# 



# **Cisco Unified Enterprise Attendant Console User Guide**

Version 8.5.1.x December 2010

#### **Americas Headquarters**

Cisco Systems, Inc. 170 West Tasman Drive San Jose, CA 95134-1706 USA

http://www.cisco.com Tel: 408 526-4000

800 553-NETS (6387)

Fax: 408 527-0883

Text Part Number: OL-20134-01

THE SPECIFICATIONS AND INFORMATION REGARDING THE PRODUCTS IN THIS MANUAL ARE SUBJECT TO CHANGE WITHOUT NOTICE. ALL STATEMENTS, INFORMATION, AND RECOMMENDATIONS IN THIS MANUAL ARE BELIEVED TO BE ACCURATE BUT ARE PRESENTED WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED. USERS MUST TAKE FULL RESPONSIBILITY FOR THEIR APPLICATION OF ANY PRODUCTS.

THE SOFTWARE LICENSE AND LIMITED WARRANTY FOR THE ACCOMPANYING PRODUCT ARE SET FORTH IN THE INFORMATION PACKET THAT SHIPPED WITH THE PRODUCT AND ARE INCORPORATED HEREIN BY THIS REFERENCE. IF YOU ARE UNABLE TO LOCATE THE SOFTWARE LICENSE OR LIMITED WARRANTY, CONTACT YOUR CISCO REPRESENTATIVE FOR A COPY.

The Cisco implementation of TCP header compression is an adaptation of a program developed by the University of California, Berkeley (UCB) as part of UCB's public domain version of the UNIX operating system. All rights reserved. Copyright © 1981, Regents of the University of California.

NOTWITHSTANDING ANY OTHER WARRANTY HEREIN, ALL DOCUMENT FILES AND SOFTWARE OF THESE SUPPLIERS ARE PROVIDED "AS IS" WITH ALL FAULTS. CISCO AND THE ABOVE-NAMED SUPPLIERS DISCLAIM ALL WARRANTIES, EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITATION, THOSE OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OR ARISING FROM A COURSE OF DEALING, USAGE, OR TRADE PRACTICE.

IN NO EVENT SHALL CISCO OR ITS SUPPLIERS BE LIABLE FOR ANY INDIRECT, SPECIAL, CONSEQUENTIAL, OR INCIDENTAL DAMAGES, INCLUDING, WITHOUT LIMITATION, LOST PROFITS OR LOSS OR DAMAGE TO DATA ARISING OUT OF THE USE OR INABILITY TO USE THIS MANUAL, EVEN IF CISCO OR ITS SUPPLIERS HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

CCDE, CCENT, CCSI, Cisco Eos, Cisco HealthPresence, Cisco Ironport, the Cisco logo, Cisco Lumin, Cisco Nexus, Cisco Nurse Connect, Cisco Stackpower, Cisco StadiumVision, Cisco TelePresence, Cisco Unified Computing System, Cisco WebEx, DCE, Flip Channels, Flip for Good, Flip Mino, Flip Video, Flip Video (Design), Flipshare (Design), Flip Ultra, and Welcome to the Human Network are trademarks; Changing the Way We Work, Live, Play, and Learn, Cisco Store, and Flip Gift Card are service marks; and Access Registrar, Aironet, AsyncOS, Bringing the Meeting To You, Catalyst, CCDA, CCDP, CCIE, CCNA, CCNP, CCSP, CCVP, Cisco, the Cisco Certified Internetwork Expert logo, Cisco IOS, Cisco Press, Cisco Systems, Cisco Systems Capital, the Cisco Systems logo, Cisco Unity, Collaboration Without Limitation, EtherFast, EtherSwitch, Event Center, Fast Step, Follow Me Browsing, FormShare, GigaDrive, HomeLink, Internet Quotient, IOS, iPhone, iQuick Study, IronPort, the IronPort logo, LightStream, Linksys, MediaTone, MeetingPlace, MeetingPlace Chime Sound, MGX, Networkers, Networking Academy, Network Registrar, PCNow, PIX, PowerPanels, ProConnect, ScriptShare, SenderBase, SMARTnet, Spectrum Expert, StackWise, The Fastest Way to Increase Your Internet Quotient, TransPath, WebEx, and the WebEx logo are registered trademarks of Cisco Systems, Inc. and/or its affiliates in the United States and certain other countries.

All other trademarks mentioned in this document or website are the property of their respective owners. The use of the word partner does not imply a partnership relationship between Cisco and any other company. (0907R)

Any Internet Protocol (IP) addresses and phone numbers used in this document are not intended to be actual addresses and phone numbers. Any examples, command display output, network topology diagrams, and other figures included in the document are shown for illustrative purposes only. Any use of actual IP addresses or phone numbers in illustrative content is unintentional and coincidental.

Cisco Unified Enterprise Attendant Console © 2010 Cisco Systems, Inc. All rights reserved.



#### CONTENTS

#### Preface vii

#### Getting Started 1-1

```
Accessibility for Users with Disabilities 1-1
Using the Keyboard 1-1
    Key Descriptions 1-2
    Additional Functions 1-3
Logging In 1-3
Go Unavailable (F10) 1-5
Interface 1-6
    Menu Bar 1-7
    Tool Bar 1-7
    Queues (F9) 1-9
    All Queues (F8) 1-9
    Active Calls (F7) 1-10
    Directories 1-12
        Internal Directory (F3)
        External Directory (F4)
                                1-13
    Call Progress (F5) 1-14
    Call Parking Devices Field
                              1-15
    Speed Dial Field (F6) 1-16
        Adding an entry to the Speed Dial Field
        Deleting an entry from the Speed Dial Field 1-18
        Updating an entry in the Speed Dial field 1-19
Working in the Fields 1-19
    Dialing a Number 1-20
    Finding Contacts in the Directories 1-20
Lateral Searching (Ctrl^F2) 1-21
        Lateral Searching
```

#### **Customizing Attendant Console 2-1**

General 2-1
Display 2-1
Presence 2-2
Dialling 2-3

```
Call Transfers
                   2-3
    Call Park 2-4
    Mute 2-5
    Tones 2-5
    Internal Directory
                       2-6
    External Directory
                        2-7
    Alternative Numbers 2-8
    Field Headers 2-9
    Secondary Sort 2-10
    Filter Search 2-12
    Primary Server (Information only) 2-12
    Logging 2-13
Using Attendant Console
    Answering Calls
        Answer Next 3-2
        Cherry Picking 3-3
        Forced Delivery 3-4
        Directory Call Forwarding
        Alternative Numbers and Presence Status 3-5
    Transfer Calls 3-7
            Initiating A Blind Transfer
            Blind Transferring to a Known Number
            Blind Transferring to a Directory Contact 3-8
        Initiating a Consult Transfer 3-9
            Consult Transferring to a Known Number
            Consult Transferring to a Directory Contact 3-10
    Making Calls 3-11
        Make an Internal Call 3-11
        Making External Calls
                               3-11
    Placing Calls on Hold
                          3-12
    Retrieving Held Calls
                          3-13
    Muting Calls
                  3-13
    Call Parking 3-13
    Retrieving Parked Calls 3-14
    Conference Calls
    Re-establish Calls 3-16
```

Toggle Calls 3-16
Reverted Call Control 3-17
Call Controls for Reverted Calls 3-17
FAC and CMC Settings 3-18
Forced Authorization Code (FAC) 3-18
Client Matter Code (CMC) 3-18
Clearing Calls 3-19
Sending Email 3-20
Call Status 3-21
Contact Properties 3-22
Adding Absent Message and Contact Information 3-24
Microsoft Presence Status 3-24
Cisco Unified Presence Status 3-25

#### **Glossary** A-1

Contents



### **Preface**

The following manual relates to the operation of the Cisco Unified Enterprise Attendant Console (CUEAC) software product ranges.

Cisco Unified Enterprise Attendant Console is an efficient application specially designed for handling calls and messages. This application enables you to answer calls from predefined set of queues and transfer them to desired extensions.

The application enables you to perform comprehensive tasks like Call Conference, Call Transfer, Call Parking and Call Retrievals. The user-friendly design of the application gives speed and flexibility and facilitates you to manipulate calls with simple mouse clicks or keystrokes.

The screen-based operator console that has been developed to work exclusively on Cisco Unified Communications Manager. The traditional functions of a telephone switchboard have been re-created as a Windows application. It is visually more appealing, easier to operate and more user friendly. Figure 1 displays the default layout of the Cisco Unified Enterprise Attendant Console.

Eile View Options Help [F8] All Queues (0 [F3] - Internal Directory [F4] - External Directory All Queues Internal Abdul Chowdhury III. (73 ma | 🧼 | Number First Name Department Job Title QUEUE 1 Customer Services Technical Support Specialist QUEUE 2 8550 5714 5718 8598 8538 2004 Support Engineer
Technical Services Manager
Technical Support Specialist
Jr Software Engineer Incoming Forced Del Customer Servies Customer Service Customer Services Development Calls Senior Sales Manage 8307 8586 Customer Services Project Manager Senior Project Manager Technical Support Specialist Queues Call Control Call Progress Area Toolbar 🛂 🌒 🐞 🐞 Last call parked at: 🛭 [F7] Active Calls 6830 6832 **Call Parking Device Field** 6831 6833 Active Name [F6] A Santh Case Calls 8519 Ohio Bain **Speed Dials** OPERATOR1 is logged in at 20

Figure 1 Displays the Default Layout of the Cisco Unified Enterprise Attendant Console

# **Purpose of this Guide**

The purpose of this user guide is to:

- Provide information on configuring and initializing the Attendant Console.
- Instruct you to perform actions related to answering, holding, receiving, conferencing, and transferring calls. It also discusses procedures for toggling, making and retrieving calls.

# Who Should Read this Guide

The document is intended for:

- Those involved in the training of Cisco Unified EnterpriseAttendant Console
- Users of Cisco Unified Enterprise Attendant Console

# **Organization**

This guide includes the following chapters:

Chapter	Title	Description
1	Getting Started	This section explains the interface of the Attendant Console. The basic functions of starting up and logging into the application are explained here.
2	Customizing Attendant Console	This section guides you to customize the application. Different configurations and preferences are also explained in this section.
3	Using Attendant Console	This section covers topics on answering and clearing calls, taking notes, holding, transferring and making calls.

### **Conventions**

This document uses the following conventions:

Convention	Indication
<b>bold</b> font	Commands and keywords and user-entered text appear in <b>bold</b> font.
italic font	Document titles, new or emphasized terms, and arguments for which you supply values are in <i>italic</i> font.
[ ]	Elements in square brackets are optional.
{x   y   z }	Required alternative keywords are grouped in braces and separated by vertical bars.
[x y z]	Optional alternative keywords are grouped in brackets and separated by vertical bars.

string	A nonquoted set of characters. Do not use quotation marks around the string or the string will include the quotation marks.
courier font	Terminal sessions and information the system displays appear in courier font.
< >	Nonprinting characters such as passwords are in angle brackets.
[ ]	Default responses to system prompts are in square brackets.
!, #	An exclamation point (!) or a pound sign (#) at the beginning of a line of code indicates a comment line.



Means reader take note.



Tip

Means the following information will help you solve a problem.



Caution

Means reader be careful. In this situation, you might perform an action that could result in equipment damage or loss of data.



**Timesaver** 

Means the described action saves time. You can save time by performing the action described in the paragraph.



Warning

Means *reader be warned*. In this situation, you might perform an action that could result in bodily injury.

## **Obtaining Documentation and Submitting a Service Request**

For information on obtaining documentation, submitting a service request, and gathering additional information, see the monthly *What's New in Cisco Product Documentation*, which also lists all new and revised Cisco technical documentation, at:

http://www.cisco.com/en/US/docs/general/whatsnew/whatsnew.html

Subscribe to the *What's New in Cisco Product Documentation* as a Really Simple Syndication (RSS) feed and set content to be delivered directly to your desktop using a reader application. The RSS feeds are a free service and Cisco currently supports RSS Version 2.0.



