



Collaboration Endpoints

Revised: August 23, 2013; OL-29367-04

A variety of endpoints can be used in a Cisco Collaboration deployment. These endpoints range from gateways that support ordinary analog phones in an IP environment to an extensive set of native IP phones offering a range of capabilities.

When deploying endpoints, you need to consider several factors, including authentication, upgrades, signaling protocol, Quality of Service (QoS), and so forth. The collaboration system must be designed appropriately to accommodate these factors.

This chapter summarizes various types of collaboration endpoints and covers design and deployment considerations including high availability and capacity planning. The collaboration endpoints covered in this chapter can be categorized into the following major types:

- [Analog Endpoints, page 8-6](#)
- [Desk Phones, page 8-8](#)
- [Video Endpoints, page 8-14](#)
- [Software-Based Endpoints, page 8-22](#)
- [Wireless Endpoints, page 8-25](#)
- [Mobile Endpoints, page 8-28](#)
- [Cisco Virtualization Experience Clients, page 8-31](#)
- [Third-Party IP Phones, page 8-34](#)

The sections listed above provide information about each endpoint type, including deployment considerations. That information is followed by a discussion related to high availability, capacity planning, and design considerations for effectively deploying endpoints.

Use this chapter to understand the range of available endpoint types and the high-level design considerations that go along with their deployment.

What's New in This Chapter

Table 8-1 lists the topics that are new in this chapter or that have changed significantly from previous releases of this document.

Table 8-1 *New or Changed Information Since the Previous Release of This Document*

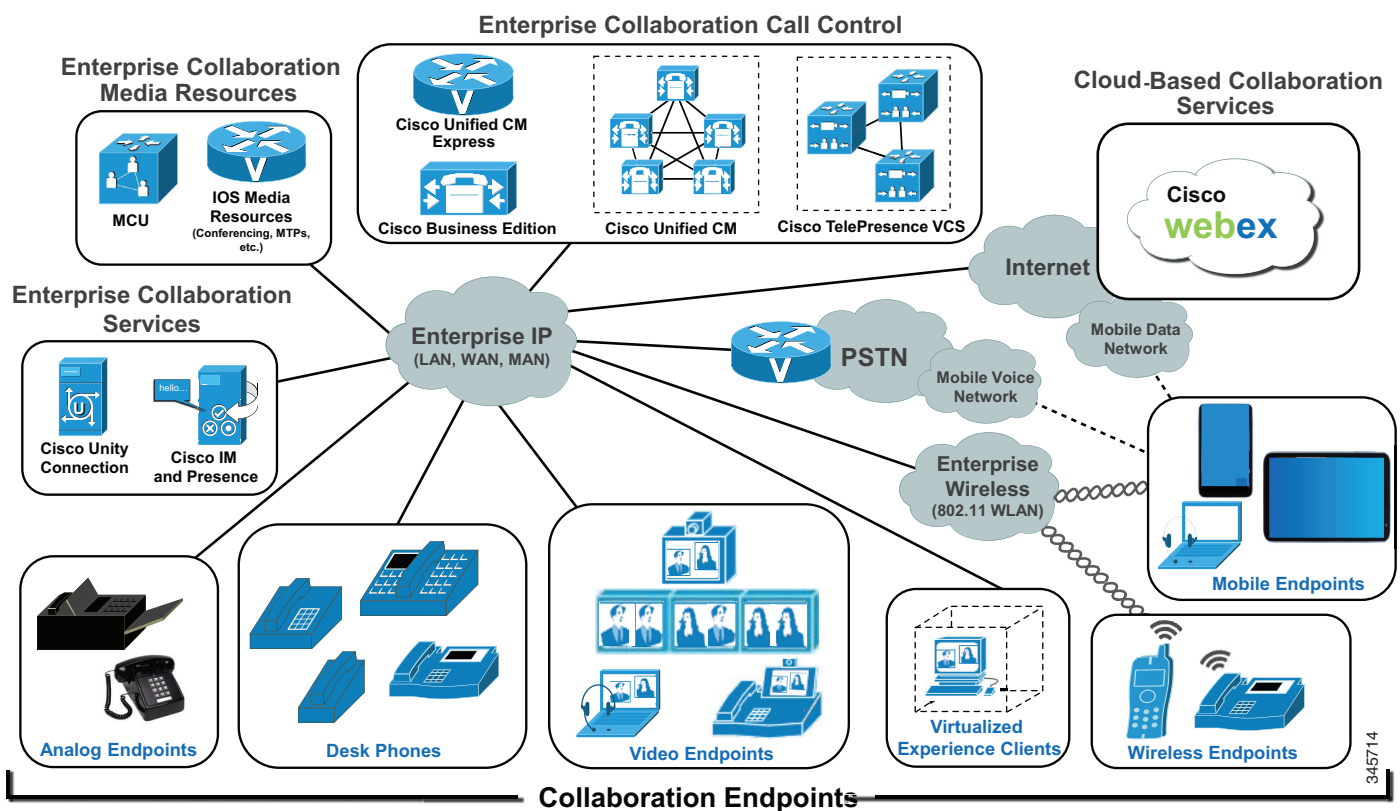
New or Revised Topic	Described in:	Revision Date
Cisco Desktop Collaboration Experience DX600 Series endpoints	Cisco Desktop Collaboration Experience DX600 Series, page 8-11 Personal Video Endpoints, page 8-14 Wireless Endpoints, page 8-25	August 23, 2013
Cisco Unified IP Phone 8800 Series endpoints	Cisco Unified IP Phone 8800 Series, page 8-10	August 23, 2013
Cisco Business Edition 6000 capacity limits	Capacity Planning for Collaboration Endpoints, page 8-37	August 23, 2013
Minor correction to video endpoint support for registration redundancy	Cisco Unified CM Call Control High Availability, page 8-35 Design Considerations for Collaboration Endpoints, page 8-37	August 23, 2013
Removal of Cisco Jabber IM for Android and iPhone	Mobile Endpoints, page 8-28	August 23, 2013
Minor correction to video endpoint support for registration redundancy	Cisco Unified CM Call Control High Availability, page 8-35 Design Considerations for Collaboration Endpoints, page 8-37	May 25, 2013
Cisco Virtualization Experience Clients (VXC) design and deployment considerations	Deployment Considerations for Cisco Virtualization Experience Clients, page 8-32	April 2, 2013
Cisco TelePresence Video Communications Server (VCS)	Collaboration Endpoints Architecture, page 8-3 High Availability for Collaboration Endpoints, page 8-35 Capacity Planning for Collaboration Endpoints, page 8-37	April 2, 2013
Telecommunications Act and U.S. Section 508 conformance	Collaboration Endpoint Section 508 Conformance, page 8-5	April 2, 2013
Cisco TelePresence System video endpoints and implications for QoS	Video Endpoints, page 8-14	April 2, 2013
Video interoperability	Video Interoperability, page 8-19	April 2, 2013
Cisco WebEx Meetings and Cisco AnyConnect Mobile clients	Mobile Endpoints, page 8-28	April 2, 2013

Table 8-1 New or Changed Information Since the Previous Release of This Document (continued)

New or Revised Topic	Described in:	Revision Date
Minor updates related to QoS, WLAN video call capacity, and lack of Cisco EX Series endpoint registration redundancy	Various sections throughout this chapter	October 31, 2012
Removal of product-specific content such as product support lists, QoS example configurations, and endpoint feature summary tables	Various sections throughout this chapter	June 28, 2012

Collaboration Endpoints Architecture

Just as there is a variety of endpoint types, as shown in [Figure 8-1](#), there is also a variety of call control, collaboration services, and media resource options that must be considered when deploying collaboration endpoints. Collaboration endpoints rely on enterprise call control and/or cloud-based collaboration for voice and video calling services. Collaboration endpoints also leverage both enterprise on-premises and cloud-based collaboration services such as voice messaging, instant messaging, and presence. Further, these endpoints gain key supplementary services from enterprise media resources such as video and voice conferencing, transcoding, and music on hold.

Figure 8-1 Cisco Collaboration Endpoints Architecture

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While there are multiple options when deploying collaboration call control for voice and video services, each call control platform provides endpoint registration, call setup and routing services, and access to provisioned media resources. The high-level call control interactions between endpoints and the enterprise Cisco Unified Communications Manager and Cisco TelePresence Video Communication Server are described in the following sub-sections.

Cisco Unified Communications Manager (Unified CM) Call Control

Call signaling in Cisco Unified Communications Manager (Unified CM), Cisco Business Edition, and Cisco Unified Communications Manager Express (Unified CME) distinguishes between line-side signaling and trunk-side signaling. Whereas trunk-side signaling is used for connecting the entire call processing cluster or router to other servers and gateways, the line side is used for connecting endpoint devices to the call processing platform. The two interfaces are distinct in the services they offer, with the line side offering a rich set of user-oriented features.

Session Initiation Protocol (SIP) and Skinny Client Control Protocol (SCCP) are the two main line-side signaling protocols supported by Cisco call processing platforms. All Cisco endpoints support either or both of these protocols. The set of features supported in both protocols is roughly equivalent, and the choice of which protocol to use is essentially a personal preference in a deployment. However, SIP is the protocol of choice for support of all new features and Cisco endpoints.

Cisco endpoints must be configured with several operating parameters before they can be used to make or receive calls or to run applications. This configuration must be performed in advance on the call processing server or router. Once configured, the call processing platform generates a configuration file for the endpoint to use, and it stores that file on a Trivial File Transfer Protocol (TFTP) server. The endpoints themselves go through a boot-up sequence when powered on. They retrieve this configuration file before they register with the appropriate server, and then they are ready to be used. The endpoints execute the following steps as part of the boot-up sequence:

1. When connected to the access switch, if the endpoint is not plugged in to a power source, it attempts to obtain power from the switch (Power over Ethernet). Wireless and mobile endpoints are not connected to the enterprise network via Ethernet and therefore always derive power from a battery or power outlet.
2. Once power is obtained, if device security is enabled, the endpoint presents its credentials to the security server or network authentication infrastructure.
3. If it is allowed to use the network, the endpoint obtains its network parameters such as IP address, Domain Name Service (DNS) servers, gateway address, and so forth, either through static provisioning in the endpoint or through Dynamic Host Control Protocol (DHCP).
4. The endpoint also obtains a TFTP server address either through static provisioning or through DHCP options.
5. The endpoint then uses the TFTP server address to obtain its configuration files that, among other parameters, details the call processing server(s) or router(s) that the endpoint may associate and register with, the directory numbers that the endpoint must support, and so forth.
6. The endpoint registers with the call processing platform and is available for use.

To confirm which endpoints support registration to Cisco Unified CM, refer to the endpoint data sheets listed in various other sections of this chapter.

Cisco TelePresence Video Communication Server (VCS) Call Control

The Cisco TelePresence Video Communication Server (Cisco VCS) enables interworking between Session Initiation Protocol (SIP) and H.323-compliant endpoints, including interworking with third-party endpoints. You can deploy Cisco TelePresence Video Communication Server Control (Cisco VCS Control) for use within an enterprise and the Cisco TelePresence Video Communication Server Expressway (Cisco VCS Expressway) for external communication.

For endpoints registering to VCS, call control is handled by VCS but endpoint configuration is retrieved from the Cisco TelePresence Management Suite (TMS). Endpoints are auto-discovered or manually added into TMS. The endpoint discovery and registration process is as follows:

1. When an endpoint is plugged into an access switch, if that endpoint is allowed to use the network, the endpoint obtains its network parameters such as IP address, Domain Name Service (DNS) servers, gateway address, and so forth, either through static provisioning in the endpoint or through Dynamic Host Control Protocol (DHCP).
2. Endpoints are auto-discovered or manually added into TMS.
3. TMS then pushes the endpoint's configuration details, the call processing server(s) that the endpoint may associate with, the directory numbers that the endpoint must support, and so forth, via HTTPS. The endpoint also periodically queries TMS for phone book information.
4. The endpoint registers with the VCS call processing platform and is available for use.

If Cisco TMS does not exist in your environment, then VCS registered endpoints must be configured manually by logging into the endpoint's web interface.

To confirm which endpoints support registration to VCS and management by TMS, refer to the endpoint data sheets listed in various other sections of this chapter.

