

Software version TC6.2  
JULY 2013



# Administrator guide

For Cisco TelePresence System Quick Set C20 and Profile 42" using C20

Thank you for choosing Cisco!

Your Cisco product has been designed to give you many years of safe, reliable operation.

This part of the product documentation is aimed at administrators working with the setup of the Quick Set C20 and Profiles using Codec C20.

Our main objective with this Administrator guide is to address your goals and needs. Please let us know how well we succeeded!

May we recommend that you visit the Cisco web site regularly for updated versions of this guide.

The user documentation can be found on  
▶ <http://www.cisco.com/go/telepresence/docs>

### How to use this guide

The top menu bar and the entries in the Table of contents are all hyperlinks. You can click on them to go to the topic.

## Table of Contents

<b>Introduction.....</b>	<b>4</b>	Deleting trust lists (CUCM only).....	41
User documentation .....	5	Troubleshooting .....	42
Software .....	5	Downloading log files.....	43
What's new in this version .....	6	Upgrading the system software.....	44
Profile 42" using Codec C20 at a glance .....	8	Backup and restore.....	45
Quick Set C20 at a glance .....	9	System recovery: Revert to the previously used software version .....	46
<b>Web interface .....</b>	<b>10</b>	System recovery: Factory reset .....	47
Starting the web interface .....	11	Restarting the system .....	48
Changing the system password .....	12	<b>System settings .....</b>	<b>49</b>
The interactive menu .....	13	Overview of the system settings .....	50
System information .....	14	Audio settings .....	53
Placing a call .....	15	Cameras settings.....	54
Sharing content.....	16	Conference settings .....	57
Controlling and monitoring a call .....	17	FacilityService settings.....	62
Controlling the camera .....	18	H323 settings.....	63
Local layout control.....	19	Network settings.....	66
Capturing snapshots.....	20	NetworkServices settings.....	73
Managing the favorites list .....	21	Phonebook settings .....	78
Favorite list folders.....	22	Provisioning settings .....	79
System configuration .....	23	RTP settings.....	81
Changing system settings .....	24	Security settings .....	82
Setting the Administrator Settings menu password .....	25	SerialPort settings.....	84
System status .....	26	SIP settings .....	85
Choosing a wallpaper .....	27	Standby settings .....	88
Choosing a ringtone.....	28	SystemUnit settings.....	89
Peripherals overview .....	29	Time settings .....	91
User administration .....	30	UserInterface settings.....	92
Adding a sign in banner .....	34	Video settings .....	93
Managing startup scripts .....	35	Experimental settings .....	106
Application programming interface.....	36	<b>Setting passwords .....</b>	<b>107</b>
Managing the video system's certificates .....	37	Setting the system password .....	108
Managing the list of trusted certificate authorities .....	38	Setting the menu password.....	109
Adding audit certificates .....	39	Setting a root password.....	110
Setting strong security mode .....	40		



<b>Appendices.....</b>	<b>111</b>
About monitors .....	112
Connecting the Cisco TelePresence Touch 8" controller.....	113
Optimal definition profiles .....	114
ClearPath – Packet loss resilience .....	115
Requirement for speaker systems connected to a Cisco TelePresence C Series codec .....	116
Codec C20 – The physical interface .....	117
Codec C20 – The physical interface, continued... ..	118
Pin-out schemes .....	119
Cable configuration for Quick Set C20 with PrecisionHD 1080p 4x camera .....	120
Cable configuration for Quick Set C20 with PrecisionHD 1080p 12x camera.....	121
DNAM for Profile 42" .....	122
Factory resetting .....	123
Factory resetting the Touch 8" controller .....	124
Technical specifications.....	125
Supported RFCs .....	128
User documentation on the Cisco web site.....	129
<b>Cisco contacts .....</b>	<b>130</b>

# Chapter 1

## Introduction



This document provides you with the information required to administrate your product at an advanced level.

#### Products covered in this guide:

- Profile 42" using C20
- Quick Set C20

## User documentation

The user documentation for the Cisco TelePresence Codec C Series has several guides suitable for various user groups.

- **Installation guide:**  
How to install the product
- **Getting started guide:**  
Initial configurations required to get the system up and running
- **Administering TC Endpoints on CUCM:**  
Tasks to perform to start using the product with the Cisco Unified Communications Manager (CUCM)
- **Administrator guide (this guide):**  
Information required to administer your product
- **Quick reference guides:**  
How to use the product (remote control and Touch controller)
- **User guides:**  
How to use the product (remote control and Touch controller)
- **Camera user guide:**  
User guide for the PrecisionHD cameras
- **API reference guide:**  
How to use the Application Programmer Interface (API), and reference guide for the command line commands
- **User guide for the TC console application:**  
The free TC Console application provides a graphical interface to the advanced customizable features of the codec.
- **Knowledge base articles**
- **Video conferencing room primer:**  
General guidelines for room design and best practice
- **Video conference room acoustics guidelines:**  
Things to do to improve the perceived audio quality
- **Software release notes**
- **Regulatory compliance and safety information guide**
- **Legal & license information**

#### Downloading the user documentation

We recommend you visit the Cisco web site regularly for updated versions of the user documentation. Go to:

► <http://www.cisco.com/go/telepresence/docs>

Guidelines how to find the documentation on the Cisco web site are included in the  
► [User documentation on the Cisco web site](#) Appendix.

## Software

You can download the software for your product from the Cisco web site. Go to:

► <http://www.cisco.com/cisco/software/navigator.html>

We recommend reading the Software Release Notes (TC6), go to:

► [http://www.cisco.com/en/US/products/ps11424/tsd\\_products\\_support\\_series\\_home.html](http://www.cisco.com/en/US/products/ps11424/tsd_products_support_series_home.html)

## What's new in this version

This section provides an overview of the new and changed system settings and new features in the TC6.2 software version.

### Software release notes

For a complete overview of the news and changes, we recommend reading the Software Release Notes (TC6).

Go to: ► [http://www.cisco.com/en/US/products/ps11424/tsd\\_products\\_support\\_series\\_home.html](http://www.cisco.com/en/US/products/ps11424/tsd_products_support_series_home.html)

### Software download

For software download go to:

► <http://www.cisco.com/cisco/software/navigator.html>

## New features and improvements

### Cisco Unified Communication Manager (CUCM) redundancy support

The TelePresence endpoints have CUCM redundancy support with failover and fallback. The TelePresence endpoint will automatically register to the next CUCM in the cluster if the connection to the active CUCM is lost.

If the TelePresence endpoint loses its connection to the primary CUCM, the call is preserved, but no additional features like content sharing, putting participants on hold etc. will be available. The next call will be handled by the secondary CUCM and all call features are available again. When the primary CUCM is back online, the endpoint will automatically register with the primary CUCM.

More details can be found in the *Administering TC endpoints on CUCM* guide for TC6.2.

### Improved provisioning from CUCM

Several TelePresence endpoint parameters are added to CUCM and can be provisioned to the endpoint.

More details can be found in the *Administering TC endpoints on CUCM* guide for TC6.2.

### Support for CUCM provisioning of the endpoint password when using the encrypted security profile

TelePresence endpoints can be fully and securely provisioned from CUCM. When the TelePresence endpoint is set up with an encrypted security profile in CUCM, the endpoint will read the *admin* password from the CUCM. The password can not be empty, and the user name must be *admin*.

More details can be found in the *Administering TC endpoints on CUCM* guide for TC6.2.

### Support for auto discovery of the CUCM

The TelePresence endpoints have support for auto discovery of the CUCM through DHCP Option 150. If the network provides the CUCM address through DHCP Option 150, the endpoint will automatically register to the CUCM after a factory reset.

More details can be found in the *Administering TC endpoints on CUCM* guide for TC6.2.

### Support for IPv4, IPv6 and dual stack

The video system is able to operate on IPv4, IPv6 or both at the same time (dual stack). This is configured using the *Network IPStack* setting. Which IP version to use for calls is configured using the *Conference CallProtocolIPStack* setting.

### G.729 audio codec support in H.323 calls

Support for the G.729AB audio codec is added in H.323 calls in order to provide better IP phone interoperability. G.729 has been supported in SIP calls as from software version TC6.1.

### Lync 2013 support for point-to-point calls

You can set up video calls between TelePresence systems and Lync 2013 users. HD quality at full frame rate (720p30) is supported in both directions. This feature is disabled by default. It must be enabled using the *Conference LyncCompatibility Mode* setting. It also requires version X8 of the VCS (Video Communication Server).

You can see the Lync 2013 users in the TelePresence system's directory (phone book), provided that TMS (TelePresence Management System) version 13.x or later is used.

### Interactive Connectivity Establishment (ICE) support

TelePresence systems can use the ICE protocol (RFC 5245) to find the best media path through the network. ICE separates signalling and media, and is a NAT traversal solution that finds the shortest route for audio and video.

This feature is disabled by default. It must be enabled using the *SIP Profile Ice* settings. Both endpoints in the call must support ICE, and a valid TURN (Traversal Using Relay NAT) server must be defined.

ICE is not supported when registered to the current version of CUCM.

Check the TC6 software release notes for further details.

### Active control: Providing end users conference control with TelePresence Server

Active Control gives more control and improved experience for the end user during conferences hosted on a Cisco TelePresence Server. Using your Cisco Touch controller, you can interact with the server to control the local experience of the meeting. You will see the participant list with indicators that show who is the active speaker and who is sharing content, you can change your local video layout, disconnect participants, etc.

This feature is disabled by default. It must be enabled using the *Experimental Conference ActiveControl Mode* setting.

Active control requires a Cisco TelePresence Server 3.1 or later, and the server must be behind a Conductor (version XC2.2 or later), i.e. not registered directly to VCS or CUCM. CUCM must be version 9.1.2 or later, and VCS must be version X7 or later. The feature is only supported for SIP calls. H.323 interworking scenarios are not supported.

Check the TC6 software release notes for further details.

### Extended Binary Floor Control Protocol (BFCP) port range

When using SIP as a call protocol, UDP ports 5070 to 5077 are used for the BFCP connection (presentation channel). If a firewall is blocking ports in this range, the presentation channel will not be established and the presentation will be sent in the main video channel.

In earlier software releases, only port 5070 was used. The range is extended to support ICE.

### Overriding manual positioning of the PrecisionHD 1080p12x camera

If the camera position is adjusted by hand, the camera will automatically return to the position it had before. This feature is disabled by default. It must be enabled using the *Camera[n] MotorMoveDetection* setting.

### Web interface enhancements

- A *System recovery* page is introduced. The page provides access to the following recovery alternatives: software image swapping and factory reset. Easy access to configuration and log file back up is also provided.
- A VU meter (volume meter) is available on the *Peripherals* page. The VU meter shows the signal level for the microphone(s).

## System configuration changes

### New configurations

Cameras Camera [1..1] MotorMoveDetection: <Off/On>

Conference CallProtocolIPStack: <IPv4/IPv6>

Conference LyncCompatibility: <Off/On>

Network IPv4 Assignment: <Static/DHCP>  
Replacing Network Assignment

SIP Profile Ice Mode: <Off/On>

SIP Profile Ice DefaultCandidate: <Host/Rflx/Relay>

SIP Profile Turn Server: <S: 0, 255>

SIP Profile Turn UserName: <S: 0, 128>

SIP Profile Turn Password: <S: 0, 128>

Video OSD WallpaperSelection: <Off/On>

Video OSD LanguageSelection: <Off/On>

### Configurations that are removed

Network Assignment  
Replaced by Network IPv4 Assignment

### Configurations that are modified

Network IPStack

**OLD:** <IPv4/IPv6>

**NEW:** <Dual/IPv4/IPv6>

Video Output HDMI [1..2] MonitorRole

**OLD:** <First/Second/PresentationOnly/Recorder>

**NEW:** <First/Second/PresentationOnly>

## Profile 42" using Codec C20 at a glance

See the installation sheet for your Profile system for instructions on how to install the system.

### Codec C20

- Full HD video.
- High resolution data sharing.
- Rich I/O capabilities.

### PrecisionHD 1080p camera

Full HD Camera designed for visual communication with:

- 12 × optical zoom.
- Fast and precise pan, tilt and zoom.

### Monitor

42" Full HD LCD, 16:9, 1080 × 1920 resolution.

### Audio module

Wide band audio module supporting:

- 20 kHz AAC-LD.
- 1 echo canceller.

### Audio amplifier

Optimized DNAM for the Profile system, providing crystal clear and natural audio.

### Microphones

Two microphones with cables.

### Operating devices

- Touch 8" controller.
- Remote control with AAA batteries.

### Base options

Floor standing footplate, wheel base, or wall mount on pedestal.



## Quick Set C20 at a glance

The Quick Set C20 packs the rich user experience of larger systems into a compact room based solution. Quick Set C20 is a high definition video collaboration system that has options for 1080p30 or 720p60 resolution, while being easy to deploy, simple to manage and intuitive to use. The Quick Set C20 is uniquely positioned to enable small scale deployment of a first time video solution, as well as allowing the enterprise scale an existing video conferencing solution to hundreds of locations throughout the entire organization.

### Quick Set C20

The Quick Set C20 includes a Codec C20, PrecisionHD 1080p 4x zoom camera or PrecisionHD 1080p 12x zoom camera, Table Microphone 20, and remote control. Simply add to any HD display and be ready to meet!

### Design features

- Transforms a flat panel display into a 1080p high definition meeting space.
- Simple, intuitive connections make setup as easy as connecting a DVD player.
- Quick Set C20 provides up to 1080p30 resolution with a 4x zoom camera, and up to 1080p30 and 720p60 resolution with a 12x zoom camera.
- Standards-compliant 1080p solution – compatible with standards-based video without loss of features.
- Sleek, compact design.

### Application features

- Share multimedia and presentations at the touch of a button.
- Basic API available over IP (Telnet or SSH).
- Dual-display option available.
- HD content sharing with 720p and WXGA.

### Performance features

- Optimal definition up to 1080p30.
- H.323/SIP up to 6 Mbps.



## Chapter 2

# Web interface

## Starting the web interface

The web interface provides full configuration access to your video conference system.

You can connect from a computer and administer the system remotely.

In this chapter you will find information how to use the web interface for system configuration and maintenance.

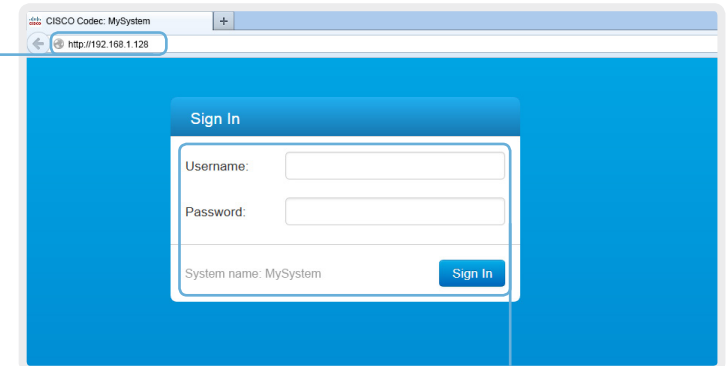
We recommend that you use the latest release of one of the major web browser.

### 1. Connect to the video system

Open a web browser and enter the IP address of the video system in the address bar.



To find the IP address (IPv4 or IPv6), tap [Settings](#) (✕) on a Touch controller; or navigate to [Home > Settings > System information](#) when using a remote control and the on-screen menu.



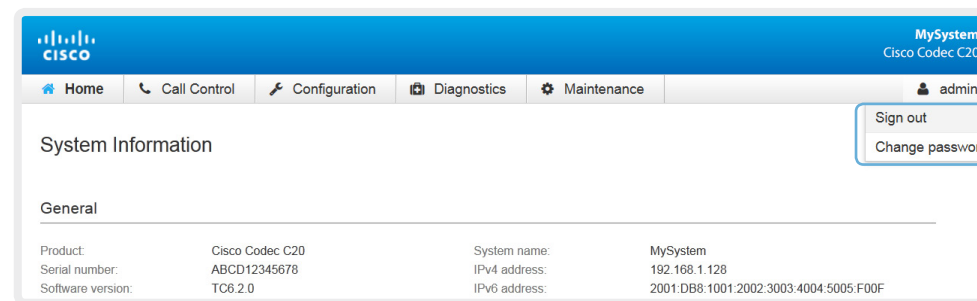
### 2. Sign in

Enter the user name and password for your video system and click [Sign In](#).



The system is delivered with a default user named *admin* with no password (i.e. leave the [Password](#) field blank when signing in for the first time).

We strongly recommend that you set a password for the *admin* user, see the next page.



### Signing out

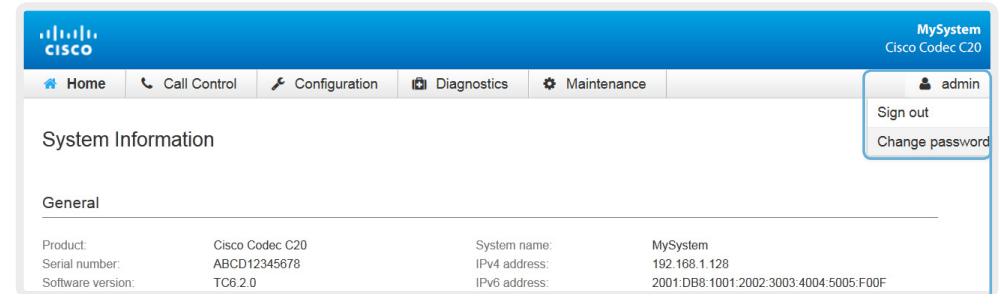
Hover the mouse over your user name and choose [Sign out](#) from the drop-down list.

## Changing the system password



We strongly recommend that you set a password for any user with ADMIN rights in order to restrict access to system configuration. This includes the default *admin* user.

You can read more about password protection in the [Setting passwords](#) chapter.



### 1. Open the Change Password dialog

Hover the mouse over your user name, and choose [Change password](#) in the drop-down list.

### Change Password: admin

Current password	<input type="password"/>
New password	<input type="password"/>
Repeat new password	<input type="password"/>
<input type="button" value="Change password"/> <input type="button" value="Cancel"/>	

### 2. Set the new password

Enter your current and new passwords as requested, and click [Change password](#) for the change to take effect.



If the password currently is not set, leave the [Current password](#) field blank.



## The interactive menu

The web interface provides access to tasks and configurations. They are available from the main menu, which appears near the top of the page when you have signed in.

When you hover the mouse over an item in the main menu, you can navigate to its related sub-pages.

### Main menu

Hover the mouse over a main menu item in order to see the titles of the related sub-pages.

Click a sub-page's title to open it. Only pages that the user has access rights for can be opened; the others are greyed out\*.

Click [Home](#) on the main menu to return to the System Information page.

### Sub-pages

Call Control
Call Control
Favorites Management

Configuration
System Configuration
System Status
Personalization
Peripherals
User Administration
Sign In Banner
Startup Scripts
API
Security

Diagnostics
Troubleshooting
Log Files

Maintenance
Software Upgrade
Backup and Restore
System Recovery
Restart

\* You can read more about user administration, user roles and access rights in the [User administration](#) section.

## System information

The video system's Home page shows an overview of the basic set-up and status of the system\*.

This includes information like system name and product type, which software version the system runs, its IP address, etc. Also the registration status for the video networks (SIP and H.323) is included, as well as the number/URI to use when making a call to the system.

Home

### System Information

#### General

Product:	Cisco Codec C20	System name:	MySystem
Serial number:	ABCD12345678	IPv4 address:	192.168.1.128
Software version:	TC6.2.0	IPv6 address:	2001:DB8:1001:2002:3003:4004:5005:F00F
Installed options:	PremiumResolution	MAC address:	01:23:45:67:89:AB
Valid release key:	Yes	Temperature:	58.5°C / 137.3°F

#### H323

Status:	Registered	Number:	123456
Gatekeeper:	192.168.1.1	ID:	firstname.lastname@company.com

#### SIP

Status:	Registered	URI:	firstname.lastname@company.com
Proxy:	192.168.1.2		

\* The system information shown in the illustration serve as an example. Your system may be different.

## Placing a call

You can use the Call Control page to place a call.



Even if the web interface is used to initiate the call, it is the video system (display, microphones and loudspeakers) that is used for the call; it is not the PC running the web interface.

