

Advances in EIGRP

Feature Overview

Hierarchical Configuration (Named Mode)

EIGRP IPv6 Primer

EIGRP Overview



Compelling EIGRP Solutions

- EIGRP is easy to design and support
 - Faster system design and deployment time
 - Easier learning curve for support personnel
 - Lower Operational Costs (OpEx)
- Optimized for enterprise and commercial networks
 - Flexible design options
 - Sub-second convergence since inception
 - Simple for small networks, yet scalable for very large networks
- Excellent campus and hub-n-spoke WAN protocol
- Excellent scalability in DMVPN deployments
- Proven deployment
 - The most widely deployed enterprise routing protocol
 - Widely available across Cisco platforms suitable for enterprise and commercial



Configuration—Named Mode

EIGRP Named Mode Configuration Support

- EIGRP has been extended to support a hierarchical configuration
- Commands are scattered, unclear scope, and similar but different.
- Name-Mode
 - ✓ Clearly define the effect of the command, or the expected outcome.
 - ✓ Provides ONE place - ONE common way to define a feature
 - ✓ Allows you to enter information needed for a given mode (avoid missing AS configuration errors)
 - ✓ Enter it the same way! Reduce the time needed to learn a new protocol.
- Supports all current and future feature development in an extensible way
- Above all – allow users to keep the existing Config/Exec Mode in case users prefer the classic configuration mode



Configuration—Named Mode

```
router eigrp [virtual-instance-name | asystem]
[no] shutdown
.
.
.
```

- **Classic mode:**
Configuring “router eigrp” command with a number
- **Named mode:**
Configuring “router eigrp” command with the virtual-instance-name
 - ✓ Named mode supports both IPv4 and IPv6, and VRF (Virtual Routing and Forwarding) instances
 - ✓ Named mode allows you to create a single Instance of EIGRP which can be used for all family types
 - ✓ Named mode supports multiple VRFs limited only by available system resources
 - ✓ Named mode does not enable EIGRP for IPV4 routing unless configured



Configuration—Address-Family Mode

```
router eigrp [virtual-instance-name]
  address-family <protocol> [vrf <name>] autonomous-system <#>
  ...
  exit-address-family
  service-family <protocol> [vrf <name>] autonomous-system <#>
  ...
  exit-service-family
```

- Single place for all commands needed to completely define an instance
“show run | section router eigrp”
- Defines what users are routing/distributing
 - ✓ “common look and feel”
 - ✓ Provide support for both routing (address-family) and services (service-family)
 - ✓ Can be configured for VRFs
- Assure subcommands are clear as to their scope
 - ✓ Static neighbors, peer-groups, stub, etc.
 - ✓ neighbor, neighbor remote, etc.



Configuration—Interface Mode

```
router eigrp [virtual-instance-name]
  address-family <protocol> autonomous-system <#>
    af-interface default
    ...
    exit-af-interface
    af-interface <interface>
    ...
    exit-af-interface
  exit-address-family
```

- EIGRP specific interface properties are configuration in the af-interface mode; For example: *authentication, timers, and bandwidth control*
- “**af-interface default**” applies to ALL interfaces
Not all commands are supported
- “**af-interface <interface>**” applies to ONLY one interface
Only “eigrp” specific commands are available
Properties which are interface specific, such as delay and bandwidth, are still configured under the interface.



Configuration—Topology Mode

```
router eigrp [virtual-instance-name]
  address-family <protocol> autonomous-system <#>
    topology base
    ...
  exit-topology
exit-address-family
```

Applies to global, or default, routing table

- Topology specific configuration such as:
 - ✓ default-metric
 - ✓ event-log-size
 - ✓ external-client
 - ✓ metric config
 - ✓ timers config
 - ✓ redistribution



Configuration—Classic Mode Changes

The auto-summary command is a relic from the days of classful routing. It was *enabled* by default in pre-release 5 images.

- The auto-summarization feature is no longer widely used and 'no auto-summary' has since become the prevailing configuration
- CSCso20666 changed auto-summary behavior to *disabled* by default
- Because 'no auto-summary' is the factory default setting it will not nvgen -- auto-summary will now only nvgen if it is explicitly enabled

default	nvgen behavior	IOS Version (eigrp version)
auto-summary	'auto-summary' : does not nvgen 'no auto-summary' : nvgens	12.2SR(rel2), 12.2SX(rel3), 12.2SG(rel4)
auto-summary	'auto-summary' : nvgens 'no auto-summary' : nvgens	12.2S(rel1), 12.4T(rel1), 12.2SB(rel1)
no auto-summary	'auto-summary' : nvgens 'no auto-summary' : does not nvgen	15.0(rel5), 15.0T(rel5), 12SRE(rel5), 122XNE(rel5) 122XNF(rel5_1), 122(55)SG(rel5_2)



Routing Enhancements—IPv6 Support

Internet Protocol Version 6 (IPv6)

- EIGRP supports revision 6 of the Internet Protocol IPv6 (IPv6)

- Same EIGRP protocol, just IPv6 enabled
- A familiar look and feel means incumbent EIGRP operational expertise can be leveraged
- DUAL performs route computations for IPv6 without modifications
- Provides feature parity with most IPv4 Features:
 - ✓ EIGRP IPv6 MIBS
 - ✓ EIGRP IPv6 NSF/SSO
 - ✓ EIGRP IPv6 VRF-aware
 - ✓ EIGRP IPv6 BFD support
 - ✓ Etc.

```
interface Ethernet0/0
  ip address 1.1.1.1
  ipv6 enable
!
router eigrp ROCKS
  address-family ipv4 autonomous-system 1
    network 10.0.0.0 255.0.0.0
    af-interface Ethernet0/0
      hello 30
    exit-af-interface
  !
  address-family ipv4 vrf cisco autonomous 4453
    network 192.168.0.0
  !
  address-family ipv6 autonomous-system 1
    af-interface Ethernet0/0
      no shutdown
      bandwidth-percent 40
    exit-af-interface
  !
  address-family ipv6 vrf cisco autonomous 6473
    af-interface default
      no shutdown
    exit-af-interface
```



EIGRP-IPv6—IPv6 Addressing Primer

- An IPv6 address is an extended 128-bit / 16 bytes address that gives:
 2^{128} possible addresses (3.4×10^{38})

- IPv6 addresses:
 - 64 bits for the subnet ID, 64 bits for the interface ID
 - Separated into 8 * 16-bit hexadecimal numbers
 - Each block is separated by a colon (:)
 - :: can replace leading, trailing or consecutive zeros
 - :: can only appear once

Examples:

2003:0000:130F:0000:0000:087C:876B:140B

2003:0:130F::87C:876B:140B

- EIGRP IPv6 Multicast transport:
FF02:0:0:0:0:0:0:A or abbreviated to **FF02::A**



EIGRP-IPv6—Link-local Address

- A IPv6 **Link-local** address is used by EIGRP to source Hello packets and establish an adjacency
 - IPv6 Link-local address is never routed
 - IPv6 packet forwarding must be configured first under global configuration
 - They are auto assigned when users enable the interface

```
ipv6 unicast
interface Ethernet1/0
    ipv6 enable
```

- Users can configure this manually on an interface
- An IPv6 link-local is prefixed by **FE80** and has a prefix length of **/10**

```
interface Ethernet1/0
    ipv6 address ?
    X:X:X:X::X          IPv6 link-local address
    X:X:X:X::X/<0-128>  IPv6 prefix
```