Collaboration Endpoint Section 508 Conformance

Regardless of the call control platform you choose, when selecting endpoints and designing your Cisco Collaboration network you should strive to make the telephony features more accessible to users with disabilities, in conformance with Section 255 of the Telecommunications Act and U.S. Section 508.

Observe the following basic design guidelines when configuring your Cisco Unified Communications network to conform to Section 508:

- Enable Quality of Service (QoS) and call admission control on the network to ensure optimal quality of voice and video so that enterprise communications are as clear and precise as possible.
- Configure only the G.711 codec for phones that will be connected to a terminal teletype (TTY) device or a Telephone Device for the Deaf (TDD). Although low bit-rate codecs such as G.729 are acceptable for audio transmissions, they do not work well for TTY/TDD devices if they have an error rate higher than 1% Total Character Error Rate (TCER).
- Configure TTY/TDD devices for G.711 across the WAN, if necessary.
- Enable (turn ON) Echo Cancellation for optimal performance.
- Voice Activity Detection (VAD) does not appear to have an effect on the quality of the TTY/TDD connection, so it may be disabled or enabled. However, Cisco recommends leaving VAD (also known as silence suppression) disabled on Unified CM call control and using the **no vad** command on H.323 and Cisco IOS SIP dial-peers.
- Configure the appropriate *regions* and *device pools* in Unified CM to ensure that the TTY/TDD devices always use G.711 codecs.

- Connect the TTY/TDD to the Cisco Unified Communications network in either of the following ways:
 - Direct connection (Recommended method)
Plug a TTY/TDD with an RJ-11 analog line option directly into a Cisco FXS port. Any Cisco voice gateway with an FXS port will work. Cisco recommends this method of connection.
 - Acoustic coupling
Place the IP phone handset into a coupling device on the TTY/TDD. Acoustic coupling is less reliable than an RJ-11 connection because the coupling device is generally more susceptible to transmission errors caused by ambient room noise and other factors.
- If stutter dial tone for audible message waiting indication (AMWI) is required, use an analog phone in conjunction with an FXS port on the Cisco VG224 or ATA 187. In addition, most Cisco IP Phones support stutter dial tone.
- When you deploy immersive Cisco TelePresence rooms, ensure that ample room is provided to accommodate and provide for unimpeded movement of wheel chairs and other assistive conveyances.

Analog Endpoints

An analog gateway typically is used to connect analog devices such as fax machines, modems, telecommunications device for the deaf (TDD)/teletypewriter (TTY), and analog phones, to the VoIP network so that the analog signal can be packetized and transmitted over the IP network. Analog gateways also provide physical connectivity to the PSTN and other traditional telephony equipment such as PBXs and key systems. Analog gateways include Cisco IOS router-based analog interface or service modules as well as fixed-port standalone gateways. Generally analog gateways rely on Cisco Unified CM, Cisco Business Edition, Unified CM Express, and even Survivable Remote Site Telephony (SRST) for call control, supplementary services, and in some cases interface registration and configuration. Call control protocol support across Cisco analog gateways includes SIP, H.323, SCCP, and Media Gateway Control Protocol (MGCP).

Standalone Analog Gateways

Cisco standalone analog gateways, including the Cisco Analog Telephony Adapter (ATA) and Cisco VG Series Gateway, provide connectivity for analog devices such as fax machines, modems, TDD/TTY, paging systems, and analog phones, as well as one or more Ethernet ports for connecting to the IP network. Cisco standalone analog gateways support the FXS analog telephony interface port type only.

For more information on Cisco ATAs, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/hw/gatecont/ps514/index.html>

For more information on Cisco VG Series Gateways, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/hw/gatecont/ps2250/index.html>

Analog Interface Module

Cisco IOS router-based analog interface modules, including network modules (NMs) and voice interface cards (VICs), connect the PSTN and other legacy telephony equipment, including PBXs, analog telephones, fax machines, and key systems, to Cisco multiservice access routers such as the Cisco Integrated Services Router (ISR). Cisco IOS analog interface modules support a wide range of analog telephony interface port types, including FXS, FXO, T1/E1, E&M, and BRI.

Cisco IOS version support is critical for successful deployment of analog interface modules. For more information on Cisco IOS-based analog interface modules, including interface port type and Cisco IOS version support, refer to the data sheets and documentation listed at

http://www.cisco.com/en/US/products/ps10537/products_relevant_interfaces_and_modules.html#analogdigital

Deployment Considerations for Analog Endpoints

The following sections list important design considerations for deploying analog endpoints.

Analog Connection Types

The choice of analog connection type is typically dictated by the type of analog connection being made. For example, an FXS or E&M interface provides ring and dial tone for basic telephone handsets, while FXO interfaces are used for trunk or tie line connections to a PSTN or to an enterprise PBX. In all cases these interfaces indicate on-hook or off-hook status and the seizure of telephone lines.

With FXO and FXS analog connections there are two types of access signaling methods: loop start or ground start. The type of signaling used is ultimately determined by the type of service from the PSTN. Typically standard telephone land lines use loop start, but business telephone lines and trunks usually rely on ground start. A loop start line does not maintain any current on the circuit until it is in use, whereas a ground start line maintains some current on the line. The use of constant current on the ground start line typically requires specialized equipment on the PSTN side, which typically makes these lines more expensive than loop start lines. However, with ground start lines, because a loss of current on the line is immediately detected on the far side of the analog connection, the gateway or PBX gets immediate indication regarding connects and disconnects, thus providing better control over the connection. In addition, a ground start trunk reduces the possibility of "glare," or the collision of simultaneous incoming and outgoing calls on the line.

E&M interfaces support different signaling methods, including wink start and immediate start. Wink start is the most common form of E&M signaling, and it relies on a "wink" sequence (on-hook, off-hook, on-hook) indication from the far end in response to an initial off-hook indication at the call origination side before digits can be sent over the interface. In contrast, immediate start signaling relies on a brief pause rather than a response from the far end after the initial off-hook indication before digits are sent.

The analog interface type used in a particular deployment will ultimately be dictated by the interface supported by the PSTN provider or by the equipment deployed in the case of internal analog connections. In all cases, you should use the supported method of signaling for the analog connection type that provides the most visibility and control of the line. For example, with FXS or FXO, ground start is preferred over loop start because of the end-to-end line current which, when broken, can be detected immediately. Likewise, with E&M, wink start is preferred over immediate start because of the positive indication from the far end that digits can be sent.

For additional information on Cisco analog telephony signaling, refer to the documentation available at http://www.cisco.com/en/US/tech/tk652/tk653/tk754/tsd_technology_support_sub-protocol_home.html

Paging Systems

In some IP telephony deployments, the enterprise IP PBX is integrated with a paging system that allows users to call an extension on the system that forwards the audio broadcast to overhead loudspeakers. These overhead paging systems are useful in workshops, parking lots, and open plant areas where a called party is not near a telephone handset. Integration to these paging systems is done using an analog interface module port.

Cisco analog gateways and interface modules support all traditional analog port types used for paging system integration, including FXO, FXS, and E&M. When integrating with overhead paging systems, ensure that the appropriate analog interface module port type, signaling, and configuration are used as required by the paging system being integrated. The port type, signaling, and configuration will ultimately be dictated by the paging system.

An example of an E&M interface integration to an overhead paging system is available at

http://www.cisco.com/en/US/tech/tk652/tk653/technologies_configuration_example09186a008015094e.shtml

Quality of Service

When configuring network-level quality of service (QoS), Cisco analog gateways such as the standalone Cisco VG200 Series and the Cisco IOS-based analog interface modules can be trusted and their packet markings honored. By default they mark their voice media and signaling packets with appropriate Layer 3 values (voice media as DSCP 46 or PHB EF; call signaling as DSCP 24 or PHB CS3), which match Cisco QoS recommendations for appropriate voice media and signaling marking, so as to ensure end-to-end voice quality on a converged network.

Desk Phones

The Cisco IP Phone portfolio includes the following family of desk phones:

- [Cisco Unified IP Phone 7900 Series, page 8-8](#)
- [Cisco Unified IP Phone 6900 Series, page 8-9](#)
- [Cisco Unified IP Phone 8800 Series, page 8-10](#)
- [Cisco Unified IP Phone 8900 and 9900 Series, page 8-10](#)
- [Cisco Unified SIP Phone 3900 Series, page 8-11](#)
- [Cisco Desktop Collaboration Experience DX600 Series, page 8-11](#)

Cisco Unified IP Phone 7900 Series

The Cisco Unified IP Phone 7900 Series of endpoints consists of a wide range of models and feature sets. Models range from small single-line phones such as the Cisco Unified IP Phone 7911G to large eight-line phones such as the Cisco Unified IP Phone 7975G. In addition to the obvious and expected size differences between the various phone models, they vary in many other ways including: whether

they have an LCD display and, if so, what size; whether they have a built-in speakerphone; what speed the network port(s) supports and whether there is a port for PC network attachment; how many phone lines they support; how many fixed feature keys they have and whether they are programmable; and so forth. In general, all phones in the Unified IP Phone 7900 Series provide the same basic set of enterprise IP telephony features such as call hold, call transfer, call forwarding, and so forth. However, some phone models provide features and functions well beyond the traditional enterprise IP telephony feature set, including support for IP-based phone services to enable presence, messaging, mobility, security, and other network-based applications and services. The Cisco Unified IP 7900 Series supports both SCCP and SIP signaling protocols for registering and communicating with the Cisco call processing platforms.

In some cases additional line keys can be added to Unified IP Phone 7900 Series devices by physically attaching a key expansion module such as the Cisco Unified IP Phone Expansion Module 7916. This gives administrative assistants and other users the ability to answer and/or determine the status of a number of lines beyond the current line capability of their desk phone. Some Unified IP Phone 7900 Series models are capable of supporting up to two Cisco Unified IP Phone Expansion Modules, but the use of an external power adaptor may be required.

**Note**

When two Expansion Modules are used with a single phone, the second module must be the same model as the first one.

The Cisco Unified IP Conference Station 7937G, with its 360-degree room coverage, provides conference room speaker-phone technology for use in conferencing environments. The Unified IP Conference Station provides an external speaker and built-in microphones. Optional extension microphones can be added to extend microphone coverage in larger rooms. These devices support SCCP signaling protocols for registering and communicating with the Cisco call processing platforms.

For more information about the Cisco Unified IP Phone 7900 Series, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/hw/phones/ps379/index.html>

Cisco Unified IP Phone 6900 Series

The Cisco Unified IP Phone 6900 Series of endpoints includes a number of models. Models range from small, basic single-line phones such as the Cisco Unified IP Phone 6901 to larger, more advanced 12-line phones such as the Cisco Unified IP Phone 6961. In addition to the obvious and expected size differences between these various phone models, they vary in many other ways, including whether they have LCD displays, built-in speakerphone, PC port, and so forth. In general, all of the phones in the Unified IP Phone 6900 Series provide the same basic set of enterprise IP telephony features like such as hold, call transfer, call forwarding, and so forth. The Cisco Unified IP 6900 Series supports both SCCP and SIP signaling protocols for registering and communicating with the Cisco call processing platforms.

For more information about the Cisco Unified IP Phone 6900 Series, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps10326/index.html>

Deployment Considerations for the Cisco Unified IP Phone 6900 Series

The Cisco Unified IP Phone 6900 Series provides call features such as Direct Transfer and Direct Transfer Across Lines as well as the Join and Join Across Lines features. These features can operate over calls spanning multiple lines, and their operation can be opaque to CTI applications that monitor only the primary line on the phone. Therefore, in order for these applications to work properly and maintain control over the phone functions, it might be necessary to disable the call features. These features may

be disabled, in decreasing priority order, in either the specific phone configuration, the Common Device Profile configuration applicable to a group of phones that share the profile, or the enterprise-wide phone configuration.

Cisco Unified IP Phone 8800 Series

The Cisco Unified IP Phone 8800 Series of endpoints delivers a highly secure comprehensive Unified Communications feature set with support for wideband audio. For example, the Cisco Unified IP Conference Phone 8831 provides a wideband full-duplex audio speaker phone with both wired and Digital Equipment Cordless Telephony (DECT) wireless extension microphones for 360-degree coverage in conference room deployments. These endpoints support SIP signaling protocol for registering and communicating with the Cisco call processing platforms.