CHAPTER

# **Getting Started**

Cisco Unified Enterprise Attendant Console must have the relevant telephony software and hardware installed and configured. For details see, *Cisco Unified Enterprise Attendant Admin Web Admin Installation Guide*. Contact your system administrator to configure your system.

# **Accessibility for Users with Disabilities**

Cisco Unified Enterprise Attendant Console provides accessibility features that make it easier for blind and visually impaired users to use the application.

Attendant Console provides the ability to customize the appearance of the application making it simpler for users with low vision to adjust the look of the console. This allows users to work in the manner that they find most comfortable. To access the console settings choose **Options>Preferences** from the menu bar.

The software can be used with a mouse as well as keyboard navigations. The keyboard navigations have been listed in the following section. For the user's convenience graphical buttons are also available. Each icon displays a tool tip when the mouse is hovered on it, clearly defining the function of the graphic button. A list of icons along with their descriptions has also been provided in the following sections.

Attendants also have an option to use Cisco Unified Enterprise Attendant Console with a screen reader plug in called JAWS. The screen reader provides the attendant with information on the status of the attendant console as well as with information about the text in the attendant console windows.

Cisco Unified Enterprise Attendant Console also comes with context-sensitive help. For every page, users can access help specific to a window or a field by simply clicking **F1**.

For more information on Cisco Accessibility Program please contact through the following link,

http://www.cisco.com/web/about/responsibility/accessibility/contact.html

# **Using the Keyboard**

Most of the operations can be performed through mouse clicks; however, you can also use the keyboard to perform call control operations. Table 1-1 Shows the function keys that can be used to operate Attendant Console.

# **Key Descriptions**

Table 1-1 Shows the Functions that can be Performed Using the Keyboard

Key Name	Description	
F1	Help	
F2	Alternative Numbers, BLF and Presence Status	
F3	Internal Directory Field	
F4	External Directory Field	
F5	Call Progress Field	
F6	Speed Dials Field	
F7	Active Calls Field	
F8	Queued Calls Field	
F9	Queues Field	
F10	Go Unavailable	
F12	Contact Details	
Backspace	Number Correction. Cancels the misdialed numbers	
Insert	Camp on. Used to stack a call against a busy extension.	
Delete	Re-establish. Retry a call.	
Page Down	Hold/Retrieve. One key depression places the call on Hold. Pressing the key again retrieves the held call. Any call that returns to the Call Progress Field; for example, no reply or a parked call is retrieved in the same way	
Enter	Connect/Clear. Either connects the call or clears the call down depending on the operating transaction in process	
Plus	Answer Next/Toggle. Answers the next highest priority call or when offering a call will toggle between calling and called parties.  Note  If a queue has Forced Delivery set then this button will	
	not be needed for the call to be moved to the Active Call area F7.	
Minus	Cancel Consult. Having offered a call, if the called party refuses, the key will drop the called party and the calling party is in circuit	
Home	Call Park. Press to park a call on a park extension number	
End	Conference. Used to start the conference procedure and then add parties	
Context Key	Used to bring up the associated menu in the highlighted Field Header, use $\uparrow \downarrow$ to required item and Enter key to select	
Space Bar	Used to delete the number whilst in the process of dialing out	
Tab Key	Used to jump across Directory search Fields	

### **Additional Functions**

You can perform additional functions using the CONTROL (Ctrl) key. These are explained in Table 1-2.

Table 1-2 Shows Combination Keys Used to Perform Certain Operations

Key Combination	Description
Ctrl^F2	Used to display the Lateral Search (Cross tab)within the directories. This requires enabling in Preferences
Ctrl^F5	Used to Display My Camped on Calls
Ctrl^M	Used for sending an email to an extension user not responding to a call
Ctrl^E	Used to force the queues into emergency mode
Ctrl^I	Used when the console is opened to trigger the Login screen.
Ctrl^O	Used to log the attendant console operator out of the system.
Ctrl^Q	Used to Mute a call when certain actions are taken. This is set up in preferences and the actions include <i>Performing a Search, Pressing numeric keys to dial numbers</i> or <i>Changing or Selecting Directory screens</i> .
Ctrl^R	Used to reclaim a call

# **Logging In**

You must log in to the application with your **Login Name**, **Password** and **Extension number**. Each user has a unique identity to log in to Attendant Console. Logging on to Attendant Console also logs you on to Cisco Unified Attendant Server. After logging on successfully you can process both internal and external calls.

To login to the attendant Console, perform the following steps:

#### **Procedure**

Step 1 Press Ctrl^I or select File > Login, this will open the Login window. Figure 1-1 shows the Login window.

Figure 1-1 Displays the Window used to Log into the Application



- Step 2 Type Login Name and Password.
- Step 3 Enter Extension.
- **Step 4** Choose a device **Type**, that is, *Headset* or *Handset*.
- Step 5 Click Login.

Table 1-3 explains the fields displayed in the *Login* window.

Table 1-3 Explains the Fields Displayed in the Login Window

Field	Example	Description	
Operator Details	1		
Login Name	OPERATOR1	You must provide a login name here in order to log into the application.	
Password	***	The password is required for secure login.	
<b>Device Details</b>	-	,	
Extension	1000	Enter the extension number you are using to handle calls.	
Туре	Handset	You can select the type of device you wish to use. You have a choice between headset or handset.	

The Extension number that is entered during login must be the **Primary Number** for a device. It is possible that the same extension number might be configured as a primary number for another device on a different partition. In order to differentiate between the two devices configured on the same extension number, the MAC address can be used to identify each device. A MAC address is a unique identifier for each device.

During login, if multiple instances exist in Cisco Unified Communciations Manager for the directory number you entered, a Duplicate Device window will be displayed. You can select a MAC address and view the relevant details for the directory number and select the correct device as shown Figure 1-2.

There is more than one device configured with your login extension.

Please select your local device:

MAC Address:

SEP00141C48DDD9

Directory Number:

5351

Description:

Auto 5351

Route Partition:

FACAccess

Calling Search Space:

FACAccess

Figure 1-2 Displays the Duplicate Device Window with Information for the Selected Device

When you select a MAC address, the following information for the selected MAC Address is displayed as configured in Cisco Unified Communications Manager. This information is described in Table 1-4.

Table 1-4 Describes the fields in the Duplicate Device window

Field	Example	Description
MAC Address	SEP00141C48DDD9	This field specifies the MAC Address. This is the unique identifier for a device. If the directory number for a device has multiple instances in Cisco Unified Communications Manager, the MAC Address is used to identify the relevant device.
Directory Number	5351	The number used by the operator to log in.
Description	Auto5351	This field provides the description for the device.
Route Partition	FACAccess	The route partition the extension is configured on.
Calling Search Space	FACAccess	The calling search space the extension is configured on.

Once the extension is selected, the application will initialize using the selected number. The selected extension will be used for subsequent sessions from the same PC.

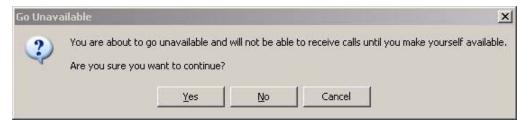


Please note that *Shared Lines* are NOT supported as Operator phones for technical reasons.

## Go Unavailable (F10)

You can take a break by going unavailable for a specific time. The calls will still appear on the console but you will not be able to answer them. The short cut key for going **Unavailable** is **F10**. Figure 1-3 displays the **Go Unavailable** window that appears when **F10** is pressed.

Figure 1-3 Displays the Go Unavailable Window



To become available, click Go Available (F10).

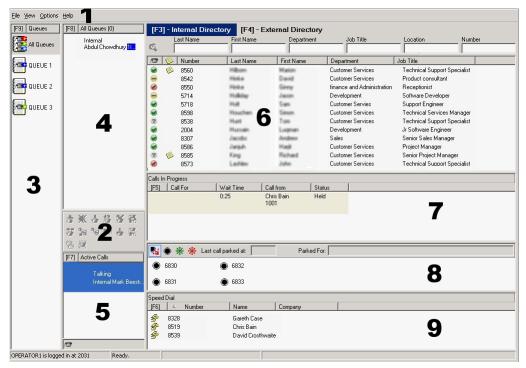
### **Interface**

The main interface of Attendant Console consists of the following areas:

- 1. Menu Bar
- 2. Tool Bar
- 3. Queues (F9)
- 4. All Queues (F8)
- **5.** Active Calls Area (F7)
- **6.** Internal Directory (F3) and External Directory (F4)
- **7.** Call Progress Area (F5)
- 8. Call Parking Devices Field
- **9.** Speed Dials Area (F6)

Figure 1-4 displays Cisco Unified Enterprise Attendant Console interface with a key to identify the areas of functionality.

Figure 1-4 Clsco Unified Enterprise Attendant Console Interface



### **Menu Bar**

Table 1-5 describes the options that are available to select from the Menu Bar.

Table 1-5 Lists the Menu Items Along with the Descriptions

Control Name	Description
File	
Login	This option is used to login.
Log out	This option logs you out from Attendant Console.
Exit	This option is used to close the application.
View	
Tool Bar	This option activates/deactivates <i>Call Control</i> tool bar.
Queues	This option allows you to either View All Queues or View Individual Queues.
Speed Dial	This option activates/deactivates Speed Dial field.
Display Salutation	This option enables/disables the Salutation Window.
Display My Camped on Calls	This option enables/disables the display of camped on calls. The shortcut for this function is (CTRL^F5).
Options	·
Preference	This option opens the preferences window to customize Attendant Console.
Emergency  The option allows you to send all the q Emergency Mode. All calls will be forw preconfigured destination.	
Filter Searching	You can select to switch on phonetic searching from this menu.
Help	•
Contents	It opens on-screen help.
Keyword Search	Allows you to use keywords to search the help file.
Graphics	Displays a graphic panel that displays all of the graphic icons used within the Attendent Console.
About Attendant Console	It displays the version and copyright information.

### **Tool Bar**

The Call Control toolbar is located between the Queued Calls and Active Calls areas. It shows icons for all the call control operations available at any given time. Figure 1-5 shows an example of the Call Control toolbar with a selection of items available and some unavailable.

Figure 1-5 Displays the Call Control Toolbar



Table 1-6 displays the options available in the Call Control toolbar.

Table 1-6 Displays Call Control toolbar options

Control Name	Icon	Description		
Answer Call	<b>.</b>	Click to answer a ringing call (not a queued call).		
Mute Call	*	Click to Mute a Call. This will put the call on hold locally (on the handset) and the caller will hear your music on hold.		
Clear Call	*	Click to clear an act	ive call.	
Transfer Call	<b>*</b>	Click to complete a	pending consultation transfer.	
Retrieve Call	*	Click to retrieve a h	eld call.	
Toggle Call	<b>#</b>	Use this option to switch between <i>Active</i> and <i>Held</i> calls.		
Re-establish	**	Click to redo an action previously performed on a call.		
Hold with Notes	<del>}</del> \	Click to attach information notes to the cubefore placing the call on hold.		
		Note	The notes are for your use, and do not get sent on with the call.	
Hold	<b>*</b>	Click to place a specific call directly on hold.		
Contact Properties	2≡	Click to view contact details of the caller.		
Start Conference	**	Click to consult and start conference with another user.		
Conference		Click to bring the parties together inconference.		
Camp on	8	Click to transfer a call to a busy extension.		
Park Call	₩	Click to place the ca	Click to place the call on a call parking device.	

Right clicking on a call in the Active Calls area and choosing an option from the context menu can also perform the above-mentioned operations. You can also access these options using your keyboard (Please refer to Chapter 1, "Using the Keyboard" section).

### Queues (F9)

The Queues field of the application displays the queues that are available to the logged in operator. Each icon represents a different queue. When an incoming call is delivered to the queue, a numeric indicator appears indicating the number of calls waiting to be answered. A ringing tone is heard by the caller until the call is answered.