EIGRP-IPv6—Configuration Primer

classic router configuration

```
ipv6 unicast
interface Ethernet1/0
    ipv6 enable
int Ethernet 0/0
    ipv6 eigrp 6473
!
router eigrp 6473
    no shutdown
```

- Router-ID is required and selected
 - ① From highest loopback IPv4 address
 - ② From first IPv4 address found on any physical interface.
- If no IPv4 address is available, a 32-bit router-id can be configured manually using the *router-id* command

eigrp named mode configuration

```
ipv6 unicast-routing
!
interface Loopback0
    ipv6 enable
!
interface Ethernet0/0
    ipv6 address 2001:DB8::1/64
!
router eigrp CSCO
    address-family ipv6 autonomous-system 6473
        router-id 10.10.10.1
        af-interface default
            no shutdown
        topology base
```



EIGRP-IPv6—High-level Overview

Implementation	<p>Provides feature parity with majority of IPv4 features (stubs, scaling, summarization, etc.)</p> <p>Uses the same reliable Multicast transport protocol used by IPv4</p> <p>2 new TLVs used for both IPv4 and IPv6; INTERNAL_TYPE (0X0602), EXTERNAL_TYPE (0X0603)</p> <p>Same metrics used by IPv6 and IPv4</p>
Important Differences	<p>IPv6 Link-local address are used to establish an adjacency (FF02::A (all EIGRP routers); neighbors do not have to share the same global prefix (with exception of static neighbors where traffic is unicasted)</p> <p>Does not support the “default-information” command as there is no support in IPv6 for the configuration of default networks other than ::/0</p> <p>Does not support the “auto-summary” command</p> <p>No split-horizon in the case of EIGRP for IPv6 (because IPv6 supports multiple prefixes per interface)</p> <p>RouterID which must be explicitly configured if there is no IPv4 address</p>
Notes	<p>Its just like EIGRP-IPv4 except where its different:</p> <p>“ipv6 unicast” must be configured under global mode to enable ipv6 routing</p> <p>“ipv6 enable” must be configured under all interfaces which will be enabled for ipv6</p>



EtherChannel®/MLPPP/10G Support (Wide Metrics)

Summary, Summary Static Metrics, Route Leaking

Route-Map and Enhanced Route Tags

Hub & Spoke, Hub Co-Existence, Route Leaking

3rd **Party Next Hop**, **Dual Home DMVPN**, AddPath

Simple Network Management Protocol (SNMP)

Mobile Ad-hoc Network (MANET)

Performance Routing (PfR)

Routing Enhancements



Routing Enhancements

EIGRP Wide Metric Support

- EIGRP now offers support for links which exceed 2Gigabit

- Where does EIGRP get the component metrics?

→ Bandwidth: default **interface** value or **bandwidth** command

→ Delay: default interface value or **delay** command

- What does IOS Interfaces report?

Bandwidth: 0-4294967295 kbps

Delay: 10- 4294967295 micro-seconds; values are only good up to 1Gigabit

Configuration is based on “10s of” microseconds

- EtherChannel® or MLPPP(Multilink PPP) can exceed this!

```
Router1#show interface TenGigabitEthernet 2/0
TenGigabitEthernet2/0 is up, line protocol is up
  Hardware is AmdP2, address is aabb.cc00.0102 (bia aabb.cc00.0102)
  Internet address is 10.4.4.1/24
  MTU 1500 bytes, BW 10000000 Kbit/sec, DLY 10 usec,
    reliability 255/255, txload 1/255, rxload 1/255

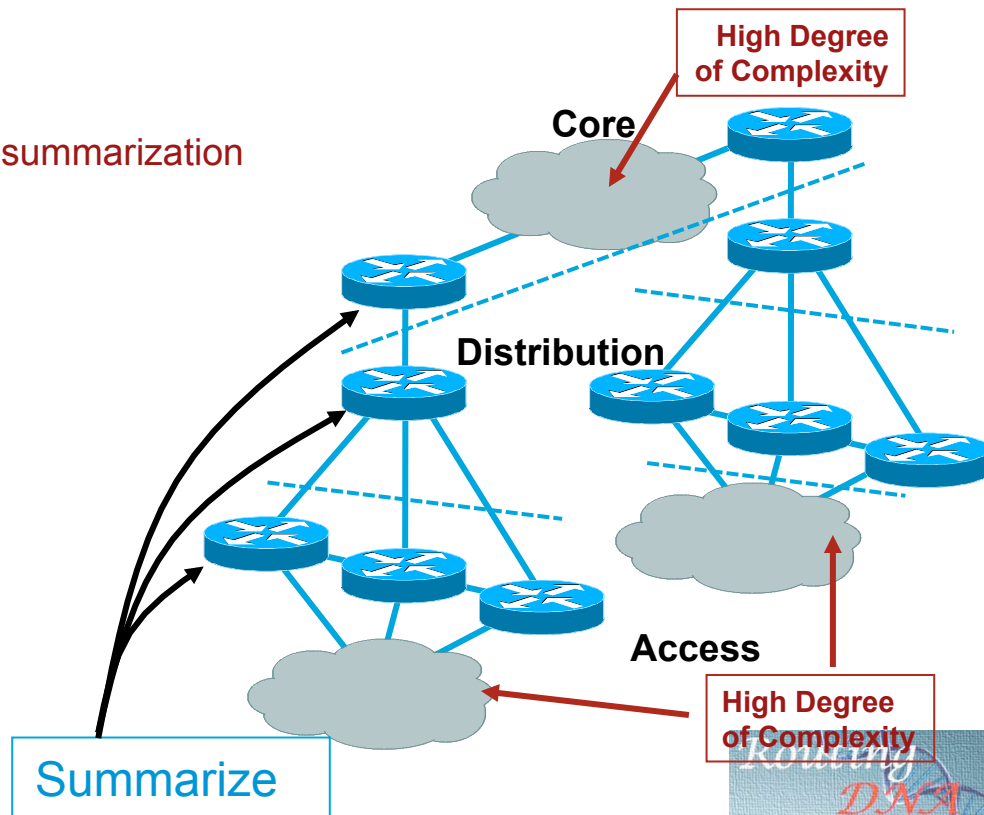
Router1#sho interface GigabitEthernet e3/0
GigabitEthernet3/0 is up, line protocol is up
  Hardware is AmdP2, address is aabb.cc00.0103 (bia aabb.cc00.0103)
  Internet address is 10.5.5.1/24
  MTU 1500 bytes, BW 1000000 Kbit/sec, DLY 10 usec,
    reliability 255/255, txload 1/255, rxload 1/255
```



EIGRP Summary Enhancements

Very Large Network Hierarchy

- EIGRP supports very large hierarchy through summarization
- The depth of the hierarchy doesn't alter the way EIGRP is deployed; there are no "hard edges"
 - “Core”, “Distribution”, and “Access” are flexible terms that may not fit your topology
 - EIGRP does not force these boundaries
- Divide complexity with summarization points
- Summarize at every boundary where possible:
 - Aggregate reachability information
 - Aggregate topology information
 - Aggregate traffic flows
- A place to apply traffic policy