For more information about the Cisco Unified IP Phone 8800 Series, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/ps12965/index.html>

Cisco Unified IP Phone 8900 and 9900 Series

The Cisco Unified IP Phone 8900 and 9900 Series of endpoints provide a wide range of form-factors and physical characteristics, including models with and without LCD displays and speaker phones and with varying numbers of line keys. Likewise, some models in this series provide support for Bluetooth and/or 802.11, such as the Cisco Unified IP Phone 9971, while others do not. In general, all of the phones in the Unified IP Phone 8900 and 9900 Series provide the same set of enterprise IP telephony features such as call hold, call transfer, call forwarding, and so forth. The Cisco Unified IP Phone 8900 Series supports either SIP only or both SCCP and SIP signaling protocols (dependent on phone model) for registering and communicating with Cisco call processing platforms. The Cisco Unified IP Phone 9900 Series models support only SIP signaling when registering and communicating with call control.

For more information about the Cisco Unified IP Phone 8900 Series, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps10451/index.html>

For more information about the Cisco Unified IP Phone 9900 Series, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps10453/index.html>

The Cisco Unified IP 8900 and 9900 Series devices may also be equipped with up to three (dependent on phone model) Cisco Unified IP Color Key Expansion Modules for administrative assistants and others user who need to answer and/or determine the status of a number of lines beyond the current line capability of their phone. These modules extend the capability of the Cisco Unified IP Phone 8900 and 9900 Series desk phones by adding an additional LCDs and buttons.

Some Cisco Unified IP Phone 8900 and 9900 Series models provide video capabilities either through a built-in camera for the Cisco Unified IP Phone 8900 Series or through the Cisco Unified Video Camera add-on accessory for the Cisco Unified IP Phone 9900 Series.

For more information about the Cisco Unified IP Phone 9900 and 8900 Series accessories, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps10655/index.html>

Deployment Considerations for the Cisco Unified IP Phone 8900 and 9900 Series

The Cisco Unified IP Phone 8900 and 9900 Series provide call capabilities that generate JTAPI events that must be handled by applications that monitor the phone through CTI. These call features allow the user to cancel an in-progress transfer or conference, or to perform a join or direct transfer of calls across the same or different lines. If the monitoring applications have not been upgraded to versions that properly handle these events, unexpected application behavior could result, including applications that no longer have their view of the phone or call state in synchronization with the phone itself. Therefore, by default, all applications are restricted from monitoring or controlling these phones.

For applications that have been upgraded to properly handle these new events, or for applications that have verified that they are not impacted by these events, the administrator may enable the role of **Standard CTI Allow Control of Phones supporting Connected Xfer and conf** in the application or end-user configuration associated with the application. Only after this role has been enabled can the application monitor or control these phones.

Cisco Unified SIP Phone 3900 Series

The Cisco Unified SIP Phone 3900 Series provides cost-effective, entry-level endpoints that support a single line and provide a basic set of enterprise IP telephony capabilities and basic supplementary features such as mute, call hold, and call transfer. The Cisco Unified SIP Phone 3900 Series has a two-line liquid crystal display (LCD) screen and a half-duplex or full-duplex speakerphone (depending on the model). The Cisco Unified SIP Phone 3900 Series supports the SIP signaling protocols for registering and communicating with Cisco call processing platforms. For more information about the Cisco Unified SIP Phone 3900 Series, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/ps7193/index.html>

Cisco Desktop Collaboration Experience DX600 Series

The Cisco Desktop Collaboration Experience DX600 Series of endpoints delivers integrated Unified Communications, high-definition (HD) video, and collaboration applications and service. For example, the Cisco Desktop Collaboration Experience DX650 provides wideband audio and 1080p HD video for enterprise-class communications with an integrated 7 inch LCD multi-touch display and front-facing camera. This device runs the Android 4.0 operating system and provides access to a variety of integrated collaboration and communication applications for calendaring, corporate directory searches, email, Jabber IM and presence, visual voicemail, and WebEx conferencing as well as AnyConnect VPN for secure network attachment. In addition, as an open Android platform, the device is capable of accessing the Google Play store for access to many third-party applications that enable additional features and functionality. This endpoint also provides a variety of external interfaces for attaching accessories, including HDMI for external monitor connectivity, USB for keyboard, mouse, external webcam, or wired headset attachments, and Bluetooth for connecting a wireless headset.

The DX600 Series endpoints support SIP signaling protocol for registering and communicating with Cisco call processing platforms.

For more information about the Cisco Desktop Collaboration Experience DX600 Series, refer to the data sheets and documentation at

<http://www.cisco.com/en/US/products/ps12956/index.html>

Deployment Considerations for Cisco Desk Phones

The following sections list important design considerations when deploying Cisco desk phones.

Firmware Upgrades

Most commonly, and by default, IP phones upgrade their images using TFTP, which is a UDP-based protocol, from TFTP servers integrated into one or more of the call processing platforms. With this arrangement, all the phones obtain their images directly from these TFTP servers. This method works well for a relatively small number of phones or if all of the phones are located in a single campus region that has a LAN environment with essentially unlimited bandwidth.

For larger deployments that use centralized call processing, upgrading phones in branch offices that are connected to the central data center by low-speed WAN links, can require a large amount of data traffic over the WAN. The same set of files will have to traverse the WAN multiple times, once for each phone. Transferring this amount of data is not only wasteful of the WAN bandwidth but can also take a long time as each data transfer competes with the others for bandwidth. Moreover, due to the nature of TFTP protocol, some phones might be forced to abort their upgrades and fall back to the existing version of the code.



Note

During the upgrade, the Cisco Unified IP Phones 9900 and 8900 Series and Cisco Desktop Collaboration Experience DX600 Series stay in service, unlike the 7900 Series phones. The 9900, 8900 and DX600 Series phones download and store the new firmware in their memory while still maintaining their active status, and they reboot with the new firmware only after a successful download.

Two methods are available to alleviate problems created by the need to upgrade phones over the WAN. One method is to use a local TFTP server just for the upgrades. The administrator can place a TFTP server in branch offices (particularly in branches that have a larger number of phones, or whose WAN link is not speedy or robust), and can configure the phones in those offices to use that particular TFTP server just for new firmware. With this change, phones will retrieve new firmware locally. This upgrade method would require the administrator to pre-load the phone firmware on the TFTP server in the branch and manually configure the TFTP server address in the **load server** parameter in the affected phone configurations. Note that the branch router may be used as a TFTP server.

The second method to upgrade phones without using the WAN resources excessively is to use the Peer File Sharing (PFS) feature. In this feature, typically only one phone of each model in the branch downloads each new firmware file from the central TFTP server. Once the phone downloads the firmware file, it distributes that file to other phones in the branch. This method avoids the manual loading and configuration required for the load server method.

The PFS feature works when the same phone models in the same branch subnet arrange themselves in a hierarchy (chain) when asked to upgrade. They do this by exchanging messages between themselves and selecting the "root" phone that will actually perform the download. The root phone sends the firmware file to the second phone in the chain using a TCP connection; the second phone sends the firmware file to the third phone in the chain, and so on until all of the phones in the chain are upgraded. Note that the root phone may be different for different files that make up the complete phone firmware.

Power Over Ethernet

Deploying desk phones with inline power-capable switches enables these endpoints to derive power over the Ethernet network connection, thus eliminating the need for an external power supply as well as a wall power outlet. Inline power-capable switches with uninterruptible power supplies (UPS) ensures that power over Ethernet (PoE) capable IP desk phones continue to receive power during power failure situations. Provided the rest of the telephony network is available during these periods of power failure, then IP phones should be able to continue making and receiving calls.

Depending on the type of desk phone and the PoE standard supported by both the desk phone and the inline power-capable switch, in some cases the power budget of the inline powered switch port may be exceeded. This typically occurs when attaching key extension modules or other power consuming attachments such as USB cameras. In these situations, the phone may need to be powered using a wall outlet and external power supply or else the switch providing the power may need to be upgraded.

**Note**

In addition to using the inline power from the access switch or local wall power, a Cisco Unified IP Phone can also be supplied power by a Cisco Unified IP Phone power injector. The Cisco Unified IP Phone power injector connects Cisco Unified IP Phones to Cisco switches that do not support inline power or to non-Cisco switches. The Cisco Unified IP Phone power injector is compatible with most Cisco Unified IP Phones. It has two 10/100/1000 Base-T Ethernet ports. One Ethernet port connects to the switch access port and the other connects to the Cisco Unified IP Phone.

Quality of Service

When configuring network-level quality of service (QoS), Cisco desk phones such as the Cisco Unified IP Phone 7900, 8900, 9900, and DX600 Series can be trusted and their packet markings honored. By default these endpoints mark their voice media and signaling packets with appropriate Layer 3 values (voice media as DSCP 46 or PHB EF; call signaling as DSCP 24 or PHB CS3), which match Cisco QoS recommendations for appropriate voice media and signaling marking, to ensure end-to-end voice quality on a converged network. While many Cisco desk phones support the attachment of a desktop computer, Cisco desk phones are capable of separating the voice and data traffic, placing voice traffic onto the voice VLAN and data traffic from the desktop onto the data VLAN. This enables the network to extend trust to the phone but not to the PC port of the phone. However, for multipurpose devices such as the Cisco Desktop Collaboration Experience DX650, which is capable of generating both voice and data traffic without an attached desktop computer, both voice and data traffic will traverse the same VLAN. In these cases, whether the device is attached to the voice or data VLAN, extending trust to these devices might not be advisable. Instead, re-marking the traffic based on port and protocol will ensure that all traffic is appropriately marked regardless of the VLAN it traverses.

**Note**

While many Cisco desk phones support Link Layer Discovery Protocol for Media Endpoint Devices (LLDP-MED), they do so only for VLAN and Power over Ethernet negotiation. Cisco Unified IP Phones do not honor DSCP and CoS markings provided by LLDP-MED.

SRST and Unified CME as SRST

When deploying Cisco desk phones in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. By leveraging Survivable Remote Site Telephony (SRST) or Cisco Unified Communications Manager Express (Unified CME) as SRST on a Cisco IOS router in each branch

location, basic IP telephony services can be maintained for the desk phones when connectivity to the centralized call processing platform is lost. However, the set of available user-facing features is much smaller when a device is registered to SRST than when the phone is registered to Unified CM.

Video Endpoints

Cisco video endpoints provide IP video telephony features and functions similar to IP voice telephony, enabling users to make point to point and point to multi-point video calls. Cisco offers the following video-capable endpoints:

- Cisco Jabber software-based desktop clients such as Cisco Jabber for Windows
- Cisco Unified IP Phone 9900 Series with the optional USB camera attachment.
- Cisco Unified IP Phones 8900 Series with built-in camera
- Cisco Desktop Collaboration Experience DX600 Series with built-in camera or USB attached camera
- Cisco TelePresence System 500, 1100, C, EX, MX, SX, and TX Series

Cisco video endpoints deliver high-quality video for all user types and environments within any organization. Cisco video endpoints are classified into families based on the features they support, hardware screen size, and environment where the endpoint is deployed. This section categorizes the Cisco video endpoint families into personal, multipurpose, and immersive endpoints groups.

Personal Video Endpoints

Personal video endpoints provide a high-quality, face-to-face video calling experience for personal workspaces.

Cisco Jabber Desktop Video

Cisco Jabber software-based desktop clients, such as Cisco Jabber for Windows, are able to send and receive video when running on a desktop computer with an integrated or USB attached camera. These video-capable software-based endpoints register and communicate with Unified CM call control and operate as a SIP single-line voice and video enabled phone. These endpoints support the primary and backup registration redundancy mechanisms as provided by Unified CM. The Cisco Jabber software-based endpoint processes video on the computer where it is installed. The quality of the decoding and encoding depends on the availability of CPU and memory resources on that computer.

For additional information on Cisco Jabber desktop clients, refer to [Software-Based Endpoints](#), page 8-22.

For more information about the video capabilities of Cisco Jabber for Windows, refer to the data sheet and product documentation available at

<http://www.cisco.com/en/US/products/ps12511/index.html>

Cisco Jabber Video for TelePresence

Cisco Jabber Video for TelePresence extends the reach of TelePresence. Jabber Video works with a compatible PC or Mac and a webcam or Cisco TelePresence PrecisionHD camera to provide high-definition video communications to mobile workers, allowing them to connect to TelePresence

systems. Cisco Jabber Video for TelePresence is a SIP video-only client that is used with the Cisco TelePresence Video Communication Server (Cisco VCS) but does not employ the same common set of interfaces as the other Jabber desktop clients such as Cisco Jabber for Windows and Mac.