## Calling

You can call someone either by choosing a contact name in the *Favorites*, *Directory* or *History* lists, or by typing a complete URI or number in the *Search or Dial* field. Then click [Call](#) in the associated contact card.

## Searching the contact lists

Enter one or more characters in the *Search or Dial* field. Matching entries from the *Favorites*, *Directory* and *History* lists will be listed as you type.

Select the correct entry in the list before you click [Call](#).

## Calling more than one

A point-to-point video call (a call involving two parties only) may be expanded to include one more participant on audio-only.

Follow the same procedure to call the next conference participant as you did when calling the first participant.

Navigate to: Call Control > Call Control

### Call Control

**Main Source** Camera

Presets...

**Presentation Source** PC

Start Presentation

**Contacts**

Search or Dial x

**Favorites** Directory History

Meeting Rooms

Sales and Support Offices

Andrea Carter

**Participants**

Change Layout

participant@company.com

participant@company.com

End All

Info Hold End

### Calling someone

Click a contact name, either in the *Favorites*, *Directory* or *History* lists. Then click [Call](#) in the contact card.

Alternatively, enter the complete URI or number in the *Search and Dial* field. Then click the [Call](#) button that appears next to the URI or number.

### Holding and resuming

Use the Hold button next to the participant's name to put him on hold.

To resume the call, use the Resume button that is present when the participant is on hold.

### Ending a call

Click the [End all](#) button to terminate a call or conference.

To disconnect just one participant in a conference, click the End button for that participant.

## Sharing content

You can connect a presentation source to one of the external inputs of your video system. Most often a PC is used as presentation source, but other options may be available depending on your system setup.

While in a call you can share content with the far end, that is the other participant in the call.

If you are not in a call, the content is shared locally on your display.

Navigate to: Call Control > Call Control

### Call Control

Main Source

Camera

Presets...

Presentation Source

PC

Start Presentation

#### Contacts

Search or Dial

x

Favorites

Directory

History

Meeting Rooms

Sales and Support Offices

Andrea Carter

#### Participants

Change Layout

End All

participant@company.com

participant@company.com

Info

Pause

End

### Sharing content

1. Choose a Presentation source from the drop-down list.
2. Click [Start Presentation](#).

**Stop content sharing:**  
Click the [Stop Presentation](#) button that becomes visible while sharing.

## Controlling and monitoring a call

You can control and monitor several call features using the Call Control page.

Navigate to: Call Control > Call Control

### Microphone mute

Click the button to mute the microphone. Then the text changes to *Microphone: Off*.

Click again to unmute.

Volume down

Volume up

The screenshot displays the Cisco TelePresence Systems interface. At the top, there's a navigation bar with 'Call Control > Call Control'. Below this, a status bar shows 'Microphone: On' with a speaker icon and volume controls. The main area is divided into two sections: 'Presentation Source' and 'Participants'. The 'Presentation Source' section shows a video feed of a man in a red shirt and a 'Start Presentation' button. The 'Participants' section shows a list of participants with a 'Change Layout' button and an 'End All' button. Below the participants list, there's a 'Call' details table.

Call	
Protocol	SIP
Transmit call rate	768 kbps
Receive call rate	768 kbps
Encryption	NONE

### Show/hide call details

Click the information button to show details about the call.

Click the button again to hide the information.

### Call details

If necessary, scroll your browser to see the call details.

## Controlling the camera

You can control the camera from the Call Control page.

The camera controls (pan, tilt, zoom) are available when the cursor is placed in the Main Source video area. Live snapshots are automatically taken during this period.

Note that the camera controls are not available if the system is in standby mode.

Navigate to: Call Control > Call Control

### Call Control

Main Source
Camera ▼

⏮️ ⏭️
Presets...

**Choose which camera to control**

Click the arrow to open the drop-down list. Then choose the camera you want to control.

**Pan and tilt**

Use the left and right arrows to pan the camera, and the up and down arrows to tilt it.

**Zoom**

Use + and - to zoom in and out.

### Apply preset

OVERVIEW

WHITEBOARD

Ok

**Camera presets**

If a camera preset is defined it is listed here. Click the preset's name to move the camera(s) to the preset position.

Click OK to close the window.

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18

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## Local layout control


You can choose a local layout using the Call Control page.

The term layout is used to describe the various ways the videos from the conference participants and a presentation can appear on your screen. Different types of meetings will require different layouts.

Navigate to: Call Control > Call Control

### Call Control

Main Source
Camera ▼



⌂ □
Presets...

#### Contacts

Search or Dial ✕

#### Participants


⌘ Change Layout

### Change the layout


Click [Change Layout](#), and choose your preferred layout in the window that opens.

You may change the layout while in a call.


#### Change Layout




Auto




Equal



Prominent



Overlay



Single



## Capturing snapshots

The snapshot feature, which is disabled by default, allows snapshots captured by your video system to be displayed on the Call Control page. Captures from your video system's camera as well as from its presentation channel will be displayed.

This feature might come in handy when administering the video system from a remote location, e.g. to check the camera view.

To use web snapshots you have to sign in with ADMIN credentials.

### Enabling the snapshot feature

The snapshot feature is disabled by default. The feature must be enabled using the remote control and on screen menu.

- Go to the Advanced configuration menu, navigate to [Video > AllowWebSnapshots](#) and choose **On**.

### Far end snapshots while in a call

While in a call, snapshots of the remote participant's main camera and presentation channel (far end) will be captured and displayed as shown in the illustration. The snapshots are updated approximately every 20 seconds.



Far end snapshots are captured even if web snapshots are disallowed on the far end video system. Web snapshots are prohibited only for encrypted calls.

Navigate to: Call Control > Call Control

### Call Control

Microphone: On

Main Source

Camera

Presentation Source

PC

Presets...

Start Presentation

Contacts

Search or Dial

Favorites

Directory

History

Meeting Rooms

Participants

Change Layout

End All

participant@company.com

participant@company.com

Far end snapshots

Take live snapshots

While the [Live snapshots](#) box is checked, snapshots are captured by your video system (main source and presentation source) approximately every two seconds.

Snapshots from your video system

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20

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## Managing the favorites list

The entries in the favorites list can be accessed from the Touch controller, the on-screen menu (the My contacts folder in the phone book) and the Web interface.

Navigate to: Call Control > Favorites Management

### Favorites Management

✕
Edit folders
+ Add contact

← Back
Favorites

Name	Number
Meeting Rooms	-
Sales and Support Offices	
Andrea Carter	
Carlos Jiminez	
Maria Bartelli	

#### Adding a contact

Click [Add contact](#) and fill in the form that pops up. Then click [Save](#) to store the contact in the favorites list.

#### Editing contact details

Click a contacts name followed by [Edit](#). Change the details in the form as appropriate and click [Save](#).

#### Deleting a contact

Click a contacts name followed by [Edit](#). Then click [Delete](#) to remove the entry from the favorites list.

#### Storing a contact in a folder

Choose the appropriate folder from the drop down list. No folder means that the contact will be stored at the top level.

Cancel
Save

**Name**

**Title**

**Folder**

No folder ▼

**Contact method** ✕

Number:

Protocol: Auto ▼

Call rate: Use default ▼

Device:  ▼

+ Add contact method

#### Adding a contact method\*

You can store more than one contact method for each contact, e.g. video, telephone and mobile.

\* Note that only the first contact method will appear in the Favorites list on the Cisco TelePresence Touch controller. All contact methods are available when using the remote control.

## Favorite list folders

The entries in the favorites list can be organized in folders.

Navigate to: Call Control > Favorites Management

### Favorites Management

**Favorites**

Name	Number
Meeting Rooms	-
Sales and Support Offices	-
Andrea Carter	carter@company.com
Carlos Jimenez	jimenez@company.com
Maria Bartelli	bartelli@company.com

### Opening a folder

Click the folder name to open the folder and show its list of contacts.

### Editing folders

- Click [Edit folders](#).
- Click the name of an existing folder to view and edit its details; or click [Add folder](#) and fill in its details to create a new folder.
- Click [Save folder](#) to store the details; or click [Delete folder](#) to remove the folder and all its contacts and sub-folders.

### Edit folders

Meeting Rooms	
Sales and Support Offices	

**Folder name**

**Parent folder**

### Favorites Management

**Sales and Support Offices**

Name	Number
Berlin Sales Office	berlin@company.com
Buenos Aires Training Center	buenosaires@company.com
Cairo Sales Office	cairo@company.com
Osaka Sales Office	osaka@company.com

## System configuration

The system settings are grouped in several categories. When you choose a category in the left pane all related settings appear to the right\*.

Each system setting is further described in the ► [System settings](#) chapter.

Navigate to: Configuration > System Configuration

Searching for settings

Enter as many letters as needed in the search field.  
All settings (value space included) containing these letters will be highlighted.

Set Administrator Settings menu password

Refresh Collapse all Expand all

### System Configuration

Search...

- Audio
- Cameras
- Conference**
- Experimental
- FacilityService
- H323
- Network
- NetworkServices
- Phonebook Server
- Provisioning
- RTP Ports Range
- Security
- SerialPort
- SIP
- Standby
- SystemUnit
- Time
- UserInterface
- Video

### Conference 1

CallProtocolIPStack	IPv4	Save	
Encryption Mode	Off	Save	
IncomingMultisiteCall Mode	Allow	Save	
LyncCompatibility Mode	Off	Save	
MaxReceiveCallRate	6000	Save	(64 to 6000)
MaxTotalReceiveCallRate	10000	Save	(64 to 10000)
MaxTotalTransmitCallRate	10000	Save	(64 to 10000)
MaxTransmitCallRate	6000	Save	(64 to 6000)
MicUnmuteOnDisconnect Mode	On	Save	
Multipoint Mode	Auto	Save	
PacketLossResilience Mode	On	Save	

### AutoAnswer

Delay	1	Save	(0 to 50)
Mode	On	Save	
Mute	On	Save	

Selecting a category

The system settings are structured in categories. Choose a category in order to display the related settings.

Expanding and collapsing lists

Use these buttons to expand and collapse all or individual lists.

\* The configuration shown in the illustration serve as an example. Your system may be configured differently.

## Changing system settings

All system settings can be changed from the System Configuration page\*. The value space for a setting is specified either in a drop-down list or by text following the input field.

Different settings may require different user credentials. In order to be sure that an administrator is able to change all system settings, the user must possess all user roles.

You can read more about user administration and user roles in the ► [User administration](#) chapter.

Navigate to: Configuration > System Configuration

### Drop-down list

Click the arrow to open the drop-down list. Choose the preferred value and click [Save](#) for the change to take effect.

System Configuration

Search...

Conference 1

Refresh

Collapse all

Expand all

Audio

Cameras

Conference

Experimental

FacilityService

H323

Network

NetworkServices

Phonebook Server

Provisioning

RTP Ports Range

Security

CallProtocolIPStack

IPv4

Save

Encryption Mode

BestEffort

Save

IncomingMultisiteCall Mode

Off

Save

LyncCompatibility Mode

Off

Save

MaxReceiveCallRate

6000

Save

(64 to 6000)

MaxTotalReceiveCallRate

10000

Save

(64 to 10000)

MaxTotalTransmitCallRate

9000

Save

(64 to 10000)

MaxTransmitCallRate

6000

Save

(64 to 6000)

### Text input field

Enter text in the input field and click [Save](#) for the change to take effect.

\* The configuration shown in the illustration serve as an example. Your system may be configured differently.

## Setting the Administrator Settings menu password

When starting up the video conference system for the first time anyone can access the Administrator Settings menu with either the remote control or the Touch controller because the menu password is not set.



We strongly recommend that you define a menu password, because the Administrator Settings may severely affect the behavior of the video conference system.

You can read more about password protection in the [Setting passwords](#) chapter.

Navigate to: Configuration > System Configuration

### System Configuration

Conference 1

Audio

Set Administrator Settings menu password

Refresh Collapse all Expand all

### Changing the menu password

Click [Set/Change Administrator Settings menu password](#) to open this dialog.

Enter the new password in the text input field and click [Save](#) to store it.

Use the [Unlock](#) button to remove the password and leave the Administrator menu unprotected (not recommended).

#### Set Administrator Settings menu password

By specifying an advanced menu password, users will be prompted for a password when trying to enter the advanced settings via an end-point's user interface. Providing an empty password disables the advanced settings password check.

## System status

The system status is grouped in several categories. When you choose a category in the left column, the related status appears in the window to the right\*.

Navigate to: Configuration > System Status

### System Status

- Audio
- Camera
- Conference**
- Diagnostics
- Experimental
- H320 Gateway
- H323 Gatekeeper
- HttpFeedback
- ICE
- MediaChannels
- Network
- NetworkServices
- Preset
- Provisioning
- Security
- SIP
- Standby
- SystemUnit

### Conference

DoNotDisturb	Inactive
LoudestSite	
Multipoint Mode	Off

### ActiveSpeaker

Mode	Auto
SiteId	0

### Presentation

LastLocalSource	0
LocalSendingMode	
LocalSource	0
Mode	Off
Protocol	
SiteId	0

### Resolution

**Searching for status entries**

Enter as many letters as needed in the search field.  
All entries (value space included) containing these letters will be highlighted.

**Selecting a category**

The system status is structured in categories. Choose a category in order to display the related status information.

**Expanding and collapsing lists**

Use these buttons to expand and collapse all or individual lists.

\* The status shown in the illustration serve as an example. The status of your system may be different.

## Choosing a wallpaper

You can choose from a set of predefined wallpapers to use as background on your display.

If you want the company logo or another custom picture as background on the main display, you may upload and use a custom wallpaper.

If you use the Touch controller: The custom wallpaper applies to only the main display and will not appear on the Touch controller.

Navigate to: Configuration > Personalization : Wallpaper tab

### Personalization

Wallpaper
Ringtones

#### Select active wallpaper

None

Growing

Summersky

Waves

Custom

#### Upload custom wallpaper

Only .png files with a maximum resolution of 1920x1200 are supported.

No file selected
Browse...
Upload

#### Uploading a custom wallpaper file

Click [Browse...](#) and locate your custom wallpaper image file.

The file format must be .png and the maximum image size is 1920 × 1200 pixels.

Click [Upload](#) to save the file on the video system.

#### Choosing a wallpaper

Choose a wallpaper from the list.

If you have uploaded a custom wallpaper, it will appear in the list together with the predefined wallpapers.

The chosen wallpaper is highlighted.

## Choosing a ringtone

You can choose from a set of predefined ringtones. The chosen ringtone can be played back from this page.



Even if the web interface is used to initiate the playback it is the video system that plays back the ringtone; it is not the PC running the web interface.

Navigate to: Configuration > Personalization : Ringtone tab

### Choosing a ringtone

Choose a ringtone from the drop-down list, and click [Save](#) to make it the active ringtone.

Personalization

Wallpaper

Ringtone

Select active ringtone

Jazz

Alert

Discreet

Echo

Fantasy

IceCrystals

Jazz

Marbles

Nordic

Polaris

Rhythmic

Save

### Playing back a ringtone

Click the play button (▶) to play back the ringtone.

Use the stop button (■) to end the playback.



You must save the ringtone before it can be played back.

Personalization

Wallpaper

Ringtone

Select active ringtone

Marbles

▶

■



## Peripherals overview

This page shows an overview of the video inputs and outputs, and the devices that are connected to the video system, for example camera(s), microphone(s), a Touch controller or ISDN Link\*.

### Managing ISDN Link

If an ISDN Link is paired to the video system it can be managed from this page.

How to configure and use the ISDN Link are described in the ISDN Link documentation on <http://www.cisco.com/go/isdnlink-docs>

Navigate to: Configuration > Peripherals

### Peripherals

#### Cameras

Camera 1	Cisco PrecisionHD 1080p ...
----------	-----------------------------

#### Video Inputs

Input 1 – HDMI	Camera
Input 2 – DVI	PC

#### Video Outputs

Output 1 – HDMI	1280x720, 60Hz
Output 2 – HDMI	–

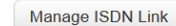
#### Microphones

Microphone 1 – Active  
Microphone 2 – Inactive

 Start VU Meter

#### ISDN Link

No ISDN Link devices are connected.

 Manage ISDN Link

#### Touch Panel

Name:	Cisco TelePresence Touch
:	
:	

\* The peripherals shown in the illustration serve as examples. Your system may have different peripherals and video input/output configurations.

## User administration

You can manage your video conference system's user accounts from this page. You can create new users, edit the details of existing users, and delete users.

### The default user account

The system comes with a default administrator user account with full access rights. The username is *admin* and no password is set.



It is highly recommended to set a password for the *admin* user.

Read more about passwords in the [Setting passwords](#) chapter.

### About user roles

A user account must hold one or a combination of several *user roles*.

The following three user roles, with *non-overlapping rights*, exist:

- **ADMIN:** A user holding this role can create new users and change most settings. The user neither can upload audit certificates nor change the security audit settings.
- **USER:** A user holding this role can make calls and search the phone book. The user can modify a few settings, e.g. adjusting the audio volume and changing the menu language.
- **AUDIT:** A user holding this role can change the security audit configurations and upload audit certificates.



An administrator user account with full access rights, like the default *admin* user, must possess all the three roles.

Navigate to: Configuration > User Administration

#### User Administration

User	Roles	Status
admin	Admin, Audit, User	Active
user1	User	Active

Add new user...

#### Default user account

The system comes with *admin* as the default user account. This user has full access rights.

## User administration, continued

### Creating a new user account

Follow these steps in order to create a new user account:

1. Click [Add new user....](#)
2. Fill in the Username, Password and PIN code\*, and check the appropriate user roles check boxes.

As a default the user has to change the password and PIN code when signing in for the first time.

Do not fill in the Client Certificate DN (Distinguished Name) field unless you want to use certificate login on https.

3. Set the Status to **Active** to activate the user.
4. Click [Create User](#) to save the changes.

Use the [Back](#) button to leave without making any changes.

\* The password is used with the web interface and command line interface; the PIN code is used with the remote control and on-screen menu.

Navigate to: Configuration > User Administration

### User Administration

User	Roles
admin	Admin, Audit, User
user1	User

[Add new user...](#)

### Add new user

[Back](#)

Username

Roles ☐ Admin ☐ Audit ☒ User

Status ☒ Active ☐ Inactive

Client Certificate DN

☒ Require password change on next user sign in

☒ Require PIN change on next user sign in

Password

Repeat Password

PIN

Repeat PIN

Used if login-required has been enabled on telepresence device menu

[Create User](#)

## User administration, continued

### Changing user privileges

Follow these steps in order to change the user privileges:

1. Click the name of an existing user to open the Editing user window.
2. Check the appropriate user roles check boxes, decide if the user has to change the password and PIN code on the next sign in, and fill in the Client Certificate DN field if using certificate login on https.
3. Click [Update User](#) to save the changes.  
Use the [Back](#) button to leave without making any changes.

### Changing the password or PIN code

Follow these steps in order to change the password or PIN code:

1. Click the name of an existing user to open the Editing user window.
2. Enter the new password or PIN code in the appropriate input fields.
3. Click [Change Password](#) or [Change PIN](#) to save the change.  
Use the [Back](#) button to leave without making any changes.

Navigate to: Configuration > User Administration

### User Administration

User	Roles
admin	Admin
user1	User

Add new user...

### Editing user: user1

Back

#### User Privileges

Roles

☐ Admin

☐ Audit

☒ User

Status

☒ Active

☐ Inactive

Client Certificate DN

☐ Require password change on next user sign in

☐ Require PIN change on next user sign in

Update User

#### Change Password

Password

Repeat Password

Change Password

#### Change PIN

PIN

Repeat PIN

Used if login-required has been enabled on telepresence device menu

Change PIN

## User administration, continued

### Deactivating a user account

Follow these steps in order to deactivate a user account:



Always keep at least one user with ADMIN rights **Active**.

1. Click the name of an existing user to open the Editing user window.
2. Set the Status to **Inactive**.
3. Click [Update User](#) to save the changes.  
Use the [Back](#) button to leave without making any changes.

### Deleting a user account

Follow these steps in order to delete a user account:



It is not possible to delete the default *admin* user. There must always be at least one user with ADMIN rights on the system.

1. Click the name of an existing user to open the Editing user window.
2. Click [Delete user...](#) and confirm when prompted.

Navigate to: Configuration > User Administration

### User Administration

User	Roles
admin	Admin Audit User
user1	User

Add new user...

