output) 00     Service-policy: test2		4	1/10	5	-	-	1/10	
7     -     1/10     1841#       1841#     1841#     1841#       184		5	1/10	6	-	-	1/10	
rsvp     1/10       1841#     1841#       1841#sh policy-map inter f0/0 FastEhrennet0/0     FastEhrennet0/0       Service-policy output: test1     Service-policy output: test1       Class-map: class-default (match-any) 135 packets, 14272 bytes 30 second offered rate 0 bps, drop rate 0 bps Match: any Traffic Shaping     Class-map: class-default (match-any) 48479 packets, 4737065 bytes 30 second offered rate 0 bps, drop rate 0 bps Match: any Traffic Shaping     Class-map: class-default (match-any) 48479 packets, 4737065 bytes 30 second offered rate 0 bps, drop rate 0 bps Match: any Cueueing queue limit 200 packets       Rate     Limit bits/int bits/int (ms)     (bytes) 15360000/1536000 9600 38400 25 4800     Service-policy : test2 (queue depth/total drops/no-buffer drops) 00/0 (pkts output/bytes output) 4847947372065 shape (average) cir 1536000, be 6144, be 6144 target shape rate 1536000       Adapt Queue     Packets Bytes Shaping     Service-policy : test2 queue stats for all priority classes: queue limit 64 packets (queue depth/total drops/no-buffer drops) 00/0 (pkts output/bytes output) 0/0       Class-map: RT (match-all)     Class-map: RT (match-all) 0 packets, 0 bytes       9 2008 Cisco Systems, Inc. All rights reserved.     This document is 0 bys, drop rate 0 bps     0 packets, 0 bytes 30 second offered rate 0 bps, drop rate 0 bps		6	1/10	7	-	-	1/10	
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