For more information on Cisco Jabber Video for TelePresence, refer to the data sheet and product documentation at

<http://www.cisco.com/en/US/products/ps11328/index.html>

Cisco Unified IP Phone 8900 and 9900 Series

The Cisco Unified IP Phones 8900 and 9900 Series are capable of transmitting video and receiving and displaying video natively on their screens. With the built-in camera (8941 and 8945) or optional, specially designed USB camera attachment (9900 Series), they can also transmit video. The screens on these phones can display a variety of video resolutions and frame rates. The video capabilities of these phones can be enabled and disabled or tuned as desired from the Cisco call control platform configuration pages.

These devices register and communicate with Unified CM using either SCCP or SIP signaling protocols in the case of the 8900 Series video-capable phones or via SIP-only in the case of the 9900 Series phones. Cisco recommends using SIP signaling for 8900 and 9900 Series phones. For more information about the Cisco Unified IP Phone 8900 and 9900 Series video capabilities, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps10453/index.html>

Cisco Desktop Collaboration Experience DX600 Series

The Cisco Desktop Collaboration Experience DX600 Series endpoints are capable of transmitting video by means of the built-in front-facing camera or USB attached external camera. These endpoints are capable of receiving and displaying video natively on their screens with a variety of video resolutions and frame rates. The video capabilities of these phones can be enabled and disabled or tuned as desired from the Cisco call control platform configuration pages.

These devices register and communicate with Unified CM using SIP signaling protocol.

For more information about the Cisco Desktop Collaboration Experience DX600 Series video capabilities, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps12956/index.html>

Cisco TelePresence System EX Series

The Cisco TelePresence System EX Series video endpoints take the personal desktop solution to a next level of experience with support for full high definition (HD) video calls and added features such as content sharing. EX Series models include the Cisco TelePresence System EX60 and EX90. The EX Series video endpoint models vary in screen size as well as viewing angle and video resolution, but both deliver near equivalent calling features. The EX90 has a wider screen with support for the multisite feature that provides the ability to add participants into a Cisco TelePresence call and dual display for content sharing.

The Cisco TelePresence System EX Series video endpoints register and communicate with Unified CM by means of the SIP signaling protocol. When registering to Cisco VCS these endpoints can use either H.323 or SIP signaling protocol; however, Cisco recommends using SIP signaling unless integration with other H.323 endpoints or systems is required.

For more information about the Cisco TelePresence System EX Series video endpoints, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11327/index.html>

Cisco TelePresence System 500 and 1100

The Cisco TelePresence System 500 and 1100 video endpoints take the personal desktop solution to a next level of experience with large screens and support for full high-definition (HD) video calls and added features such as content sharing. These video endpoint models vary in screen size, but both deliver near equivalent calling features. The Cisco TelePresence System 1100 video endpoints have a larger screen and fit well in both personal offices and small multi-purpose conference rooms.

The Cisco TelePresence System 500 and 1100 video endpoints register and communicate with Unified CM by means of the SIP signaling protocol.

For more information about the Cisco TelePresence System 500 video endpoint, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps9599/index.html>

For more information about the Cisco TelePresence System 1100 video endpoint, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps10521/index.html>

Multipurpose Video Endpoints

Multipurpose video endpoints enable any size meeting room to become a telepresence room by providing high quality point-to-point or multipoint video collaboration with content sharing.

Cisco TelePresence System MX Series

The MX Series of Cisco TelePresence endpoints provide highly integrated room systems that are classified as multipurpose room systems. These video endpoints are simple to use and easy to install, providing video calling and content sharing during presentations. They are cost-effective endpoints that can transform any room or existing meeting space into a multipurpose conference room providing full high definition (HD) video calling. There are two variants of MX Series:

- MX300 has a 55 inch display and an integrated TelePresence system
- MX200 has a 42 inch display

These endpoints register to Unified CM using the SIP signaling protocol. When registering to VCS these endpoints can use either H.323 or SIP signaling protocol; however, Cisco recommends using SIP signaling unless integration with other H.323 endpoints or systems is required.

For more information about the Cisco TelePresence System MX Series of video endpoints, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11776/index.html>

Cisco TelePresence SX20 Quick Sets

The Cisco TelePresence SX20 Quick Sets are flexible integrators that can turn any flat-panel display into a powerful Cisco TelePresence system. SX20 Quick Sets are designed for HD video and multiparty conferencing, with the flexibility to accommodate various room sizes. This is an ideal solution for small to mid-size business and enterprises looking for a cost effective TelePresence-enabled conference room solution. Additionally the SX20 Quick Sets support a dual display option for presentation and content sharing, and the multisite feature provides the ability to add up to three more participants into a Cisco TelePresence call.

These endpoints register to Unified CM using the SIP signaling protocol. When registering to VCS these endpoints can use either H.323 or SIP signaling protocol; however, Cisco recommends using SIP signaling unless integration with other H.323 endpoints or systems is required.

For more information about the Cisco TelePresence SX Quick Set video endpoint, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11424/index.html>

Cisco TelePresence System Integrator C Series

These codecs are powerful and flexible Cisco TelePresence and collaboration engines delivering full high definition (HD) content. They are customizable according to deployment requirements. There are four Integrator C Series models:

- C90 supports five simultaneous video inputs and is ideal for TelePresence and collaboration studios and boardrooms
- C60 supports three simultaneous video inputs and is ideal for TelePresence and collaboration studios and boardrooms
- C40 is an integrator package that can be connected to any flat-panel display

All of these models support the multisite feature that provides the ability to add up to three more participants into a Cisco TelePresence call.

For more information about the Cisco TelePresence System Integrator C Series video endpoints, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11422/index.html>

Immersive Video Endpoints

Immersive video endpoints enable the best possible in-person telepresence video collaboration experience, where attendees across multiple locations feel as though they are in the same room.

Cisco TelePresence TX9000 Series

The Cisco TelePresence TX9000 Series raises the standard for "in-person" collaboration. The three-screen Cisco TelePresence system features a state-of-the-art industrial design that allows the most natural interactions possible among participants. It comes in two variants: the one-row TX9000 system that seats up to six people and the two-row TX9200 system for up to 18 people. These systems are capable of delivering three simultaneous high-definition video streams and one high-definition, full-motion content-sharing stream for exceptional visibility. These endpoints register to Unified CM using the SIP signaling protocol.

For more information about the Cisco TelePresence TX9000 Series immersive video systems, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps12453/index.html>

Cisco TelePresence TX1300 Series

The TX1300 Series brings the immersive power of Cisco TelePresence into multi-purpose conference rooms. The Cisco TX1300 Series endpoints consist of a single screen with a three-camera clustered system. These systems can support meetings of up to six people in a general-purpose conference room. These endpoints register to Unified CM using the SIP signaling protocol.

For more information about the Cisco TelePresence TX1300 Series immersive video systems, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps10340/index.html>

General Deployment Considerations for Video Endpoints

The following sections list important design considerations for deploying video endpoints.

Quality of Service

When configuring network-level quality of service (QoS), Cisco video endpoints (including Cisco Unified IP Phone 8900 and 9900 Series, Cisco Desktop Collaboration Experience DX600 Series, and Cisco TelePresence System devices) generally mark traffic at Layer 3 according to Cisco general QoS guidelines related to voice and video packet marking (voice media as DSCP 46 or PHB EF; desktop video media as DSCP 34 or PHB AF41; telepresence video media as DSCP 32 or PHB CS4; call signaling as DSCP 24 or PHB CS3), and therefore these devices can be trusted. In the case of personal desktop video endpoints, including the Cisco Unified IP Phone 8900 and 9900 Series and Cisco Desktop Collaboration Experience DX600 Series devices, both voice and video media packets are marked as DSCP 34 or PHB AF41 to preserve lip synchronization during a video call.

While proper network QoS configuration is essential even when the endpoint marking is trusted, Cisco recommends ensuring that sufficient bandwidth is provisioned on the network and then using network-based policing and rate limiting to ensure that all endpoints do not consume more network bandwidth than they should. Software-based video-capable endpoints do present challenges when they do not or cannot mark traffic appropriately. In these situations, typical guidance is to re-mark media and signaling traffic within the network from best-effort to appropriate and recommended values (voice media as DSCP 46 or PHB EF; desktop video and voice media for video calls as DSCP 34 or PHB AF41; telepresence video media as DSCP 32 or PHB CS4; call signaling as DSCP 24 or PHB CS3) based on protocols and/or port numbers.

In the case of software-based Cisco Jabber for Windows, appropriate Layer 3 DSCP QoS marking can be applied to audio and video streams based on voice and video media source port numbers using Microsoft Windows group policies.

Alternatively, Cisco Jabber for Windows traffic flows may receive media flow-based priority treatment on a Cisco Medianet-enabled network. In combination with Cisco Prime Collaboration Manager and the Cisco Media Services Interface service on the Windows desktop, media flows can be prioritized by Cisco IOS routers with Medianet enabled.

For more information about Cisco Jabber for Windows QoS with Microsoft Windows group policies and Cisco Medianet-enabled networks, refer to the Quality of Service configuration information in the latest version of the *Cisco Jabber for Windows Installation and Configuration Guide*, available at

http://www.cisco.com/en/US/products/ps12511/prod_installation_guides_list.html

**Note**

While some Cisco video-capable endpoints support Link Layer Discovery Protocol for Media Endpoint Devices (LLDP-MED), they do so only for VLAN and Power over Ethernet negotiation. Cisco video endpoints do not honor DSCP and CoS markings provided by LLDP-MED.

For more information on video endpoint network bandwidth consumption and QoS marking and classification, see the section on [WAN Quality of Service \(QoS\)](#), page 3-37.

Inter-VLAN Routing

When deploying video endpoints on networks with voice and data VLAN separation, it is important to consider software-based video-capable endpoints as well as hardware-based video endpoints that need to access resources. Because software-based endpoints running on a desktop computer are primarily attached to the data VLAN, inter-VLAN routing should be configured and allowed so that voice traffic from these endpoints on the data VLAN can reach endpoints on the voice VLAN. Likewise, if hardware-based video endpoints such as the Cisco TelePresence System endpoints need access to network resources such as directory or management services deployed on the data VLAN, inter-VLAN routing must be allowed.

SRST and Unified CME as SRST

When deploying video endpoints in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. By deploying SRST or Unified CME as SRST on a Cisco IOS router in each branch location, basic IP telephony services can be maintained for most video endpoints when connectivity to the centralized call processing platform is lost. However, the set of available user-facing features is much smaller when a video endpoint is registered to SRST than when the application is registered to Unified CM. Specifically, video endpoint devices registered to SRST will be capable of making and receiving only voice calls (audio-only). SRST is not supported with the Cisco TelePresence System video endpoints.

Video Interoperability

Video interoperability is the audio and video support for point-to-point calls between Cisco TelePresence System video endpoints, other Cisco Collaboration video endpoints, and third-party video endpoints. Previously, video interoperability between different families of video endpoints was possible only with the insertion of a video component between endpoints, such as a video transcoder or a multipoint control unit (MCU).

Cisco Unified CM not only offers native video interoperability between different video endpoint family types, but also provides better video interoperability in general with H.264 codec negotiation in SIP and H.323 protocols and enable the endpoints to negotiate high definition (HD) resolutions when available. Video interoperability, however, is dependent on the endpoints to support the interoperation.

Video interoperability in Unified CM also enables Cisco TelePresence System video endpoints to communicate with non-video endpoints, provided that the installed firmware supports such interoperability. For further information, refer to the *Cisco TelePresence Interoperability Database*, available at

<https://tp-tools-web01.cisco.com/start/>

Additionally, Cisco Unified CM provides support for enhanced interoperability with call agents other than Unified CM. Through scripting, Unified CM supports the following features:

- SIP transparency — The ability to pass through known and unknown message components
- SIP normalization — Transformations on inbound and outbound SIP messages and content bodies

The primary motivation for video interoperability support is to facilitate the interaction of a diverse set of video endpoints without the need for deploying an expensive hardware-based DSP infrastructure that would otherwise be required. There are additional benefits that can be derived from the use of advanced conferencing and transcoding resources (for example, active presence where participants of multi-point conferences can see the active speaker); however, the desired feature set and video calling needs will dictate when and where those advanced resources would be required.