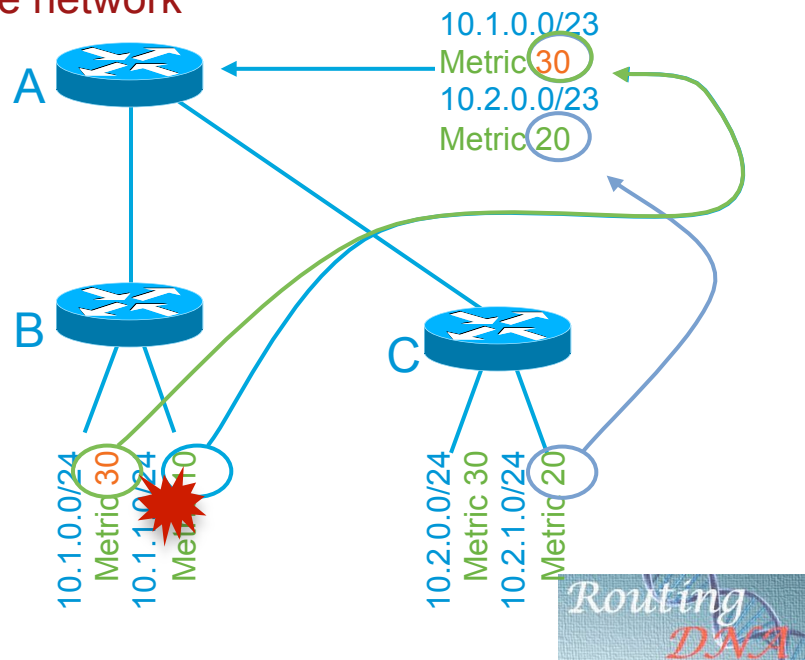
Routing Enhancements

Route Summarization

- **EIGRP supports summarization at any point in the network**
- EIGRP chooses the metric of the lowest cost component route as the summary metric

What happens if the summary metric changes?

- If the component the metric was taken from flaps, the summary flaps as well!
- Users are using the summary to hide reachability information, but it's passing metric information through
- Routers beyond the summary are still working to keep up with the changes



Routing Enhancements

Route Summary Static Metrics

- EIGRP summarization efficiency is greatly improved by predefining a summary's metric

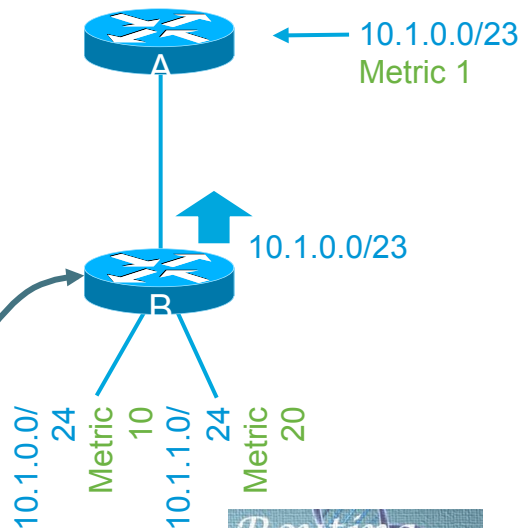
- Could use a loopback interface or define a static route to null0

- ✗ Metric will be constant, eliminating update
- ✗ EIGRP still scans component routes for changes
- ✗ EIGRP will never withdraw summary

- A better solution is to use the summary-metric command which established a constant metric value thereby:

- ✓ Eliminates the updates
- ✓ Eliminates re-computing the summary metric when components change
- ✓ Allows the summary to be withdrawn when all components are lost

```
router eigrp ROCKS
 address-family ipv4 auto 4453
  network 10.0.0.0
  af-interface Ethernet0/0
    summary-address 10.1.0.0/23
  exit-af-interface
 topology base
 summary-metric 10.1.0.0/23 10000 1 255 1 1500
```

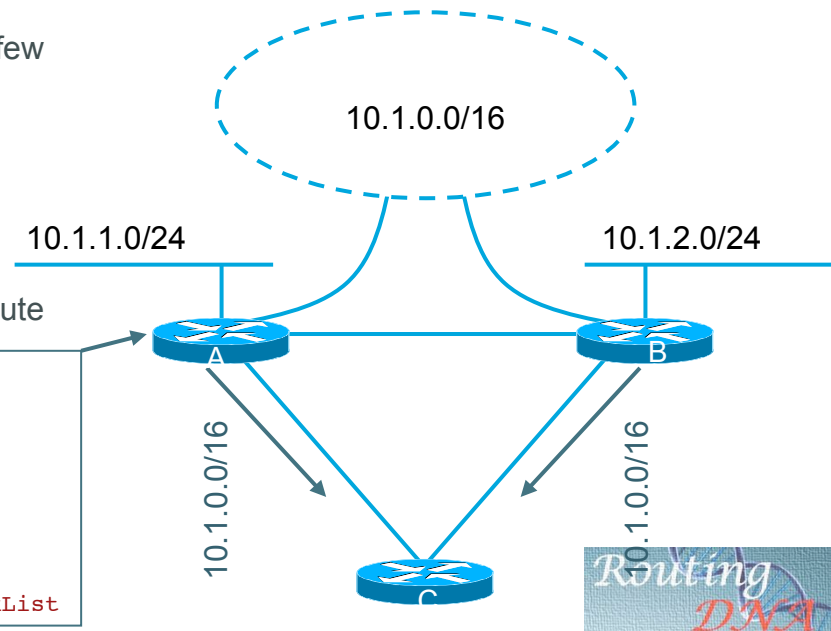


Routing Enhancements

Route Summary Leaking

- EIGRP allows user definable summary components to leak past the summary boundary
- For optimal routing, users would like C to be able to receive as few routes as possible, but still optimally route to 10.1.1.0/24 and 10.1.2.0/24 dynamically
- Combination of static routes and could be used but its difficult to maintain
- The simplest way is to configure a leak-map on the summary route

```
route-map LeakList permit 10
  match ip address 1
!
access-list 1 permit 10.1.1.0
!
router eigrp ROCKS
  address-family ipv4 autonomous-system 4453
    af-interface Serial0/0
      summary-address 10.1.0.0 255.255.0.0 leak-map LeakList
```



Routing Enhancements

EIGRP Route-Map Support

- EIGRP supports revision 6 of the Internet Protocol IPv6 (IPv6)
- EIGRP has supported route-maps for years, but in a limited capacity
- They could only be used during redistribution out of the routing table from another protocol
- Enhanced support of route maps allows EIGRP to use a route map to prefer one path over another
- As shown below, route-maps can now be applied on the distribute-list in statement, so the filters can be applied even before the prefix hits the topology table

```
route-map setmetric permit 10
  match interface serial 0/0
  set metric 1000 1 255 1 1500
route-map setmetric permit 20
  match interface serial 0/1
  set metric 2000 1 255 1 1500
....
router eigrp ROCKS
  address-family ipv4 auto 4453
    topology base
    distribute-list route-map setmetric in
```



Routing Enhancements

EIGRP Enhanced Route Tags

- EIGRP has been extended to support a more flexible route tag method
 - ✓ Dotted-Decimal notation easier to read
 - ✓ Support mask for multiple tag matching
 - ✓ Supports IPv4 and IPv6

Classic Route Tag

```
route-map current-route-tag-usage permit 10
  match tag 451580 451597 451614 451631
  set metric 1100
!
Router# show ip route tag
```