Within the Web Admin it is possible to designate a specific queue to be immediately answered by the next free Attendant (This is referred to as Forced Distribution). The calls in the queue are configured to be presented on longest idle Attendant Operator or Circular i.e. work share between Attendants logged in and able to answer the queue. The Answer Next key is not required to be pressed and the call will automatically appear in the Active Call Field F7. The Caller is in circuit.

Table 1-7 decribes the icons that are displayed in the Queue (F9) area of the screen.

Table 1-7 Describe Icons Appearing in the Queues Area

Icons	Types of Queues
	This is for the Console Queues that have Forced Delivery set for them in configuration.
	This is for the Console Queues that are active and ready to receive calls.
<b>4</b>	This icon represents the queues that are currently in night service.
	This is for the Queues that are in <i>Emergency</i> mode.

Table 1-8 describes the functions that can be performed on the calls in this area using the keyboard,

Table 1-8 Describes the Combination Key for Emergency Mode

Кеу	Function
Ctrl^E	Used to force the queues into emergency mode

Right click on a call in the *Queues* area and choosing an option from the context menu can also access the above-mentioned options.

### **All Queues (F8)**

OL-20134-01

This field displays calls that are waiting in queues. The calls are displayed with the following information:

- Name of the caller
- Number of the caller
- Elapsed time the call has been waiting in queue
- Name of the queue (optional)

Figure 1-6 shows an example of the All Queue field.

Figure 1-6 Displays the All Queue Field

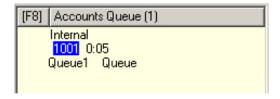


Table 1-9 describes the functions that can be performed on the calls in this area using the keyboard,

Table 1-9 Describes the Function Keys for All Queues Field

Key	Function
+	Answers the next incoming call.
	Note  If a queue has Forced Delivery set then this button will not be needed for the call to be moved to the Active Call area F7.
Enter	Press to answer the incoming call.

The above-mentioned options can be accessed through the right click context menu.

### **Active Calls (F7)**

The Active Calls area displays calls that are being processed. You can view call information such as:

- Name of the queue
- Current status of the call, that is, Held, Calling, Talking or Busy

Figure 1-7 shows an example of the Active Calls area.

Figure 1-7 Displays the Active Calls area





If a queue has been configured to Forced Delivery in Web Admin, then there is no requirement to press **Plus** to answer the call. It will automatically appear in the Active Call F7 field and the caller will be in circuit.

Table 1-10 describes the keys that can be used in the Active Calls Area,

Table 1-10 Explains Keys Used to Handle Calls in Through Active Calls Area

Key	Function
Enter	Press to answer the incoming ringing call.
Enter	Press to clear the connected call.
Enter	Press to complete the Consult Transfer of the call.
PgDn	Press to hold.
PgDn	Press to retrieve the held call.
-	Press to cancel Consult Transfer.
End	Press to start and join all parties in Conference.
Delete	Press to re-establish a call.
F2	Press to display Alternative Numbers, BLF and Presence Status.
F12	Press for Contact Details
Home	Press to park the answered call on a device.
Ctrl^M	Used for sending an email to an extension user not responding to a call

Right clicking on a call in the **Active Calls** area and choosing an option from the context menu can also access the above-mentioned options.

#### **Directories**

There are two directories in Attendant Console:

- Internal Directory (**F3**)
- External Directory (F4)

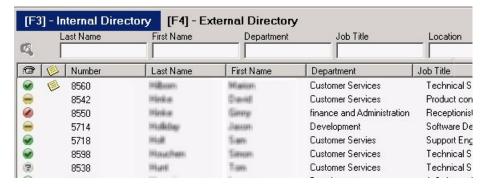
#### **Internal Directory (F3)**

The Internal Directory provides a list of available internal extensions. For each contact, Internal Directory displays:

- First Name
- Last Name
- Department
- Job Title
- Extension Number
- Email

These are the default settings and can be changed. Figure 1-8 provides an example of the Internal Directory.

Figure 1-8 Displays the Internal Directory Field



Call control operations can be performed on the contacts in the Internal Directory in the following ways:

- Using the mouse, select a contact in the directory and click any call control button on the call control toolbar. These buttons have been explained in the previous sections.
- Right-click a contact and choose an option from the context menu.
- Use the keyboard shortcuts to perform call control operations as explained in the previous sections.

Table 1-11 provides a description of the icons that are used next to a contact in the Internal Directory field. Table 1-12 describes the functions of the keys used within the Internal Directory field.

Table 1-11 Explains icons displayed next to contacts in the Internal Directory field

Icon	Description	
8	Indicates the Presence status of the Contact.	
<b>**</b>	Indicates the status of the extension.	

Table 1-11 Explains icons displayed next to contacts in the Internal Directory field

lcon	Description		
	Indicates that the contact has some notes attached.		
<b>*</b>	Indicates that an alternate number has been specified for the contact, or one of the following fields have an entry in the Contact Numbers:		
	Mobile		
	• Business 1		
	• Business 2		
	• Home		

Table 1-12 Explains keys used for functions within Internal Directory

Кеу	Function		
Ctrl^F2 (preference specific - See Chapter 2, "Filter Search 'on page "2 - 12)	Open a Lateral Search for alternative colleagues of the selected contact. This search will be on the category that has been set within the preferences. When the Lateral Search window opens the criteria will appear in the heading.		
	The Lateral Search window can be moved or reshaped as required.		
F2	Opens BLF, Presence Status and Alternative Numbers		
F12	Opens Contact Properties.		

#### **External Directory (F4)**

The External Directory provides a list of available external numbers for internal contacts. Figure 1-9 provides an example of the External Directory.

Figure 1-9 Displays the External Directory Field



Call control operations can be performed on the contacts in the External Directory in the following ways:

- Using the mouse, select a contact in the directory and click any call control button on the call control toolbar. These buttons have been explained in the previous sections.
- Right-click a contact and choose an option from the context menu.
- Use the keyboard shortcuts to perform call control operations as explained in the previous sections.

Each External contact number displays an icon representing the type of telephone number such as **Mobile, Business, Home,** with the contact's **First Name**, **Last Name** and **Company Name**.

Table 1-13 provides a description of the icons that are used next to a contact in the External Directory field. Table 1-14 describes the functions of the keys used within the External Directory field.

Table 1-13 Explains icons displayed next to contacts in the External Directory field

Icons	Description		
8	Indicates the Presence status of the Contact.		
· · · · · · · · · · · · · · · · · · ·	Indicates the type of contact number being used, for example, Mobile, Business, Home, Fax or Pager.		
	Indicates that the contact has some notes attached.		
<b>*</b>	Indicates that an alternate number has been specified for the contact, or one of the following fields have an entry in the Contact Numbers:-		
	• Mobile		
	Business 1		
	• Business 2		
	• Home		

Table 1-14 Explains keys used for functions within External Directory

Кеу	Function				
Ctrl ^F2 (preference specific, see Chapter 2,	Open a Lateral Search for alternative colleagues of the selected contact. This search will be on the category that has been set within the preferences				
"Filter Search 'on page	Number	Last Name	First Name	Department	Job Title
"2 - 12)	4003	Holliday	Jason	Development	
	4005	Rosa	Lucia	<u>Development</u>	
	4004	Rumsey	Jason		
	When the Lateral Search window opens the criteria will appear in the heading.		ppear in the		
		iterar Scareir wi	ndow opens in	ie entena win a	ppear in the
			Number		_
	The Lateral	Search window	can be moved	or reshaped as	required.
F2	Opens BLF, Presence Status and Alternative Numbers				
F12	Opens Contact Properties.				

### **Call Progress (F5)**

The Call Progress field displays two types of calls:

- Calls that are placed on hold.
- Timed-out (returned) calls that were transferred or parked on a device.

You can retrieve or re-establish a call from the Call Progress area in the following ways:

- Using the mouse, select a call in the Call Progress area and click any call control button on the call control toolbar. These buttons have been explained in the previous sections.
- Right click a call and choose an option from the context menu.
- Use the keyboard shortcuts to perform call control operations as explained in the previous sections.

Table 1-15 provides a description of the fields displayed in the Call Progress area.

Table 1-15 Explains Fields Displayed for a Call in the Call Progress Area

Control Name	Description
Call Progress	Displays the caller's number.
Time	It is the elapsed waiting time of the caller.
Extension	Extension for which the call was transferred.
Status	This indicates whether you have placed the call on hold, or, if the call has returned on time-out.
Label	The label indicator is displayed to show that there are notes attached to the call.

### **Call Parking Devices Field**

The Call Parking Devices field displays a list of call parking devices. By default you can view all devices. Figure 1-10 displays an example of the Call Park area with all Park devices shown.

Figure 1-10 Displays the Call Park area

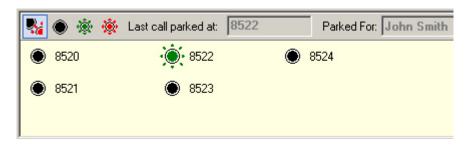


Table 1-16 describes the buttons that are available in the Call Park area to restrict the view of the Call Park devices.

Table 1-16 Explains Functionalities of the Buttons Available in Call Park Area

Button	Function
	Shows all Call Parking devices.
	Displays Call Parking devices available to you.

Table 1-16 Explains Functionalities of the Buttons Available in Call Park Area

Button	Function	
	Shows devices where you have parked calls.	
*	Show Call Parking devices where other operators have parked their calls.	
Last call parked at: 8522	Displays the number where you parked the last call.	
Parked For: John Smith	When a call is reverted from a busy extension and you park that call, <b>Parked For</b> field will display the name of the contact the call bounced back from.	

A Call Park Device with Out of Service icon indicates that the selected call park device is currently out of service. In this case that device cannot be used for parking calls.

You can park or retrieve the Call Park area in the following ways:

- Using the mouse, select a device in the Call Park area and click any call control button on the call control toolbar. These buttons have been explained in the previous sections.
- Right-click a device and choose an option from the context menu.
- Use the keyboard shortcuts to perform call control operations as explained in the previous sections.

### **Speed Dial Field (F6)**

To enable you to quickly dial calls, a field is provided for frequently called numbers. Figure 1-11 displays an example of a name in the Speed Dial area.

Figure 1-11 Displays the Speed Dial Area



You can perform call control operations in the following ways:

- Using the mouse, select a contact click any call control button on the call control toolbar. These buttons have been explained in the previous sections.
- Use the keyboard shortcuts to perform call control operations as explained in the previous sections.

#### Adding an entry to the Speed Dial Field

To add a number to the Speed Dial field, perform the following steps:

#### **Procedure**

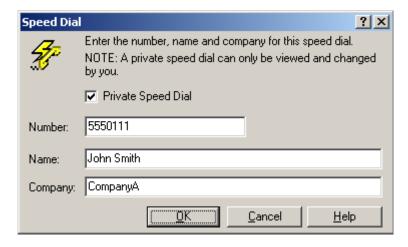
Step 1 Point the cursor in the Speed Dials field and right click to select Add Speed Dial. Figure 1-12 demonstrates the right click menu with Add Speed Dial selected.

Figure 1-12 Displays the Menu Option to Add a Speed Dial Number



Step 2 Enter Number, Name and Company name of the contact. Figure 1-13 displays the Speed Dial window.

Figure 1-13 Displays the Window Where Speed Dial Information is Added



The Table 1-17 provides a description of the fields that appear in the Speed Dial Window (shown in Figure 1-13).

Table 1-17 Explains the fields displayed on the Speed Dial window

Field	Example	Description
Private Speed Dial		Private speed dial numbers can only be edited and viewed by you. Other users logging into the application will not be able to view the numbers for which this checkbox is selected. If unchecked it will be visible to ALL other users.
Number	5550111	Contact number to be saved as speed dial.

Table 1-17 Explains the fields displayed on the Speed Dial window

Field	Example	Description
Name	John Smith	Name of the contact.
Company	CompanyA	Name of the company where your contact works.