The following sections present general considerations and recommendations for the use of video interoperability:

- [Video Interoperability Architecture, page 8-20](#)
- [Design Considerations for Video Interoperability, page 8-21](#)

Video Interoperability Architecture

The video interoperability architecture includes the following elements:

- Video interoperability support available with Cisco Unified CM
- Two different video endpoint family types (Cisco TelePresence System video endpoints, other Cisco Collaboration video endpoints such as the Cisco Unified IP Phone 9971, or third-party endpoints) engaged in a video call

The following sections offer further information about the scope of the video interoperability support:

- [Video Interoperability Test Cases, page 8-20](#)
- [Limitations of Video Interoperability, page 8-20](#)

Video Interoperability Test Cases

In most cases a video endpoint that supports SIP or H.323 without using proprietary signaling would be able to interoperate with a Cisco Collaboration video endpoint that supports video interoperability. For specific information on the scope of the interoperability between common sets of deployed devices and general information about the testing that was conducted to validate these more common examples of interoperability, refer to the *Cisco Unified Communications System Test Results for IP Telephony*, available at

http://www.cisco.com/en/US/docs/voice_ip_comm/uc_system/unified/communications/system/ucstart.htm

Limitations of Video Interoperability

While video interoperability support attempts to enable any-to-any point-to-point video call interoperability, it is important to note that not all features of an individual video endpoint can be supported when interoperating with another endpoint. There are many reasons for this. For example, incompatibilities between different call control protocols could render a feature unavailable or offer a different representation of that feature. H.264 video media parameters can be represented differently in

H.323 than in SIP, as another example. H.323 also does not have support for presence, but presence is quite commonly supported in SIP. Skinny Client Control Protocol (SCCP) does not have any notion of application sharing, which is commonly available in SIP and H.323 endpoint implementations. For instance, an SCCP user trying to share his/her PC screen would be hampered because Binary Flow Control Protocol (BFCP) and H.239 are not available with SCCP.

Design Considerations for Video Interoperability

The following areas should be considered when implementing the video interoperability capabilities of Unified CM:

- [Guideline and Restrictions for Video Interoperability, page 8-21](#)
- [Quality of Service \(QoS\) and Call Admission Control Considerations for Video Interoperability, page 8-21](#)

Guideline and Restrictions for Video Interoperability

The following guidelines and restrictions apply with regard to video interoperability in a Unified CM deployment:

- If H.323 or SCCP protocols are used in conjunction with video interoperability, Unified CM will support only a single H.264 payload and the packetization mode is treated as 0. An example side effect (but not the only one) of this circumstance is the fact that 1080p resolution is not available with these protocols because 1080p requires packetization mode 1.
- If multiple payloads are presented by an H.323 or SCCP endpoint engaged in a video interoperability call, Unified CM will use only the payload with the lowest codec profile. This, in turn, could result in less than the highest supported resolution being selected for the call.
- If a SIP endpoint omits the **level-asymmetry-allowed** parameter in the Session Description Protocol (SDP), Cisco products will assume that the endpoint can support asymmetric resolution transmission. Therefore, different receiving and sending video resolutions could be negotiated during a call.
- If a call is processed with video interoperability while Unified CM is performing protocol interworking with SIP and H.323, the H.323 video endpoint must honor the proposed dynamic payload number specified by the SIP side, which means that no re-negotiation to a different payload would be supported.
- Unified CM will not negotiate Real-Time Transport Control Protocol (RTCP) feedback if the video call invokes a media termination point (MTP) or transcoder.

Quality of Service (QoS) and Call Admission Control Considerations for Video Interoperability

There are no changes to the configuration of regions and locations in Unified CM as a result of video interoperability support. However, regions play a significant role in determining the resolution between groups of endpoints, and they can be used to maximize or minimize the resolution that these devices use when interoperating. The **Max Video Call Bit Rate** field in the regions settings is used to determine the amount of bandwidth and, thus, the resolution that endpoints are able to negotiate.

For further information about QoS and call admission control with native video interoperability, see the section on [Call Admission Control Design Recommendations for TelePresence Video Interoperability Architectures, page 13-42](#).

Software-Based Endpoints

A software-based endpoint is an application installed on a client desktop computer that registers and communicates with Cisco call processing platforms for voice and video services. In addition, these endpoint software client applications may provide collaboration features and services such as messaging, presence, directory access, and conferencing. Software-based endpoint desktop client applications include Cisco IP Communicator as well as Cisco WebEx Connect and Cisco Jabber.

Cisco IP Communicator

Cisco IP Communicator is a Microsoft Windows-based application that provides enterprise IP phone functionality to desktop computers. This application provides enterprise-class IP voice calling for remote users, telecommuters, and other mobile users. Cisco IP Communicator supports both SCCP and SIP signaling protocols for registering and communicating with Cisco call processing platforms. For more information about Cisco IP Communicator, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/sw/voicesw/ps5475/index.html>

Cisco Jabber Desktop Clients

Cisco Jabber desktop clients enable integration of collaboration services, including audio, video, web collaboration, visual voicemail, and so forth, into a software-based desktop application. Cisco Jabber allows desktop application users to access a variety of communication and collaboration services as provided by back-end collaboration application servers such as Cisco Unified Communications Manager (Unified CM), Cisco Unity Connection, Cisco WebEx, and Lightweight Directory Access Protocol (LDAP)-compliant directories. Cisco WebEx Connect desktop clients are also capable of leveraging Cisco Unified CM for voice calling and Cisco Unity Connection for visual voicemail as well as the IM and presence capabilities provided by the Cisco WebEx Messenger cloud service. The Cisco Unified Client Services Framework device type in Cisco Unified CM enables phone registration and communication for Cisco WebEx Connect and Cisco Jabber desktop applications, and it operates in either softphone mode or deskphone mode to control a Cisco Unified IP Phone.

Softphone Mode of Operation

For the Cisco WebEx Connect and Cisco Jabber desktop applications to operate in softphone mode, a Cisco Unified Client Services Framework device must be configured in Cisco Unified CM. This device type enable the Cisco Jabber and Cisco WebEx Connect applications to operate as a SIP-based single-line Cisco Unified IP Phone and will support the full registration and redundancy mechanisms of a Cisco Unified IP Phone.

Deskphone Control Mode of Operation

When the Cisco Jabber or Cisco WebEx Connect desktop application operates in deskphone control mode, the application uses CTI/JTAPI to control an associated Cisco Unified IP Phone. These clients use the Cisco CallManager Cisco IP Phone Services (CCMCIP) or User Data Service (UDS) from Unified CM to provide a listing of valid Cisco Unified IP Phones to control.

The following design considerations should be taken into account when deploying Cisco Jabber and other desktop applications:

- The administrator must determine how to install, deploy, and configure desktop applications in their organization. Cisco recommends using a well-known installation package such as Altris to install the desktop application, and use Group Policies to configure the user registry settings for the required components such as TFTP, CTI Manager, CCMCIP, UDS, and LDAP server IP addresses and other pertinent information.
- The user ID and password configuration of the client desktop application user must match the user ID and password of the user stored in the LDAP server to allow for seamless integration of the Unified Communications and back-end directory components.
- The directory number configuration on Cisco Unified CM and the telephoneNumber attribute in LDAP should be configured with a full E.164 number. A private enterprise dial plan can be used, but it might require use of application dial rules and directory lookup rules.
- The deskphone mode for control of a Cisco Unified IP Phone uses CTI; therefore, when sizing a Unified CM deployment, you must also account for other applications that require CTI usage. For more information on CTI system sizing, refer to the section on [Applications and CTI, page 27-22](#).

For additional information about the Cisco WebEx Messenger service (formerly Cisco WebEx Connect service), Cisco WebEx Connect, and Cisco Jabber, see the chapter on [Cisco Collaboration Clients, page 21-1](#).

For more information about Cisco Jabber for Windows, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps12511/index.html>

For more information about the Cisco Jabber for Mac, refer to the data sheets and product documentation at

<http://www.cisco.com/en/US/products/ps11764/index.html>

For more information about the Cisco WebEx Messenger service, Cisco WebEx Connect, and Cisco Unified Communications Integration, refer to the product information at

<http://www.cisco.com/en/US/products/ps10528/index.html>

General Deployment Considerations for Software-Based Endpoints

The following sections list important design considerations for deploying software-based endpoints.

Quality of Service

While some software-based client applications do mark their traffic in accordance with QoS marking best practices, many applications do not. Further, even when the application does properly mark traffic, the underlying operating system or hardware may not honor the markings. Given the general unpredictability and unreliability of traffic marking coming from desktop computers, as a general rule these traffic markings should not be trusted. This means that all traffic flows must be re-marked by the

network based on protocol and/or port numbers, with real-time traffic flows being marked based on best practices. This includes re-marking of voice-only call media with DSC 46 or PHB EF, video call media (including voice) with DSCP 34 or PHB AF41, and call signaling with DSCP 24 or PHB CS3. These markings along with a properly configured network infrastructure ensure priority treatment for voice-only call media and dedicated bandwidth for video call media and call signaling. In addition to re-marking of software-based endpoint traffic, Cisco recommends using network-based policing and rate limiting to ensure that the software-based endpoint does not consume too much network bandwidth. This can occur when the desktop computer generates too much data traffic or when the endpoint application misbehaves and generates more voice and/or video media and signaling traffic than would be expected for a typical call. In cases where third-party software is used to fully control desktop computer network traffic marking, administrators may decide to trust desktop computer marking, in which case re-marking of packets would not be required. Network-based policing and rate limiting is still recommended to protect the overall network in case of a misbehaving endpoint.

In the case of software-based Cisco Jabber for Windows, appropriate Layer 3 DSCP QoS marking can be applied to audio and video streams based on voice and video media source port numbers using Microsoft Windows group policies.

Alternatively, Cisco Jabber for Windows traffic flows may receive media flow-based priority treatment on a Cisco Medianet-enabled network. In combination with Cisco Prime Collaboration Manager and the Cisco Media Services Interface service on the Windows desktop, media flows can be prioritized by Cisco IOS routers with Medianet enabled.

For more information about Cisco Jabber for Windows QoS with Microsoft Windows group policies and Cisco Medianet-enabled networks, refer to the Quality of Service configuration information in the latest version of the *Cisco Jabber for Windows Installation and Configuration Guide*, available at

http://www.cisco.com/en/US/products/ps12511/prod_installation_guides_list.html

Inter-VLAN Routing

Because software-based endpoints run on a desktop computer usually deployed on a data VLAN, when software-based endpoints are deployed on networks with voice and data VLAN separation, inter-VLAN routing should be configured and allowed so that voice traffic from these endpoints on the data VLAN can reach endpoints on the voice VLAN.

SRST and Unified CME as SRST

When deploying Cisco software-based endpoint desktop applications in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. By using SRST or Unified CME as SRST on a Cisco IOS router in each branch location, basic IP telephony services can be maintained for software-based endpoints when connectivity to the centralized call processing platform is lost. However, the set of available user-facing features is much smaller when a desktop software-based endpoint is registered to SRST than when the application is registered to Unified CM.

Wireless Endpoints

Cisco wireless endpoints rely on an 802.11 wireless LAN (WLAN) infrastructure for network connectivity and to provide IP telephony functionality and features. This type of endpoint is ideal for mobile users that move around within a single enterprise location or between enterprise locations or environments where traditional wired phones are undesirable or problematic. Cisco offers the following voice and video over WLAN (VVoWLAN) IP phones:

- Cisco Unified Wireless IP Phones, including the Cisco Unified Wireless IP Phone 7925G, 7925G-EX, and 7926G
- Cisco Unified IP Phone 9971
- Cisco Desktop Collaboration Experience DX600 Series

All are hardware-based phones with built-in radio antenna. The Cisco Unified Wireless IP Phones as well as the wirelessly attached Cisco Unified IP Phone 9971 enable 802.11b, 802.11g, or 802.11a connectivity to the network. The Cisco Desktop Collaboration Experience DX600 Series endpoints enable 802.11a, 802.11b, 802.11g, and 802.11n wireless connectivity. The Cisco Unified Wireless IP Phones register and communicate with Cisco call processing platforms using SCCP signaling protocol, while the Cisco Unified IP Phone 9971 and Cisco Desktop Collaboration Experience DX600 Series endpoints use the SIP signaling protocol to register and communicate with Cisco call processing platforms.