### Editing user: user1

Back

#### User Privileges

Roles

- ☐ Admin
- ☐ Audit
- ☒ User

Status

- ☒ Active
- ☐ Inactive

Client Certificate DN

#### Delete user

Delete user1...

## Adding a sign in banner

A sign in banner is a message that is shown to the user when signing in.

If a system administrator wants to provide initial information to all users, he can create a sign in banner. The message will be shown when the user signs in to the web interface or the command line interface.

Navigate to: Configuration > Sign In Banner

### Sign In Banner

The Sign In Banner will be displayed when signing in using SSH, telnet, web and RS-232.

The information you type here will be shown to all users when they sign in.

[Save](#)

**Adding a sign in banner**

Enter the message that you want to present to the user when signing in, and click [Save](#) to activate the banner.

The diagram illustrates the process of adding a sign in banner. It shows the configuration page where a message is entered into a text box and saved. Below this, it shows the resulting banner displayed in a terminal window during a login process. A separate browser window shows the web interface with the same banner displayed at the top, above the login form.

## Managing startup scripts

You can create one or more startup scripts\* that will run everytime the video system starts up.

A startup script contains commands (xCommand) and configurations (xConfiguration) that will be executed as part of the start up procedure. A few commands and configurations cannot be placed in a startup script, e.g. xCommand Boot. It is not possible to save a script containing illegal commands and configurations.

Syntax and semantics for xCommand and xConfiguration are explained in the API guide for the product.

If you have more than one startup script, they will run in the order from top to bottom of the list.

Navigate to: Configuration > Startup Scripts

### Startup Scripts

**Scripts**  

my\_script

●

Create new...

### Edit script

my\_script

xConfiguration SystemUnit MenuLanguage: Norwegian  
 xConfiguration UserInterface TouchPanel DefaultPanel: DialPad  
 xConfiguration Conference AutoAnswer Mode: On  
 xConfiguration Conference AutoAnswer Delay: 10

Save

Cancel

Run

On

Off

Delete

#### Creating a startup script

1. Click [Creat new....](#)
2. Enter a name for your script in the title input filed.
3. Enter the commands (xConfiguration or xCommand) you want to issue in the command input field. Start each command on a new line.
4. Click [Save](#).

#### Running the script immediately

Select the script you want to run and click [Run](#).

#### List of startup scripts

Startup scripts are listed here. A green dot appears next to an active script; a red ring appears next to an inactive script.

#### Running the script at every start up

Select the script you want to activate and click [On](#).

#### Not running the script at start up

Select the script you want to deactivate and click [Off](#).

#### Deleting a script

Select the script you want to delete and click [Delete](#).

\* The script name and commands shown in the illustration serve as examples. You may make your own scripts.

## Application programming interface

The application programming interface (API) is a tool for integration professionals and developers working with this video system. The API is described in detail in the API guide for the system.

### XML files

The XML files are part of the codec's API. They structure information about the codec in a hierarchy.

- *Configuration.xml* contains the current system settings (configuration). These settings are controlled from the web interface or from the API (Application Programmer Interface).
- The information in *status.xml* is constantly updated by the system to reflect system and process changes. The status information is normally monitored from the API.
- *Command.xml* contains an overview of the commands available to instruct the system to perform an action. The commands are issued from the API.
- *Valuespace.xml* contains an overview of all the value spaces used in the system settings, status information, and commands.

### API commands

Commands (xCommand) and configurations (xConfiguration) can be executed from this web page. Syntax and semantics are explained in the API guide for the product.

Navigate to: Configuration > API

#### API

##### XML API

The XML files below are a part of the codec's API, and can be used by external services to inspect the state and configuration of the codec. The files are protected using Basic Authentication, thus you may be prompted for a user name and password.

File Name	Description
<a href="#">/configuration.xml</a>	Configuration settings
<a href="#">/status.xml</a>	Endpoint status parameters
<a href="#">/command.xml</a>	Available API commands
<a href="#">/valuespace.xml</a>	Value spaces of the XML files

##### Execute API commands and configurations

In the field below you can enter API commands (xCommand and xConfiguration) directly.

For example: xCommand Dial Number: "person@example.com" Protocol: Sip

Enter commands...

Execute

#### Opening an XML file

Click the file name to open the XML file.

#### Executing API commands

Enter a command, or a sequence of commands, in the text area and click [Execute](#) to issue the command(s).



## Managing the video system's certificates

Certificate validation may be required when using TLS (Transport Layer Security).

A server or client may require that your video system presents a valid certificate to them before communication can be set up.

The video system's certificates are text files that verify the authenticity of the system. These certificates may be issued by a certificate authority (CA).

The certificates are listed as shown in the illustration to the right\*. They can be used for the following services: HTTPS, SIP and IEEE 802.1X.

You can store several certificates on the system, but only one certificate can be used for each service at a time.

If authentication fails, the connection will not be established.

Navigate to: Configuration > Security

### Security

#### Certificates

Certificate	Issuer	HTTPS	SIP	802.1X		
Certificate_A	CertificateAuthority_A	Off	On	Off	Delete...	View Certificate
Certificate_B	CertificateAuthority_B	On	Off	Off	Delete...	View Certificate

Add certificate...

Certificate No file selected Browse...

Private key (optional) No file selected Browse...

Password (optional)

This system supports PEM formatted certificate files (.pem). The certificate file may contain the certificate and a RSA or DSA encrypted private key with or without a password. Optionally the private key file may be supplied separately.

Add certificate...

#### Adding a certificate

- Click [Add certificate...](#) to open the certificate dialog.
- Click [Browse...](#) and find the Certificate and Private key file(s) on your computer.
- Fill in the [Password](#) if required.
- Click the blue [Add certificate...](#) button to store the certificate on your system.

#### Enabling and disabling certificates

Use the buttons to switch a certificate on or off for the different services.

You can also view a certificate, and delete a certificate using the corresponding buttons.

**Information** Contact your system administrator to obtain the following file(s):

- Certificate (file format: .PEM)
- Private key, may be included in the same file as the certificate (file format: .PEM format)
- Password (required only if the private key is encrypted)

The certificate and the private key will be stored in the same file on the video system.

\* The certificates and certificate issuers shown in the illustration serve as examples. Your system may have other certificate(s).

## Managing the list of trusted certificate authorities

Certificate validation may be required when using TLS (Transport Layer Security).

Your video system may be set up to require that a server or client presents its certificate to the system before communication can be set up.

The certificates are text files that verify the authenticity of the server or client. The certificates must be signed by a trusted certificate authority (CA).

To be able to verify the signature of the certificates, a list of trusted CAs must reside on the video system. The certificates of the CAs are listed as shown in the illustration to the right\*.

The list must include all CAs needed in order to verify certificates for HTTPS, SIP and IEEE 802.1X connections.

If the server cannot be authenticated, the connection will not be established.

\* The certificate and certificate issuers shown in the illustration serve as examples. Your system will have other certificate(s).

Navigate to: Configuration > Security

### Security

#### Certificates

#### Certificate Authorities

Certificate	Issuer	
CA_Certificate_1	Issuer_1	<a href="#">Delete...</a> <a href="#">View Certificate</a>

CA file
[Browse...](#)

This system supports PEM formatted (.pem) CA-files with one or more certificates within the file.

[Add certificate authority...](#)

### Uploading a list of certificate authorities

The entries in a new file with CA certificates will be appended to the existing list, that is, the previously stored certificates will not be deleted.

- Click [Show CAs...](#) to list the existing CA certificates.
- Click [Add Certificate Authority...](#)
- Click [Browse...](#) and find the file containing a list of CA certificates (file format: .PEM) on your computer.
- Click the blue [Add certificate authority...](#) button to store the new CA certificate(s) on your system.

Contact your system administrator to obtain the CA certificate list (file format: .PEM).

### Viewing and deleting certificates

You can view a certificate, and delete a certificate using the corresponding buttons.

## Adding audit certificates

Audit logging records all sign in activity and configuration changes on your video system.

Audit logging is disabled by default, but you can enable it using the [Security > Audit > Logging > Mode](#) setting on the on-screen menu or the web interface.

In ExternalSecure audit logging mode the video system sends encrypted audit logs to an external audit server (syslog server), which identity must be verified by a signed certificate.

To be able to verify the signature of the audit server certificates, a list of trusted audit certificate authorities (CAs) must reside on the video system.

If the audit server cannot be authenticated, the logs will not be sent.



Always upload the audit certificate list before enabling secure audit logging.

Navigate to: Configuration > Security / Configuration > System Configuration

Security

Certificates

Audit Server Certificate Authority

Audit CA list

No file selected

Browse...

This CA-list is used for reporting to the audit server.

This system supports PEM formatted (.pem) CA-files with one or more certificates within the file.

Add audit certificate

### 1. Upload a list of audit server certificates



The entries in a new file with CA certificates will overwrite the existing list, that is, any previously stored audit certificates will be lost when you add a new file.

- Click [Add audit server certificate authority...](#)
- Click [Browse...](#) and find the file containing the list of audit CA certificates (.PEM format) on your computer.
- Click [Add audit certificate](#) to store the certificate(s) on your system.



Contact your system administrator to obtain the Audit CA list (file format: .PEM).

System Configuration

Search...

Refresh

Audio

Cameras

Conference

Experimental

FacilityService

H323

Network

NetworkServices

Phonebook Server

Security

Session

RTP Ports Range

SerialPort

Audit

Logging Mode

ExternalSecure

Save

OnError Action

Off

Internal

External

ExternalSecure

Save

Server

Address

Port

514

Save

### 2. Enable secure audit logging

- Go to the [System Configuration](#) page and choose the [Security](#) category.
- Enter the [Address](#) and [Port](#) number of the audit server. Click [Save](#) for the changes to take effect.
- Choose **ExternalSecure** from the [Logging Mode](#) drop-down list. Click [Save](#) for the change to take effect.

## Setting strong security mode

Strong security mode should be used only when compliance with DoD JITC regulations is required.



Read the warning carefully before setting strong security mode.

Strong security mode sets very strict password requirements, and requires all users to change their password on the next sign in.

Software upload from TMS, web snapshots and calling from the web interface are prohibited in strong security mode.

Navigate to: Configuration > Security

### Security

#### Strong security mode

##### WARNING

You are now about to enter strong security mode, required to adhere to DoD JITC regulations

This will introduce the following:

- All users must change their password/PIN on the next sign in (including admin)
- New passwords must meet the following criteria:
  - Minimum 15 characters
  - Minimum 2 uppercase alphabetic characters
  - Minimum 2 lowercase alphabetic characters
  - Minimum 2 numerical characters
  - Minimum 2 non-alphanumeric (special) characters
  - No more than 2 consecutive characters may be the same
  - Must be different from the last 10 previous passwords used
  - Not more than 2 characters from the previous password can be in the same position
- Passwords must be changed at least every 30 days
- Passwords cannot be changed more than once per 24 hours
- 3 failed sign ins will lock the user account until an administrator re-activates the account
- Software upload from TMS will not be possible
- Web snapshots will not be available

☒ I understand the risks of strong security mode

[Enable strong security mode](#)

#### Setting strong security mode

1. Click [Configure strong security mode...](#) and read the warning carefully before continuing.
2. If you want to use strong security mode, check the [I understand the risks of strong security mode](#) check box and click [Enable strong security mode](#).
3. Change the password to meet the strict criteria shown in the warning. How to change the system password: is described in the [Setting passwords](#) section.
4. Restart the codec for the change to take effect.

certificate au...

#### Strong security mode

This will disable strong security mode.

[Disable strong security mode](#)

#### Return to normal mode

1. When in strong security mode, the system can be restored to normal mode by clicking [Configure strong security mode...](#) followed by [Disable strong security mode](#).
2. Restart the codec for the change to take effect.

## Deleting trust lists (CUCM only)

The Cisco Unified Communications Manager (CUCM) and Certification Authority Proxy Function (CAPF) information that is shown on the Security page is only relevant for video systems that are registered to CUCM.

The web interface can be used to delete an existing Certificate Trust List (CTL) that is stored on the video system. Normally, you will not delete the old CTL file, but there are a few cases when you will need to delete it.

For more information about CUCM, CAPF and trust lists, read the *Administering TC Endpoints on CUCM* guide available on the Cisco web site.

Navigate to: Configuration > Security

Security

Certificates

Cisco Unified Communications Manager (CUCM) - Certification Authority Proxy Function (CAPF) Information

CUCM status	CUCM is enabled.
CTL status	CTL is installed.
ITL status	ITL is not installed.
LSC status	Certificates are not installed.
Operation status	No pending operations.

Delete CTL/ITL

## Troubleshooting

The troubleshooting page lists the status for some common sources of errors. The list may be different for different products and installations\*.

Note that errors are clearly marked in red color; warnings are yellow.

\* The messages shown in the illustration serve as examples. Your system may show other information.

Navigate to: Diagnostics > Troubleshooting

**Run diagnostics**

Click [Re-run diagnostics](#) to make sure the information in the list is up-to-date.

**Troubleshooting** [Re-run diagnostics](#)

Diagnostics check of the most common system misconfigurations that may cause the TelePresence device to underperform or not work as expected.

**CRITICAL:** Valid Admin Password  
No admin password set. Please [secure the system with an admin password](#).

**WARNING:** Do not disturb mode  
Do not disturb is turned on. Until this is [turned off](#), the system cannot accept calls.

**OK:** System Name  
The device has a [system name](#) set.

**OK:** System Temperature  
The system is running at an acceptable temperature.

**OK:** Standby Control

**Not Applicable:** H320 Gateway Status

**Not Applicable:** ISDN Link compatibility

## Downloading log files

The log files\* are Cisco specific debug files which may be requested by the Cisco support organization if you need technical support.

The *current log files* are time stamped event log files.

All current log files are archived in a time stamped *historical log file* each time the system restarts. If the maximum number of historical log files is reached, the oldest one will be overwritten.

Navigate to: Diagnostics > Log Files

### Downloading all files

Click [Download log files archive](#) and follow the instructions.

### Open a log file

Click the file name to open the log file in the web browser.

### Log Files

[Download log files archive](#)

#### Current logs

File Name ▼	Size	Last Modified
<a href="#">arm0-system.log</a>	10 KB	2013-03-17 11:43
<a href="#">arm1-system.log</a>	11 KB	2013-03-17 11:43
<a href="#">arm2-system.log</a>	11 KB	2013-03-17 11:43
<a href="#">console</a>	2 KB	2013-03-17 11:53
<a href="#">dmesg</a>	15 KB	2013-03-17 11:41
<a href="#">eventlog/all.log</a>	35 KB	2013-03-25 14:34

#### Historical logs

File Name ▼	Size	Last Modified
<a href="#">log.0.tar.gz</a>	55 KB	2013-01-29 22:41
<a href="#">log.1.tar.gz</a>	100 KB	2013-02-14 22:15
<a href="#">log.2.tar.gz</a>	62 KB	2013-02-17 14:07
<a href="#">log.3.tar.gz</a>	57 KB	2013-02-26 15:58
<a href="#">log.4.tar.gz</a>	54 KB	2013-03-11 22:16
<a href="#">log.5.tar.gz</a>	91 KB	2013-03-16 09:23
<a href="#">log.6.tar.gz</a>	53 KB	2013-01-17 12:37
<a href="#">log.7.tar.gz</a>	53 KB	2013-01-17 12:41
<a href="#">log.8.tar.gz</a>	66 KB	2013-01-23 22:15
<a href="#">log.9.tar.gz</a>	54 KB	2013-01-24 22:30
<a href="#">log.tar.gz</a>	91 KB	2013-03-16 09:23

\* The log files shown in the illustration serve as examples. Your system may have other files.

## Upgrading the system software

This video conference system is using TC software. The version described in this document is TC6.2.



Contact your system administrator if you have questions about the software version.

### Software release notes

For a complete overview of the news and changes, we recommend reading the Software Release Notes (TC6).

Go to: ► [http://www.cisco.com/en/US/products/ps11424/tsd\\_products\\_support\\_series\\_home.html](http://www.cisco.com/en/US/products/ps11424/tsd_products_support_series_home.html)

### New software

For software download, go to the Cisco Download Software web page:

► <http://www.cisco.com/cisco/software/navigator.html>.

Then navigate to your product.

The file name is something like “s52000tc6\_2\_0.pkg” (each software version has a unique file name).

### Release key and option keys

You need a valid *release key* to be able to use the TC software. As from version TC6.1, any TC release key will do.

For older releases the release key is specific for each main release (e.g. TC4, TC5, TC6). If you want to downgrade the software to TC6.0 or older, take care to have the correct key.

An *option key* is required to activate optional functionality. You may have several option keys in your system.

The available options are:

- Premium resolution
- High definition
- Dual display

Navigate to: Maintenance > Software Upgrade

### Software Upgrade

Software package

No file selected

Browse...

Upload

Current software version is TC6.2.0

☐ Upgrade automatically after upload

Release key

Add

The system has valid release keys for TC5, TC6 and TC6.1+

Option key

Add

### About Release and Options Keys

Any valid release key may be used to upgrade to a newer version.

Successful downgrade to TC6.0 or lower will require a valid release key for the specific version you are going to downgrade to.

Contact your Cisco representative to obtain the required release key and information about available option keys. You need to provide the serial number to get release and option keys. The serial number for this TelePresence device is ...

### Adding release and option keys

If you already have a valid release key and the proper option keys installed on your system, you can skip this point and continue with the software installation.

If you do not have the required key(s), contact your Cisco representative to obtain them. Then perform the following steps:

- i. Enter the *Release key* in the appropriate text input field and click [Add](#).
- ii. Enter an *Option Key* in the appropriate text input field and click [Add](#).

If you have more than one option key, repeat step ii for all of them.



Each system has unique keys, for example:

- 1TC006-1-0C22E348 (release key)
- 1R000-1-AA7A4A09 (option key)

### Installing new software

Download the appropriate software package from the Cisco Software Download web page (see link to the left) and store it on your local computer. This is a .pkg file.

- i. Click [Browse...](#) and find the downloaded .pkg file that contains the new software.
- ii. Check the [Upgrade automatically after upload](#) check box, then click [Upload](#) to start the installation process straight away.

Keep the check box unchecked if you want to upload the software now and do the installation later.

The complete installation may take up to 30 minutes. You can follow the progress on the web page. The system restarts automatically after the installation.



You must sign in anew in order to continue working with the web interface after the restart.



## Backup and restore

All the system settings, which are available on the System configuration page, can be listed on-screen or stored as a text file (.tsh).

The .tsh file can be loaded back onto the system, thereby restoring the configuration.

Navigate to: Maintenance > Backup and Restore

### Backing up or showing the current configuration

Click [Preview backup](#) to display the current settings on-screen.

Click [Take backup](#) to store the configuration as a text file (.tsh).

### Backup and Restore

#### Take backup of configuration

This will create a backup file of the configurations on the TelePresence system. The backup file can be used to restore the TelePresence system to a previous state.

[Take backup](#)
[Preview backup](#)

#### Restore configuration from backup

Restore the TelePresence system from a backup file. Some configurations may require a reboot to take effect.

[Browse...](#)
[Restore](#)

### Restoring an earlier configuration

Click [Browse...](#) and find the file (.tsh) with the configuration you want to restore.

Click [Restore](#) to reconfigure the system as defined in the file.

## System recovery: Revert to the previously used software version

If there is a severe problem with the video system, switching to the previously used software version may help solving the problem. The previously used software image still resides on the system, so you do not have to download the software again.

Reverting to the previously used software version should only be done by a system administrator or in contact with Cisco technical support.

We strongly recommend that you backup your system's log files and configuration before you swap to the other software image.

Navigate to: Maintenance > System Recovery : Save Data tab and Software Recovery Swap tab

### System Recovery

In order to recover the system when experiencing a severe issue, a Software Recovery Swap or a Factory Reset can be performed. These recovery methods should only be attempted by a system administrator or in contact with Cisco technical support. The preferred recovery method is to perform a Software Recovery Swap and Factory Reset as last resort.

Save Data Software Recovery Swap Factory Reset

#### Backup logs and configurations

A factory reset deletes all logs and system configurations. Settings, Please consider taking a backup of logs and the system's configuration.

The log files may be useful to help Cisco identify the cause of the issue you are experiencing. The configuration backup may be used to restore the configurations back to the current settings.