Enhanced Route Tag

```
ip access-list standard route-tag-mask
  permit 100.160.60.60 0.0.3.3
!
route-map enhanced-route-tag permit 10
  match ip address tag route-tag-mask
  set metric 1100
!
Router# show ip route tag 100.160.61.60 0.0.3.3
```

Assigning internal routes a default tag

```
router eigrp ROCKS
  address-family ipv4 vrf tagit 4452
    topology base
    route-tag 100.160.61.61
```

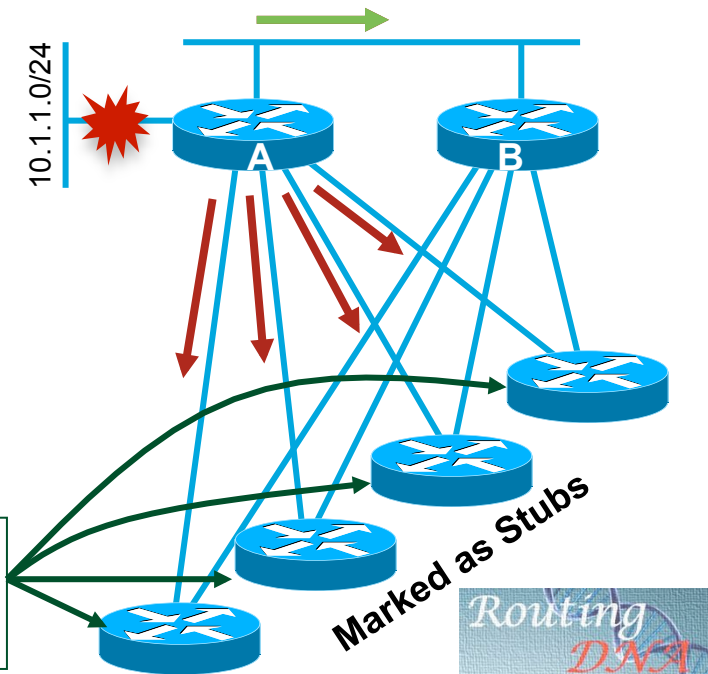


Routing Enhancements

EIGRP Hub and Spoke (STUBS)

- EIGRP offers the best scaling performance of all IGP's
 - When a route or link is lost
 - EIGRP query's ALL neighbors
 - Each neighbors using it to reach the destination will also query their neighbors
 - Marking the spokes as stubs, allows EIGRP
 - ✓ To signal the Hubs (A and B) that they are not valid transit paths
 - ✓ When the route to 10.1.1.0/24 is lost, A will not query the remotes, only B, and in turn will not query B the remote stubs
 - ✓ Reduces the total number of queries in this example to 1

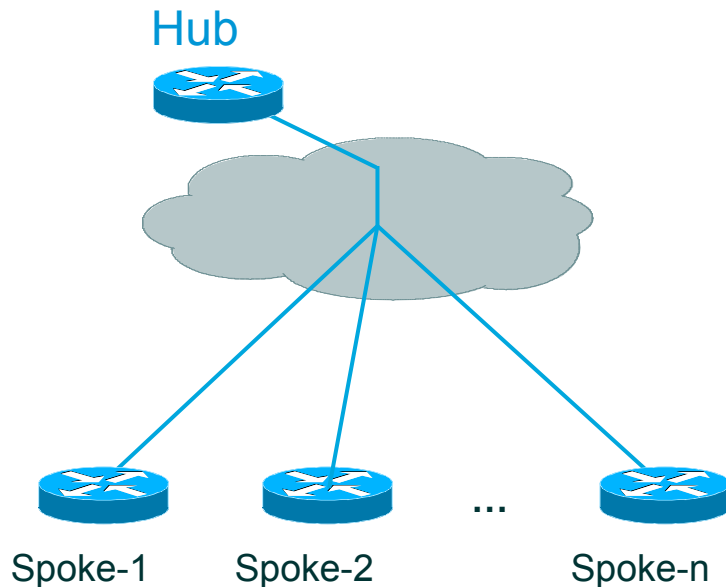
```
router eigrp ROCKS
 address-family ipv6 autonomous-system 6473
  stub connected
```



Routing Enhancements

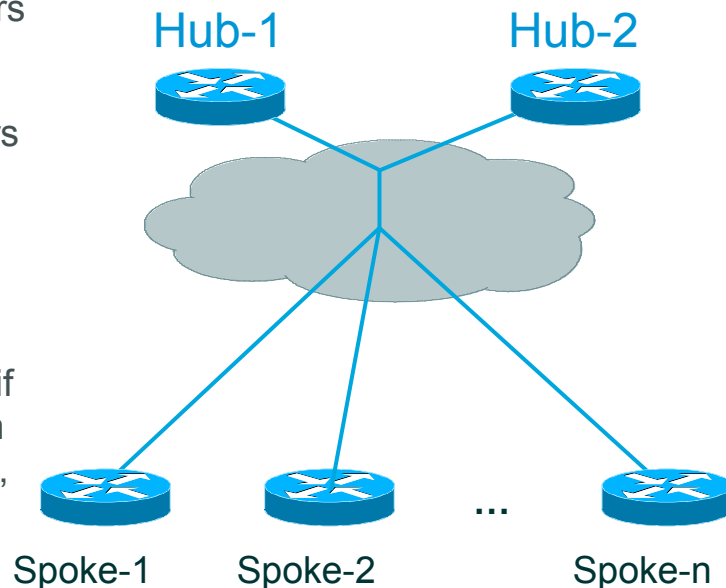
EIGRP STUBS—Hub Co-Existence

- EIGRP offers flexibility to allow multiple HUB on the same LAN segment
- Stub routing is disabled if the hub has a mix of stub and non-stub neighbors on an interface
 - ✗ Prevents the deployment of multiple hubs on the shared media such as Ethernet or multipoint interface
 - ✗ A configuration mistake on a spoke as non-stub can also disable the stub routing feature causing instability in a large network due to queries
- What if you want to have dual hubs for redundancy?



Routing Enhancements

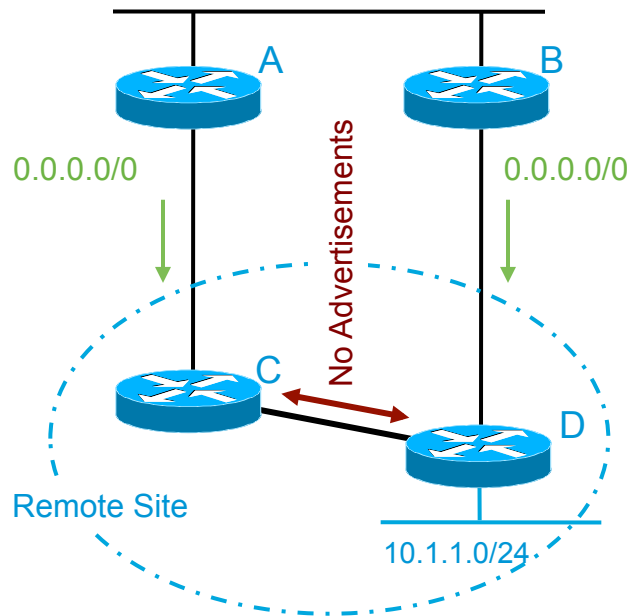
- The ability to send a query to a neighbor subset was added to allow for the coexistence of both stub and non-stub neighbors on the same interface
- A hub router can now send queries to the non-stub neighbors and suppress queries to the stub neighbors
- A query can either be sent unicast, or multicast by using the existing conditional-received method
- For packet transmission efficiency, queries are sent unicast if the number of non-stub peers are less than five, or less than 10% of the total number of peers on the interface; otherwise, multicast is used