For more information about the Cisco Unified Wireless IP Phones, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/hw/phones/ps379/index.html>

For more information about the Cisco Unified IP Phone 9971, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps10453/index.html>

For more information about the Cisco Desktop Collaboration Experience DX600 Series endpoints, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps12956/index.html>

General Deployment Considerations for Wireless Endpoints

The following sections list important design considerations for deploying wireless endpoints.

Network Radio Frequency Design and Site Survey

Before deploying wireless endpoints, you must ensure your WLAN radio frequency (RF) design minimizes same-channel interference while also providing sufficient radio signal levels and non-adjacent channel overlap so that acceptable voice and video quality can be maintained as the device moves from one location to another. In addition, you must perform a complete WLAN site survey to verify network RF design and to ensure that appropriate data rates and security mechanisms are in place. Your site survey should take into consideration which types of antennas will provide the best coverage, as well as where sources of RF interference might exist. Even when using third-party site survey tools, Cisco highly recommends that you verify the site survey using the wireless endpoint device itself because each endpoint or client radio can behave differently depending on antenna sensitivity and survey application limitations. Cisco Unified Wireless IP Phones and the Cisco Unified IP Phone 9971 provide a built-in site survey tool that enables easy verification of the surrounding WLAN network channels and

signal strength. Cisco recommends relying on the 5 GHz WLAN band (802.11a/n) whenever possible for connecting wireless endpoints capable of generating voice and video traffic. 5 GHz WLANs provide better throughput and less interference for voice and video calls. Refer to the section on [Wireless LAN Infrastructure](#), page 3-54, for more information about wireless network design.

Security: Authentication and Encryption

When deploying wireless endpoints, it is important to consider the security mechanisms used to control access to the network and to protect the network traffic. Cisco wireless endpoints support a wide range of authentication and encryption protocols including WPA, WPA2, EAP-FAST, PEAP, and so forth. Choose an authentication and encryption method that is supported by the WLAN infrastructure and the endpoint devices you deploy, and one that aligns with IT security policies. In addition, ensure that the authentication and encryption method chosen supports a fast rekeying method such as Cisco Centralized Key Management (CCKM) so that active voice and video calls can be maintained when the device is roaming from one location in the network to another.



Note

In dual-band WLANs (those with both 2.4 GHz and 5 GHz bands), it is possible to roam between 802.11b/g and 802.11a with the same SSID, provided the client is capable of supporting both bands. However, with some devices this can cause gaps in the voice or video path. In order to avoid these gaps, use only one band for voice and video communications.

Wireless Call Capacity

When deploying wireless devices and enabling wireless device roaming within the enterprise WLAN, it is also important to consider the device connectivity and call capacity of the WLAN infrastructure. Oversubscription of the WLAN infrastructure in terms of number of devices or number of active calls will result in dropped wireless connections, poor voice and video quality, and delayed or failed call setup. The chances of oversubscribing a deployment of voice and video over WLAN are greatly minimized by deploying sufficient numbers of WLAN access points (APs) to handle required call capacities. AP call capacities are based on the number of simultaneous bidirectional streams that can be supported in a single channel cell area. The general rule for VVoWLAN call capacities is as follows:

- Maximum of 27 simultaneous VoWLAN bidirectional streams per 802.11g/n (2.4 GHz) channel cell with Bluetooth disabled or per 802.11a/n (5 GHz) channel and 24 Mbps or higher data rates enabled.
- Maximum of 8 simultaneous VVoWLAN bidirectional streams per 802.11g/n (2.4 GHz) channel cell with Bluetooth disabled or per 802.11a/n (5 GHz) channel cell assuming a video resolution of 720p (high-definition) and video bit rate of up to 1 Mbps.

These call capacity values are highly dependent upon the RF environment, the wireless handset features, and underlying WLAN system features. Actual capacities for a particular deployment could be less.



Note

A single call between two wireless endpoints associated to the same AP is considered to be two simultaneous bidirectional streams.

The above capacities are based on voice activity detection (VAD) being disabled and a packetization sample size of 20 milliseconds (ms). VAD is a mechanism for conserving bandwidth by not sending RTP packets while no speech is occurring during the call. However, enabling or disabling VAD, also referred to as Silence Suppression, is sometimes a global configuration depending on the Cisco call control

platforms. Thus, if VAD is enabled for wirelessly attached Cisco Unified IP Phones, then it may be enabled for all devices in the deployment. Cisco recommends leaving VAD (Silence Suppression) disabled to provide better overall voice quality.

At a sampling rate of 20 ms, a voice call will generate 50 packets per second (pps) in either direction. Cisco recommends setting the sample rate to 20 ms for almost all cases. By using a larger sample size (for example, 30 or 40 ms), you can increase the number of simultaneous calls per AP, but a larger end-to-end delay will result. In addition, the percentage of acceptable voice packet loss within a wireless environment decreases dramatically with a larger sample size because more of the conversation is missing when a packet is lost. For more information about voice sampling size, see the section on [Bandwidth Provisioning, page 3-45](#).

Bluetooth Support

The Cisco Unified Wireless IP Phones 7925G, 7925G-EX, and 7926G, the Cisco Unified IP Phone 9971, and the Cisco Desktop Collaboration Experience DX600 Series endpoints are Bluetooth-enabled devices. The Bluetooth radio or module within these wireless Cisco Unified IP Phones provides the ability to support Bluetooth headsets with the phones. Because Bluetooth devices use the same 2.4 GHz radio band as 802.11b/g devices, it is possible that Bluetooth and 802.11b/g devices can interfere with each other, thus resulting in connectivity issues.

While the Bluetooth and 802.11 WLAN radios co-exist in the Cisco Unified Wireless IP Phones, Cisco Unified IP Phone 9971, and Cisco Desktop Collaboration Experience DX600 Series endpoints, greatly reducing and avoiding radio interference between the Bluetooth and 802.11b/g radio, the Bluetooth radio in these wirelessly attached phones can cause interference for other 802.11b/g devices deployed in close proximity. Due to the potential for interference and disruption of 802.11b/g WLAN voice and video devices (which can result in poor voice and video quality, de-registration, and/or call setup delays), Cisco recommends deploying all WLAN voice and video devices on 802.11a, which uses the 5 GHz radio band. By deploying wireless phones on the 802.11a radio band, you can avoid interference caused by Bluetooth devices.



Note

Using Bluetooth wireless headsets with the battery-powered Cisco Unified Wireless IP Phones will increase battery power consumption on your phone and will result in reduced battery life.

Quality of Service

When configuring network-level quality of service (QoS), Cisco wireless endpoints (including Cisco Unified Wireless IP Phones, the Cisco Unified IP Phone 9971, and Cisco Desktop Collaboration Experience DX600 Series endpoints) can be trusted and their packet markings honored. By default these endpoints mark the recommended and appropriate Layer 3 values for voice and video media and call signaling (voice media as DSCP 46 or PHB EF; voice and video media as DSCP 34 or PHB AF41 for a video call, and call signaling as DSCP 24 or PHB CS3). Likewise, these devices mark appropriately at Layer 2 (voice media WMM User Priority (UP) of 6; voice and video media for video call WMM UP 5; call signaling WMM UP 4). With these packet markings, end-to-end voice quality on the converged network will be acceptable.

SRST and Unified CME as SRST

When deploying wireless endpoints in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. By deploying SRST or Unified CME as SRST on a Cisco IOS router in each branch

location, basic IP telephony services can be maintained for wireless endpoints when connectivity to the centralized call processing platform is lost. However, the set of available user-facing features is much smaller when a wireless endpoint is registered to SRST than when it is registered to Unified CM.

Device Mobility

When wireless endpoints move between locations in a multi-site centralized call processing deployment, the Cisco Unified CM Device Mobility feature may be used to dynamically update the location of the device based on the IP address the device uses to register to Unified CM. This prevents issues with call routing, PSTN egress, and codec and media resource selection typically encountered when devices move between locations. For more information on Device Mobility, see the section on [Device Mobility](#), page 23-14.

For more information about deploying wireless IP endpoints such as the Cisco Unified Wireless IP Phone 7925G, refer to the deployment guides at

http://www.cisco.com/en/US/products/hw/phones/ps379/products_implementation_design_guides_list.html

For more information about deploying the Cisco Unified IP Phone 9971 wirelessly, refer to the deployment guide at

http://www.cisco.com/en/US/products/ps10453/products_implementation_design_guides_list.html

For more information about deploying the Cisco Desktop Collaboration Experience DX600 Series endpoints wirelessly, refer to the *Cisco Desktop Collaboration Experience DX600 Series Wireless LAN Deployment Guide*, available at

http://www.cisco.com/en/US/products/ps12956/products_implementation_design_guides_list.html

Mobile Endpoints

Cisco mobile endpoint devices and mobile endpoint client applications register and communicate with Unified CM for voice and video calling services. These devices and clients also enable additional features and services such as enterprise messaging, presence, and corporate directory integration by communicating with other back-end systems such as Cisco Unity Connection, Cisco IM and Presence, and LDAP directories. Cisco offers the following mobile endpoint devices and clients:

- [Cisco Jabber for Android and Apple iOS](#), page 8-28
- [Cisco Jabber IM](#), page 8-29, for BlackBerry devices
- [Cisco WebEx Meetings](#), page 8-29, for Android, BlackBerry and Apple iOS devices
- [Cisco AnyConnect Secure Mobility Client](#), page 8-29, for Android and Apple iOS devices

Cisco Jabber for Android and Apple iOS

The Cisco Jabber mobile clients for Android and Apple iOS devices including the iPhone and iPad enable smartphones and tablets to make and receive enterprise calls using voice and video over IP. The Cisco Jabber mobile client application running on the Android or Apple iOS device registers and communicates with Unified CM using the SIP signaling protocol. In the case of Jabber for iPad, the client may register and communicate with the Cisco Video Communications System (VCS) instead. The Cisco Jabber mobile client also enables additional features such as corporate directory access, enterprise visual voicemail, and XMPP-based enterprise instant messaging and presence.

For more information about Cisco Jabber for Android, refer to the data sheet and product documentation at

<http://www.cisco.com/en/US/products/ps11678/index.html>

For more information about Cisco Jabber for iPhone, refer to the data sheet and product documentation at

<http://www.cisco.com/en/US/products/ps11596/index.html>

For more information about Cisco Jabber for iPad, refer to the data sheet and product documentation at

<http://www.cisco.com/en/US/products/ps12430/index.html>

Cisco Jabber IM

The Cisco Jabber IM client runs on specific BlackBerry smartphones and it communicates via XMPP with on-premises Cisco IM and Presence services or off-premises cloud-based Cisco WebEx Messenger service.



Note

Cisco Jabber for Android, iPad, and iPhone provides native XMPP-based IM and presence capabilities.

For more information about Cisco Jabber IM for BlackBerry, refer to the data sheet and product documentation at

<http://www.cisco.com/en/US/products/ps11763/index.html>

Cisco WebEx Meetings

The Cisco WebEx Meetings mobile client runs on specific BlackBerry, Android, and Apple iOS mobile smartphones and tablets. This client enables mobile endpoints to participate in Cisco WebEx Meetings with a similar experience as with desktop browser-based Cisco WebEx Meetings. This client enables active participation in Cisco WebEx voice and video conferencing, including the ability to view participant lists and shared content.

For more information about Cisco WebEx mobile clients, refer to the product information at

<http://www.cisco.com/en/US/products/ps12584/index.html>

Cisco AnyConnect Secure Mobility Client

The Cisco AnyConnect Secure Mobility Client enables secure remote connectivity for Cisco Jabber mobile device clients, enabling persistent enterprise access over mobile data networks and non-enterprise WLANs. This client application provides SSL VPN connectivity for Apple iOS and Android mobile devices through the Cisco AnyConnect VPN solution available with the Cisco Adaptive Security Appliance (ASA) head-end.

For more information on secure remote VPN connectivity using Cisco AnyConnect, refer to the Cisco AnyConnect Secure Mobility Client documentation available at

http://www.cisco.com/en/US/products/ps10884/tsd_products_support_series_home.html

Deployment Considerations for Mobile Endpoints and Clients

The following sections list important design considerations for deploying mobile endpoints and clients.