Download Logs Download Configuration Backup

#### 1. Backing up log files and system configuration

We recommend that you backup your system's log files and configuration before you swap to the other software image.

Click the [Download Logs](#) and [Download Configuration Backup](#) buttons and follow the instructions to save the files on your computer.

Save Data Software Recovery Swap Factory Reset

#### Software Recovery Swap

A Software Recovery Swap will change the running software to the previously used software image which is stored on an inactive partition.

You are currently running TC6.2.0.

Switch to software: TC6.1.0

#### 2. Reverting to the previously used software version

1. Revert to the previously used software version by clicking [Switch to software TCx.y.z...](#), where x.y.z indicates the software version.

2. Click [Yes](#) to confirm your choice, or [Cancel](#) if you have changed your mind.

Wait while the system resets. The system will restart automatically when finished.

## System recovery: Factory reset

If there is a severe problem with the video system, the last resort may be to reset it to its default factory settings. Always consider reverting to the previously used software image before performing a factory reset. In many situations this will recover the system\*.

A factory reset should only be performed by a system administrator or in contact with Cisco technical support.

When factory resetting the video system the following happens:

- The call logs will be deleted.
- Passwords will be reset to default.
- All system parameters will be reset to default values.
- All files that have been uploaded to the system will be deleted. This includes, but is not limited to, custom backgrounds, certificates, and the favorites list (My contacts).
- The previous (inactive) software image will be deleted.
- Release keys and option keys will **not** be affected.

The system restarts automatically after the reset. It is using the same software image as before.

We strongly recommend that you backup your system's log files and configuration before you perform a factory reset.



It is *not* possible to undo a factory reset.

There are more information about performing a factory reset in the ► [Factory resetting](#) appendix.

\* Read about software swapping in the ► [System recovery: Revert to the previously used software version](#) section.

Navigate to: Maintenance > System Recovery : Save Data tab and Factory Reset tab

### System Recovery

In order to recover the system when experiencing a severe issue, a Software Recovery Swap or a Factory Reset can be performed. These recovery methods should only be attempted by a system administrator or in contact with Cisco technical support. The preferred recovery method is to perform a Software Recovery Swap and Factory Reset as last resort.

Save Data Software Recovery Swap Factory Reset

#### Backup logs and configurations

A factory reset deletes all logs and system configurations. Settings, Please consider taking a backup of logs and the system's configuration.

The log files may be useful to help Cisco identify the cause of the issue you are experiencing. The configuration backup may be used to restore the configurations back to the current settings.

Download Logs

Download Configuration Backup

#### 1. Backing up log files and system configuration

We strongly recommend that you backup your system's log files and configuration before you perform a factory reset; otherwise these data will be lost.

Click the [Download Logs](#) and [Download Configuration Backup](#) buttons and follow the instructions to save the files on your computer.

Save Data Software Recovery Swap Factory Reset

#### Factory Reset

This will reset the TelePresence device to factory default settings, followed by an automatic reboot of the TelePresence device.

- The call logs will be deleted.
- All system parameters will be reset to default values.
- All files that have been uploaded to the TelePresence device will be deleted. This includes, but are not limited to, custom backgrounds, ring tones, certificates, and the local phonebook.
- Release keys and option keys will **not** be affected.
- Any alternate software image will be deleted.

#### Warning

A factory reset cannot be undone.

Perform a factory reset...

#### 2. Performing a factory reset

Read the provided information carefully before you restore the factory settings by clicking [Perform a factory reset...](#)

Click [Reset](#) to confirm your choice, or [Cancel](#) if you have changed your mind.

Wait while the system resets. The system will restart automatically when finished.

## Restarting the system

The system can be shut down or restarted remotely using the web interface.

Navigate to: Maintenance > Restart


### Restart

- Restarting the TelePresence device will make it unavailable for several minutes.
- Shutting down the TelePresence device will require physical presence to turn it on again.

Restart TelePresence device...
Shutdown TelePresence device...

### Restarting the system


Click [Restart TelePresence device...](#) to restart the system.



It will take a few minutes before the system is ready for use.

### Shutting down the system

Click [Shutdown TelePresence device...](#) to shut down the system.



The system cannot be turned on again remotely; you must press its power button physically to turn it on.

## Chapter 3

# System settings

## Overview of the system settings

In the following pages you will find a complete list of the system settings which are configured from the [System Configuration](#) page on the web interface. The examples show either the default value or an example of a value.

Open a web browser and enter the IP address of the video system; then sign in.



Navigate to [Home > Settings > System Information](#) using the remote control and on-screen menu, or tap [Settings \(X\) > System Information](#) on the Touch controller to find the system's IP address (IPv4 or IPv6).

<b>Audio settings</b> .....	<b>53</b>	Conference [1..1] MaxTotalReceiveCallRate .....	60
Audio Microphones Mute Enabled .....	53	Conference [1..1] MaxTotalTransmitCallRate .....	59
Audio SoundsAndAlerts KeyTones Mode .....	53	Conference [1..1] MaxTransmitCallRate .....	59
Audio SoundsAndAlerts RingTone .....	53	Conference [1..1] MicUnmuteOnDisconnect Mode .....	58
Audio SoundsAndAlerts RingVolume .....	53	Conference [1..1] Multipoint Mode .....	61
Audio Volume .....	53	Conference [1..1] PacketLossResilience Mode .....	60
<b>Cameras settings</b> .....	<b>54</b>	Conference [1..1] Presentation OnPlacedOnHold .....	61
Cameras Camera [1..1] Backlight .....	54	Conference [1..1] Presentation Policy .....	60
Cameras Camera [1..1] Brightness Level .....	54	Conference [1..1] Presentation RelayQuality .....	60
Cameras Camera [1..1] Brightness Mode .....	54	Conference [1..1] VideoBandwidth MainChannel Weight .....	60
Cameras Camera [1..1] DHCP .....	56	Conference [1..1] VideoBandwidth Mode .....	60
Cameras Camera [1..1] Flip .....	54	Conference [1..1] VideoBandwidth PresentationChannel Weight .....	60
Cameras Camera [1..1] Focus Mode .....	54	<b>FacilityService settings</b> .....	<b>62</b>
Cameras Camera [1..1] Gamma Level .....	55	FacilityService Service [1..5] CallType .....	62
Cameras Camera [1..1] Gamma Mode .....	55	FacilityService Service [1..5] Name .....	62
Cameras Camera [1..1] IrSensor .....	55	FacilityService Service [1..5] Number .....	62
Cameras Camera [1..1] Mirror .....	55	FacilityService Service [1..5] Type .....	62
Cameras Camera [1..1] MotorMoveDetection .....	55	<b>H323 settings</b> .....	<b>63</b>
Cameras Camera [1..1] Whitebalance Level .....	56	H323 NAT Address .....	63
Cameras Camera [1..1] Whitebalance Mode .....	56	H323 NAT Mode .....	63
Cameras PowerLine Frequency .....	54	H323 Profile [1..1] Authentication LoginName .....	63
<b>Conference settings</b> .....	<b>57</b>	H323 Profile [1..1] Authentication Mode .....	63
Conference [1..1] AutoAnswer Delay .....	57	H323 Profile [1..1] Authentication Password .....	64
Conference [1..1] AutoAnswer Mode .....	57	H323 Profile [1..1] CallSetup Mode .....	64
Conference [1..1] AutoAnswer Mute .....	57	H323 Profile [1..1] Gatekeeper Address .....	64
Conference [1..1] CallProtocolIPStack .....	57	H323 Profile [1..1] Gatekeeper Discovery .....	64
Conference [1..1] DefaultCall Protocol .....	59	H323 Profile [1..1] H323Alias E164 .....	64
Conference [1..1] DefaultCall Rate .....	59	H323 Profile [1..1] H323Alias ID .....	64
Conference [1..1] DoNotDisturb DefaultTimeout .....	58	H323 Profile [1..1] PortAllocation .....	65
Conference [1..1] DoNotDisturb Mode .....	58	<b>Network settings</b> .....	<b>66</b>
Conference [1..1] Encryption Mode .....	58	Network [1..1] DHCP RequestTFTPServerAddress .....	67
Conference [1..1] FarEndControl Mode .....	58	Network [1..1] DNS Domain Name .....	68
Conference [1..1] FarEndControl SignalCapability .....	58	Network [1..1] DNS Server [1..3] Address .....	68
Conference [1..1] IncomingMultisiteCall Mode .....	61	Network [1..1] IEEE8021X AnonymousIdentity .....	70
Conference [1..1] LyncCompatibility .....	57		
Conference [1..1] MaxReceiveCallRate .....	59		

Network [1..1] IEEE8021X Eap Md5 .....	70	NetworkServices HTTPS OCSP Mode .....	74	<b>Security settings .....</b>	<b>82</b>
Network [1..1] IEEE8021X Eap Peap .....	71	NetworkServices HTTPS OCSP URL .....	74	Security Audit Logging Mode .....	82
Network [1..1] IEEE8021X Eap Tls .....	71	NetworkServices HTTPS VerifyClientCertificate .....	74	Security Audit OnError Action .....	82
Network [1..1] IEEE8021X Eap Ttls .....	71	NetworkServices HTTPS VerifyServerCertificate .....	74	Security Audit Server Address .....	82
Network [1..1] IEEE8021X Identity .....	70	NetworkServices MultiWay Address .....	73	Security Audit Server Port .....	82
Network [1..1] IEEE8021X Mode .....	70	NetworkServices MultiWay Protocol .....	73	Security Session InactivityTimeout .....	83
Network [1..1] IEEE8021X Password .....	70	NetworkServices NTP Address .....	75	Security Session ShowLastLogon .....	83
Network [1..1] IEEE8021X TlsVerify .....	70	NetworkServices NTP Mode .....	75	<b>SerialPort settings .....</b>	<b>84</b>
Network [1..1] IEEE8021X UseClientCertificate .....	70	NetworkServices SIP Mode .....	75	SerialPort BaudRate .....	84
Network [1..1] IPStack .....	66	NetworkServices SNMP CommunityName .....	75	SerialPort LoginRequired .....	84
Network [1..1] IPv4 Address .....	66	NetworkServices SNMP Host [1..3] Address .....	75	SerialPort Mode .....	84
Network [1..1] IPv4 Assignment .....	66	NetworkServices SNMP Mode .....	75	<b>SIP settings .....</b>	<b>85</b>
Network [1..1] IPv4 Gateway .....	66	NetworkServices SNMP SystemContact .....	76	SIP ListenPort .....	87
Network [1..1] IPv4 SubnetMask .....	66	NetworkServices SNMP SystemLocation .....	76	SIP Profile [1..1] Authentication [1..1] LoginName .....	86
Network [1..1] IPv6 Address .....	67	NetworkServices SSH AllowPublicKey .....	76	SIP Profile [1..1] Authentication [1..1] Password .....	86
Network [1..1] IPv6 Assignment .....	67	NetworkServices SSH Mode .....	76	SIP Profile [1..1] DefaultTransport .....	86
Network [1..1] IPv6 DHCPOptions .....	67	NetworkServices Telnet Mode .....	76	SIP Profile [1..1] DisplayName .....	85
Network [1..1] IPv6 Gateway .....	67	NetworkServices XMLAPI Mode .....	73	SIP Profile [1..1] Ice .....	85
Network [1..1] MTU .....	71	<b>Phonebook settings .....</b>	<b>78</b>	SIP Profile [1..1] IceDefaultCandidate .....	85
Network [1..1] QoS Diffserv Audio .....	68	Phonebook Server [1..1] ID .....	78	SIP Profile [1..1] Line .....	87
Network [1..1] QoS Diffserv Data .....	69	Phonebook Server [1..1] Type .....	78	SIP Profile [1..1] Mailbox .....	87
Network [1..1] QoS Diffserv ICMPv6 .....	69	Phonebook Server [1..1] URL .....	78	SIP Profile [1..1] Outbound .....	86
Network [1..1] QoS Diffserv NTP .....	69	<b>Provisioning settings .....</b>	<b>79</b>	SIP Profile [1..1] Proxy [1..4] Address .....	86
Network [1..1] QoS Diffserv Signalling .....	69	Provisioning Connectivity .....	79	SIP Profile [1..1] Proxy [1..4] Discovery .....	87
Network [1..1] QoS Diffserv Video .....	68	Provisioning ExternalManager Address .....	80	SIP Profile [1..1] TlsVerify .....	86
Network [1..1] QoS Mode .....	68	Provisioning ExternalManager Domain .....	80	SIP Profile [1..1] Turn Password .....	85
Network [1..1] RemoteAccess Allow .....	72	Provisioning ExternalManager Path .....	80	SIP Profile [1..1] Turn Server .....	85
Network [1..1] Speed .....	71	Provisioning ExternalManager Protocol .....	80	SIP Profile [1..1] Turn UserName .....	85
Network [1..1] TrafficControl Mode .....	71	Provisioning HttpMethod .....	79	SIP Profile [1..1] Type .....	87
Network [1..1] VLAN Voice Mode .....	72	Provisioning LoginName .....	79	SIP Profile [1..1] URI .....	85
Network [1..1] VLAN Voice VlanId .....	72	Provisioning Mode .....	79	<b>Standby settings .....</b>	<b>88</b>
<b>NetworkServices settings .....</b>	<b>73</b>	Provisioning Password .....	79	Standby BootAction .....	88
NetworkServices CTMS Encryption .....	77	<b>RTP settings .....</b>	<b>81</b>	Standby Control .....	88
NetworkServices CTMS Mode .....	76	RTP Ports Range Start .....	81	Standby Delay .....	88
NetworkServices H323 Mode .....	73	RTP Ports Range Stop .....	81	Standby StandbyAction .....	88
NetworkServices HTTP Mode .....	73			Standby WakeupAction .....	88
NetworkServices HTTPS Mode .....	74				

<b>SystemUnit settings</b> .....	89	Video Input Source [1..2] Name .....	93	Video OSD MyContactsExpanded .....	102
SystemUnit CallLogging Mode .....	89	Video Input Source [1..2] OptimalDefinition Profile .....	94	Video OSD Output .....	103
SystemUnit ContactInfo Type .....	89	Video Input Source [1..2] OptimalDefinition Threshold60fps ..	95	Video OSD TodaysBookings .....	102
SystemUnit IrSensor .....	90	Video Input Source [1..2] PresentationSelection .....	93	Video OSD VirtualKeyboard .....	101
SystemUnit MenuLanguage .....	89	Video Input Source [1..2] Quality .....	95	Video OSD WallpaperSelection .....	101
SystemUnit Name .....	89	Video Input Source [1..2] Type .....	93	Video Output HDMI [1,2] CEC Mode .....	104
<b>Time settings</b> .....	91	Video Input Source [1] Connector .....	93	Video Output HDMI [1,2] MonitorRole .....	104
Time DateFormat .....	91	Video Input Source [2] Connector .....	93	Video Output HDMI [1,2] OverscanLevel .....	104
Time TimeFormat .....	91	Video Layout LocalLayoutFamily .....	99	Video Output HDMI [1,2] Resolution .....	104
Time Zone .....	91	Video Layout RemoteLayoutFamily .....	100	Video Output HDMI [1,2] RGBQuantizationRange .....	104
<b>UserInterface settings</b> .....	92	Video Layout ScaleToFrame .....	96	Video PIP ActiveSpeaker DefaultValue Position .....	99
UserInterface TouchPanel DefaultPanel .....	92	Video Layout ScaleToFrameThreshold .....	96	Video PIP Presentation DefaultValue Position .....	99
<b>Video settings</b> .....	93	Video Layout Scaling .....	96	Video Selfview .....	97
Video AllowWebSnapshots .....	103	Video MainVideoSource .....	95	Video SelfviewController AutoResizing .....	97
Video CamCtrlPip CallSetup Duration .....	98	Video Monitors .....	100	Video SelfviewDefault FullscreenMode .....	98
Video CamCtrlPip CallSetup Mode .....	98	Video OSD AutoSelectPresentationSource .....	102	Video SelfviewDefault Mode .....	97
Video DefaultPresentationSource .....	95	Video OSD EncryptionIndicator .....	102	Video SelfviewDefault OnMonitorRole .....	98
Video Input DVI [2] RGBQuantizationRange .....	96	Video OSD InputMethod Cyrillic .....	103	Video SelfviewDefault PIPPosition .....	98
Video Input DVI [2] Type .....	96	Video OSD InputMethod InputLanguage .....	103	Video SelfviewPosition .....	97
Video Input HDMI [1..1] RGBQuantizationRange .....	95	Video OSD LanguageSelection .....	101	Video Wallpaper .....	105
Video Input Source [1..2] CameraControl Camerald .....	94	Video OSD LoginRequired .....	103	<b>Experimental settings</b> .....	106
Video Input Source [1..2] CameraControl Mode .....	94	Video OSD MenuStartupMode .....	101		
		Video OSD MissedCallsNotification .....	102		
		Video OSD Mode .....	100		



## Audio settings

### Audio Microphones Mute Enabled

Determine whether audio-mute is allowed or not. The default value is True.

**Requires user role:** ADMIN

**Value space:** <True/InCallOnly>

*True:* Muting of audio is always available.

*InCallOnly:* Muting of audio is only available when the device is in a call. When Idle it is not possible to mute the microphone. This is useful when an external telephone service/audio system is connected via the codec and is to be available when the codec is not in a call. When set to InCallOnly this will prevent the audio-system from being muted by mistake.

**Example:** Audio Microphones Mute Enabled: True

### Audio SoundsAndAlerts KeyTones Mode

The system can be configured to make a keyboard click sound effect (key tone) when pressing a key on the remote control, or when typing text or numbers on a Touch controller.

**Requires user role:** USER

**Value space:** <Off/On>

*Off:* No key tones will be played when you type.

*On:* You will hear a key tone when you press a key or type text.

**Example:** Audio SoundsAndAlerts KeyTones Mode: Off

### Audio SoundsAndAlerts RingTone

Select the ring tone for incoming calls.

**Requires user role:** USER

**Value space:** <Marbles/IceCrystals/Polaris/Alert/Discreet/Fantasy/Jazz/Nordic/Echo/Rhythmic>

*Range:* Select a tone from the list of ring tones.

**Example:** Audio SoundsAndAlerts RingTone: Jazz

### Audio SoundsAndAlerts RingVolume

Sets the ring volume for an incoming call.

**Requires user role:** USER

**Value space:** <0..100>

*Range:* The value goes in steps of 5 from 0 to 100 (from -34.5 dB to 15 dB). Volume 0 = Off.

**Example:** Audio SoundsAndAlerts RingVolume: 50

### Audio Volume

Adjust the speaker volume.

**Requires user role:** USER

**Value space:** <0..100>

*Range:* The value must be between 0 and 100. The values from 1 to 100 correspond to the range from -34.5 dB to 15 dB (0.5 dB steps). The value 0 means that the audio is switched off.

**Example:** Audio Volume: 70

## Cameras settings

### Cameras PowerLine Frequency

Applies to cameras supporting PowerLine frequency anti-flickering, i.e. PrecisionHD 1080p cameras.

**Requires user role:** ADMIN

**Value space:** <50Hz/60Hz>

*50Hz:* Set to 50 Hz.

*60Hz:* Set to 60 Hz.

**Example:** Cameras PowerLine Frequency: 50Hz

### Cameras Camera [1..1] Backlight

This configuration turns backlight compensation on or off. Backlight compensation is useful when there is much light behind the persons in the room. Without compensation the persons will easily appear very dark to the far end.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Turn off the camera backlight compensation.

*On:* Turn on the camera backlight compensation.

**Example:** Cameras Camera 1 Backlight: Off

### Cameras Camera [1..1] Brightness Mode

Set the camera brightness mode.

**Requires user role:** ADMIN

**Value space:** <Auto/Manual>

*Auto:* The camera brightness is automatically set by the system.

*Manual:* Enable manual control of the camera brightness. The brightness level is set using the Cameras Camera Brightness Level setting.

**Example:** Cameras Camera 1 Brightness Mode: Auto

### Cameras Camera [1..1] Brightness Level

Set the brightness level. NOTE: Requires the Camera Brightness Mode to be set to Manual.

**Requires user role:** ADMIN

**Value space:** <1..31>

*Range:* Select a value from 1 to 31.