Routing Enhancements

EIGRP Hub and Spoke Stub Route Leaking

- **EIGRP offers additional control over routes advertised by Stubs**
- Assume a user has a single remote site with two routers, and that user wants to mark the entire site as a “stub site”:
 - We could mark both C and D as stub
 - A and B advertise only a default to C and D
- However, configured as stubs, C and D don't advertise learned routes to each other
- This means:
 - C is not advertising the default route to D
 - D cannot reach A though C
 - A can not reach D though C



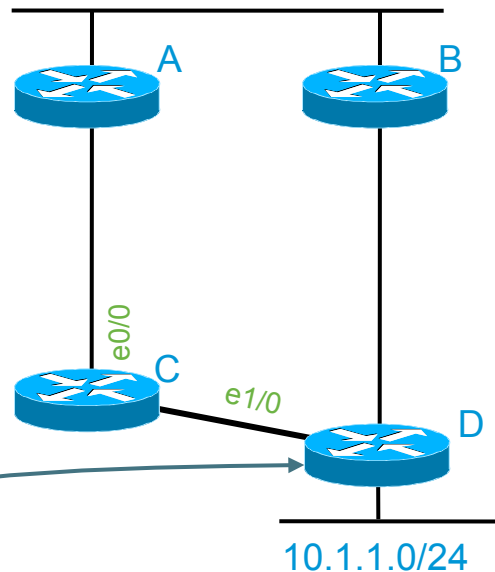
Routing Enhancements

- The solution is for C and D to advertise a subset of their learned routes, even though they are both stubs
- This can be accomplished by:

Adding the “leak-map” to the stub configuration

Creating a route map to specify the route to leak between C and D

```
route-map LeakList permit 10
  match ip address 1
  match interface e0/0
route-map LeakList permit 20
  match ip address 2
  match interface e1/0
!
access-list 1 permit 10.1.1.0
access-list 2 permit 0.0.0.0
!
router eigrp ROCKS
  address-family ipv4 autonomous-system 100
  eigrp stub leak-map LeakList
```



Routing
DNA

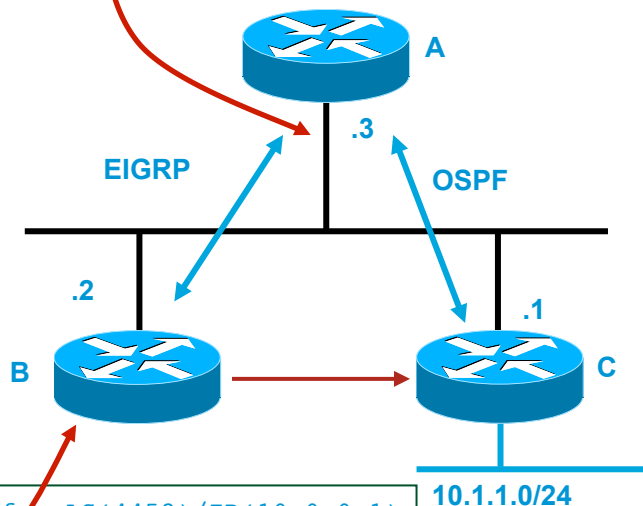
3rd Party Next Hop

EIGRP Support for 3rd Party Next Hops

- EIGRP offers 3rd party next hop support at LAN redistribution points
- Example: A, B and C share the same broadcast segment
 - A redistributes OSPF into EIGRP
 - B isn't running OSPF
 - C isn't running EIGRP
- For redistributed OSPF routes B normally shows A as next hop despite a direct connection to C
- A now sends updates to B with C as the next-hop
- EIGRP preserves the next hop in redistribution from broadcast networks

```
router eigrp ROCKS
  address-family ipv4 auto 4453
  af-interface Ethernet0/0
  no next-hop-self
```

Available in:
12.3(07)XI
12.2(23.01)S
12.3(02.03)B
12.3(01.02)T
012.003(001.003)



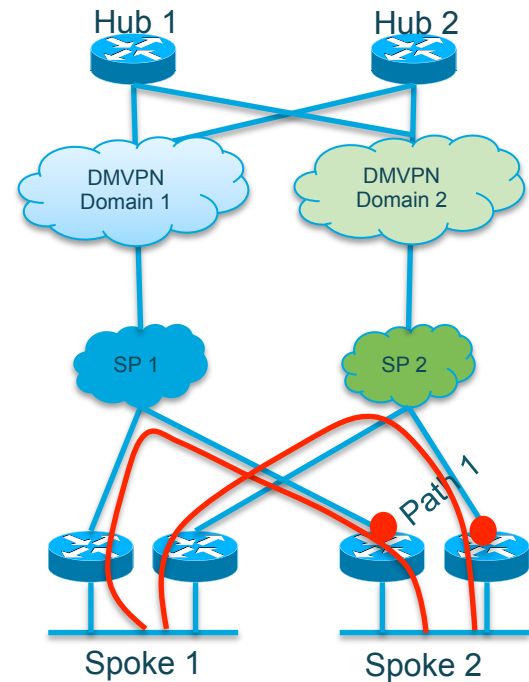
```
EIGRP-IPv4 VR(ROCKS) Topology Table for AS(4453)/ID(10.0.0.1)
....
P 10.1.1.0/24, 1 successors
  via 10.1.2.1
```

Routing
DNA

3rd Party Next Hop: Dual DMVPN

EIGRP Dual Hub DMVPN, Dual Domain DMVPN

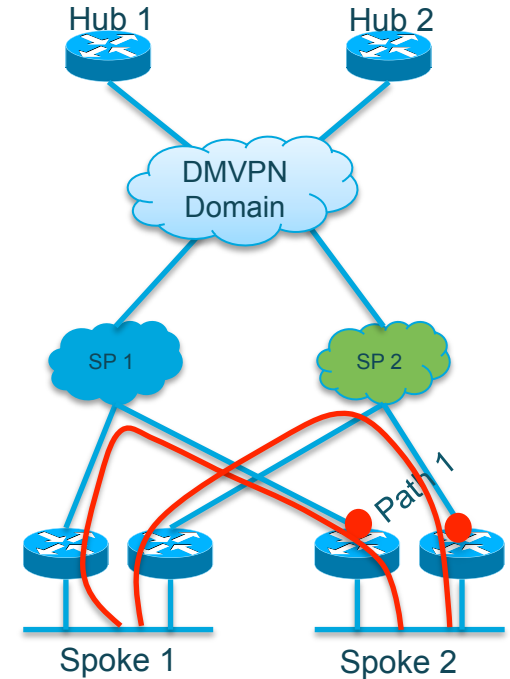
- EIGRP has been enhanced to handle Dual Hub and Dual DMVPN domains
- Dual Hubs - Co-Existence
 - Support for dual hubs for redundancy
 - load-balancing
- Dual DMVPN Domains
 - Enables load-balancing for dual DMVPN domain
 - Spoke to spoke load balancing and redundancy
 - EIGRP honors the 'no next-hop self' command on the hub sites