WLAN Design

Because Cisco Jabber mobile clients are often attached to a WLAN, all of the previously mentioned WLAN deployment considerations apply to mobile clients and devices, including WLAN RF design and verification by site survey. In particular, Cisco recommends relying on the 5 GHz WLAN band (802.11a/n) whenever possible for connecting wireless endpoints capable of generating voice and video traffic. 5 GHz WLANs provide better throughput and less interference for voice and video calls. If the 2.4 GHz band is used for mobile clients and devices, Bluetooth should be avoided. Likewise, the WLAN channel cell voice-only and video call capacity numbers covered in the section on [Wireless Call Capacity](#), page 8-26, should be considered when deploying these clients and devices.

Secure Remote Enterprise Attachment

If appropriately deployed, Cisco mobile endpoints and clients can also connect to the enterprise from remote locations by using public or private 802.11 Wi-Fi hot spots or over the mobile data network. In these scenarios the Cisco AnyConnect mobile VPN client can be used to connect the device or client to the enterprise with a secure SSL tunnel.

One important consideration for Cisco Jabber and Cisco AnyConnect deployments is the traffic being secured. When using the Cisco AnyConnect mobile VPN client on a mobile device with Cisco Jabber, the default behavior is that all traffic to and from the device is sent via the encrypted VPN tunnel and into or through the enterprise. This might not be desirable in all deployments. In the case of Cisco Jabber, the preferred behavior may be to send only the Jabber-specific traffic through the enterprise via the VPN tunnel, while all other traffic is sent outside the tunnel. This can be accomplished by using the split-tunnel feature, which enables administrators to specify which traffic (based on destination subnets) traverses the VPN tunnel and which traffic goes in the clear. To secure just the Jabber traffic, administrators must configure for inclusion in the tunnel the IP subnets of the Cisco Unified Communications Manager cluster, IM and Presence cluster, voicemail server, directory server, and Trivial File Transfer Protocol (TFTP) server as well as the IP subnets for any endpoints they might connect with. Hence, the split-include policy should include the corporate network IP address range. Sometimes the IP space of a large company is not contiguous because of acquisitions and other events, so this configuration might not be applicable for all deployments.

For more information on Cisco Jabber and Cisco AnyConnect with split-tunnel includes, refer to the *Cisco AnyConnect Deployment Guide for Cisco Jabber*, available at

http://www.cisco.com/en/US/prod/collateral/vpndevc/ps5708/ps5709/ps6120/guide_c07-717020.pdf

Quality of Service

Cisco mobile client applications and devices generally mark Layer 3 QoS packet values in accordance with Cisco collaboration QoS marking recommendations. This includes marking voice-only call media traffic with DSCP 46 or PHB EF, video call media (including voice) traffic with DSCP 34 or PHB AF41, and call signaling traffic with DSCP 24 or PHB CS3. Despite appropriate mobile client and device application Layer 3 packet marking, Layer 2 802.11 WLAN packet marking (User Priority, or UP) presents further challenges. Some devices may appropriately mark wireless Layer 2 802.11 User Priority (UP) values (voice-only call media UP 6, video call media UP 5, and call signaling UP 3). However, because Cisco mobile clients run on a variety of mobile devices, Layer 2 wireless QoS marking is

inconsistent and therefore cannot be relied upon to provide appropriate treatment to traffic on the WLAN. In deployments with Cisco Unified Wireless LAN Controllers, enabling wireless SIP call admission control (CAC) might provide some relief for incorrect or nonexistent Layer 2 WLAN marking. SIP CAC utilizes media session snooping and ensures that downstream voice and video frames are prioritized and/or treated correctly. Even assuming appropriate mobile client application Layer 3 or even Layer 2 packet marking, mobile devices present many of the same challenges as desktop computers in terms of generating many different types of traffic, including both data and real-time traffic. Given this, mobile devices generally fall into the untrusted category of collaboration endpoints. For deployments where mobile client devices are not considered trusted endpoints, packet re-marking based on traffic type and port numbers is required to ensure that network priority queuing and dedicated bandwidth are applied to appropriate traffic. In addition to re-marking the mobile device traffic, Cisco recommends using network-based policing and rate limiting to ensure that the mobile client devices do not consume too much network bandwidth.

**Note**

Mobile clients and devices may attach remotely to the enterprise using Cisco AnyConnect client over the mobile data network or public or private Wi-Fi hot spots. Because these connections traverse the Internet, there is no end-to-end QoS on the IP path and therefore all traffic is treated as best-effort. Voice and video quality cannot be guaranteed over these types of connections.

SRST and Unified CME as SRST

When deploying mobile endpoints and clients such as Cisco Jabber for iPhone in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. Cisco Jabber mobile clients do not support SRST; however, because most Cisco Jabber mobile clients run on smartphones with cellular voice radios, users may still be able to make call using the mobile provider network.

For additional design and deployment information about Cisco Jabber mobile clients, refer to the section on [Cisco Mobile Clients and Devices, page 23-61](#).

Cisco Virtualization Experience Clients

The Cisco Virtualization Experience Clients (VXC) are the integral collaboration components of the Cisco Virtualization Experience Infrastructure (VXI). The VXC's provide user access to data applications and services across various network environments, as well as user preferences and device form factors for a fully integrated voice, video, and virtual desktop environment.

Cisco offers the following VXC endpoints:

- Cisco Virtualization Experience Client 2000 Series
- Cisco Virtualization Experience Client 4000 Series
- Cisco Virtualization Experience Client 6000 Series

For additional information about Cisco Virtualization Experience Clients, see the section on [Cisco Virtualization Experience Client Architecture, page 21-29](#).

Cisco Virtualization Experience Client 2000 Series

The Cisco Virtualization Experience Client 2000 Series provides simple devices with a small firmware footprint (also known as a "zero client") for virtual desktop access to a Citrix or VMware environment. The VXC 2112 and 2212 are specifically designed to work in a Citrix environment, while the VXC 2111 and 2211 work in a VMware environment. The VXC 2111 and 2112 integrated form factor devices are designed to replace the footstand on the Cisco Unified IP Phones 8961, 9951, or 9971 to provide a fully integrated voice, video, and virtual desktop environment. The VXC 2211 and 2212 standalone form factor devices are designed to operate as a simple virtual desktop environment, or they can be paired with any third-generation Cisco Unified IP Phone to provide a full voice, video, and virtual desktop environment.

For more information about the Cisco Virtualization Experience Client 2000 Series, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11499/index.html>

Cisco Virtualization Experience Client 4000 Series

The Cisco Virtualization Experience Client (VXC) 4000 Series software appliance, when used in conjunction with a repurposed PC, allows for secure access to a remote hosted virtual desktop while supporting rich media locally. Windows 7 and Windows XP are the only operating systems supported for the repurposed PC. The hosted virtual desktop is supported, using Citrix XenDesktop or VMware View, through a locally installed thick-client Citrix Receiver and VMware View Client, respectively.

For more information about the Cisco Virtualization Experience Client 4000 Series, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11498/index.html>

Cisco Virtualization Experience Client 6000 Series

The Cisco Virtualization Experience Client (VXC) 6000 Series thin client provides a fully integrated voice, video, and virtual desktop solution in a single device. The VXC 6215 is a Linux platform that can be used in Virtual Desktop Infrastructure (VDI) mode to support Citrix XenDesktop or VMware View, or it can be enabled for Unified Communications with a software appliance add-on that allows for full voice, video, and virtual desktop support of Citrix XenDesktop.

For more information about the Cisco Virtualization Experience Client 6000 Series, refer to the data sheets and product documentation available at

<http://www.cisco.com/en/US/products/ps11976/index.html>

Deployment Considerations for Cisco Virtualization Experience Clients

The following sections list important design considerations when deploying Cisco Virtualization Experience Clients (VXC).

Additional information on deploying and designing Virtualization Experience Clients and Virtualization Experience Infrastructure (VXI) solutions can be found at

http://www.cisco.com/en/US/solutions/ns340/ns414/ns742/ns1100/landing_vxi.html

Cisco Virtualization Experience Client Manager

Cisco Virtualization Experience Client Manager is a critical and mandatory component of any VXC deployment. Cisco VXC Manager uses industry standard protocols to manage network intelligent devices simply, efficiently, remotely, and securely using a component-based architecture. As a required component of any VXC deployment, VXC Manager is used to easily manage, organize, upgrade, control, and support various Cisco VXC devices running Independent Computing Architecture (ICA) or PC over IP (PCoIP) protocol.

**Note**

Cisco VX 4000 is installed on Microsoft Windows only, therefore it is not managed by VXC Manager.

Power over Ethernet

Deploying Cisco VXC clients using inline power with inline power-capable switches enables these endpoints to derive power over the Ethernet network connection. This eliminates the need for an external power supply as well as a wall power outlet. Inline power-capable switches with uninterruptible power supplies (UPS) ensures that endpoints using power over Ethernet (PoE) can continue to receive power during power failure situations.

The Cisco VCX 2111 and 2112 integrated form factor receives power from the spine connector on the unit, which attaches to the Key Expansion port on the Cisco Unified IP Phone 8961, 9951, and 9971. Deploying these desk phones with 802.3at (PoE+) inline power eliminates the need for an external power supply and extra power outlet.

The Cisco VXC 2211 and 2212 standalone form factor endpoints are able to leverage 802.3at or 802.3af inline power.

The software-based Cisco VXC 4000 runs on a Microsoft Windows desktop and therefore inline power is not relevant.

The Cisco VXC 6215 does not support inline power over Ethernet and must be powered by an external power supply.

Quality of Service

Cisco VXC zero clients (VXC 2111, 2112, 2211, and 2212) provide a virtual desktop environment through display protocol interaction between the zero client and the connection broker datacenter back end. Display protocols inherently use as much bandwidth as a link provides, therefore quality of service (QoS) packet marking is not performed. For this reason VXC traffic traverses the network as best-effort. Because display protocol interaction consumes as much bandwidth as available, Cisco VXC zero clients should be placed in the data VLAN and bandwidth controls (policing and rate limiting) should be put in place at the network port level, or they can be configured through the back-end Citrix or VMware connection broker settings. When a Cisco Unified IP Phone is paired with a VXC zero client, follow existing call admission control, QoS, and bandwidth guidelines.

Cisco VXC 4000 is a software-only solution that uses applications running locally on the PC for a fully integrated solution that includes a thick Virtual Desktop Infrastructure (VDI) client (Citrix Receiver 3.0 or VMware View Client 5.0) and the VXC 4000 software application. Like the VXC zero clients, the VXC 4000 should be placed in the data VLAN. QoS traffic marking is not performed, and network traversal throughput is best-effort to ensure the bandwidth consumption by the display protocol interaction does not adversely affect other traffic flows.

The Cisco VXC 6215 thin client provides a fully integrated software appliance running locally on the device, and it provides display protocol interaction through standard APIs with the hosted virtual desktop environment when used in a fully integrated Unified Communications deployment. The VXC 6215 can operate as a VDI-only endpoint, similar to a Cisco VXC zero client deployment, or it can operate in a fully integrated voice, video, and virtual desktop deployment. In either deployment mode, just as with the other VXC clients (given that display protocol interaction consumes as much bandwidth as available), the Cisco VXC 6215 should be placed in the data VLAN. Likewise, QoS traffic marking for the thin client is not performed, and traffic traverses the network as best-effort. Call admission control for voice and video follow existing Cisco Unified IP Phone guidelines, and bandwidth controls for the virtual desktop are provided through the connection broker settings.

For more information on deploying and designing Virtualization Experience Clients and Virtualization Experience Infrastructure (VXI) solutions, refer to the information available at

http://www.cisco.com/en/US/solutions/ns340/ns414/ns742/ns1100/landing_vxi.html

SRST and Unified CME as SRST

When deploying Cisco VXC zero clients (VXC 2111, 2112, 2211, and 2212) in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. During a WAN failure the hosted virtual desktop (HVD) where the Cisco Jabber client runs will continue to have contact with the Cisco Unified CM co-located in the data center. However, Cisco Unified CM connectivity to the desktop phone paired with the VXC zero client will be lost. By using Survivable Remote Site Telephony (SRST) or Cisco Unified Communications Manager Express (Unified CME) as SRST on a Cisco IOS router in each branch location, basic IP telephony services can be maintained for the desktop phones paired with the VXC zero clients when connectivity to the centralized call processing platform is lost.