**Example:** Cameras Camera 1 Brightness Level: 1

### Cameras Camera [1..1] Flip

With Flip mode (vertical flip) you can flip the image upside down.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/On>

*Auto:* When the camera is placed upside down the image is automatically flipped upside down. This setting will only take effect for a camera that automatically detects which way it is mounted.

*Off:* Display the video on screen the normal way.

*On:* When enabled the video on screen is flipped. This setting is used when a camera is mounted upside down, but cannot automatically detect which way it is mounted.

**Example:** Cameras Camera 1 Flip: Off

### Cameras Camera [1..1] Focus Mode

Set the camera focus mode.

**Requires user role:** ADMIN

**Value space:** <Auto/Manual>

*Auto:* The camera will auto focus once a call is connected, as well as after moving the camera (pan, tilt, zoom). The system will use auto focus only for a few seconds to set the right focus; then auto focus is turned off to prevent continuous focus adjustments of the camera.

*Manual:* Turn the autofocus off and adjust the camera focus manually.

**Example:** Cameras Camera 1 Focus Mode: Auto

## Cameras Camera [1..1] Gamma Mode

Applies to cameras which support gamma mode. The Gamma Mode setting enables for gamma corrections. Gamma describes the nonlinear relationship between image pixels and monitor brightness. The Cisco TelePresence PrecisionHD 720p camera supports gamma mode. The PrecisionHD 1080p camera does not support gamma mode.

**Requires user role:** ADMIN

**Value space:** <Auto/Manual>

*Auto:* Auto is the default and the recommended setting.

*Manual:* In severe light conditions, you may switch mode to manual and specify explicitly which gamma table to use by setting the Gamma Level.

**Example:** Cameras Camera 1 Gamma Mode: Auto

## Cameras Camera [1..1] Gamma Level

By setting the Gamma Level you can select which gamma correction table to use. This setting may be useful in difficult lighting conditions, where changes to the brightness setting does not provide satisfactory results. NOTE: Requires the Gamma Mode to be set to Manual.

**Requires user role:** ADMIN

**Value space:** <0..7>

*Range:* Select a value from 0 to 7.

**Example:** Cameras Camera 1 Gamma Level: 0

## Cameras Camera [1..1] IrSensor

The IR sensor LED is located in the front of the camera and flickers when the IR sensor is activated from the remote control. Both the Codec C Series and PrecisionHD camera have IR sensors, and only one of them needs to be enabled at the time.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the IR sensor on the camera.

*On:* Enable the IR sensor on the camera.

**Example:** Cameras Camera 1 IrSensor: On

## Cameras Camera [1..1] Mirror

With Mirror mode (horizontal flip) you can mirror the image on screen.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/On>

*Auto:* When the camera is placed upside down the image is automatically mirrored. Use this setting with cameras that can be mounted upside down, and that can auto detect that the camera is mounted upside down.

*Off:* See the self view in normal mode, that is the experience of self view is as seeing yourself as other people see you.

*On:* See the self view in mirror mode, that is the self view is reversed and the experience of self view is as seeing yourself in a mirror.

**Example:** Cameras Camera 1 Mirror: Off

## Cameras Camera [1..1] MotorMoveDetection

This setting applies only when using a Cisco TelePresence PrecisionHD 1080p12x camera.

If adjusting the camera position by hand you can configure whether the camera should keep its new position or return to the preset or position it had before.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* When the camera position is adjusted manually the camera will keep this position until adjusted again. WARNING: If moving the camera by hand, the camera will not register the new pan and tilt values since there is no position feedback. This will result in wrong pan and tilt values when recalling the camera presets subsequently.

*On:* When the camera position is adjusted manually, or the camera detects that the motors have moved, it will first re-initialize (i.e. go to default position) then return to the preset/ position it had before the camera was adjusted.

**Example:** Cameras Camera 1 MotorMoveDetection: Off

## Cameras Camera [1..1] Whitebalance Mode

Set the camera whitebalance mode.

**Requires user role:** ADMIN

**Value space:** <Auto/Manual>

*Auto:* The camera will continuously adjust the whitebalance depending on the camera view.

*Manual:* Enables manual control of the camera whitebalance. The whitebalance level is set using the Cameras Camera Whitebalance Level setting.

**Example:** Cameras Camera 1 Whitebalance Mode: Auto

## Cameras Camera [1..1] Whitebalance Level

Set the whitebalance level. NOTE: Requires the Camera Whitebalance Mode to be set to manual.

**Requires user role:** ADMIN

**Value space:** <1..16>

*Range:* Select a value from 1 to 16.

**Example:** Cameras Camera 1 Whitebalance Level: 1

## Cameras Camera [1..1] DHCP

Applies to cameras which support DHCP (for example the Cisco TelePresence PrecisionHD 1080p 12X camera). The camera must be connected to a LAN. When set, the command enables support for SW upgrade of daisy chained cameras. It will enable the camera's DHCP function and force start of MAC and IP address retrieval. Remember to reset the DHCP when the camera is no longer connected to a LAN.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable DHCP in the camera. NOTE: This setting should be applied when the camera is not connected to a LAN.

*On:* Enable DHCP in the camera. The camera is automatically re-booted. After re-boot the DHCP is started and the IP address will be retrieved. Run the command "xStatus Camera" for result.

**Example:** Cameras Camera 1 DHCP: Off

## Conference settings

### Conference [1..1] CallProtocolIPStack

Select if the call protocol (SIP, H323) should use the IPv4 or IPv6 address when the system has IP connectivity on both protocol versions at the same time, e.g. when the network interface (Network IPStack) is set to Dual.

**Requires user role:** ADMIN

**Value space:** <IPv4/IPv6>

*IPv4:* When set to IPv4, the call protocol (SIP, H323) will use IPv4.

*IPv6:* When set to IPv6, the call protocol (SIP, H323) will use IPv6.

**Example:** Conference 1 CallProtocolIPStack: IPv4

### Conference [1..1] LyncCompatibility

The TelePresence endpoints, running TC6.2 software, or later are Lync 2013 ready.

NOTE: Requires version X8 of the VCS (Video Communication Server). You can make calls to Lync 2013 from your TelePresence endpoint and vice versa and the call will have support for audio and video.

NOTE: To make Lync 2013 contacts available in the phonebook on the endpoint the TMS (TelePresence Management System) version 13.x, or later, must be configured.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* When set to Off, Lync 2013 compatibility on the endpoint is disabled. This is the default value.

*On:* When set to On, Lync 2013 compatibility on the endpoint is enabled.

**Example:** Conference 1 LyncCompatibility: Off

### Conference [1..1] AutoAnswer Mode

Set the auto answer mode.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* An incoming call must be answered manually by pressing the OK key or the green Call key on the remote control, or by tapping the Accept key on the Touch controller.

*On:* Enable auto answer to let the system automatically answer all incoming calls.

**Example:** Conference 1 AutoAnswer Mode: Off

### Conference [1..1] AutoAnswer Mute

Determine if the microphone shall be muted when an incoming call is automatically answered.

NOTE: Requires that AutoAnswer Mode is switched on.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The incoming call will not be muted.

*On:* The incoming call will be muted when automatically answered.

**Example:** Conference 1 AutoAnswer Mute: Off

### Conference [1..1] AutoAnswer Delay

Define how long (in seconds) an incoming call has to wait before it is answered automatically by the system. NOTE: Requires that AutoAnswer Mode is switched on.

**Requires user role:** ADMIN

**Value space:** <0..50>

*Range:* Select a value from 0 to 50 seconds.

**Example:** Conference 1 AutoAnswer Delay: 0

## Conference [1..1] MicUnmuteOnDisconnect Mode

Determine if the microphones shall be unmuted automatically when all calls are disconnected. In a meeting room or other shared resources this may be done to prepare the system for the next user.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* If muted during a call, let the microphones remain muted after the call is disconnected.

*On:* Unmute the microphones after the call is disconnected.

**Example:** Conference 1 MicUnmuteOnDisconnect Mode: On

## Conference [1..1] DoNotDisturb Mode

Determine if there should be an alert on incoming calls.

**Requires user role:** USER

**Value space:** <Off/On/Timed>

*Off:* The incoming calls will come through as normal.

*On:* All incoming calls will be rejected and they will be registered as missed calls. The calling side will receive a busy signal. A message telling that Do Not Disturb is switched on will display on the Touch controller or main display. The calls received while in Do Not Disturb mode will be shown as missed calls.

*Timed:* Select this option only if using the API to switch Do Not Disturb mode on and off (xCommand Conference DoNotDisturb Activate and xCommand Conference DoNotDisturb Deactivate).

**Example:** Conference 1 DoNotDisturb Mode: Off

## Conference [1..1] DoNotDisturb DefaultTimeout

This setting determines the default duration of a Do Not Disturb session, i.e. the period when incoming calls are rejected and registered as missed calls. The session can be terminated earlier by using the user interface (remote control or Touch controller) or the Conference DoNotDisturb Mode setting. The default value is 60 minutes.

**Requires user role:** ADMIN

**Value space:** <0..1440>

*Range:* Select the number of minutes (between 0 and 1440, i.e. 24 hours) before the Do Not Disturb session times out automatically.

**Example:** Conference 1 DoNotDisturb DefaultTimeOut: 60

## Conference [1..1] FarEndControl Mode

Lets you decide if the remote side (far end) should be allowed to select your video sources and control your local camera (pan, tilt, zoom).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The far end is not allowed to select your video sources or to control your local camera (pan, tilt, zoom).

*On:* Allows the far end to be able to select your video sources and control your local camera (pan, tilt, zoom). You will still be able to control your camera and select your video sources as normal.

**Example:** Conference 1 FarEndControl Mode: On

## Conference [1..1] FarEndControl SignalCapability

Set the far end control (H.224) signal capability mode.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the far end control signal capability.

*On:* Enable the far end control signal capability.

**Example:** Conference 1 FarEndControl SignalCapability: On

## Conference [1..1] Encryption Mode

Set the conference encryption mode. A padlock with the text "Encryption On" or "Encryption Off" displays on screen for a few seconds when the conference starts.

**Requires user role:** ADMIN

**Value space:** <Off/On/BestEffort>

*Off:* The system will not use encryption.

*On:* The system will only allow calls that are encrypted.

*BestEffort:* The system will use encryption whenever possible.

> *In Point to point calls:* If the far end system supports encryption (AES-128), the call will be encrypted. If not, the call will proceed without encryption.

> *In MultiSite calls:* In order to have encrypted MultiSite conferences, all sites must support encryption. If not, the conference will be unencrypted.

**Example:** Conference 1 Encryption Mode: BestEffort

### Conference [1..1] DefaultCall Protocol

Set the Default Call Protocol to be used when placing calls from the system.

**Requires user role:** ADMIN

**Value space:** <H323/Sip/H320>

*H323:* H323 ensures that calls are set up as H.323 calls.

*Sip:* Sip ensures that calls are set up as SIP calls.

*H320:* H320 ensures that calls are set up as H.320 calls (only applicable if connected to a Cisco TelePresence ISDN Link gateway).

**Example:** Conference 1 DefaultCall Protocol: H323

### Conference [1..1] DefaultCall Rate

Set the Default Call Rate to be used when placing calls from the system.

**Requires user role:** ADMIN

**Value space:** <64..6000>

*Range:* Select a value between 64 and 6000 kbps.

**Example:** Conference 1 DefaultCall Rate: 768

### Conference [1..1] MaxTransmitCallRate

Specify the maximum transmit bit rate to be used when placing or receiving calls. Note that this is the maximum bit rate for each individual call; use the Conference MaxTotalTransmitCallRate setting to set the aggregated maximum for all simultaneous active calls.

**Requires user role:** ADMIN

**Value space:** <64..6000>

*Range:* Select a value between 64 and 6000 kbps.

**Example:** Conference 1 MaxTransmitCallRate: 6000

### Conference [1..1] MaxReceiveCallRate

Specify the maximum receive bit rate to be used when placing or receiving calls. Note that this is the maximum bit rate for each individual call; use the Conference MaxTotalReceiveCallRate setting to set the aggregated maximum for all simultaneous active calls.

**Requires user role:** ADMIN

**Value space:** <64..6000>

*Range:* Select a value between 64 and 6000 kbps.

**Example:** Conference 1 MaxReceiveCallRate: 6000

### Conference [1..1] MaxTotalTransmitCallRate

This configuration applies when using a video system's built-in MultiSite feature (optional) to host a multipoint video conference.

Specify the maximum overall transmit bit rate allowed. The bit rate will be divided fairly among all active calls at any time. This means that the individual calls will be up-speeded or down-speeded as appropriate when someone leaves or enters a multipoint conference, or when a call is put on hold (suspended) or resumed.

The maximum transmit bit rate for each individual call is defined in the Conference MaxTransmitCallRate setting.

**Requires user role:** ADMIN

**Value space:** <64..10000>

*Range:* Select a value between 64 and 10000.

**Example:** Conference 1 MaxTotalTransmitCallRate: 9000

## Conference [1..1] MaxTotalReceiveCallRate

This configuration applies when using a video system's built-in MultiSite feature (optional) to host a multipoint video conference.

Specify the maximum overall receive bit rate allowed. The bit rate will be divided fairly among all active calls at any time. This means that the individual calls will be up-speeded or down-speeded as appropriate when someone leaves or enters a multipoint conference, or when a call is put on hold (suspended) or resumed.

The maximum receive bit rate for each individual call is defined in the Conference MaxReceiveCallRate setting.

**Requires user role:** ADMIN

**Value space:** <64..10000>

*Range:* Select a value between 64 and 10000.

**Example:** Conference 1 MaxTotalReceiveCallRate: 9000

## Conference [1..1] VideoBandwidth Mode

Set the conference video bandwidth mode.

**Requires user role:** ADMIN

**Value space:** <Dynamic/Static>

*Dynamic:* The available transmit bandwidth for the video channels are distributed among the currently active channels. If there is no presentation, the main video channels will use the bandwidth of the presentation channel.

*Static:* The available transmit bandwidth is assigned to each video channel, even if it is not active.

**Example:** Conference 1 VideoBandwidth Mode: Dynamic

## Conference [1..1] VideoBandwidth MainChannel Weight

The available transmit video bandwidth is distributed on the main channel and presentation channel according to "MainChannel Weight" and "PresentationChannel Weight". If the main channel weight is 2 and the presentation channel weight is 1, then the main channel will use twice as much bandwidth as the presentation channel.

**Requires user role:** ADMIN

**Value space:** <1..10>

*Range:* 1 to 10.

**Example:** Conference 1 VideoBandwidth MainChannel Weight: 5

## Conference [1..1] VideoBandwidth PresentationChannel Weight

The available transmit video bandwidth is distributed on the main channel and presentation channel according to "MainChannel Weight" and "PresentationChannel Weight". If the main channel weight is 2 and the presentation channel weight is 1, then the main channel will use twice as much bandwidth as the presentation channel.

**Requires user role:** ADMIN

**Value space:** <1..10>

*Range:* 1 to 10.

**Example:** Conference 1 VideoBandwidth PresentationChannel Weight: 5

## Conference [1..1] PacketLossResilience Mode

Set the packetloss resilience mode. This configuration will only take effect for calls initiated after the configuration is set.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the packetloss resilience.

*On:* Enable the packetloss resilience.

**Example:** Conference 1 PacketLossResilience Mode: On

## Conference [1..1] Presentation Policy

Control how the presentation service is to be performed.

**Requires user role:** ADMIN

**Value space:** <LocalRemote/LocalOnly>

*LocalRemote:* The presentation will be shown locally and sent to remote side.

*LocalOnly:* The presentation will only be shown locally.

**Example:** Conference 1 Presentation Policy: LocalRemote

## Conference [1..1] Presentation RelayQuality

Not applicable in this version.



## Conference [1..1] Presentation OnPlacedOnHold

Define whether or not to continue sharing a presentation after the remote site has put you on hold.

**Requires user role:** ADMIN

**Value space:** <Stop/NoAction>

*Stop:* The video system stops the presentation sharing when the remote site puts you on hold. The presentation will not continue when the call is resumed.

*NoAction:* The video system will not stop the presentation sharing when put on hold. The presentation will not be shared while you are on hold, but it will continue automatically when the call is resumed.

**Example:** Conference 1 Presentation OnPlacedOnHold: NoAction

## Conference [1..1] Multipoint Mode

Define how the video system handles multiparty video conferences.

If registered to a Cisco TelePresence Video Communication Server (VCS), the video system can use the MultiWay network solution. MultiWay requires that the video network includes a multipoint control unit (MCU). If registered to a Cisco Unified Communications Manager (CUCM), the video system can use the CUCM conference bridge. Both Multiway and the CUCM conference bridge allows you to set up conferences with many participants.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/MultiWay/CUCMMediaResourceGroupList>

*Auto:* If the MultiWay service is available, MultiWay is used for multiparty conferences. If the service is not available, Multipoint Mode is set to Off automatically.

*Off:* Multiparty conferences are not allowed.

*MultiWay:* Multiparty conferences are set up using MultiWay. The Multipoint Mode will be set to Off automatically if the MultiWay service is unavailable, for example when a server address is not specified in the NetworkServices MultiWay Address setting.

*CUCMMediaResourceGroupList:* Multiparty conferences (ad hoc conferences) will be hosted by the CUCM configured conference bridge. This setting is provisioned by CUCM in a CUCM environment and should never be set manually by the user.

**Example:** Conference 1 Multipoint Mode: Auto

## Conference [1..1] IncomingMultisiteCall Mode

Select whether or not to allow incoming calls when already in a call/conference.

**Requires user role:** ADMIN

**Value space:** <Allow/Deny>

*Allow:* You will be notified when someone calls you while you are already in a call. You can accept the incoming call or not. The ongoing call may be put on hold while answering the incoming call; or you may merge the calls (requires MultiSite or MultiWay support).

*Deny:* An incoming call will be rejected if you are already in a call. You will not be notified about the incoming call. However, the call will appear as a missed call in the call history list.

**Example:** Conference 1 IncomingMultisiteCall Mode: Allow

## FacilityService settings

### FacilityService Service [1..5] Type

Up to five different facility services can be supported simultaneously. With this setting you can select what kind of services they are.

A facility service is not available unless both the FacilityService Service Name and the FacilityService Service Number settings are properly set.

Only FacilityService Service 1 with Type Helpdesk is available on the Touch controller. Facility services are not available when using the remote control and on-screen menu.

**Requires user role:** ADMIN

**Value space:** <Other/Concierge/Helpdesk/Emergency/Security/Catering/Transportation>

*Other:* Select this option for services not covered by the other options.

*Concierge:* Select this option for concierge services.

*Helpdesk:* Select this option for helpdesk services.

*Emergency:* Select this option for emergency services.

*Security:* Select this option for security services.

*Catering:* Select this option for catering services.

*Transportation:* Select this option for transportation services.

**Example:** FacilityService Service 1 Type: Helpdesk

### FacilityService Service [1..5] Name

Set the name of each facility service. Up to five different facility services are supported.

A facility service is not available unless both the FacilityService Service Name and the FacilityService Service Number settings are properly set.

Only FacilityService Service 1 is available on the Touch controller, and its Name is used on the facility service call button. Facility services are not available when using the remote control and on-screen menu.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** FacilityService Service 1 Name: ""

### FacilityService Service [1..5] Number

Set the number for each facility service. Up to five different facility services are supported.

A facility service is not available unless both the FacilityService Service Name and the FacilityService Service Number settings are properly set.

Only FacilityService Service 1 is available on the Touch controller. Facility services are not available when using the remote control and on-screen menu.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** FacilityService Service 1 Number: ""

### FacilityService Service [1..5] CallType

Set the call type for each facility service. Up to five different facility services are supported.

A facility service is not available unless both the FacilityService Service Name and the FacilityService Service Number settings are properly set.

Only FacilityService Service 1 is available on the Touch controller. Facility services are not available when using the remote control and on-screen menu.

**Requires user role:** ADMIN

**Value space:** <Video/Audio>

*Video:* Select this option for video calls.

*Audio:* Select this option for audio calls.

**Example:** FacilityService Service 1 CallType: Video

## H323 settings

### H323 NAT Mode

The firewall traversal technology creates a secure path through the firewall barrier, and enables proper exchange of audio/video data when connected to an external video conferencing system (when the IP traffic goes through a NAT router). NOTE: NAT does not work in conjunction with gatekeepers.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/On>

*Auto:* The system will determine if the H323 NAT Address or the real IP address should be used in signaling. This makes it possible to place calls to endpoints on the LAN as well as endpoints on the WAN. If the H323 NAT Address is wrong or not set, the real IP address will be used.