#### Step 3 Click OK.



You can simply drag and drop a contact from the **Internal/External Directory** fields to the **Speed Dial** area.

#### **Deleting an entry from the Speed Dial Field**

To delete an entry from the Speed Dial field, perform the following steps:

#### **Procedure**

- **Step 1** Select the speed dial you want to delete.
- Step 2 Right click and choose Delete Speed Dial. Figure 1-14 displays the right click menu with the option to Delete Speed Dial selected.

Figure 1-14 Displays the menu option for deleting a speed dial number



**Step 3** Click **Yes** on the confirmation message. Figure 1-15 shows the Remove Speed Dial confirmation box.

Figure 1-15 Displays the message that appears to confirm a speed dial deletion



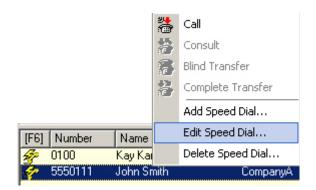
#### **Updating an entry in the Speed Dial field**

To update an entry in the speed dial field, perform the following steps:

#### **Procedure**

- **Step 1** Select the speed dial you want to update.
- Step 2 Right click and choose Edit Speed Dial. Figure 1-16 shows the right click menu with Edit Speed Dial selected.

Figure 1-16 Displays the menu option to edit a speed dial number



- Step 3 Change the Name, Number and Company as required.
- Step 4 Click OK.

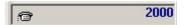
# **Working in the Fields**

Here are some procedures you can use while working in Attendant Console,

### **Dialing a Number**

Instead of selecting a contact from the directories and then making a call, you can dial a number yourself to make a call as well. All you have to do is enter the digits using your keyboard. As you type, the digits will appear in the **Calling box** under the **Active Calls** area. Figure 1-17 displays the calling box where the dialled number appears, in this example '2000'. Table 1-18 lists the available keys that can be used to edit a dialled number.

Figure 1-17 Displays the calling box where the dialled number appears



The following keys can be used,

Table 1-18 Lists the keys used to edit the dialled number

Key Function	
Backspace	Clears digits when typing a contact number
Space Bar	Clears the number while dialing out.
Enter	Dials the entered number.

### **Finding Contacts in the Directories**

One of Attendant Console's most powerful features is the search engine. It enables you to search for a specific person via configured criteria within the **Internal** and **External** directories. This feature is a necessity if the console is extremely busy.

To locate aperson or number, perform the following steps:

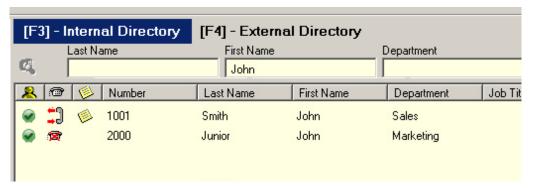
#### **Procedure**

- Step 1 If necessary, press the relevant F-Key to select the Internal Directory (F3) or External Directory (F4). This will place the cursor in the first box ready for the search. Also if you start typing the cursor will automatically go to the first search box.
- **Step 2** You can select any search criteria. You can base your search on any of the following:
  - Last Name
    - First Name
    - Department
    - Number
- **Step 3** Press the **Tab** key on the keyboard to jump between the search fields or point and click the mouse on the relevant search box.
- Step 4 Enter a keyword.
- Step 5 Press Enter.

The selected directory will filter out any contacts that do not match the keyword that is entered.

Once the required person has been located, either double click or press the **Connect** key twice to call the contact. Figure 1-18 shows an example of a search for people that have 'John' as a first name.

Figure 1-18 Displays the results for the search applied using the filters





Search will filter contacts that do not match the criteria if the **Filter Search** button is not pressed the application will only select the contact that match the given keyword. For instance, if the **Filter Search** button is pressed and you type "A" then the first contact that has its first letter "A" will be selected.

# Lateral Searching (Ctrl^F2)

Lateral Search provides a filter feature that allows you to search specific criteria, such as Department, First or Last Names). This feature can be used with both the Internal and External contact directories.

To use the lateral search feature, select a contact from the directory either by using the mouse or keyboard. Then initiate a lateral search by pressing Ctrl^F2 which displays an extended search screen showing all contacts matching the lateral search field.

#### **Lateral Searching**

The extended search window height can be resized and the window can be moved. After you resize the window, the Attendant Console memorizes the new size and position of the window.

You can close the extended search window at any time using by pressing the ESC (Escape) key or by clicking on the close window icon (x).

When you initiate a Lateral Search, you must complete the selection or close the extended window prior to continuing with other features within the Attendant Console.

To set the Preferred Lateral Search field you must specify the criteria within the Preferences. (**Options> Preferences** and then the **Filter Search** tab). Selecting **None** disables the feature.

Lateral Searching (Ctrl^F2)



CHAPTER 2

# **Customizing Attendant Console**

Cisco Unified Enterprise Attendant Console provides the ability to customize both the appearance and functionality of the application.

To access the console settings, choose **Options > Preferences** in the main menu. This will open the **Preferences** window. The tabs in this window are explained in the following sections,

### General

The following settings are available in this section:

#### **Popup Application When**

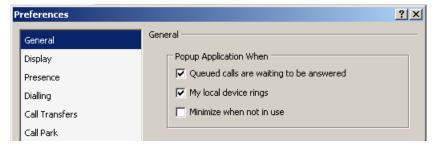
Attendant Console provides you the options to pop up the application when:

- Queued calls are waiting to be answered
- My local device rings (if this is the device you are logged in with)
- Minimize when not in use

If either or both of the first two options are checked, the application will pop up on your desktop if it is minimized. The third option will minimize the application when there are no calls active or queuing.

Figure 2-1 displays the options that can be configured from the General tab.

Figure 2-1 Displays the General Tab in the Preferences Section



# **Display**

The **Display** tab allows you to set the display settings of the font, tag and reverted reasons. It has the following three segments:

- When a section becomes selected This setting allows you to change the font colors of the labels in Attendant Console for the selected area. This makes it easy to see which area you have selected when operating the console.
- **Display Call Information** The **Show Routing Tag** setting allows you to display the intended destination of each call as well as the standard details with each call such as Caller ID and internal/external notification. **Show Time-out Conditions** will include details of why a call has returned to the operator.
- When Making Calls This settings will enable/disable the BLF/Presence prompt being displayed.
- When dragging and dropping The Display a drag image option allows you to see a complete image on screen of the call you are dragging across the screen.

Figure 2-2 displays the options that can be configured from the Display tab.

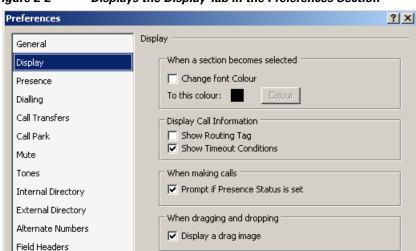


Figure 2-2 Displays the Display Tab in the Preferences Section

### **Presence**

This tab provides the Operator with the facility to set the preferences for the Presence information.

- Default Presence Display Select between either Microsoft Presence Status, Cisco Presence Status or None.
- Enable Microsoft Presence Information To display the Microsoft Presence Information tick this box and select which field will be used to retrieve the information.

The selection is made via a drop down selection with the choices being:- Email, Email 2, Email 3, User Field 1, User Field 2, User Field 3 or User Profile.

• Enable Cisco Presence Information – To display the Cisco Presence Information tick this box and select which field will be used to retrieve the information.

The selection is made via a drop down selection with the choices being:- Email, Email 2, Email 3, User Field 1, User Field 2, User Field 3 or User Profile.

Figure 2-3 displays the options that can be configured from the Presence tab.

? × Preferences Presence General Default Presence Display Display Microsoft Presence Status Presence Cisco Presence Status Dialling Call Transfers ▼ Enable Microsoft Presence Information Call Park To retrieve Presence information use the following field: Mute Tones ▼ Enable Cisco Presence Information Internal Directory To retrieve Presence information use the following field: External Directory User Profile Alternate Numbers Field Headers

Figure 2-3 Diplays the Presence Tab in the Preferences Section

# **Dialling**

The following option is available in this tab,

- Voicemail Prefix This option allows you to enter a prefix that will send the call directly to a
  voicemail extension.
- Auto Dial This option allows you to automatically dial an internal or external number after a
  defined time. You can set the duration of time for Auto Dial. The desired number is entered in the
  area below Active Calls.

Figure 2-4 displays the options that can be configured from the Dialling tab.

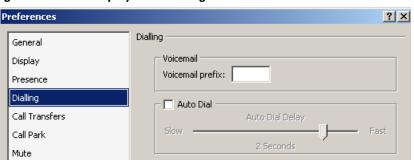


Figure 2-4 Displays the Dialling Tab in the Preferences Section

### **Call Transfers**

The following option are available in this tab,

#### When Dragging and Dropping or Double Clicking

This section allows you to choose the type of transfer you would like to perform when dragging and dropping or double clicking a call. You can click a radio button to choose one of the following options:

- Perform consultation transfer
- Perform blind transfer

#### When Blind Transferring

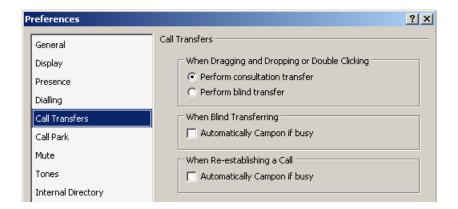
When Blind Transferring a call, you can select **Automatic Camp On if busy**. This automatically stacks the call on to the extension until it becomes available and increases the speed of call handling.

#### When Re-establishing a Call

When Re-establishing a call, you can select **Automatic Camp On if busy**. This automatically stacks the call on to the extension until it becomes available and increases the speed of call handling.

Figure 2-5 displays the options that can be configured from the Call Transfers tab.

Figure 2-5 Displays the Call Transfer Tab in the Preferences Section

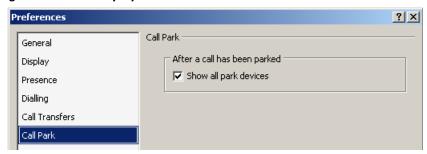


### **Call Park**

This tab provides a checkbox. If you check the checkbox, after a call has been parked, all park devices will be displayed in the Call Park Area.

Figure 2-6 displays the options that can be configured from the Call Park tab.

Figure 2-6 Displays the Call Park Tab in the Preferences Section



## Mute

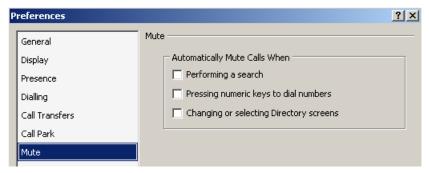
This section allows the user to enable automatic muting of calls. The User can select any of the following options:

- **Performing a search** Selecting this checkbox will automatically mute a call when the operator clicks in any of the search fields.
- **Pressing numeric keys to dial numbers** Selecting this checkbox will automatically mute a call when the operator dials a number.
- Changing or selecting Directory screens If the user selects this checkbox, a call will be automatically muted if the operator clicks on the directories.

When one of these options is selected the call will be held locally (on the handset) and the caller will hear music on hold.

Figure 2-7 displays the options that can be configured from the Mute tab.

Figure 2-7 Displays the Mute Tab in the Preference Section.



### **Tones**

This section allows for Tones to be switched on or off depending on specific events happening. The Tones are then made by the attendant console when the events occur.

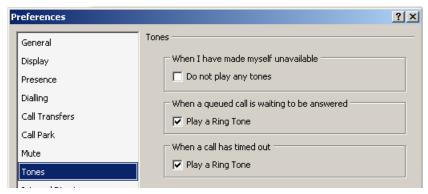
The following options are available in this tab:

• When I have made myself unavailable – This option has a checkbox Do not play any tones. Check this option, if you require that the application does not play any tone while you are temporarily absent from the Console Attendant.