3rd Party Next Hop: Add-Path

EIGRP DMVPN, MultiPath, AddPath

- **EIGRP has been enhanced to carry multiple next-hops**
- **Equal Cost MultiPath** ([Releases 15.2\(3\)T, 15.2\(1\)S](#))
Destination network is reachable via more than one DMVPN (mGRE tunnel) and the ip next-hop needs to be preserved over both paths
- **Add-path** ([Release 15.3\(1\)S](#))
Spoke site has multiple DMVPN spoke routers and want to be able to load-balance spoke-spoke tunnels going into this spoke site



Routing
DNA

Routing Enhancements—SNMP

Simple Network Management Protocol (SNMP)

- EIGRP supports 68 MIB objects in 4 major tables

EIGRP Traffic Statistics

- AS Number
- Number of Hellos, Updates, Queries, and Replies Sent/Received

EIGRP Topology Data

- Destination Net/Mask
- Active State, Feasible Successors
- Origin Type, Distance
- Reported Distance

EIGRP Interface Data

- Peer Count
- Reliable/Unreliable Queues
- Pending Routes
- Hello Interval

EIGRP Peer Data

- Peer Address, Interface
- Hold Time, Up Time
- SRTT/RTO
- Version

`eigrpRouteSIA` and `eigrpAuthFailure` can trigger SNMP traps

Additional information

<http://www.cisco.com/public/sw-center/netmgmt/cmtk/mibs.shtml>

<http://www.cisco.com/go/mibs>

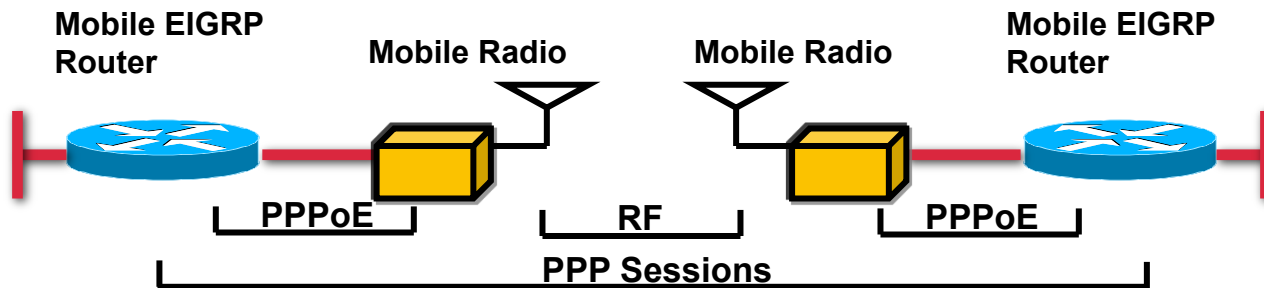
<ftp://ftp.cisco.com/pub/mibs/oid/>



MANET—Dynamic Cost Routing

Mobile Ad-hoc Network (MANET)

- Cisco supports RFC4938bis and Dynamic Cost Routing via/using EIGRP
- The fundamental requirement for MANET applications is effective integration of routing and radio technologies
- Effective routing requires immediate recognition of topology changes, the ability to respond to radio link quality fluctuations, and a means by which routers can receive and act upon feedback from a radio network
- New Virtual Multipoint Interface (VMI) and L2L3 API connects Layer 2 RF network with layer 3



Routing
DNA

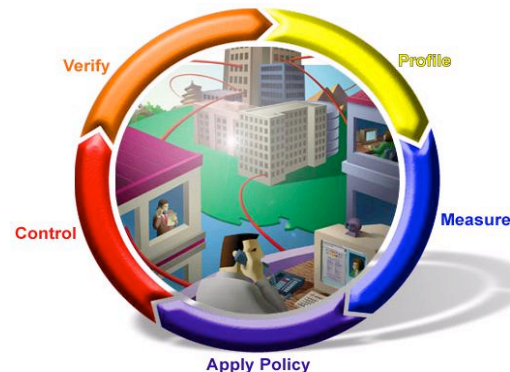
Routing Enhancements

Performance Routing (PfR)

- Cisco IOS Performance Routing (PfR) supports route control using EIGRP
- Monitors traffic performance for prefixes passively with NetFlow and/or actively using IP SLA probes
- Chooses best performing path to a given destination
 - ✓ Delay, MOS
 - ✓ Load Balancing
 - ✓ For prefix, traffic-class and application

Additional information:

<http://www.cisco.com/go/pfr>



Hash-based Message Authentication Code (HMAC)

Adaptive Security Appliances (ASA) Firewall

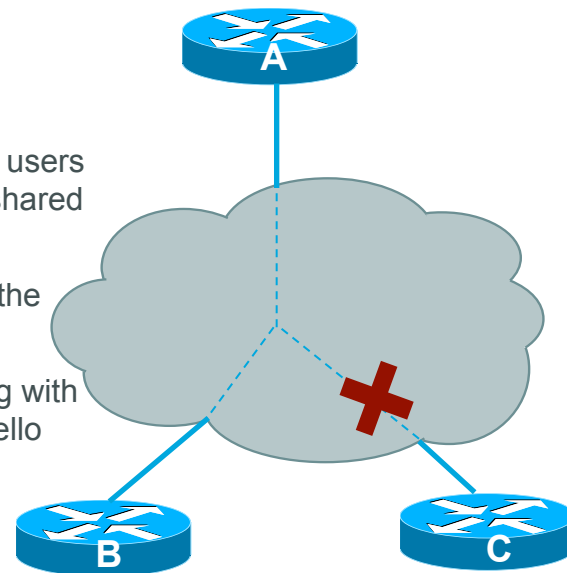
Security Enhancements



EIGRP Security Enhancements

Hash-based Message Authentication Code (HMAC)

- EIGRP offers Secure Hash Algorithms SHA2-256 bit Algorithms
- The addition of SHA2-256 HMAC authentication to EIGRP packets ensures that users routers only accept routing updates from other routers that know the same pre-shared key
- This prevents someone from purposely or accidentally adding another router to the network and causing a problem
- The SHA2 key is a concatenation of the user-configured shared secret key along with the IPv4/IPv6 address from which this particular packet is sent. This prevents Hello Packet DoS replay attacks with a spoofed source address
- Simpler configuration mode using a common 'password'
- Keychain support when additional security is needed



EIGRP Security Enhancements

- Simple configuration using only one password

```
router eigrp ROCKS
 address-family ipv4 auto 4453
   af-interface default
     authentication mode hmac-sha-256 my-password
   exit-af-interface
```

- Additional security can be added with key-chains

```
key chain DC012-CHAIN
 key 1
 key-string securetraffic
!
router eigrp ROCKS
 address-family ipv4 auto 4453
   af-interface default
     authentication mode hmac-sha-256 my-password
     authentication key-chain DC012-CHAIN
   exit-af-interface
```

- Interface inheritance can simplify configuration

```
router eigrp DC012-md5
 address-family ipv4 auto 4453
   af-interface default
     authentication key-chain DC012-CHAIN
   exit-af-interface
   af-interface Ethernet0
     authentication mode hmac-sha-256 ADMIN
   exit-af-interface
   af-interface Ethernet1
     authentication mode hmac-sha-256 CAMPAS
   exit-af-interface
   af-interface Ethernet2
     authentication mode hmac-sha-256 LAB
     authentication key-chain DC012-LAB
   exit-af-interface
```