*Off:* The system will signal the real IP address.

*On:* The system will signal the configured H323 NAT Address instead of its real IP address in Q.931 and H.245. The NAT Server Address will be shown in the startup-menu as: "My IP Address: 10.0.2.1". If the H323 NAT Address is wrong or not set, H.323 calls cannot be set up.

**Example:** H323 NAT Mode: Off

### H323 NAT Address

Enter the external/global IP address to the router with NAT support. Packets sent to the router will then be routed to the system. Note that NAT cannot be used when registered to a gatekeeper.

In the router, the following ports must be routed to the system's IP address:

- \* Port 1720
- \* Port 5555-6555
- \* Port 2326-2487

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address or IPv6 address.

**Example:** H323 NAT Address: ""

### H323 Profile [1..1] Authentication Mode

Set the authentication mode for the H.323 profile.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* If the H.323 Gatekeeper Authentication Mode is set to Off the system will not try to authenticate itself to a H.323 Gatekeeper, but will still try a normal registration.

*On:* If the H.323 Gatekeeper Authentication Mode is set to On and a H.323 Gatekeeper indicates that it requires authentication, the system will try to authenticate itself to the gatekeeper. NOTE: Requires the Authentication LoginName and Authentication Password to be defined on both the codec and the Gatekeeper.

**Example:** H323 Profile 1 Authentication Mode: Off

### H323 Profile [1..1] Authentication LoginName

The system sends the Authentication Login Name and the Authentication Password to a H.323 Gatekeeper for authentication. The authentication is a one way authentication from the codec to the H.323 Gatekeeper, i.e. the system is authenticated to the gatekeeper. If the H.323 Gatekeeper indicates that no authentication is required, the system will still try to register. NOTE: Requires the H.323 Gatekeeper Authentication Mode to be enabled.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** H323 Profile 1 Authentication LoginName: ""

## H323 Profile [1..1] Authentication Password

The system sends the Authentication Login Name and the Authentication Password to a H.323 Gatekeeper for authentication. The authentication is a one way authentication from the codec to the H.323 Gatekeeper, i.e. the system is authenticated to the gatekeeper. If the H.323 Gatekeeper indicates that no authentication is required, the system will still try to register. NOTE: Requires the H.323 Gatekeeper Authentication Mode to be enabled.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** H323 Profile 1 Authentication Password: ""

## H323 Profile [1..1] CallSetup Mode

The H.323 Call Setup Mode defines whether to use a Gatekeeper or Direct calling when establishing H323 calls.

NOTE: Direct H.323 calls can be made even though the H.323 Call Setup Mode is set to Gatekeeper.

**Requires user role:** ADMIN

**Value space:** <Direct/Gatekeeper>

*Direct:* An IP address must be used when dialing in order to make the H323 call.

*Gatekeeper:* The system will use a Gatekeeper to make a H.323 call. When selecting this option the H323 Profile Gatekeeper Address and H323 Profile Gatekeeper Discovery settings must also be configured.

**Example:** H323 Profile 1 CallSetup Mode: Gatekeeper

## H323 Profile [1..1] Gatekeeper Discovery

Determine how the system shall register to a H.323 Gatekeeper.

**Requires user role:** ADMIN

**Value space:** <Manual/Auto>

*Manual:* The system will use a specific Gatekeeper identified by the Gatekeeper's IP address.

*Auto:* The system will automatically try to register to any available Gatekeeper. If a Gatekeeper responds to the request sent from the codec within 30 seconds this specific Gatekeeper will be used. This requires that the Gatekeeper is in auto discovery mode as well. If no Gatekeeper responds, the system will not use a Gatekeeper for making H.323 calls and hence an IP address must be specified manually.

**Example:** H323 Profile 1 Gatekeeper Discovery: Manual

## H323 Profile [1..1] Gatekeeper Address

Enter the IP address of the Gatekeeper. NOTE: Requires the H.323 Call Setup Mode to be set to Gatekeeper and the Gatekeeper Discovery to be set to Manual.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* A valid IPv4 address, IPv6 address or DNS name.

**Example:** H323 Profile 1 Gatekeeper Address: "192.0.2.0"

## H323 Profile [1..1] H323Alias E164

The H.323 Alias E.164 defines the address of the system, according to the numbering plan implemented in the H.323 Gatekeeper. The E.164 alias is equivalent to a telephone number, sometimes combined with access codes.

**Requires user role:** ADMIN

**Value space:** <S: 0, 30>

*Format:* Compact string with a maximum of 30 characters. Valid characters are 0-9, \* and #.

**Example:** H323 Profile 1 H323Alias E164: "90550092"

## H323 Profile [1..1] H323Alias ID

Lets you specify the H.323 Alias ID which is used to address the system on a H.323 Gatekeeper and will be displayed in the call lists. Example: "firstname.lastname@company.com", "My H.323 Alias ID"

**Requires user role:** ADMIN

**Value space:** <S: 0, 49>

*Format:* String with a maximum of 49 characters.

**Example:** H323 Profile 1 H323Alias ID: "firstname.lastname@company.com"

## H323 Profile [1..1] PortAllocation

The H.323 Port Allocation setting affects the H.245 port numbers used for H.323 call signalling.

**Requires user role:** ADMIN

**Value space:** <Dynamic/Static>

*Dynamic:* The system will allocate which ports to use when opening a TCP connection. The reason for doing this is to avoid using the same ports for subsequent calls, as some firewalls consider this as a sign of attack. When Dynamic is selected, the H.323 ports used are from 11000 to 20999. Once 20999 is reached they restart again at 11000. For RTP and RTCP media data, the system is using UDP ports in the range 2326 to 2487. Each media channel is using two adjacent ports, ie 2330 and 2331 for RTP and RTCP respectively. The ports are automatically selected by the system within the given range. Firewall administrators should not try to deduce which ports are used when, as the allocation schema within the mentioned range may change without any further notice.

*Static:* When set to Static the ports are given within a static predefined range [5555-6555].

**Example:** H323 Profile 1 PortAllocation: Dynamic

## Network settings

### Network [1..1] IPStack

Select if the system should use IPv4, IPv6 or Dual on the network interface. Dual means that the system will be able to operate on both IP versions at the same time. This means that the system can have both an IPv4 and an IPv6 address at the same time.

NOTE: Restart the system after changing this setting.

**Requires user role:** ADMIN

**Value space:** <Dual/IPv4/IPv6>

*Dual:* When set to Dual, the network interface can operate on both IP versions at the same time, and can have both an IPv4 and an IPv6 address at the same time.

*IPv4:* When set to IPv4, the system will use IPv4 on the network interface.

*IPv6:* When set to IPv6, the system will use IPv6 on the network interface.

**Example:** Network 1 IPStack: IPv4

### Network [1..1] IPv4 Assignment

Define how the system will obtain its IPv4 address, subnet mask and gateway address. This setting only applies to systems on IPv4 networks.

**Requires user role:** ADMIN

**Value space:** <Static/DHCP>

*Static:* The addresses must be configured manually using the Network IPv4 Address, Network IPv4 Gateway and Network IPv4 SubnetMask settings (static addresses).

*DHCP:* The system addresses are automatically assigned by the DHCP server.

**Example:** Network 1 IPv4 Assignment: DHCP

### Network [1..1] IPv4 Address

Enter the static IPv4 network address for the system. This setting is only applicable when Network Assignment is set to Static.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address.

**Example:** Network 1 IPv4 Address: "192.0.2.2"

### Network [1..1] IPv4 Gateway

Define the IPv4 network gateway. This setting is only applicable when the Network Assignment is set to Static.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address.

**Example:** Network 1 IPv4 Gateway: "192.0.2.1"

### Network [1..1] IPv4 SubnetMask

Define the IPv4 network subnet mask. This setting is only applicable when the Network Assignment is set to Static.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* The valid IPv4 address format.

**Example:** Network 1 IPv4 SubnetMask: "255.255.255.0"

## Network [1..1] IPv6 Assignment

Define how the system will obtain its IPv6 address and the default gateway address. This setting only applies to systems on IPv6 networks.

**Requires user role:** ADMIN

**Value space:** <Static/DHCPv6/Autoconf>

*Static:* The codec and gateway IP addresses must be configured manually using the Network IPv6 Address and Network IPv6 Gateway settings. The options, for example NTP and DNS server addresses, must either be set manually or obtained from a DHCPv6 server. The Network IPv6 DHCPOptions setting determines which method to use.

*DHCPv6:* All IPv6 addresses, including options, will be obtained from a DHCPv6 server. See RFC 3315 for a detailed description. The Network IPv6 DHCPOptions setting will be ignored.

*Autoconf:* Enable IPv6 stateless autoconfiguration of the IPv6 network interface. See RFC 4862 for a detailed description. The options, for example NTP and DNS server addresses, must either be set manually or obtained from a DHCPv6 server. The Network IPv6 DHCPOptions setting determines which method to use.

**Example:** Network 1 IPv6 Assignment: Autoconf

## Network [1..1] IPv6 Address

Enter the static IPv6 network address for the system. This setting is only applicable when the Network IPv6 Assignment is set to Static.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv6 address.

**Example:** Network 1 IPv6 Address: "2001:0DB8:0000:0000:0000:0000:0002"

## Network [1..1] IPv6 Gateway

Define the IPv6 network gateway address. This setting is only applicable when the Network IPv6 Assignment is set to Static.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv6 address.

**Example:** Network 1 IPv6 Gateway: "2001:0DB8:0000:0000:0000:0000:0001"

## Network [1..1] IPv6 DHCPOptions

Retrieve a set of DHCP options, for example NTP and DNS server addresses, from a DHCPv6 server.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the retrieval of DHCP options from a DHCPv6 server.

*On:* Enable the retrieval of a selected set of DHCP options from a DHCPv6 server.

**Example:** Network 1 IPv6 DHCPOptions: On

## Network [1..1] DHCP RequestTFTPServerAddress

This setting is used only for video systems that are registered to a Cisco Unified Communications Manager (CUCM).

The setting determines whether the endpoint should ask the DHCP server for DHCP option 150, so that it can discover the address of the TFTP server (provisioning server) automatically.

If this setting is Off or the DHCP server does not support option 150, the TFTP server address must be set manually using the Provisioning ExternalManager Address setting.

Note: If the Network VLAN Voice Mode setting is Auto and the Cisco Discovery Protocol (CDP) assigns an ID to the voice VLAN, then a request for option 150 will always be sent. That is, the Network DHCP RequestTFTPServerAddress setting will be ignored.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The video system will not send a request for DHCP option 150 and the address of the TFTP server must be set manually. See the note above for any exception to this rule.

*On:* The video system will send a request for option 150 to the DHCP server so that it can automatically discover the address of the TFTP server.

**Example:** Network 1 DHCP RequestTFTPServerAddress: On

## Network [1..1] DNS Domain Name

DNS Domain Name is the default domain name suffix which is added to unqualified names.

Example: If the DNS Domain Name is "company.com" and the name to lookup is "MyVideoSystem", this will result in the DNS lookup "MyVideoSystem.company.com".

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Network 1 DNS Domain Name: ""

## Network [1..1] DNS Server [1..3] Address

Define the network addresses for DNS servers. Up to 3 addresses may be specified. If the network addresses are unknown, contact your administrator or Internet Service Provider.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address or IPv6 address.

**Example:** Network 1 DNS Server 1 Address: ""

## Network [1..1] QoS Mode

The QoS (Quality of Service) is a method which handles the priority of audio, video and data in the network. The QoS settings must be supported by the infrastructure. Diffserv (Differentiated Services) is a computer networking architecture that specifies a simple, scalable and coarse-grained mechanism for classifying, managing network traffic and providing QoS priorities on modern IP networks.

**Requires user role:** ADMIN

**Value space:** <Off/Diffserv>

*Off:* No QoS method is used.

*Diffserv:* When you set the QoS Mode to Diffserv, the Network QoS Diffserv Audio, Network QoS Diffserv Video, Network QoS Diffserv Data, Network QoS Diffserv Signalling, Network QoS Diffserv ICMPv6 and Network QoS Diffserv NTP settings are used to prioritize packets.

**Example:** Network 1 QoS Mode: Diffserv

## Network [1..1] QoS Diffserv Audio

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority Audio packets should have in the IP network.

The priority for the packets ranges from 0 to 63 - the higher the number, the higher the priority. The recommended class for Audio is CS4, which equals the decimal value 32. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 - the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv Audio: 0

## Network [1..1] QoS Diffserv Video

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority Video packets should have in the IP network. The packets on the presentation channel (shared content) are also in the Video packet category.

The priority for the packets ranges from 0 to 63 - the higher the number, the higher the priority. The recommended class for Video is CS4, which equals the decimal value 32. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 - the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv Video: 0



## Network [1..1] QoS Diffserv Data

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority Data packets should have in the IP network.

The priority for the packets ranges from 0 to 63 – the higher the number, the higher the priority. The recommended value for Data is 0, which means best effort. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 – the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv Data: 0

## Network [1..1] QoS Diffserv Signalling

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority Signalling packets that are deemed critical (time-sensitive) for the real-time operation should have in the IP network.

The priority for the packets ranges from 0 to 63 – the higher the number, the higher the priority. The recommended class for Signalling is CS3, which equals the decimal value 24. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 – the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv Signalling: 0

## Network [1..1] QoS Diffserv ICMPv6

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority ICMPv6 packets should have in the IP network.

The priority for the packets ranges from 0 to 63 – the higher the number, the higher the priority. The recommended value for ICMPv6 is 0, which means best effort. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 – the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv ICMPv6: 0

## Network [1..1] QoS Diffserv NTP

Note: This setting will only take effect if Network QoS Mode is set to Diffserv.

Define which priority NTP packets should have in the IP network.

The priority for the packets ranges from 0 to 63 – the higher the number, the higher the priority. The recommended value for NTP is 0, which means best effort. If in doubt, contact your network administrator.

The priority set here might be overridden when packets are leaving the network controlled by the local network administrator.

**Requires user role:** ADMIN

**Value space:** <0..63>

*Range:* Select a value between 0 to 63 – the higher the number, the higher the priority. The default value is 0 (best effort).

**Example:** Network 1 QoS Diffserv NTP: 0

## Network [1..1] IEEE8021X Mode

The system can be connected to an IEEE 802.1X LAN network, with a port-based network access control that is used to provide authenticated network access for Ethernet networks.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The 802.1X authentication is disabled (default).

*On:* The 802.1X authentication is enabled.

**Example:** Network 1 IEEE8021X Mode: Off

## Network [1..1] IEEE8021X TlsVerify

Verification of the server-side certificate of an IEEE802.1x connection against the certificates in the local CA-list when TLS is used. The CA-list must be uploaded to the video system. This can be done from the web interface.

This setting takes effect only when Network [1..1] IEEE8021X Eap Tls is enabled (On).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* When set to Off, TLS connections are allowed without verifying the server-side X.509 certificate against the local CA-list. This should typically be selected if no CA-list has been uploaded to the codec.

*On:* When set to On, the server-side X.509 certificate will be validated against the local CA-list for all TLS connections. Only servers with a valid certificate will be allowed.

**Example:** xConfiguration Network 1 IEEE8021X TlsVerify: Off

## Network [1..1] IEEE8021X UseClientCertificate

Authentication using a private key/certificate pair during an IEEE802.1x connection. The authentication X.509 certificate must be uploaded to the video system. This can be done from the web interface.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* When set to Off client-side authentication is not used (only server-side).

*On:* When set to On the client (video system) will perform a mutual authentication TLS handshake with the server.

**Example:** Network 1 IEEE8021X UseClientCertificate: Off

## Network [1..1] IEEE8021X Identity

The 802.1X Identity is the user name needed for 802.1X authentication.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Network 1 IEEE8021X Identity: ""

## Network [1..1] IEEE8021X Password

The 802.1X Password is the password needed for 802.1X authentication.

**Requires user role:** ADMIN

**Value space:** <S: 0, 32>

*Format:* String with a maximum of 32 characters.

**Example:** Network 1 IEEE8021X Password: ""

## Network [1..1] IEEE8021X AnonymousIdentity

The 802.1X Anonymous ID string is to be used as unencrypted identity with EAP (Extensible Authentication Protocol) types that support different tunneled identity, like EAP-PEAP and EAP-TTLS. If set, the anonymous ID will be used for the initial (unencrypted) EAP Identity Request.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Network 1 IEEE8021X AnonymousIdentity: ""

## Network [1..1] IEEE8021X Eap Md5

Set the Md5 (Message-Digest Algorithm 5) mode. This is a Challenge Handshake Authentication Protocol that relies on a shared secret. Md5 is a Weak security.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The EAP-MD5 protocol is disabled.

*On:* The EAP-MD5 protocol is enabled (default).

**Example:** Network 1 IEEE8021X Eap Md5: On

## Network [1..1] IEEE8021X Eap Ttls

Set the TTLS (Tunneled Transport Layer Security) mode. Authenticates LAN clients without the need for client certificates. Developed by Funk Software and Certicom. Usually supported by Agere Systems, Proxim and Avaya.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The EAP-TTLS protocol is disabled.

*On:* The EAP-TTLS protocol is enabled (default).

**Example:** Network 1 IEEE8021X Eap Ttls: On

## Network [1..1] IEEE8021X Eap Tls

Enable or disable the use of EAP-TLS (Transport Layer Security) for IEEE802.1x connections. The EAP-TLS protocol, defined in RFC 5216, is considered one of the most secure EAP standards. LAN clients are authenticated using client certificates.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The EAP-TLS protocol is disabled.

*On:* The EAP-TLS protocol is enabled (default).

**Example:** Network 1 IEEE8021X Eap Tls: On

## Network [1..1] IEEE8021X Eap Peap

Set the Peap (Protected Extensible Authentication Protocol) mode. Authenticates LAN clients without the need for client certificates. Developed by Microsoft, Cisco and RSA Security.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The EAP-PEAP protocol is disabled.

*On:* The EAP-PEAP protocol is enabled (default).

**Example:** Network 1 IEEE8021X Eap Peap: On

## Network [1..1] MTU

Set the Ethernet MTU (Maximum Transmission Unit).

**Requires user role:** ADMIN

**Value space:** <576..1500>

*Range:* Select a value from 576 to 1500 bytes.

**Example:** Network 1 MTU: 1500

## Network [1..1] Speed

Set the Ethernet link speed.

NOTE: If running older software versions than TC6.0, restart the system for any change to this setting to take effect.

**Requires user role:** ADMIN

**Value space:** <Auto/10half/10full/100half/100full/1000full>

*Auto:* Autonegotiate link speed.

*10half:* Force link to 10 Mbps half-duplex.

*10full:* Force link to 10 Mbps full-duplex.

*100half:* Force link to 100 Mbps half-duplex.

*100full:* Force link to 100 Mbps full-duplex.

*1000full:* Force link to 1 Gbps full-duplex.

**Example:** Network 1 Speed: Auto

## Network [1..1] TrafficControl Mode

Set the network traffic control mode to decide how to control the video packets transmission speed.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Transmit video packets at link speed.

*On:* Transmit video packets at maximum 20 Mbps. Can be used to smooth out bursts in the outgoing network traffic.

**Example:** Network 1 TrafficControl: On

### Network [1..1] RemoteAccess Allow

Filter IP addresses for access to ssh/telnet/HTTP/HTTPS.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters, comma separated IP addresses or IP range.

**Example:** Network 1 RemoteAccess Allow: "192.168.1.231, 192.168.1.182"

### Network [1..1] VLAN Voice Mode

Set the VLAN voice mode. The VLAN Voice Mode will be set to Auto automatically if you choose Cisco UCM (Cisco Unified Communications Manager) as provisioning infrastructure via the Provisioning Wizard on the Touch controller.

**Requires user role:** ADMIN

**Value space:** <Auto/Manual/Off>

*Auto:* The Cisco Discovery Protocol (CDP), if available, assigns an id to the voice VLAN. If CDP is not available, VLAN is not enabled.

*Manual:* The VLAN ID is set manually using the Network VLAN Voice VlanId setting. If CDP is available, the manually set value will be overruled by the value assigned by CDP.