- When a queued call is waiting to be answered This option has a checkbox Play a Ring Tone. Check this option, if you require playing a tone while a call is waiting in a Queue.
- When a call has timed out This option has a checkbox Play a Ring Tone. You can check this box to signify the reverted call from the Call Progress Field, Call Parking Field or other.

Figure 2-8 displays the options that can be configured from the Tones tab.

Figure 2-8 Displays the Tones Tab in the Preferences Section



# **Internal Directory**

The Internal Directory is a set of the Internal extensions. Through this tab, you can set the way these extensions appear in Cisco Unified Attendant Console. It has the following three segments:

- **Default Display Order** You can set the **Default Display Order** in Internal Directory. The drop down list consisting of default values is used for selection. The contact list in the directory will be sorted according to the selected option.
- Show the following information This section has two list boxes with Available and Displayed values. You can select values from the *Available* and insert them in the *Displayed* list box. The selected information will be displayed for a contact.
- **Search Based On** In this segment, you can choose the search fields required to display, which will be used to search a record in the Internal Directory.

You can choose a maximum of six search fields. If you require less than six search fields, select the number of required fields from the menu, I only want to see [6] search fields on the screen.

Figure 2-9 displays the options that can be configured from the Internal Directory tab.

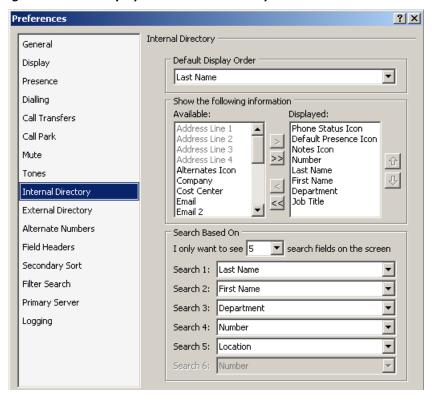


Figure 2-9 Displays the Internal Directory Tab in the Preferences Section



Fields that are greyed out denote that they are not indexed within the database.

# **External Directory**

The External Directory is the list of External numbers for internal contacts. Through this tab, you can set the way these extensions appear in Attendant Console. It has the following segments,

- **Default Display Order** You can set the **Default Display Order** in External Directory. The drop down list consisting of default values that can be selected. The contact list in the directory will be sorted according to the selected option.
- Show the following information This section has two list boxes with Available and Displayed values. You can select values from the Available and insert them in the Displayed list box. The selected information will be displayed for a contact.
- **Search Based On** In this segment, you can choose the search fields required to display, which will be used to search a record in the External Directory.

You can choose a maximum of six search fields. If you require less than six search fields, select the number of required fields from the menu, I only want to see search fields on the screen.

Figure 2-10 displays the options that can be configured from the External Directory tab.

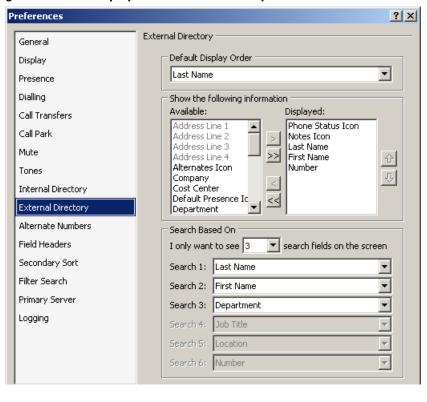


Figure 2-10 Displays the External Directory Tab in the Preferences Section



Fields that are greyed out denote that they are not indexed within the database.

# **Alternative Numbers**

You can use the Alternate Numbers display to display specific contact information with each selected contact. It is recommended that you set up the display order so that it is the same as the display order shown in the Internal Directory F3.

Figure 2-11 displays the options that can be configured from the Alternative Numbers tab.

Preferences ? X Alternate Numbers General Show the following information Display Available: Displayed: Presence Address Line 1 Туре Address Line 2 Dialling Address Line 3 Call Transfers Address Line 4 Alternates Icon Call Park Û Company Cost Center Mute Default Presence Ic Department Tones Internal Directory Alternate Numbers Display Order External Directory When displaying the alternate numbers for contacts display them in the following order: Alternate Numbers Business 1 Field Headers Business 2 Secondary Sort Mobile Fax Filter Search Pager Û Primary Server Assistant Alternate Logging

Figure 2-11 Displays the Alternative Numbers Tab in the Preferences Section

# **Field Headers**

You can change the text of **Field Headers** that appear in the application by simply entering new **Display Text** to replace the **Default** Text.

To change the **Display Text** for **Field Headers**, perform the following steps:

#### **Procedure**

- Step 1 Click on a value in the Display Text column.
- Step 2 Type a new Display Text to replace the Default Text.
- Step 3 Click OK.

To restore default text, click the **Restore Defaults** button.

Figure 2-12 displays the options that can be configured from the Field Headers tab.

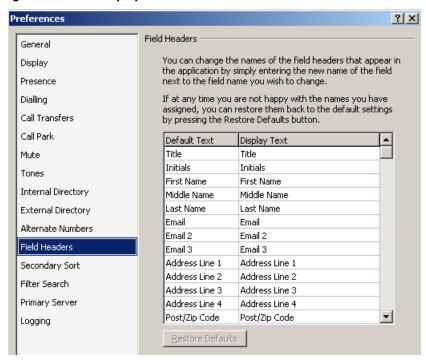


Figure 2-12 Displays the Field Headers Tab in the Preferences Section

# **Secondary Sort**

This tab is enabled only when Attendant Console is logged out.

You can customize the way Attendant Console sorts and searches the data by specifying a **Secondary Sort Column**.

You can restore defaults if required. The **Restore Default** button enables when a value is changed from the **Secondary Sort Column**.

To change the values in Secondary Sort Column, perform the following steps:

- **Step 1** Click on a value in the **Secondary Sort Column**.
- **Step 2** A drop down menu will appear with different values related to the values in the Sort Column.
- **Step 3** Choose a value to replace the previous one.
- **Step 4** To change more than one value, repeat steps 1-3.
- Step 5 Click OK.

Figure 2-13 displays the options that can be configured from the Secondary Sort tab.

OL-20134-01

? × Preferences Secondary Sort General Secondary Sort Display NOTE: You can only change the secondary Presence sort if you are logged out. You can customise the way the application sort and searches for data by specifying a secondary sort Dialling Call Transfers Call Park If at any time you decide you are not happy with the secondary sort columns you have assigned, you can return them to the default settings by clicking the Mute 'Restore Defaults' button. Tones Secondary Sort Column Sort Column Internal Directory Title Last Name External Directory Initials Last Name Alternate Numbers First Name Last Name Field Headers Middle Name Last Name Secondary Sort Last Name Company Filter Search ı Primary Server Restore Defaults Logging

Figure 2-13 Displays the Secondary Sort Tab in the Preferences Section

### **Filter Search**

As you search in any of the search fields with either the Internal or External directories, you can specify how you want the search to perform on screen. This tab allows you to set those preferences by selecting the following options,

#### When Performing a Filter Search

- **Press Enter to perform search** Once you have entered some information in any one of the search fields, selecting this option would perform a search when you press the **Enter** key.
- Search after every key press This option, when selected, refreshes the search results with every key you press to enter a search value in the field.
- **Search after a delay** If this option is selected and you enter information in the search field, the search result will be displayed with a delay specified in the **Search Delay** section.

#### **Lateral Searching**

The Lateral Searching feature enables you to search for an alternative contact by pressing the Ctrl^F2 button. The selection is made from **None**, **Last Name**, **First Name**, **Department** or **Number**.

Selecting None will disable Lateral Seraching.

Figure 2-14 displays the options that can be configured from the Filter Search tab.

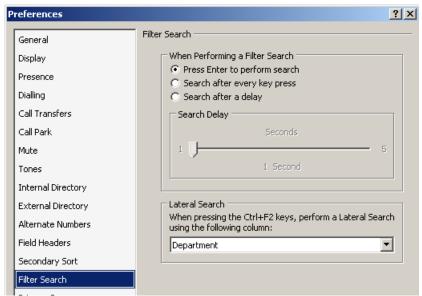


Figure 2-14 Displays the Filter Search Tab in the Preferences Section

# **Primary Server (Information only)**

This tab is for information only. It tells you the Server to which you are connected, and the status of that connection.

Figure 2-15 displays the options that can be configured from the Primary Server tab.

Preferences ? × Primary Server General In order to function correctly, a connection to the Server Display needs to be made across the computer network Presence This can be achieved by either entering the name of the computer on which the Server resides or the IP address of Dialling that same machine Call Transfers Primary Server Call Park IMRANA-CUEAC Server Name Mute C Server IP Address Tones Internal Directory External Directory Activate Active Status: Active Alternate Numbers Field Headers Secondary Sort Filter Search Primary Server

Figure 2-15 Displays the Primary Server Tab in the Preferences Section

# Logging

This tab provides for logging files to be switched on and off. In order to enable this functionality, the Logging tab allows you to select the desired logging type by selecting the corresponding checkboxes. The options are:

- **Database**: To enable logging of database activities within the console application.
- Server Communication: To enable logging of server communication activities within the console application.

The log path and file name is displayed on the screen.

Figure 2-16 displays the options that can be configured from the Logging tab.



Logging



CHAPTER 3

# **Using Attendant Console**

As the heading demonstrates, this section is about the operational flow of the application. It covers the topics relating to call management. In this section, you are given instructions on how to work within Attendant Console. There are two levels of monitoring that can be displayed within Attendant Console, Phone and Line Status. The icons shown in Table 3-1 appear in the Directories and reflect the Phone Status.

Table 3-1 Lists Icons Used to Reflect the Phone Status shown in the Internal Directory

Icon	Description
(Table )	On-hook.
J	Active
А	Unavailable.
<u>න</u> කි	Ringing in

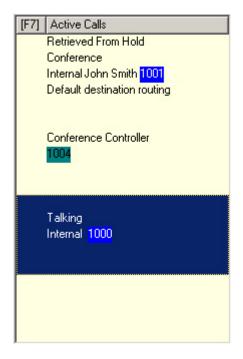
# **Answering Calls**

Attendant Console attends two types of calls,

- Internal Calls that are received from a local extension
- External Calls that are received from an external number

Calls that are being attended appear in the Active Call Area (F7). Table 3-1 shows an example of a call in the Active Calls area.

Figure 3-1 Calls Displayed in the Active Calls Area



The calls coming into the system are prioritized and queued in the All Queues Area (**F8**). Calls can be answered using the following three methods,

- **Answer Next** Answering the next call in queue.
- **Cherry Picking** Selecting a particular call from the queue to answer.
- **Forced Delivery** Queues can be configured as Forced Delivery which means the calls will be distributed to the longest idle Attendant.

### **Answer Next**

Incoming calls are prioritized by the system before being displayed on screen. Calls are then displayed in the Queued Calls Area (F8) in descending order of priority.

Answer Next is the easiest way to answer incoming calls. This option answers calls in the order of priority set by the system. The top priority calls are answered first.

To answer the next call using the keyboard, perform the following steps:

#### **Procedure**

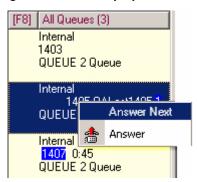
- **Step 1** Press F8 to select the Queued Calls Area.
- **Step 2** Press the '+' key on the keyboard and the call will be delivered to your handset.

To answer the next call using the mouse, perform the following steps:

- Step 1 Right-click in the Queue Area.
- Step 2 From the context menu, choose Answer Next.

The following image illustrates how you can use the context menu to answer the next call. The call with the next highest priority will be answered irrespective of which call is selected in the All Queues Area. Figure 3-2 displays a call being answered through the Answer Next option.

Figure 3-2 Displays Calls Being Answered Through the Answer Next Option



## **Cherry Picking**

The incoming calls being displayed can be cherry picked from a specific queue as required.