EIGRP Security Enhancements

Adaptive Security Appliances (ASA) Firewall

- The Cisco ASA 5500 series offers EIGRP support
- Common portable EIGRP core code with a platform dependent OS-shim
- Supports EIGRP stub and other key features
- Newer platforms supported



Additional information:

<http://www.cisco.com/go/asa>



Aggressive Timers

Bidirectional Forwarding Detection (BFD)

Loop Free Alternate Fast Reroute (LFA FRR)

Graceful Restart (GR) / Nonstop Forwarding (NSR)

Non-Stop Routing (NSR)

Multipoint Enhancements

DMVPN Scaling Improvements

Improving Convergence



Improving Convergence

1. Failure detection

How quickly a device on the network can detect and react to a failure

2. Information propagation

How quickly the failure in the previous stage is communicated to other devices

3. Repair

How quickly devices are notified of a failure and can calculate an alternate path

✧ *Improvements in any of these stages provides an improvement in overall convergence*



Improving Convergence—Detection

EIGRP Aggressive Timers (Fast Hellos)

- EIGRP supports aggressive timers to increase link failure detection

Aggressive Timers does not provide sub-second failure detection

Timers can be tuned to a minimum of 1 second

```
router eigrp ROCKS
  address-family ipv6 auto 6473
  af-interface default
    hello-interval ?
    <1-65535>  Seconds between hello transmissions
```

Additional information

There are reasons for not recommending using aggressive timers. For example, depending on the number of interfaces, 1 sec rates can become CPU intensive and lead to spikes in processing/memory requirements.



Improving Convergence—Detection

Bidirectional Forwarding Detection (BFD)

- Cisco IOS Bidirectional Forwarding Detection (BFD) is a fast Hello at Layer 2.5

BFD exhibits lower overhead than aggressive hellos

BFD is a heartbeat at Layer 2.5, provides sub-second failure detection

BFD can provide reaction time close to 50 milliseconds

- EIGRP uses BFD facilities which send extremely fast keep-alives between routers

BFD and EIGRP work together, with EIGRP as the upper layer protocol

BFD relies on EIGRP to tell it about Neighbors

Notifies EIGRP quickly about changes in Layer 2 state

Additional information:

<http://tools.ietf.org/html/draft-ietf-bfd-generic-02>

<https://tools.ietf.org/html/draft-ietf-bfd-base-05>



Improving Convergence—Propagation

Fast Network Convergence

- Cisco IOS Bidirectional Forwarding Detection (BFD) is a fast Hello at Layer 2.5
- FAST Convergence already part of the EIGRP standard
- Customers have been using EIGRP to achieve sub-second convergence for years
- Proper network design is a must:
 - ✓ Design to use address summarization to limit query scope
 - ✓ Design to provide at least one feasible successor
- Users can sort typical convergence times:
 - ✓ EIGRP with a feasible successor
 - ✧ Link state protocols
 - ✗ EIGRP without a feasible successor



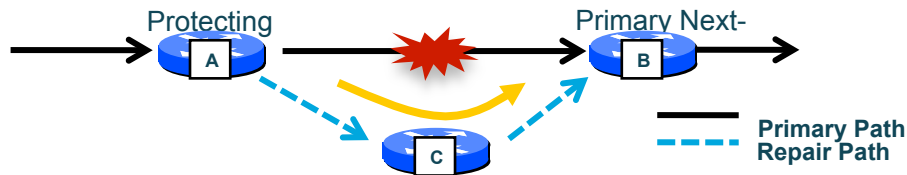
Improving Convergence—Propagation

- For paths with feasible successors convergence time is in the milliseconds
 - The existence of feasible successors is dependent on the network design
- For paths without feasible successors, convergence time is dependent on the number of routers that have to handle and reply to the query
 - Queries are blocked one hop beyond aggregation and route filters
 - Query range is dependent on network design
- Good design is the key to fast convergence in an EIGRP network

Improving Convergence—Repair

Loop Free Alternate Fast Reroute (LFA FRR)

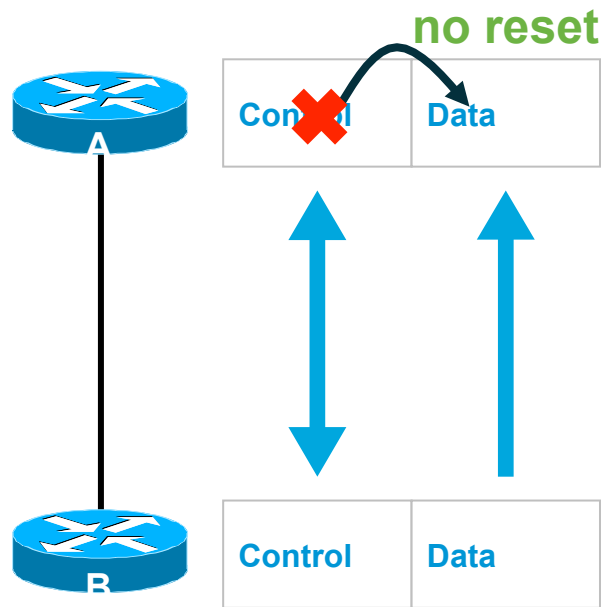
- Cisco IOS EIGRP supports Loop Free Alternate Fast Reroute (LFA FRR)
- IP-FRR is a mechanism that reduces traffic disruption to 10s of milliseconds in the event of link or node failure
 - ✓ Uses existing Feasible Successors, so there is no additional computational load
 - ✓ Automatically enabled on all EIGRP interfaces covered by network statement
 - ✓ Per-prefix LFA FRR enabled via route-maps
 - ✓ Repair paths can be of equal or unequal cost (thought variance command)
 - ✓ Repair paths are computed for all prefixes though not all prefixes may have a FS (repair path)
- Please note:
 - ✗ It runs at the process level
 - ✗ Does not guarantee time limit
 - ✗ Performance depends on tuning and platform implementation



Improving Convergence—Repair

Graceful Restart (GR) / Nonstop Forwarding (NSF)

- EIGRP offers supports for GR/NSF
- Fast Hellos is a way of detecting failures fast and routing around them (BFD is preferred)
- Fast Hellos or BFD are at cross purposes with HA/NSF!
- Graceful Restart (GR) is a way to rebuild forwarding information in routing protocols when the control plane has recovered from a failure
- Nonstop Forwarding (NSF) is a way to continue forwarding packets while the control plane is recovering from a failure