Cisco VXC 4000 and VXC 6215 thin client do not support SRST or Unified CME as SRST because there is no separate phone hardware for registering to local SRST call control when connectivity to the central site is lost.

Third-Party IP Phones

Some third-party IP phones and devices may be integrated with Cisco call control to provide basic IP telephony functionality, as described in this section.

Third-Party SIP IP Phones

Third-party phones have specific local features that are independent of the call control signaling protocol, such as features access buttons (fixed or variable). Basic SIP RFC support allows for certain desktop features to be the same as on Cisco Unified IP Phones and also allows for interoperability of certain features. However, these third-party SIP phones do not provide the full feature functionality of Cisco Unified IP Phones.

Cisco works with key third-party vendors who are part of the Cisco Developer Network and who are developing solutions that leverage Cisco Unified CM and Unified CME SIP capabilities. For example, Cisco worked with Research In Motion to integrate their BlackBerry Mobile Voice System (MVS) solution with Cisco call control platforms in order to enable Cisco Unified Communications and enterprise calling natively on BlackBerry smartphones. Another third-party vendor is Tenacity Operating, which provides a software-based endpoint called accessphone ipTTY that enables terminal teletype (TTY) or text-based communications for IP telephony. This software-based endpoint can register and communicate with Cisco Unified CM as a third-party SIP phone.

For more information on Cisco's line-side SIP interoperability, refer to the Cisco Unified Communications Manager programming guides at

http://www.cisco.com/en/US/products/sw/voicesw/ps556/products_programming_reference_guides_list.html

For more information on the Cisco Developer Network and third-party development partners, refer to the information available on the Cisco Developer Community at

<http://developer.cisco.com>

High Availability for Collaboration Endpoints

To stay in service even during failure of the call control platform, Cisco endpoints are capable of being configured with multiple server nodes or servers for registration and call control service redundancy.

Cisco Unified CM Call Control High Availability

In the case of Cisco Unified CM call control, either through direct configuration or through DHCP during the boot-up phase, collaboration endpoints can accept and process more than one TFTP server address. In case the primary TFTP server is down when the endpoint boots up, the endpoint can get its configuration files from the secondary TFTP server.

Each of the endpoints is also associated with a device pool. The device pool contains a Unified CM Group that has one or more Unified CM subscribers. A list of these subscribers is sent to the endpoints in their configuration files. The endpoints attempt to register with the first (the primary) subscriber in the list. If that Unified CM subscriber is unavailable, the endpoint attempts to register with the second subscriber in the list (the secondary), and so on. Once registered to a subscriber, an endpoint can fail-over to another subscriber in the priority list in the Unified CM Group if the current subscriber fails. When a higher-priority subscriber comes back up, the endpoint will re-register to it.

To protect against network failure for endpoints located across a WAN from the Unified CM cluster, a locally available Cisco Integrated Services Router (ISR) or other Cisco IOS router with SRST or Unified CME acting as SRST may also be configured in the list of servers with which the endpoint may register. In case of a WAN failure, the endpoints register to the SRST router and provide uninterrupted voice telephony services (although the set of features they support in SRST mode might be smaller). Note that some endpoints, including Cisco Jabber and Cisco TelePresence System video endpoints, do not support SRST.

Cisco TelePresence VCS Call Control High Availability

In the case of Cisco VCS call control, endpoints may be configured for registration redundancy in a number of ways depending on the registration protocol. There are three methods to consider for initial VCS endpoint registration redundancy:

- SIP Outbound — SIP-capable endpoints that support SIP Outbound (RFC 5626) are able to register and maintain connections to multiple peers. If endpoints are SIP-based and RFC 5626 compliant, then this is the preferred method for providing VCS registration redundancy
- Domain Name Server (DNS) Records — SIP or H.323 endpoints may leverage a DNS server to find the IP address of another Cisco VCS node with which to attempt registration if initial registration failed with the previous node. Relying on DNS for registration redundancy does introduce some

delay because endpoints must wait some period of time after sending an initial registration request before sending a new registration request to another VCS node. There are two methods for enabling DNS record types, depending on the endpoint:

- DNS SRV (Service Records): For endpoints that support DNS SRV records, set up a DNS SRV record for the DNS name of the Cisco VCS cluster, giving each cluster peer an equal weighting and priority. The endpoint should then be configured with the DNS name of the cluster. On startup the endpoint issues a DNS SRV request and receives back the addresses of each VCS cluster peer. It will then try to register with each peer in turn. If you are using DNS to achieve registration redundancy, DNS SRV records are recommended if supported by the endpoint, because this method provides faster failover times than relying on round-robin between DNS A-records.
- DNS Round-Robin: For endpoints that do not support DNS SRV records, set up a DNS A-record for the DNS name of the Cisco VCS cluster, and configure it to supply a round-robin list of IP addresses for each VCS cluster peer. The endpoint should then be configured with the DNS name of the cluster. On startup the endpoint performs a DNS A-record lookup and receives back an address of a peer taken from the round-robin list. The endpoint will try to register with that peer. If that peer is not available, the endpoint performs another DNS lookup, and the server will respond with the next peer in the list. This process is repeated until the endpoint registers with a Cisco VCS.
- Static IP — If DNS is not deployed and/or the cluster does not have a DNS name, configure the endpoint (whether using SIP or H.323) with the IP address of one of the Cisco VCS cluster peers. On startup the endpoint will try to register with the Cisco VCS at that address. If the Cisco VCS does not respond, the endpoint will continue trying that same address at regular intervals. This method should be used only as a last resort because it does not provide registration redundancy.

After initial registration, re-registration in the event of a VCS cluster peer failure will depend on the signaling protocol being used by the endpoint.

In the case of H.323 endpoints, re-registration happens automatically after initial registration, using either DNS or Static IP. On initial registration, the Cisco VCS responds to H.323 endpoints with an H.323 "Alternate Gatekeepers" list containing the addresses of Cisco VCS cluster peer members. If the endpoint loses connection with the first Cisco VCS peer it registered with, it will select another peer from the Alternate Gatekeepers list and try to re-register with that Cisco VCS.

In the case of SIP endpoints, re-registration depends on the same method as initial registration. If the endpoint supports SIP Outbound, then given a VCS peer failure such that the endpoint loses registration, the endpoint simply uses one of its other connections to re-register. Otherwise, DNS SRV or DNS round-robin must be used to provide registration failover. Configuring a static IP address on the endpoint is not recommended if registration failover is required.

For more details on VCS clustering and high availability for VCS registered endpoint, refer to the latest version of the *Cisco TelePresence Video Communication Server Cluster Creation and Maintenance Deployment Guide*, available at

http://www.cisco.com/en/US/products/ps11337/products_installation_and_configuration_guides_list.html

Regardless of the call control platform, endpoints should be distributed uniformly across servers or nodes in the call control cluster to avoid overloading of any single node. For more information on redundancy methods for call control deployments, see the chapter on [Call Processing](#), page 9-1.

Capacity Planning for Collaboration Endpoints

Cisco call control platforms support the following high-level endpoint capacities:

- A Cisco Unified CM cluster supports a maximum of 40,000 SCCP or SIP endpoints.
- Cisco Business Edition 6000 supports a maximum of 1,200 or 2,500 SCCP or SIP endpoints, depending on the server type.
- Cisco Unified CM Express supports a maximum of 450 SCCP or SIP endpoints.
- A Cisco VCS cluster supports a maximum of 10,000 video endpoints.

The above numbers are nominal maximum capacities. The maximum number of endpoints that the call control platform will actually support depends on all of the other functions that the platform is performing, the busy hour call attempts (BHCA) of the users, and so forth, and the actual capacity could be less than the nominal maximum capacity.

In addition to call control platform capacity, network capacity must be considered with regard to bandwidth and video endpoints such as the Cisco EX90 as well as 802.11 wireless attached devices such as the Cisco Unified Wireless IP Phone 7925G or an Android smartphone running Cisco Jabber for Android. See [Wireless Call Capacity, page 8-26](#), for voice and video call capacities per 802.11 channel cell.

For more information on endpoint capacity with Cisco call control, including platform-specific endpoint capacities per node, see the chapter on [Collaboration Solutions Design and Deployment Sizing Considerations, page 27-1](#).

Design Considerations for Collaboration Endpoints

The following list summarizes high-level design recommendations for deploying Cisco endpoints:

- Analog gateways are available both as standalone devices and as integrated interface modules on Cisco IOS multiservice routers, and both types can be used within the same deployment. Select the analog gateway or gateways that meet analog port density requirements across company locations. Ensure that appropriate port capacity is provided for all locations in order to accommodate the required analog devices.
- Enable the role of **Standard CTI Allow Control of Phones supporting Connected Xfer and conf** for the end-user configuration associated with the device in order to enable CTI monitoring and control of Cisco Unified IP Phone 8900 and 9900 Series endpoints. Only after this role has been enabled can CTI applications monitor or control these phones.
- To minimize endpoint firmware upgrade times over the WAN to remote branches, consider deploying a local TFTP server at the remote location and point endpoints located in that branch to this local TFTP server using the **load server** parameter. Alternatively, consider the use of the Peer File Sharing (PFS) feature when all or most of the devices at a particular remote location are the same phone model.
- Cisco Unified IP desk phones can be powered by power over Ethernet (PoE) when plugged into inline power-capable switches or when deployed with an inline power injector. Consider the use of inline power to reduce downtime and eliminate the need for an external power supply and wall power outlet.
- When deploying Cisco endpoints in branch locations separated from a centralized call processing platform by a low-speed or unreliable WAN link, it is important to consider local call processing redundancy. By using SRST or Unified CME as SRST on a Cisco IOS router in each branch

location, basic IP telephony services can be maintained for the desk phones when connectivity to the centralized call processing platform is lost. However, the set of available user-facing features is much smaller when a device is registered to SRST than when the phone is registered to Unified CM.

- For deployments with network voice and data VLAN separation, ensure that inter-VLAN routing has been configured and allowed so that Cisco software-based endpoints that run on desktop computers usually connected to data VLANs can communicate with endpoints on the voice VLAN. This is also important for endpoints on the voice VLAN that may be dependent on data VLAN-based resources that provide services such as directory and management.
- A WLAN site survey must be conducted to ensure appropriate RF design and to identify and eliminate sources of interference prior to deploying wireless and mobile endpoints capable of generating real-time traffic on the wireless network. This is necessary to ensure acceptable voice and video quality for calls traversing the WLAN.
- Select a WLAN authentication and encryption method that not only adheres to company security policies but also enables fast rekeying or authentication so that audio and video calls are not interrupted when wireless endpoints move from one location to another.
- Cisco recommends relying on the 5 GHz WLAN band (802.11a/n) whenever possible for connecting wireless endpoints and mobile client devices capable of generating voice and/or video traffic. 5 GHz WLANs provide better throughput and less interference for voice and video calls. If the 2.4 GHz band is used for connecting wireless client devices and endpoints, Bluetooth should be avoided.
- Provide appropriate network and call control capacity to support the number of endpoints deployed. First, consider the endpoint registration and configuration capacities per call control platform (maximums of 40,000 endpoints per Unified CM cluster and 2,500 endpoints per Cisco Business Edition 6000, or 10,000 video endpoints per VCS cluster). Next, consider call capacities per wireless channel cell for wireless attached endpoints, and the maximum of 27 bidirectional voice-only streams or maximum of 8 simultaneous voice and video streams or calls per WLAN channel cell.
- When considering endpoint registration redundancy for Cisco TelePresence VCS, the preferred method for registration high availability and failover is to use SIP Outbound (RFC 5626) if the endpoint supports it. Otherwise, DNS SRV or round-robin may be used for both H.323 and SIP endpoints. DNS SRV is recommended for those endpoints that support DNS SRV records because they provide faster failover times. The use of static IP when configuring endpoints to register to VCS should be used only as a last resort because registration redundancy is not possible with this method.
- Ensure that the end-to-end network infrastructure has been configured with appropriate QoS policies, including marking and re-marking as appropriate, trust boundaries, queuing with both priority and dedicated bandwidth queues, rate limiting, and policing, so that collaboration endpoints deliver high-quality voice and video to end users.