In order to answer a call you must select a queue and then select the call you wish to answer.

To select a queue using the keyboard, perform the following steps:

#### **Procedure**

- Step 1 Press F9 to select the Queues field.
- Step 2 Use the up and down arrow keys to select the required queue.
- Step 3 The **F8** field will display the calls that are waiting in the selected queue.



Note

To revert back to seeing all calls from all Queues, select **All Queues** icon from F9.

If you are using a mouse, simply click on a queue in the Queues field. After selecting the queue, you are ready to take waiting calls.

To answer calls in the selected queues, using the keyboard, perform the following steps:

- Step 1 Select the **All Queues** field by pressing the **F8** key.
- Step 2 Using the up and down arrow keys, select the call to answer.

**Step 3** Press **Enter** key to connect the call.

To answer calls in the selected queue using a mouse, perform the following steps:

#### **Procedure**

- Step 1 Select the All Queues field.
- **Step 2** Click on the relevant call.
- Step 3 Click the **Answer Call** button in the call control tool bar.

A personal call direct to your extension will show in the Active Calls field, and ring your handset. You can answer by picking up the handset, or by clicking the Answer Call button.



You can simply drag and drop a call from the All Queues field to the Active Calls area to answer.

### **Forced Delivery**

A specific queue can be designated to be immediately answered by the next free Attendant. The calls in this queue are configured to be presented on longest idle Attendant or a circular work share between Attendants logged in and able to answer the queue. The Answer Next key (PLUS) is not required as the call will go directly to the Active Calls Field and ring the handset. You can answer by picking up the handset, or by clicking the Answer Call button.

## **Directory Call Forwarding**

If a contact device has multiple lines and Call Forwarding is configured on the primary line, it will appear as an icon in the Directory window. A tool tip will be displayed providing further details isplayed if the cursor is hovered over the contact.

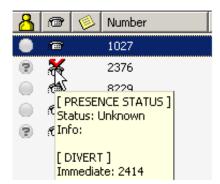


Figure 3-3 PCall Forwarding icon displayed in the Directory Window (with tool tip).

To see any secondary lines you will need to press F2 which will display the Presence Status window.

OL-20134-01

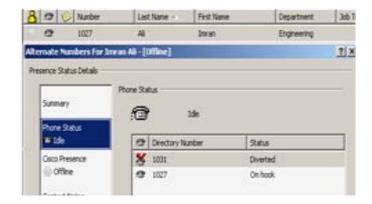


Figure 3-4 An example of Presence Status set on a multiple line device

### **Alternative Numbers and Presence Status**

This Status screen can be triggered in two ways:

- If a contact is selected from a Directory and **F2** is pressed.
- If an operator transfers a call to an extension with a presence status assigned. This will prompt the user that the person the call is being forwarded to currently has a presence status set. Table 3-2 shows the details that will be available in the Presence Status Window.

Table 3-2 Details available in the Alternative Presence Status Window

Control	Description	
Phone Status	Displays the current status of the contact. The phone state is represented by phone status icon and text.	
Summary Panel	This panel will show Phone Status, Cisco Presence and Contact Notes. These can be highlighted and the status explained in the Detail Panel.	
Detail Panel	The contents of this panel change to show the particular status requirement selected in the Summary Panel.	
	With Phone Status selected in the Summary a list of the individual lines linked to the contacts phone will be displayed.	
Alternative Contact Details	This specifies the number to which the call must be forwarded. If the number is saved in the internal or external directory, contact's full name will be displayed instead of the number itself.	

The icons that denote the Line Status are shown in Table 3-3.

Table 3-3 Lists Icons Used to Reflect the Line Status

Icon	Description
<b>***</b>	On-hook.
â	Off-hook.
着	Unavailable.

Table 3-3 Lists Icons Used to Reflect the Line Status

Icon	Description
**	Ringing in
**	Ringing out
**	Ringing out on busy extension
	Connected
<b>*</b>	Call on hold
**	Call forwarding
<b>(</b>	Notes
×	Contact not in BLF.

To transfer call, perform the following steps:

#### **Procedure**

- **Step 1** Select a contact from Alternate Contact Details.
- **Step 2** The operator can click on any of the following options as required:
  - Answer Call
  - Call
  - Consult Transfer
  - Blind Transfer
  - Transfer to Voicemail
  - Hold
  - Hold with Notes
  - Start Conference
  - Park Call
- Step 3 Click Close to cancel.

Table 3-4 shows the available keystrokes that can be used in order to make the desired transfers:

Table 3-4 Keystrokes for transferring a call

Key	Description
Enter	The call is consulted to the selected alternative number.
Enter + Enter	The call is blind transferred to the selected alternative number.

In Figure 3-5 the Alternative Numbers/Presence Status image shows a phone device that has two lines linked to it. This example does not have a Presence Status set and has been triggered by pressing the F2 button.

Alternate Numbers For \_\_\_\_\_\_ - [Unknown] ? × Presence Status Details Phone Status Summary **100** Idle Directory Number Status Unknown 2 1002 On hook Contact Notes Alternate Contact Details Type Last Name First Name Department Number Main Extension Engineering 1002 <u>C</u>lose

Figure 3-5 Alternative Numbers/Presence Status Window

### **Transfer Calls**

After answering the call, you can transfer it to a requested device, contact or external number. A transfer can be made either as a blind or consult (announced) transfer. Calls can be transferred to any available destination either internally or externally.

Transferring a call is straightforward using the mouse or the keyboard and can be completed by either entering the desired extension number (if known), or searching the internal or external directories for the correct contact.

### **Initiating A Blind Transfer**

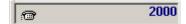
A blind transfer is a call that is transferred without consulting the recipient.

### Blind Transferring to a Known Number

To blind transfer a call to a known number using the keyboard, perform the following steps:

- **Step 1** Answer a call or select the call in the **Active Calls** field.
- Step 2 Type in the destination number (internal or external). The cursor will automatically be placed in the Dial Box (see Figure 3-6 which shows an example of the Dial Box with the number '2000' displayed):

Figure 3-6 Displays the Dial Box Where the Dialed Number is Displayed



**Step 3** Double Press the ENTER key quickly to transfer the call.

To blind transfer a call to a known number using a mouse, perform the following steps:

#### **Procedure**

- **Step 1** Answer a call or select the call in the **Active Calls** field.
- Step 2 Using the keyboard type in the destination number (internal or external). The cursor will automatically be placed in the Dial Box.
- **Step 3** Press **Enter**. This will initiate the transfer.
- Step 4 Press Transfer again to transfer the call.

### **Blind Transferring to a Directory Contact**

If the extension number of the desired recipient is not know you can easily search the Directory to find the correct contact. Both the Internal (F3) and External (F4) directories allow searches to be made via 3 search fields.

To blind transfer a call to a Directory Contact using the keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Answer a call or select the call in the **Active Calls** field.
- **Step 2** If searching for a contact using the first displayed search field, simply start typing. The cursor will automatically move to the first search field. If you need to use a search field that isn't the first on the screen, use the TAB key to find the right field to type into.
- Step 3 As you type, the directory will shrink as contacts are matched (Depending on how Filter Search is configured, See "Filter Search" page 2 12). Keep typing until the required contact is found, or use the up or down arrow to highlight the contact.
- **Step 4** Double-click the Enter key to transfer the call.

To blind transfer a call to a Directory Contact using the mouse, perform the following steps:

- Step 1 Answer a call or select the call in the Active Calls field.
- **Step 2** Click into the required Search field in either the Internal or External Directory.
- **Step 3** Start typing and as you type the directory will shrink as contacts are matched. Keep typing until the required contact is visible and use the mouse to select the desired contact
- **Step 4** Double-click the contact to initiate the transfer.
- Step 5 Press Transfer to transfer the call.

Or

- **Step 1** Point the mouse at the relevant call within the **Active Calls** field.
- **Step 2** Press the left mouse button.
- **Step 3** Whilst holding the mouse button down, drag the call to the relevant destination within the **Internal** or **External Directory** field and then release mouse button.

Or

- **Step 1** Select call details that are displayed in the **Active Calls** field.
- Step 2 Point the mouse at the relevant destination within the **Internal** or **External Directory** or **Speed Dial** fields and click the right mouse button to reveal a Popup menu.
- **Step 3** From the popup menu choose **Call**.
- **Step 4** Ensure that the call initiated is selected within the **Active Calls** field.
- Step 5 Click the Complete Transfer button.

### **Initiating a Consult Transfer**

In this case, the destination of the transfer is consulted before the actual transfer takes place.

### **Consult Transferring to a Known Number**

To consult transfer a call to a known number using the keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Answer a call or select the call in the **Active Calls** field.
- Step 2 Type in the destination number (internal or external). The cursor will automatically be placed in the Dial Box (Figure 3-7 shows an example of the Dial Box with the number '2000' dialled):

Figure 3-7 Displays the Dial Box Where the Dialed Number is Displayed



- **Step 3** Press the ENTER key to make the enquiry call.
- **Step 4** After consulting with the destination press the ENTER key to complete the transfer.

To consult transfer a call to a known number using a mouse, perform the following steps:

- Step 1 Answer a call or select the call in the Active Calls field.
- **Step 2** Using the keyboard type in the destination number (internal or external). The cursor will automatically be placed in the Dial Box.

- **Step 3** Press **Enter**. This will initiate the transfer.
- Step 4 Press Transfer again to transfer the call after consulting.

### **Consult Transferring to a Directory Contact**

If the extension number of the desired recipient is not know you can easily search the Directory to find the correct contact. Both the Internal (F3) and External (F4) directories allow searches to be made via 3 search fields.

To consult transfer a call to a Directory Contact using the keyboard,

- Step 1 Answer a call or select the call in the Active Calls field.
- **Step 2** If searching for a contact using the first displayed search field, simply start typing. The cursor will automatically move to the first search field. If you need to use a search field that isn't the first on the screen, use the **TAB** key to find the right field to type into.
- Step 3 As you type the directory will shrink as contacts are matched (Depending on how Filter Search is configured, See "Filter Search" page 2 12). Keep typing until the required contact is found, or use the up or down arrow to highlight the contact.
- **Step 4** Press the **ENTER** key to initiate the enquiry call.
- **Step 5** Press the **ENTER** key again to complete thet transfer.

To consult transfer a call to a Directory Contact using the mouse, perform the following steps:

#### **Procedure**

- **Step 1** Answer a call or select the call in the **Active Calls** field.
- **Step 2** Click into the required Search field in either the Internal or External Directory.
- **Step 3** Start typing and as you type the directory will shrink as contacts are matched (Depending on how Filter Search is configured, See "Filter Search" page 2 12). Keep typing until the required contact is visible and use the mouse to select the desired contact
- **Step 4** Double-click the contact to initiate the transfer.
- Step 5 Press Transfer to transfer the call after consulting.

Or

- **Step 1** Point the mouse at the relevant call within the **Active Calls** field.
- **Step 2** Press the left mouse button.
- **Step 3** Whilst holding the mouse button down, drag the call to the relevant destination within the **Internal** or **External Directory** field and then release mouse button. This sets up the enquiry call.
- Step 4 Press Transfer to transfer the call after consulting.

Or

**Step 1** Select call details that are displayed in the **Active Calls** field.

- Step 2 Point the mouse at the relevant destination within the **Internal** or **External Directory** or **Speed Dial** fields and click the right mouse button to reveal a Popup menu.
- **Step 3** From the popup menu choose **Call**.
- **Step 4** Ensure that the call initiated is selected within the **Active Calls** field.
- Step 5 Click the Complete Transfer button.

If a transferred call is not answered within a certain time duration, the call is reverted back to the Active Calls Area. These calls can then be handled through **Reverted Call Controls** explained in the latter part of the guide.