*Off:* VLAN is not enabled.

**Example:** Network 1 VLAN Voice Mode: Off

### Network [1..1] VLAN Voice VlanId

Set the VLAN voice ID. This setting will only take effect if VLAN Voice Mode is set to Manual.

**Requires user role:** ADMIN

**Value space:** <1..4094>

*Range:* Select a value from 1 to 4094.

**Example:** Network 1 VLAN Voice VlanId: 1

## NetworkServices settings

### NetworkServices XMLAPI Mode

Enable or disable the video system's XML API. For security reasons this may be disabled. Disabling the XML API will limit the remote manageability with for example TMS, which no longer will be able to connect to the video system.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The XML API is disabled.

*On:* The XML API is enabled (default).

**Example:** NetworkServices XMLAPI Mode: On

### NetworkServices MultiWay Address

The MultiWay address must be equal to the Conference Factory Alias, as configured on the Video Communication Server. The Multiway™ conferencing enables video endpoint users to introduce a 3rd party into an existing call.

Multiway™ can be used in the following situations:

- 1) When you want to add someone else in to your existing call.
- 2) When you are called by a 3rd party while already in a call and you want to include that person in the call.

Requirements: The Codec C20 must run software version TC3.0 (or later), Video Communication Server (VCS) version X5 (or later) and Codian MCU version 3.1 (or later). Video systems invited to join the Multiway™ conference must support the H.323 routeToMC facility message if in an H.323 call, or SIP REFER message if in a SIP call.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters (a valid dial URI).

**Example:** NetworkServices MultiWay Address: "h323:multiway@company.com"

### NetworkServices MultiWay Protocol

Determine the protocol to be used for MultiWay calls.

**Requires user role:** ADMIN

**Value space:** <Auto/H323/Sip>

*Auto:* The system will select the protocol for MultiWay calls.

*H323:* The H323 protocol will be used for MultiWay calls.

*Sip:* The SIP protocol will be used for MultiWay calls.

**Example:** NetworkServices MultiWay Protocol: Auto

### NetworkServices H323 Mode

Determine whether the system should be able to place and receive H.323 calls or not.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the possibility to place and receive H.323 calls.

*On:* Enable the possibility to place and receive H.323 calls (default).

**Example:** NetworkServices H323 Mode: On

### NetworkServices HTTP Mode

Set the HTTP mode to enable/disable access to the system through a web browser. The web interface is used for system management, call management such as call transfer, diagnostics and software uploads.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The HTTP protocol is disabled.

*On:* The HTTP protocol is enabled.

**Example:** NetworkServices HTTP Mode: On

## NetworkServices HTTPS Mode

HTTPS is a web protocol that encrypts and decrypts user page requests as well as the pages that are returned by the web server.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The HTTPS protocol is disabled.

*On:* The HTTPS protocol is enabled.

**Example:** NetworkServices HTTPS Mode: On

## NetworkServices HTTPS VerifyServerCertificate

When the video system connects to an external HTTPS server (like a phone book server or an external manager), this server will present a certificate to the video system to identify itself.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Do not verify server certificates.

*On:* Requires the system to verify that the server certificate is signed by a trusted Certificate Authority (CA). This requires that a list of trusted CAs are uploaded to the system in advance.

**Example:** NetworkServices HTTPS VerifyServerCertificate: Off

## NetworkServices HTTPS VerifyClientCertificate

When the video system connects to a HTTPS client (like a web browser), the client can be asked to present a certificate to the video system to identify itself.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Do not verify client certificates.

*On:* Requires the client to present a certificate that is signed by a trusted Certificate Authority (CA). This requires that a list of trusted CAs are uploaded to the system in advance.

**Example:** NetworkServices HTTPS VerifyClientCertificate: Off

## NetworkServices HTTPS OCSP Mode

Define the support for OCSP (Online Certificate Status Protocol) responder services. The OCSP feature allows users to enable OCSP instead of certificate revocation lists (CRLs) to check the certificate status.

For any outgoing HTTPS connection, the OCSP responder is queried of the status. If the corresponding certificate has been revoked, then the HTTPS connection will not be used.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable OCSP support.

*On:* Enable OCSP support.

**Example:** NetworkServices HTTPS OCSP Mode: Off

## NetworkServices HTTPS OCSP URL

Specify the URL of the OCSP responder (server) that will be used to check the certificate status.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** NetworkServices HTTPS OCSP URL: "http://ocspserver.company.com:81"

## NetworkServices NTP Mode

The Network Time Protocol (NTP) is used to synchronize the time of the system to a reference time server. The time server will subsequently be queried every 24th hour for time updates. The time will be displayed on the top of the screen. The system will use the time to timestamp messages transmitted to Gatekeepers or Border Controllers requiring H.235 authentication. The system will use the time to timestamp messages transmitted to Gatekeepers or Border Controllers that requires H.235 authentication. It is also used for timestamping Placed Calls, Missed Calls and Received Calls.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/Manual>

*Auto:* The system will use the NTP server, by which address is supplied from the DHCP server in the network. If no DHCP server is used, or the DHCP server does not provide the system with a NTP server address, the system will use the static defined NTP server address specified by the user.

*Off:* The system will not use an NTP server.

*Manual:* The system will always use the static defined NTP server address specified by the user.

**Example:** NetworkServices NTP Mode: Manual

## NetworkServices NTP Address

Enter the NTP Address to define the network time protocol server address. This address will be used if NTP Mode is set to Manual, or if set to Auto and no address is supplied by a DHCP server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address, IPv6 address or DNS name.

**Example:** NetworkServices NTP Address: "1.ntp.tandberg.com"

## NetworkServices SIP Mode

Determine whether the system should be able to place and receive SIP calls or not.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the possibility to place and receive SIP calls.

*On:* Enable the possibility to place and receive SIP calls (default).

**Example:** NetworkServices SIP Mode: On

## NetworkServices SNMP Mode

SNMP (Simple Network Management Protocol) is used in network management systems to monitor network-attached devices (routers, servers, switches, projectors, etc) for conditions that warrant administrative attention. SNMP exposes management data in the form of variables on the managed systems, which describe the system configuration. These variables can then be queried (set to ReadOnly) and sometimes set (set to ReadWrite) by managing applications.

**Requires user role:** ADMIN

**Value space:** <Off/ReadOnly/ReadWrite>

*Off:* Disable the SNMP network service.

*ReadOnly:* Enable the SNMP network service for queries only.

*ReadWrite:* Enable the SNMP network service for both queries and commands.

**Example:** NetworkServices SNMP Mode: ReadWrite

## NetworkServices SNMP Host [1..3] Address

Enter the address of up to three SNMP Managers.

The system's SNMP Agent (in the codec) responds to requests from SNMP Managers (a PC program etc.), for example about system location and system contact. SNMP traps are not supported.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address, IPv6 address or DNS name.

**Example:** NetworkServices SNMP Host 1 Address: ""

## NetworkServices SNMP CommunityName

Enter the name of the Network Services SNMP Community. SNMP Community names are used to authenticate SNMP requests. SNMP requests must have a password (case sensitive) in order to receive a response from the SNMP Agent in the codec. The default password is "public". If you have the Cisco TelePresence Management Suite (TMS) you must make sure the same SNMP Community is configured there too. NOTE: The SNMP Community password is case sensitive.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** NetworkServices SNMP CommunityName: "public"

## NetworkServices SNMP SystemContact

Enter the name of the Network Services SNMP System Contact.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** NetworkServices SNMP SystemContact: ""

## NetworkServices SNMP SystemLocation

Enter the name of the Network Services SNMP System Location.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** NetworkServices SNMP SystemLocation: ""

## NetworkServices SSH Mode

SSH (or Secure Shell) protocol can provide secure encrypted communication between the codec and your local computer.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The SSH protocol is disabled.

*On:* The SSH protocol is enabled.

**Example:** NetworkServices SSH Mode: On

## NetworkServices SSH AllowPublicKey

Secure Shell (SSH) public key authentication can be used to access the codec.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The SSH public key is not allowed.

*On:* The SSH public key is allowed.

**Example:** NetworkServices SSH AllowPublicKey: On

## NetworkServices Telnet Mode

Telnet is a network protocol used on the Internet or Local Area Network (LAN) connections.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The Telnet protocol is disabled. This is the factory setting.

*On:* The Telnet protocol is enabled.

**Example:** NetworkServices Telnet Mode: Off

## NetworkServices CTMS Mode

This setting determines whether or not to allow multiparty conferences controlled by a Cisco TelePresence Multipoint Switch (CTMS).

Video systems running software TC5.0 or later are able to initiate or join non-encrypted multiparty conferences controlled by CTMS version 1.8 or later. Encrypted conferences are supported as from software versions TC6.0 and CTMS 1.9.1. Encryption is addressed in the NetworkServices CTMS Encryption setting.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Multiparty conferencing via CTMS is prohibited.

*On:* Multiparty conferencing via CTMS is allowed.

**Example:** NetworkServices CTMS Mode: On



## NetworkServices CTMS Encryption

This setting indicates whether or not the video system supports encryption when participating in a multiparty meeting controlled by a Cisco TelePresence Multipoint Switch (CTMS).

CTMS allows three security settings for meetings: non-secure (not encrypted), best effort (encrypted if all participants support encryption, otherwise not encrypted) and secure (always encrypted).

**Requires user role:** ADMIN

**Value space:** <Off/BestEffort>

*Off:* The video system does not allow encryption and therefore cannot participate in a secure CTMS meeting (encrypted). When participating in a best effort CTMS meeting, the meeting will be downgraded to non-secure (not encrypted).

*BestEffort:* The video system can negotiate encryption parameters with CTMS and participate in a secure CTMS meeting (encrypted). Do not use this value if the CTMS version is older than 1.9.1.

**Example:** NetworkServices CTMS Encryption: Off

## Phonebook settings

### Phonebook Server [1..1] ID

Enter a name for the external phone book.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Phonebook Server 1 ID: ""

### Phonebook Server [1..1] Type

Select the phonebook server type.

**Requires user role:** ADMIN

**Value space:** <VCS/TMS/Callway/CUCM>

*VCS:* Select VCS if the phonebook is located on the Cisco TelePresence Video Communication Server.

*TMS:* Select TMS if the phonebook is located on the Cisco TelePresence Management Suite server.

*Callway:* Select Callway if the phonebook is to be provided by the WebEx TelePresence subscription service (formerly called CallWay). Contact your WebEx TelePresence provider for more information.

*CUCM:* Select CUCM if the phonebook is located on the Cisco Unified Communications Manager.

**Example:** Phonebook Server 1 Type: TMS

### Phonebook Server [1..1] URL

Enter the address (URL) to the external phone book server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** Phonebook Server 1 URL: "http://tms.company.com/tms/public/external/phonebook/phonebookservice.asmx"

## Provisioning settings

### Provisioning Connectivity

This setting controls how the device discovers whether it should request an internal or external configuration from the provisioning server.

**Requires user role:** ADMIN

**Value space:** <Internal/External/Auto>

*Internal:* Request internal configuration.

*External:* Request external configuration.

*Auto:* Automatically discover using NAPTR queries whether internal or external configurations should be requested. If the NAPTR responses have the "e" flag, external configurations will be requested. Otherwise internal configurations will be requested.

**Example:** Provisioning Connectivity: Auto

### Provisioning Mode

It is possible to configure a video system using a provisioning system (external manager). This allows video conferencing network administrators to manage many video systems simultaneously.

With this setting you choose which type of provisioning system to use. Provisioning can also be switched off. Contact your provisioning system provider/representative for more information.

**Requires user role:** ADMIN

**Value space:** <Off/TMS/VCS/CallWay/CUCM/Auto>

*Off:* The video system will not be configured by a provisioning system.

*TMS:* The video system will be configured using TMS (Cisco TelePresence Management System).

*VCS:* Not applicable in this version.

*Callway:* The video system will be configured using the WebEx TelePresence subscription service (formerly called Callway).

*CUCM:* The video system will be configured using CUCM (Cisco Unified Communications Manager).

*Auto:* The provisioning server will automatically be selected by the video system.

**Example:** Provisioning Mode: TMS

### Provisioning LoginName

This is the user name part of the credentials used to authenticate the video system with the provisioning server. This setting must be used when required by the provisioning server. If Provisioning Mode is Callway (WebEx TelePresence), enter the video number.

**Requires user role:** ADMIN

**Value space:** <S: 0, 80>

*Format:* String with a maximum of 80 characters.

**Example:** Provisioning LoginName: ""

### Provisioning Password

This is the password part of the credentials used to authenticate the video system with the provisioning server. This setting must be used when required by the provisioning server. If Provisioning Mode is Callway (WebEx TelePresence), enter the activation code.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Provisioning Password: ""

### Provisioning HttpMethod

Select the HTTP method to be used for the provisioning.

**Requires user role:** ADMIN

**Value space:** <GET/POST>

*GET:* Select GET when the provisioning server supports GET.

*POST:* Select POST when the provisioning server supports POST.

**Example:** Provisioning HttpMethod: POST

## Provisioning ExternalManager Address

Enter the IP Address or DNS name of the external manager / provisioning system.

If an External Manager Address (and Path) is configured, the system will send a message to this address when starting up. When receiving this message the external manager / provisioning system can return configurations/commands to the unit as a result.

When using CUCM or TMS provisioning, the DHCP server can be set up to provide the external manager address automatically (DHCP Option 242 for TMS, and DHCP Option 150 for CUCM). An address set in the Provisioning ExternalManager Address setting will override the address provided by DHCP.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address, IPv6 address or DNS name.

**Example:** Provisioning ExternalManager Address: ""

## Provisioning ExternalManager Protocol

Determine whether to use secure management or not.

**Requires user role:** ADMIN

**Value space:** <HTTP/HTTPS>

*HTTP:* Set to HTTP to disable secure management. Requires HTTP to be enabled in the NetworkServices HTTP Mode setting.

*HTTPS:* Set to HTTPS to enable secure management. Requires HTTPS to be enabled in the NetworkServices HTTPS Mode setting.

**Example:** Provisioning ExternalManager Protocol: HTTP

## Provisioning ExternalManager Path

Set the Path to the external manager / provisioning system. This setting is required when several management services reside on the same server, i.e. share the same External Manager address.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** Provisioning ExternalManager Path: "tms/public/external/management/SystemManagementService.asmx"

## Provisioning ExternalManager Domain

Enter the SIP domain for the VCS provisioning server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 64>

*Format:* String with a maximum of 64 characters.

**Example:** Provisioning ExternalManager Domain: "any.domain.com"

## RTP settings

### RTP Ports Range Start

Specify the first port in the range of RTP ports. Also see the H323 Profile [1..1] PortAllocation setting.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** ADMIN

**Value space:** <1024..65502>

*Range:* Select a value from 1024 to 65502.

**Example:** RTP Ports Range Start: 2326

### RTP Ports Range Stop

Specify the last RTP port in the range. Also see the H323 Profile [1..1] PortAllocation setting.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** ADMIN

**Value space:** <1056..65535>

*Range:* Select a value from 1056 to 65535.

**Example:** RTP Ports Range Stop: 2486

## Security settings

### Security Audit Logging Mode

Determine where to record or transmit the audit logs. When using the External or ExternalSecure modes, you also must enter the address and port number for the audit server in the Security Audit Server Address and Security Audit Server Port settings.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** AUDIT

**Value space:** <Off/Internal/External/ExternalSecure>

*Off:* No audit logging is performed.

*Internal:* The system records the audit logs to internal logs, and rotates logs when they are full.

*External:* The system sends the audit logs to an external audit server (syslog server). The audit server must support TCP.

*ExternalSecure:* The system sends encrypted audit logs to an external audit server (syslog server) that is verified by a certificate in the Audit CA list. The Audit CA list file must be uploaded to the codec using the web interface. The common\_name parameter of a certificate in the CA list must match the IP address of the audit server.

**Example:** Security Audit Logging Mode: Off

### Security Audit Server Address

Enter the IP address of the audit server. Only valid IPv4 or IPv6 address formats are accepted. Host names are not supported. This setting is only relevant when Security Audit Logging Mode is set to External or ExternalSecure.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** AUDIT

**Value space:** <S: 0, 64>

*Format:* A valid IPv4 address or IPv6 address.

**Example:** Security Audit Server Address: ""

### Security Audit Server Port

Enter the port of the audit server that the system shall send its audit logs to. The default port is 514. This setting is only relevant when Security Audit Logging Mode is set to External or ExternalSecure.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** AUDIT

**Value space:** <0..65535>

*Range:* Select a value from 0 to 65535.

**Example:** Security Audit Server Port: 514

### Security Audit OnError Action

Determine what happens when the connection to the audit server is lost. This setting is only relevant when Security Audit Logging Mode is set to ExternalSecure.

NOTE: Restart the system for any change to this setting to take effect.

**Requires user role:** AUDIT

**Value space:** <Halt/Ignore>

*Halt:* If a halt condition is detected the system is rebooted and only the auditor is allowed to operate the unit until the halt condition has passed. When the halt condition has passed the audit logs are re-spooled to the audit server. Halt conditions are: A network breach (no physical link), no audit server running (or wrong audit server address or port), TLS authentication failed (if in use), local backup (re-spooling) log full.

*Ignore:* The system will continue its normal operation, and rotate internal logs when full. When the connection is restored it will again send its audit logs to the audit server.

**Example:** Security Audit OnError Action: Ignore

## Security Session ShowLastLogon

When logging in to the system using SSH or Telnet you will see the UserId, time and date of the last session that did a successful login.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*On:* Show information about the last session.

*Off:* Do not show information about the last session.

**Example:** Security Session ShowLastLogon: Off

## Security Session InactivityTimeout

Determine how long the system will accept inactivity from the user before he is automatically logged out.

**Requires user role:** ADMIN

**Value space:** <0..10000>

*Range:* Select a value between 1 and 10000 seconds; or select 0 when inactivity should not enforce automatic logout.

**Example:** Security Session InactivityTimeout: 0

## SerialPort settings

### SerialPort Mode

Enable/disable the serial port (connection via Camera port with Y-cable).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable the serial port.

*On:* Enable the serial port.

**Example:** SerialPort Mode: On

### SerialPort BaudRate

Specify the baud rate (data transmission rate, bits per second) for the serial port. The default value is 38400.

Other connection parameters for the serial port are: Data bits: 8; Parity: None; Stop bits: 1; Flow control: None.

**Requires user role:** ADMIN

**Value space:** <9600/19200/38400/57600/115200>

*Range:* Select a baud rate from the baud rates listed (bps).

**Example:** SerialPort BaudRate: 38400

### SerialPort LoginRequired

Determine if login shall be required when connecting to the serial port.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The user can access the codec via the serial port without any login.

*On:* Login is required when connecting to the codec via the serial port.

**Example:** SerialPort LoginRequired: On



## SIP settings

### SIP Profile [1..1] Ice

ICE (Interactive Connectivity Establishment, RFC 5245) is a NAT traversal solution that the endpoints can use to discover the optimized media path. Thus the shortest route for audio and video is always secured between the endpoints.

NOTE: ICE is not supported when registered to CUCM (Cisco Unified Communication Manager).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Set to Off to disable ICE.

*On:* Set to On, to enable ICE.

**Example:** SIP Profile 1 Ice: Off

### SIP Profile [1..1] IceDefaultCandidate

This is the default IP address that the endpoint will receive media on until ICE has reached a conclusion about which media route to use (up to the first 5 seconds of a call).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Host:* The endpoint will receive media on its own IP address.

*Rflx:* The endpoint will receive media on its public IP address as seen by the TURN server.

*Relay:* The endpoint will receive media on the IP address and port allocated on the TURN server, and is used as a fallback until ICE has concluded.

**Example:** SIP Profile 1 IceDefaultCandidate: Host

### SIP Profile [1..1] Turn Server

This is the address of the TURN (Traversal Using Relay NAT) server that the endpoints will use. It is used as a media relay fallback and it is also used to discover the endpoint's own public IP address.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* The preferred format is DNS SRV record (e.g. \_turn.\_udp.<domain>), or it can be a valid IPv4 or IPv6 address.

**Example:** SIP Profile 1 Turn Server: "\_turn.\_udp.example.com"

### SIP Profile [1..1] Turn UserName

The user name needed for accessing the TURN server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 128>

*Format:* String with a maximum of 128 characters.