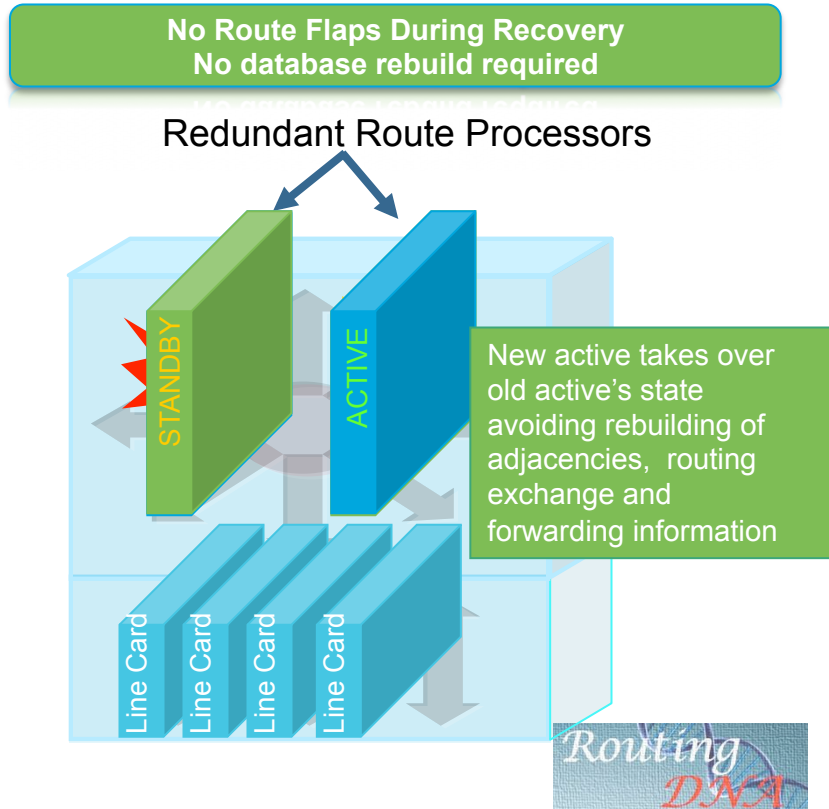
The fundamental premise of GR/NSF is to route through temporary failures, rather than around them!



Improving Convergence—Repair

Non-Stop Routing (NSR)

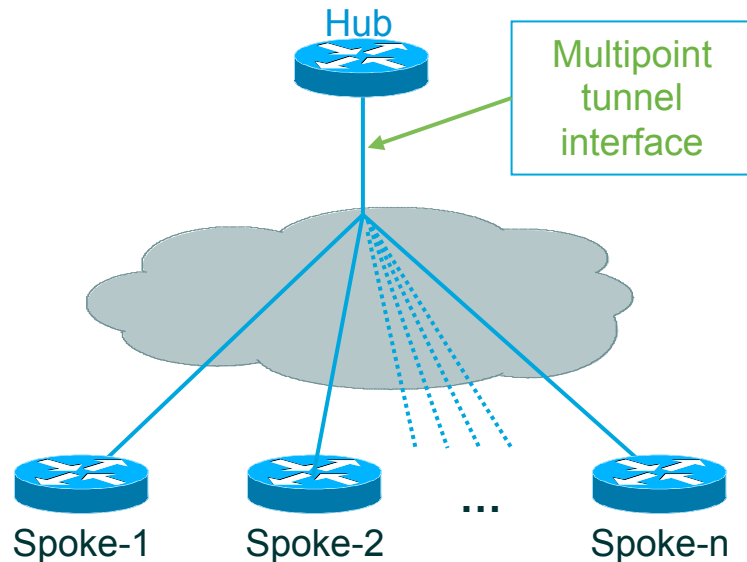
- **Nonstop Routing (NSR)** is a stateful redundancy mechanism for intra-chassis Route Processor (RP) failover
- NSR, unlike NSF with SSO:
 - Allows routing process on active RP to synchronize all necessary data and states with routing protocol process on standby RP
 - When switchover occurs, routing process on a newly active RP has all the necessary data and states to continue running without requiring any help from its neighbor(s)
 - Standards are not necessary as NSR does NOT require additional communication with protocol peers



Routing Enhancements

Multipoint Interface Enhancements

- **EIGRP enhances multi-point interface stability**
- When bringing up an interface with hundreds of neighbors, EIGRP may converge slowly, symptoms include:
 - Continuous neighbor resets
 - Packet retransmission timeout
 - Stuck-in-Actives
 - Hold time expirations
- EIGRP uses the bandwidth on the main interface divided by the number of neighbors on that interface to get the bandwidth available per neighbor

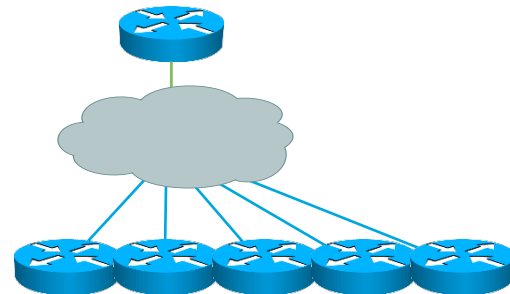


Routing Enhancements

- Interface type may appear to EIGRP to be a shared interface but the underlying network may not match up with the bandwidth defined on the interface.
- The minimum packet pacing interval can be lowered to a minimum value of 1 ms by using the bandwidth or bandwidth percentage commands

```
router(config-if)#ip bandwidth-percent eigrp 4453...
```

- Improvements to EIGRP transport to speedup convergence and increase neighbor scaling
- On a fast interface or a tunnel interface which has unreliable pacing value, EIGRP packet transmissions can also be driven using the neighbor acknowledgements (ACK-driven).
- Startup Update Packets exchanged at neighbor startup may now be sent using multicast



Routing Enhancements

Dynamic Multipoint VPN (DMVPN)

- **EIGRP Distance Vector style matches with DMVPN NBMA network style**
- Feasible successor for quick spoke-to-hub convergence
- Good scaling with reasonably fast convergence (hello 5, hold 15)
- Good metric control
 - Change metrics, route tagging, filtering or summarization at hub and/or spoke
 - Can be used to control load-balancing of spoke \leftrightarrow hub(s) traffic
 - Automatic metric increase per DMVPN hop
- Some issues with Equal Cost Multi-Path (ECMP) route selection
 - Between DMVPNs and preserving correct next-hop
 - Spoke-spoke tunnel load-balancing for spoke sites with multiple spoke routers
 - Recent features fixed these issues



Routing Enhancements—DMVPN

- Initial convergence testing was done with 400 peers with 10,000 prefixes to each peer
- Measure initial bring up convergence until all neighbors are established and queues empty

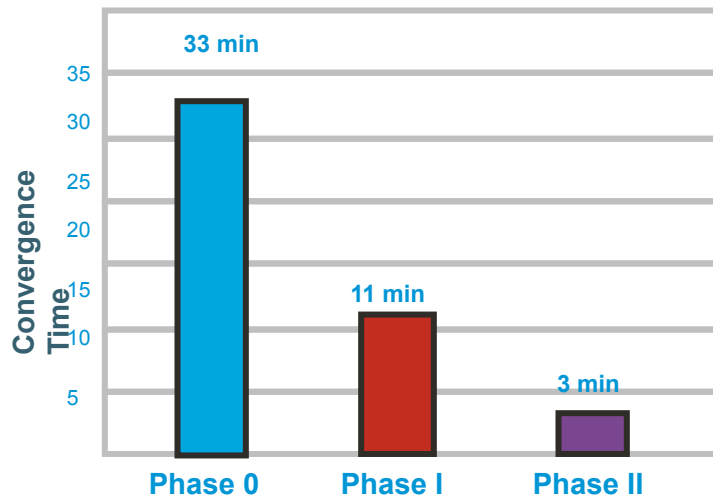
EIGRP DMVPN Phase 0 (prior to 12.4(7))

EIGRP DMVPN Phase I (12.4(7) and later)

EIGRP DMVPN Phase II (CSCei03733)

EIGRP DMVPN Phase III (Future)

- Currently, the practical maximum is:
 - ✓ 600 while advertising no more than 5k prefixes per spoke
 - ✓ 3500 while advertising no more than 1 prefix per spoke



Routing
DNA

Thank you.



CISCO