# **Making Calls**

Cisco Unified Enterprise Attendant Console allows you to dial and make calls. Calls can either be made directly to a contact or can be made using different call controls such as Call Parking, Transferring and Conference. These call controls are explained in detail, see "Displays Call Control toolbar options" page 1 - 8. There are two types of call that can be made,

- Internal Call Calls that are made to the numbers existing within the system. For example, in a call centre, calls made to the numbers within the call centre are called internal numbers.
- External Call Calls that are made to the numbers external to the system. For example, an operator in a call centre can make a call to a customer for marketing purposes.

### **Make an Internal Call**

To call a local extension, perform the following steps:

#### **Procedure**

- **Step 1** Enter the required number. No matter which area of the console you have selected, as you type, the digits will appear in the **Calling box** under the **Active Calls** area.
- **Step 2** Press Connect/Clear with the mouse or Enter key using the keyboard.

A call will be initiated for the selected contact and the details will be displayed in the **Active Calls** area.

### **Making External Calls**

To make an external call using a keyboard, perform the following steps:

#### **Procedure**

**Step 1** Dial the number of the access code and then the external number. (Unless the Attendant Console is configured to add the Access Number. This is done on the Cisco Unified Enterprise Attendant Admin).

#### **Step 2** Press **Enter** key to start dialing.

It is not necessary to place the cursor in the Calling Box, when you start typing the numerical values, it will automatically type in it.

To make an external call using a mouse, perform the following steps:

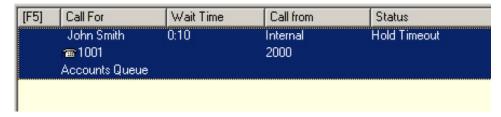
#### **Procedure**

- **Step 1** Select the **External Directory** using the mouse.
- **Step 2** Double click on the number to dial.

# **Placing Calls on Hold**

While answering a call, Cisco Unified Enterprise Attendant Console can place the active call on hold to answer other incoming calls. The call is held on a **Service Queue** for the time period set as **Hold Recall Time** in Cisco Unified Attendant Admin. After the **Hold Recall Time** elapses, the status of the call will change from **Held** to **Hold Timeout**. These calls can be handled through **Reverted Call Controls** explained in the latter part of the guide. A call can be reverted whether the Timeout has been reached or not. Figure 3-8 shows an example of a call on hold in the Call Progress Area.

Figure 3-8 Displays a Call On Hold in the Call Progress Area



The call will be shown in the Call Progress area and retrieved to the Active Calls area at any time.

To hold a call through the keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Press **F7** key to select **Active Calls** area.
- **Step 2** Select a call using up and down arrow keys.
- **Step 3** Press the (**Page down**) key to hold the selected call.

To hold a call using a mouse, perform the following steps:

#### **Procedure**

**Step 1** Select a call in **Active Call** field.

Step 2 Click the Hold button.

# **Retrieving Held Calls**

Calls placed on hold can be retrieved from the **Call Progress** area to **Active Calls** area. Calls reverted from Hold, Park and Transfer can also be seen in **Call Progress** area.

To retrieve a held call using keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Press **F5** key to select **Call Progress** area.
- **Step 2** Select a call using up and down arrow keys.
- **Step 3** Press the (**Page down**) key to retrieve the held call.

To retrieve the held call using mouse, perform the following steps:

#### **Procedure**

- Step 1 Click on a held call in the Call Progress area.
- Step 2 Click the Retrieve button.

# **Muting Calls**

Cisco Unified Enterprise Attendant Console provides the ability to mute a call when certain actions are being undertaken. There are two types of Mute, the first is automated and is set via the **Preferences** > **Mute** tab. If this has been enabled it can include when a search is being made, when a number is being dialed, or if you are changing or selecting Directory screens.

The second type of muting a call is manual and is instigated either by pressing the Mute button ( ) or pressing Ctrl^Q. The same key combination will also un-mute a call. Alternatively you can right click on the active call and select **Mute** from the menu.

# **Call Parking**

Cisco Unified Enterprise Attendant Console provides you with the ability to park calls on to a call parking device. A parked call can be picked up from any phone on the CallManager by simply dialing the extension number at which the call is parked. You can either park a call on a specific Park Device, or let the system select the device for you. You can see the available Call Parking devices in the **Call Park** area.

To park a call using a keyboard, perform the following steps:

#### **Procedure**

**Step 1** Press **F7** key to select **Active Calls** area.

- **Step 2** Select a call using up and down arrow keys.
- **Step 3** Press the **Home** key to park the call on one of the available call parking devices.

To park call using a mouse, perform the following steps:

#### **Procedure**

- **Step 1** Select a call in the **Active Calls** field.
- Step 2 Click the Park Call button.

To Park a call on a specific device using the mouse, perform the following steps:

#### **Procedure**

- **Step 1** Select the call in the **Active Calls** field
- **Step 2** Drag the call to the desired Park device and drop the call by releasing the mouse button.

If a parked call is not answered within a certain time duration, the call is reverted back to the Call Progress Area. Such calls can then be handled through **Reverted Call Controls** explained in the latter part of the guide.

# **Retrieving Parked Calls**

To retrieve a parked call using a mouse, perform the following steps:

#### **Procedure**

- **Step 1** Select the relevant call parking device.
- Step 2 Click the **Retrieve** button.

To retrieve a parked call using the keyboard, perform the following steps:

- **Step 1** Dial the Park device number.
- Step 2 Alternatively, if a parked call remains unanswered for a certain period of time (known as Call Park Recall), it will revert back to the Call Progress area, from where the Attendant Console can retrieve the call using methods stated in Retrieving Held Calls section.

## **Conference Calls**

A Conference call allows you to add a third person to a call session.

With a connected call, to start conference with a third party using a mouse, perform the following steps:

#### **Procedure**

- **Step 1** Select the extension that is to be added into the conference or type the number.
- Step 2 Press the Start Conference button and the conference is initiated.
- **Step 3** Wait for the third party to answer and press the **Conference** button.

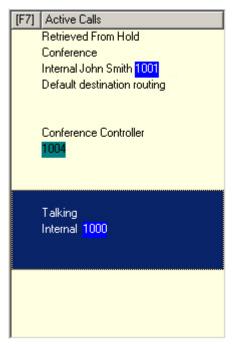
With a connected call, to start conference with a third party using the keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Select the extension that is to be added into the conference or type the number.
- **Step 2** Press the **End** key on the keyboard
- **Step 3** Wait for the third party to answer and press the **End** key to join all three parties.

Once the conference is in progress an additional field is highlighted in the **Active Calls** area. The field is labeled as **Conference Controller** and is used to drop you out from the call once all the parties are in conversation. Figure 3-9 provides an example of a conference call in the Active Calls area.

Figure 3-9 Displays a Conference Call in the Call Progress Area



If any of the parties does not respond to the conference call, the call is reverted back. Such calls can then be handled through **Reverted Call Controls** explained in the latter part of the guide.



If the third person does not want to start the conference, Cisco Unified Enterprise Attendant Console clears the initiated call. This will take you back to the original call.

### **Re-establish Calls**

This feature is a time saver. The re-establishing of calls means to repeat the previous process in a single click. From the F5 and F7 fields you can re-establish the calls to undo the previous action as in the following areas:

- Hold Call
- Transfer Call
- Conference Call
- Park Call

If due to some reason the process does not succeed, you can click the **Re-establish** button to repeat it. If you are using a keyboard, press **Delete** to re-establish.

# **Toggle Calls**

With two active calls in progress, one held and one connected, you can toggle between them.

When a contact is called for consultation, the incoming call is put on hold. Once the destination accepts answers, you can right click on the incoming call in the **Active Calls** area and choose **Toggle**. The incoming call that was held during consultation will become active.

On the other hand, the call made to the external contact will be put on hold. You can also toggle using the keyboard using the '+' key.

## **Reverted Call Control**

If a call cannot be put through to an extension, it will be returned to the Call Progress Area (F5). This may be because the contact could not answer the call in time. Cisco Unified Enterprise Attendant Console provides a set of call controls specifically configured to handle reverted calls without having to search for the recipient again.

Once the call hits the **Active Calls** area after being recalled from the **Call Progress** area, you can view the **Reverted Call Controls** by simply right-clicking on the call.

These call controls are similar to the ones explained previously. The only difference is that in case of reverted calls, all the call controls are in context to the contact the call was initially transferred to.

If you right-click on the retrieved call and choose **Start Conference**, the contact on the extension from where the call was reverted will be added to the conference automatically. You would not need to search through the directory or specify the extension for that particular contact.

# **Call Controls for Reverted Calls**

Table 3-5 gives a brief description of the functionalities that can be performed on a retrieved call.

Table 3-5 Lists the Call Controls Used on Reverted Calls

Control Name	Icon	Description
Clear Call	<u>*</u>	Click to clear an answered call.
Consult	**	Click to consult and transfer the answered call to the extension from where the call was initially reverted.
Blind Transfer	**	Click to transfer the answered call to the extension from where the call was initially reverted.
Re-establish	*	Click to redo an action previously performed on the reverted call.
Hold with Notes	<b>\$⊎</b>	Click to attach notes to the current call before placing the call on hold.
Hold	90	Click to place the reverted call directly on hold for the same extension/contact the call was reverted from, without taking notes for the contact.
Contact Properties	2≡	Click to add or update details of the contact from which the call was reverted.
Start Conference	*	Click to consult and start conference with the contact the call was reverted from.

Table 3-5 Lists the Call Controls Used on Reverted Calls (continued)

Control Name	Icon	Description
Camp on	9	Click to transfer a call to a busy Operator.
Park Call	<b>=</b>	Click to place the call on a Call Parking Device.

Right clicking on a call in the Active Calls area and choosing an option from the context menu can also perform the above-mentioned operations. You can also access these options using your keyboard (Please refer to Chapter 1 Getting Started "Using the Keyboard" page 1 - 1 section).

# **FAC and CMC Settings**

You may need to provide a Forced Authorization Code (FAC) and/or Client Matter Code (CMC) to perform an External Blind Transfer. The Administrator configures these codes through Cisco Unified Attendant Admin. If this is required during a consultation transfer you will see a dialog box on screen, simply enter the correct code and your call will be made.

### **Forced Authorization Code (FAC)**

Forced Authorization Codes are used to provide security in Cisco Unified CallManager for dialing **Route Patterns**. Traditionally, this is used to block calls to external or international numbers. For example, often in call centers, only some agents are allowed to make external consult transfers to certain numbers. In order to enforce security, these callers are provided with a Forced Authorization Code. The concept of FAC is that if you make such an external call transfer that is protected by a FAC, you must enter the FAC before the call can continue. If an incorrect FAC is entered, or if no FAC is entered, the call fails. Figure 3-10 displays the FAC Dialogue box.

Figure 3-10 Displays the FAC Dialogue Box



### **Client Matter Code (CMC)**

Client Matter Codes are used to provide extra call logging facilities within Cisco Unified CallManager. This is used to log calls for different clients.

The concept of the CMC is that you must enter CMC Code before an external call or transfer can proceed. The call detail records are updated with the CMC code along with the call information. This can then be used later on to charge calls to different cost centers.

# **Clearing Calls**

In order to disconnect an active call when the enquiry is complete, you need to clear the call from the **Active Calls** area.

To clear a call using the keyboard, perform the following steps:

#### **Procedure**

- **Step 1** Press **F7** to select the **Active Calls** field.
- Step 2 Press Enter.

To clear a call using a mouse, perform the following steps:

#### **Procedure**

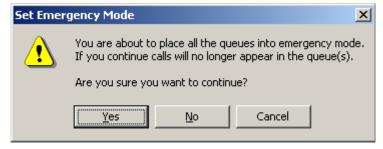
- Step 1 Click on a relevant call within the Active Calls field.
- **Step 2** Right click to open the context menu.
- Step 3 Choose the Clear Call option.

**Using Emergency Mode** Cisco Unified Enterprise Attendant Console allows you to set emergency mode for all the queues. When the queues are in emergency mode, all calls are automatically redirected to another destination, Night Service or Voicemail for example. These destinations are configured by the System Administrator.

To put a queue in Emergency Mode using the keyboard, perform the following steps:

- **Step 1** From the main menu, choose **Options > Emergency**.
- Move the **Available Queues** to the **Emergency Queues** list using the button to move all Queues or the button to select Queues from the list. Figure 3-11 displays the message box that appears,

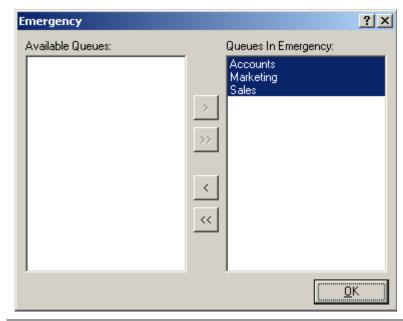
Figure 3-11 Displays the Message Box that Appears Before Placing the Queues in Emergency Mode



- **Step 3** Click **Yes** to move all the queues to emergency mode.
- **Step 4** Press **OK** to complete the process.

You can also use the keyboard shortcut to switch to emergency mode. Select the Queue Area and press Ctrl^E. The following window is displayed. Click **OK** to continue. Figure 3-12 displays an example of the Emergency Mode screen with a Queue placed in Emergency Mode.

Figure 3-12 Displays the Queues that are Placed in Emergency Mode



To take queues out of Emergency Mode, perform the following steps:

#### **Procedure**

- **Step 1** Right click on any selected queue.
- **Step 2** Select **Emergency** from the context menu.
- **Step 3** Click **OK** to complete the process.

# **Sending Email**

When you forward a call to an extension and it is returned on time out, you have the option to send an email to the person to provide important information about the call. The shortcut key for sending email is Ctrl^M.



There has to be an email address in the Contact Details for the Cisco Unified Enterprise Attendant Console to be able to function.

### **Call Status**

You can view the call status for any device in the **Internal Directory**. The **Status** window allows the operator to view the status of a contact prior to transferring a call or connecting a contact to a conference call.

To view device status, perform the following steps:

#### **Procedure**

- **Step 1** In the **Internal Directory**, right click on a device.
- Step 2 Choose Status > Calls.

In the **Call Status** window, you can view the following information. Table 3-6 provides an example of the contents that would be displayed in the Call Status window, and Figure 3-13 shows how that appears on the screen.

Table 3-6 Describes the Fields Displayed on the Call Status Window

Field	Example	Description
Name	John Smith	Name of the contact
CLI	2000	This is the number call was made from
DDI	1001	This is the number call was made to
Status	Talking	The current status of the call

You can also answer any ringing call by clicking the **Answer** button.

Calls (1)

Calls (1)

Calls (1)

Calls (1)

DDI Status

Talking

Talking

Figure 3-13 Displays the Call Status Window for the Selected Contact

# **Contact Properties**

Each directory contact will have relevant pieces of information attached to it. Some information will be displayed in the Internal and External directories. To see more information for a specific contact a Contact Details form can be displayed by pressing the **F12** key on the keyboard.

When a contact is opened information already attached to the contact is displayed, and certain fields will be greyed out. This information cannot be changed. All other fields are available for editing as required. You can change the details and click on the  $\mathbf{OK}$  button to save the changes. Please note the fields that you can edit are the ones that are not mapped through LDAP synchronization.

#### **Email Contact**

If the email address of the contact person is added in the **Contact Details**, then Attendant Console can mail the contact from this window. It will open the mail client configured on your machine. You can click the to write an email. Figure 3-14 displays the Contact Details window.

Contact Details ? × Details Details Contact Details Contact Numbers Alternate Numbers Initials: Company Imran Notes Middle Name: Ali Last Name: Email: imran.ali@mettonigroup.com €3 Email 2: =

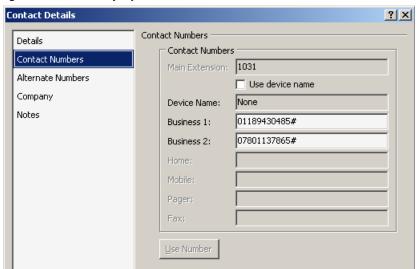
Email 3: Address Line 1:

Figure 3-14 Displays the Contact Details Window for the Selected Contact

Use Number

In the **Contact Numbers** tab of the **Contact Details** window, you can select an external phone number of the contact person, and click the **Use Number** button to automatically dial a number.

Figure 3-15 Displays the Contact Numbers Window for the selected contact



To edit contact properties using the mouse, perform the following steps:

#### Procedure,

- **Step 1** Select a contact from the **Internal/External Directory.**
- **Step 2** Right click on the contact to view the context menu.
- Step 3 Choose Properties.
- Step 4 Give the details in the Contact Details window.
- Step 5 Click OK.

To edit contact properties using the keyboard, perform the following steps:

- **Step 1** Press **F3** or **F4** to select a directory.
- **Step 2** Use up and down arrow keys to select a contact.
- Step 3 Press F12 to open the Contact Properties window.
- **Step 4** Enter the details for the contact.
- Step 5 Click OK.

# **Adding Absent Message and Contact Information**

It is also possible to add Absent Messages and General Contact Information through the Notes tab.

- **Contact Information** Add extra information to any of the contacts in the directories. This information will be displayed with the contact as tool tip.
- Absent Message Add an absent message with any of the devices in Internal Directory field.



This information is displayed with the contact as tool tip.

## **Microsoft Presence Status**

Cisco Unified Enterprise Attendant Console can view Microsoft Presence Information for contacts that have been added to the local copy of Microsoft Office Communicator. This allows you to manage calls efficiently since it it reflects the status that the contact has set regarding their availability.

Where a contact status has been set, the following presence status icons will be displayed in the **Internal Directory** [F3] and **External Directory** [F4] windows. The different icons are reflected in the Table 3-7.

Table 3-7 Microsoft Presence Status Icons.

Icon	Status	Description
	Away	Presence status away\be right back.
	Busy	Presence status busy.
<b>@</b>	Busy (Urgent interuptions pn;y)	Presence status busy. This is similar to Busy but will allow interuption depending how the system is configured.
	Do Not Disturb	Presence status no not disturb (Reachability status of Do Not Disturb)
	Interactive	Presence Status Inactive. This is automatically triggered by Communicator if the account is inactive for a defined period. Default is 5 minutes.
	Busy (Inactive)	Presence Status Busy Inactive. This is automatically triggered by Communicator if the account has gone from Busy to inactive for a defined period. Default is 5 minutes.
	Appear Offline	Presence status offline

Table 3-7 Microsoft Presence Status Icons.

lcon	Status	Description
	Online	Presence status online (Reachability status of Available)
0	Unknown	Presence status unknown (Reachability status of Unknown)

To view Presence Status, perform the following steps:

#### **Procedure**

- **Step 1** Select a contact in Internal Directory.
- **Step 2** Hover over a presence status graphic.
- **Step 3** Presence Status details will be displayed

There is also facility to hover over the contact icon with the mouse and a pop up display will provide any additional information that might be available for the status (ie in the case of Vacation it will display a return date).

## **Cisco Unified Presence Status**

Cisco Unified Enterprise Attendant Console can view CUP (Cisco Unified Presence) Information for all contacts. IP Phone users can now set a status for themselves that is reflected onto Attendant Console Internal Directory. This allows you to manage calls efficiently since it can be easily found out whether a particular contact is available or not. Figure 3-16 shows an example of CUPs Presence information displayed in the Internal directory area.

Figure 3-16 Displays CUP Presence Information



Where a contact status has been set, the following presence status icons will be displayed in the **Internal Directory** [F3] and **External Directory** [F4] windows. The different icons are reflected in the Table 3-8.

Table 3-8 CUP Presence Status Icons.

Icon	Status	Description
<b>②</b>	Away	Presence status away\be right back.
	Busy	Presence status busy.
<b>②</b>	DND	Presence status Do Not Disturb (DND).
	Offline	Presence status offline.
	Online	Presence status online (available).
3	Unknown	Presence status unknown.

To view Presence Status, perform the following steps:

#### **Procedure**

- **Step 1** Select a contact in Internal Directory.
- **Step 2** Hover over a presence status graphic.
- **Step 3** Presence Status details will be displayed

There is also facility to hover over the contact icon with the mouse and a pop up display will provide any additional information that might be available for the status (ie in the case of Vacation it will display a return date).





# **Glossary**

Absent Message	A little note about the extension when it is not to be disturbed or absent.
Busy Lamp Field	Set of Internal Extensions assigned to the Operator. Operator can monitor their status through Cisco Unified Enterprise Attendant Console.
Call Origin	Whether the call is an internal or external call. (INT or EXT).
Call Parking Devices	Virtual devices where calls can be held temporarily and picked from any other call centre extension.
CLI Number	It is defined as Caller Line Identification The caller's number.
Call Status	It tells what is currently happening to the call. It can be Ringing, Held, Connected or Busy.
Call Type	It tells whether the call is an inbound, outbound or a transferred call. (IN/OUT/TFR).
<b>Directory Group</b>	Set of Internal extensions grouped together to be assigned to any Operator afterwards in Configuration.
Extension	Physical phone in call centre.
<b>External Directory</b>	External Directory is the list of External numbers for internal contacts.
Field Headers	Titles of different sections in Attendant Console.
Internal Directory	Internal Directory is the Internal Extensions of Call Centre. These are the devices added in Main Directory section in Configuration.
Call Queuing	The ability for a physical phone to have several calls stacked on the line waiting to be answered.

Toggle	Changing a call state from help to active or vice versa.
	A call that hits the Call Progress area if it is left unanswered by a contact.



### INDEX

	— Dialling
A	Auto Dial 2-3
Accessibility for Users with Disabilities 1-1	Voicemail prefix 2-3
Alternative Numbers 2-8	Display <b>2-1</b>
Attendant Console	
Call Park 2-4	
Call Transfers 2-3	E
Display 2-1	edit contact properties 3-23
External Directory 2-7	External Directory 1-13
Field Headers 2-9	
Filter Search 2-12	
General 2-1	F
Internal Directory 2-6	FAC and CMC Settings 3-11
Primary Server 2-12	Finding Contacts 1-20
Secondary Sort 2-10	
Tones 2-5	
Automatic Camp On 2-4	G
	General 2-1
В	 Getting Started
	Go Unavailable 1-5
Blind Transferring 2-4	Interface 1-6
	Logging In 1-3
C	
Cisco Unified Communication Manager i-vii	Ī
Contact Properties	Installing Cisco Unified Attendant Console 1-1
Absent Message 3-24	Interface
Contact Information 3-24	Active Calls 1-10
	All Queues 1-9
	Call Park 1-15
D	Call Progress 1-14
Deleting a speed dial number 1-18	Directories 1-12
Dialing a Number 1-20	External Directory 1-13
<u>-</u>	

Cisco Unified Enterprise Attendant Console User Guide

Internal Directory 1-12
Menu Bar 1-7
Queues 1-9
Speed Dial 1-16
Tool Bar 1-7
Internal Directory 1-12
M
Make an Internal Call 3-11
Making External Calls 3-11
Mute <b>2-5</b>
R
Re-establish Calls 3-21
Re-establishing a call 2-4
Removing Contacts from BLF 1-21
Reverted Call Control 3-17
T
To add Speed Dials 1-16
Transfer Call
Consult Internal 3-9
Transfer call
Blind External 3-8, 3-9
Blind Internal 3-7
Transfer Calls 3-20
U
Updating speed dial number 1-19
Using Attendant Console
Answer calls 3-1
Call Parking 3-13
Clearing call 3-19
Conference call <b>3-15</b>

Hold call 3-12
Making call 3-11
Re-establish call 3-16, 3-22
Retrieve held call 3-13
Retrieving Parked call 3-14
Sending email 3-20
Toggle calls 3-16
Transfer call 3-7
Using Emergency Mode 3-19

### W

Working in the Fields 1-19