**Example:** SIP Profile 1 Turn UserName: ""

### SIP Profile [1..1] Turn Password

The password needed for accessing the TURN server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 128>

*Format:* String with a maximum of 128 characters.

**Example:** SIP Profile 1 Turn Password: ""

### SIP Profile [1..1] URI

The SIP URI (Uniform Resource Identifier) is the address that is used to identify the video system. The URI is registered and used by the SIP services to route inbound calls to the system. The SIP URI syntax is defined in RFC 3261.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with maximum 255 characters and compliant with the SIP URI syntax.

**Example:** SIP Profile 1 URI: "sip:firstname.lastname@company.com"

### SIP Profile [1..1] DisplayName

When configured the incoming call will report the DisplayName instead of the SIP URI.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* String with a maximum of 255 characters.

**Example:** SIP Profile 1 DisplayName: ""

## SIP Profile [1..1] Authentication [1..1] LoginName

This is the user name part of the credentials used to authenticate towards the SIP proxy.

**Requires user role:** ADMIN

**Value space:** <S: 0, 128>

*Format:* String with a maximum of 128 characters.

**Example:** SIP Profile 1 Authentication 1 LoginName: ""

## SIP Profile [1..1] Authentication [1..1] Password

This is the password part of the credentials used to authenticate towards the SIP proxy.

**Requires user role:** ADMIN

**Value space:** <S: 0, 128>

*Format:* String with a maximum of 128 characters.

**Example:** SIP Profile 1 Authentication 1 Password: ""

## SIP Profile [1..1] DefaultTransport

Select the transport protocol to be used over the LAN.

**Requires user role:** ADMIN

**Value space:** <TCP/UDP/Tls/Auto>

*TCP:* The system will always use TCP as the default transport method.

*UDP:* The system will always use UDP as the default transport method.

*Tls:* The system will always use TLS as the default transport method. For TLS connections a SIP CA-list can be uploaded to the video system. If no such CA-list is available on the system then anonymous Diffie Hellman will be used.

*Auto:* The system will try to connect using transport protocols in the following order: TLS, TCP, UDP.

**Example:** SIP Profile 1 DefaultTransport: Auto

## SIP Profile [1..1] TlsVerify

For TLS connections a SIP CA-list can be uploaded to the video system. This can be done from the web interface.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Set to Off to allow TLS connections without verifying them. The TLS connections are allowed to be set up without verifying the x.509 certificate received from the server against the local CA-list. This should typically be selected if no SIP CA-list has been uploaded.

*On:* Set to On to verify TLS connections. Only TLS connections to servers, whose x.509 certificate is validated against the CA-list, will be allowed.

**Example:** SIP Profile 1 TlsVerify: Off

## SIP Profile [1..1] Outbound

Turn on or off the client initiated connections mechanism for firewall traversal, connection reuse and redundancy. The current version supports RFC 5626.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Connect to the single proxy configured first in Proxy Address list.

*On:* Set up multiple outbound connections to servers in the Proxy Address list.

**Example:** SIP Profile 1 Outbound: Off

## SIP Profile [1..1] Proxy [1..4] Address

The Proxy Address is the manually configured address for the outbound proxy. It is possible to use a fully qualified domain name, or an IP address. The default port is 5060 for TCP and UDP but another one can be provided. If SIP Profile Outbound is enabled, multiple proxies can be addressed.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>

*Format:* A valid IPv4 address, IPv6 address or DNS name.

**Example:** SIP Profile 1 Proxy 1 Address: ""

## SIP Profile [1..1] Proxy [1..4] Discovery

Select if the SIP Proxy address is to be obtained manually or by using Dynamic Host Configuration Protocol (DHCP).

**Requires user role:** ADMIN

**Value space:** <Auto/Manual>

*Auto:* When Auto is selected, the SIP Proxy address is obtained using Dynamic Host Configuration Protocol (DHCP).

*Manual:* When Manual is selected, the manually configured SIP Proxy address will be used.

**Example:** SIP Profile 1 Proxy 1 Discovery: Manual

## SIP Profile [1..1] Type

Enables SIP extensions and special behaviour for a vendor or provider.

**Requires user role:** ADMIN

**Value space:** <Standard/Alcatel/Avaya/Cisco/Microsoft/Nortel>

*Standard:* To be used when registering to standard SIP Proxy (tested with Cisco TelePresence VCS and Broadsoft)

*Alcatel:* To be used when registering to Alcatel-Lucent OmniPCX Enterprise. NOTE: This mode is not fully supported.

*Avaya:* To be used when registering to Avaya Communication Manager. NOTE: This mode is not fully supported.

*Cisco:* To be used when registering to Cisco Unified Communication Manager.

*Microsoft:* To be used when registering to Microsoft LCS or OCS. NOTE: This mode is not fully supported.

*Nortel:* To be used when registering to Nortel MCS 5100 or MCS 5200 PBX. NOTE: This mode is not fully supported.

**Example:** SIP Profile 1 Type: Standard

## SIP Profile [1..1] Mailbox

When registered to a Cisco Unified Communications Manager (CUCM) you may be offered the option of having a private voice mailbox. Enter the number (address) of the mailbox in this setting, or leave the string empty if you do not have a voice mailbox.

**Requires user role:** ADMIN

**Value space:** <S: 0, 255>>

*Format:* String with a maximum of 255 characters.

**Example:** SIP Profile 1 Mailbox: "12345678"

## SIP Profile [1..1] Line

When registered to a Cisco Unified Communications Manager (CUCM) the endpoint may be part of a shared line. This means that several devices share the same directory number. The different devices sharing the same number receive status from the other appearances on the line as defined in RFC 4235.

Note that shared lines are set up by CUCM, not by the endpoint. Therefore do not change this setting manually; CUCM pushes this information to the endpoint when required.

**Requires user role:** ADMIN

**Value space:** <Private/Shared>

*Shared:* The system is part of a shared line and is therefore sharing its directory number with other devices.

*Private:* This system is not part of a shared line (default).

**Example:** SIP Profile 1 Line: Private

## SIP ListenPort

Turn on or off the listening for incoming connections on the SIP TCP/UDP ports. If turned off, the endpoint will only be reachable through the SIP registrar (CUCM or VCS). It is recommended to leave this setting at its default value.

**Requires user role:** ADMIN

**Value space:** <On/Off>

*On:* Listening for incoming connections on the SIP TCP/UDP ports is turned on.

*Off:* Listening for incoming connections on the SIP TCP/UDP ports is turned off.

**Example:** SIP ListenPort: On

## Standby settings

### Standby Control

Determine whether the system should go into standby mode or not.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The system will not enter standby mode.

*On:* Enter standby mode when the Standby Delay has timed out. NOTE: Requires the Standby Delay to be set to an appropriate value.

**Example:** Standby Control: On

### Standby Delay

Define how long (in minutes) the system shall be in idle mode before it goes into standby mode. NOTE: Requires the Standby Control to be enabled.

**Requires user role:** ADMIN

**Value space:** <1..480>

*Range:* Select a value from 1 to 480 minutes.

**Example:** Standby Delay: 10

### Standby BootAction

Define the camera position after a restart of the codec.

**Requires user role:** ADMIN

**Value space:** <None/Preset1/Preset2/Preset3/Preset4/Preset5/Preset6/Preset7/Preset8/Preset9/Preset10/Preset11/Preset12/Preset13/Preset14/Preset15/RestoreCameraPosition/DefaultCameraPosition>

*None:* No action.

*Preset1 to Preset15:* After a reboot the camera position will be set to the position defined by the selected preset.

*RestoreCameraPosition:* After a reboot the camera position will be set to the position it had before the last boot.

*DefaultCameraPosition:* After a reboot the camera position will be set to the factory default position.

**Example:** Standby BootAction: DefaultCameraPosition

### Standby StandbyAction

Define the camera position when going into standby mode.

**Requires user role:** ADMIN

**Value space:** <None/PrivacyPosition>

*None:* No action.

*PrivacyPosition:* Turns the camera to a sideways position for privacy.

**Example:** Standby StandbyAction: PrivacyPosition

### Standby WakeupAction

Define the camera position when leaving standby mode.

**Requires user role:** ADMIN

**Value space:** <None/Preset1/Preset2/Preset3/Preset4/Preset5/Preset6/Preset7/Preset8/Preset9/Preset10/Preset11/Preset12/Preset13/Preset14/Preset15/RestoreCameraPosition/DefaultCameraPosition>

*None:* No action.

*Preset1 to Preset15:* When leaving standby the camera position will be set to the position defined by the selected preset.

*RestoreCameraPosition:* When leaving standby the camera position will be set to the position it had before entering standby.

*DefaultCameraPosition:* When leaving standby the camera position will be set to the factory default position.

**Example:** Standby WakeupAction: RestoreCameraPosition

## SystemUnit settings

### SystemUnit Name

Enter a System Name to define a name of the system unit. If the H.323 Alias ID is configured on the system then this ID will be used instead of the system name. The system name will be displayed:

- 1) When the codec is acting as an SNMP Agent.
- 2) Towards a DHCP server.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** SystemUnit Name: "Meeting Room"

### SystemUnit MenuLanguage

Select the language to be used in the menus on screen or on the Touch controller.

**Requires user role:** USER

**Value space:** <English/ChineseSimplified/ChineseTraditional/Czech/Danish/Dutch/Finnish/French/German/Hungarian/Italian/Japanese/Korean/Norwegian/Polish/PortugueseBrazilian/Russian/Spanish/SpanishLatin/Swedish/Turkish>

**Example:** SystemUnit MenuLanguage: English

### SystemUnit ContactInfo Type

Choose which type of contact information to show in the status field in the upper left corner of the main display and Touch controller. The information can also be read with the command `xStatus SystemUnit ContactInfo`.

**Requires user role:** ADMIN

**Value space:** <Auto/None/IPv4/IPv6/H323Id/E164Alias/H320Number/SipUri/SystemName/DisplayName>

*Auto:* Show the address which another system can dial to reach this system. The address depends on the default call protocol and system registration.

*None:* Do not show any contact information in the status field.

*IPv4:* Show the IPv4 address as contact information.

*IPv6:* Show the IPv6 address as contact information.

*H323Id:* Show the H.323 ID as contact information (see the H323 Profile [1..1] H323Alias ID setting).

*E164Alias:* Show the H.323 E164 Alias as contact information (see the H323 Profile [1..1] H323Alias E164 setting).

*H320Number:* Show the H.320 number as contact information (only applicable if connected to a Cisco TelePresence ISDN Link gateway).

*SipUri:* Show the SIP URI as contact information (see the SIP Profile [1..1] URI setting).

*SystemName:* Show the system name as contact information (see the SystemUnit Name setting).

*DisplayName:* Show the display name as contact information (see the SIP Profile [1..1] DisplayName setting).

**Example:** SystemUnit ContactInfo Type: Auto

### SystemUnit CallLogging Mode

Set the call logging mode for calls that are received or placed by the system. The call logs may then be viewed via the web interface or using the `xHistory` command.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable logging.

*On:* Enable logging.

**Example:** SystemUnit CallLogging Mode: On

## SystemUnit IrSensor

Both the Codec C Series and PrecisionHD camera have IR sensors, and only one of them needs to be enabled at the time. The IR sensor LED is located on the front of the codec and the camera and flickers when an IR signal is received from the remote control.

**Requires user role:** ADMIN

**Value space:** <Auto/Off/On>

*Auto:* The system will automatically disable the IR sensor on the codec if the IR sensor at camera is enabled. Otherwise, the IR sensor on the codec will be enabled.

*Off:* Disable the IR sensor on the codec.

*On:* Enable the IR sensor on the codec.

**Example:** SystemUnit IrSensor: Auto

## Time settings

### Time Zone

Set the time zone where the system is located, using Windows time zone description format.

**Requires user role:** USER

**Value space:** <GMT-12:00 (International Date Line West)/GMT-11:00 (Midway Island, Samoa)/GMT-10:00 (Hawaii)/GMT-09:00 (Alaska)/GMT-08:00 (Pacific Time (US & Canada); Tijuana)/GMT-07:00 (Arizona)/GMT-07:00 (Mountain Time (US & Canada))/GMT-07:00 (Chihuahua, La Paz, Mazatlan)/GMT-06:00 (Central America)/GMT-06:00 (Saskatchewan)/GMT-06:00 (Guadalajara, Mexico City, Monterrey)/GMT-06:00 (Central Time (US & Canada))/GMT-05:00 (Indiana (East))/GMT-05:00 (Bogota, Lima, Quito)/GMT-05:00 (Eastern Time (US & Canada))/GMT-04:30 (Caracas)/GMT-04:00 (La Paz)/GMT-04:00 (Santiago)/GMT-04:00 (Atlantic Time (Canada))/GMT-03:30 (Newfoundland)/GMT-03:00 (Buenos Aires, Georgetown)/GMT-03:00 (Greenland)/GMT-03:00 (Brasilia)/GMT-02:00 (Mid-Atlantic)/GMT-01:00 (Cape Verde Is.)/GMT-01:00 (Azores)/GMT (Casablanca, Monrovia)/GMT (Coordinated Universal Time)/GMT (Greenwich Mean Time : Dublin, Edinburgh, Lisbon, London)/GMT+01:00 (West Central Africa)/GMT+01:00 (Amsterdam, Berlin, Bern, Rome, Stockholm, Vienna)/GMT+01:00 (Brussels, Copenhagen, Madrid, Paris)/GMT+01:00 (Sarajevo, Skopje, Warsaw, Zagreb)/GMT+01:00 (Belgrade, Bratislava, Budapest, Ljubljana, Prague)/GMT+02:00 (Harare, Pretoria)/GMT+02:00 (Jerusalem)/GMT+02:00 (Athens, Istanbul, Minsk)/GMT+02:00 (Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius)/GMT+02:00 (Cairo)/GMT+02:00 (Bucharest)/GMT+03:00 (Nairobi)/GMT+03:00 (Kuwait, Riyadh)/GMT+03:00 (Moscow, St. Petersburg, Volgograd)/GMT+03:00 (Baghdad)/GMT+03:30 (Tehran)/GMT+04:00 (Abu Dhabi, Muscat)/GMT+04:00 (Baku, Tbilisi, Yerevan)/GMT+04:30 (Kabul)/GMT+05:00 (Islamabad, Karachi, Tashkent)/GMT+05:00 (Ekaterinburg)/GMT+05:30 (Chennai, Kolkata, Mumbai, New Delhi)/GMT+05:45 (Kathmandu)/GMT+06:00 (Sri Jayawardenepura)/GMT+06:00 (Astana, Dhaka)/GMT+06:00 (Almaty, Novosibirsk)/GMT+06:30 (Rangoon)/GMT+07:00 (Bangkok, Hanoi, Jakarta)/GMT+07:00 (Krasnoyarsk)/GMT+08:00 (Perth)/GMT+08:00 (Taipei)/GMT+08:00 (Kuala Lumpur, Singapore)/GMT+08:00 (Beijing, Chongqing, Hong Kong, Urumqi)/GMT+08:00 (Irkutsk, Ulaan Bataar)/GMT+09:00 (Osaka, Sapporo, Tokyo)/GMT+09:00 (Seoul)/GMT+09:00 (Yakutsk)/GMT+09:30 (Darwin)/GMT+09:30 (Adelaide)/GMT+10:00 (Guam, Port Moresby)/GMT+10:00 (Brisbane)/GMT+10:00 (Vladivostok)/GMT+10:00 (Hobart)/GMT+10:00 (Canberra, Melbourne, Sydney)/GMT+11:00 (Magadan, Solomon Is., New Caledonia)/GMT+12:00 (Fiji, Kamchatka, Marshall Is.)/GMT+12:00 (Auckland, Wellington)/GMT+13:00 (Nuku alofa)>

*Range:* Select a time zone from the list time zones. If using a command line interface; watch up for typos.

**Example:** Time Zone: "GMT (Greenwich Mean Time : Dublin, Edinburgh, Lisbon, London)"

### Time TimeFormat

Set the time format.

**Requires user role:** USER

**Value space:** <24H/12H>

*24H:* Set the time format to 24 hours.

*12H:* Set the time format to 12 hours (AM/PM).

**Example:** Time TimeFormat: 24H

### Time DateFormat

Set the date format.

**Requires user role:** USER

**Value space:** <DD\_MM\_YY/MM\_DD\_YY/YY\_MM\_DD>

*DD\_MM\_YY:* The date January 30th 2010 will be displayed: 30.01.10

*MM\_DD\_YY:* The date January 30th 2010 will be displayed: 01.30.10

*YY\_MM\_DD:* The date January 30th 2010 will be displayed: 10.01.30

**Example:** Time DateFormat: DD\_MM\_YY

## UserInterface settings

### UserInterface TouchPanel DefaultPanel

Select whether to display the list of contacts, the list of scheduled meetings, or a dial pad on the Touch controller as default.

**Requires user role:** USER

**Value space:** <ContactList/MeetingList/Dialpad>

*ContactList:* The contact list (favorites, directory and history) will appear as default on the Touch controller.

*MeetingList:* The list of scheduled meetings will appear as default on the Touch controller.

*Dialpad:* A dial pad will appear as default on the Touch controller.

**Example:** UserInterface TouchPanel DefaultPanel: ContactList



## Video settings

### Video Input Source [1..2] Name

Enter a name for the video input source.

**Requires user role:** ADMIN

**Value space:** <S: 0, 50>

*Format:* String with a maximum of 50 characters.

**Example:** Video Input Source 1 Name: ""

### Video Input Source [1] Connector

Select which video input connector to be active on video input source 1.

**Requires user role:** ADMIN

**Value space:** <HDMI>

*HDMI:* Select HDMI when you want to use the HDMI as input source 1.

**Example:** Video Input Source 1 Connector: HDMI

### Video Input Source [2] Connector

Select which video input connector to be active on video input source 2.

**Requires user role:** ADMIN

**Value space:** <DVI>

*DVI:* Select DVI-I when you want to use the DVI-I 2 as input source 2.

**Example:** Video Input Source 2 Connector: DVI

### Video Input Source [1..2] Type

Set which type of input source is connected to the video input.

**Requires user role:** ADMIN

**Value space:** <other/camera/PC/DVD/document\_camera>

*Other:* Select Other when some other type of equipment is connected to the selected video input.

*Camera:* Select Camera when you have a camera connected to the selected video input.

*PC:* Select PC when you have a PC connected to the selected video input.

*DVD:* Select DVD when you have a DVD player connected to the selected video input.

*Document\_Camera:* Select Document\_Camera when you have a document camera connected to the selected video input.

**Example:** Video Input Source 1 Type: PC

### Video Input Source [1..2] PresentationSelection

In general, any input source can be used as a presentation source; normally, the main camera (self view) will not be used as a presentation source.

This setting is used to define whether to display the presentation source on the local video system's display automatically or not. To share the presentation with the far end always requires additional action (tap Start Presenting on the Touch controller or the Presentation key on the remote control).

The default values for all input sources are Manual.

**Requires user role:** ADMIN

**Value space:** <Manual/Automatic/Hidden>

*Manual:* The content on the input source will not be presented on the local video system's display before you select it. Use either the remote control or the Touch controller to choose which input source to present.

*Automatic:* Any content on the input source will be presented on the local video system's display automatically. If there is active content on more than one input source (which is set to Automatic) the most recent one will be used.

*Hidden:* The input source is not expected to be used as a presentation source.

**Example:** Video Input Source 1 PresentationSelection: Manual

## Video Input Source [1..2] CameraControl Mode

Select whether or not to enable camera control for the selected video input source when the video input is active.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable camera control.

*On:* Enable camera control.

**Example:** Video Input Source 1 CameraControl Mode: On

## Video Input Source [1..2] CameraControl Camerald

Indicates the ID of the camera. This value is fixed in this product.

**Value space:** <1>

*Range:* Indicates the ID of the camera.

## Video Input Source [1..2] OptimalDefinition Profile

The Video Input Source Quality setting must be set to Motion for the optimal definition settings to take any effect.

The optimal definition profile should reflect the lighting conditions in your room and the quality of the video input (camera); the better the lighting conditions and video input, the higher the profile. Then, in good lighting conditions, the video encoder will provide better quality (higher resolution or frame rate) for a given call rate.

Generally, we recommend using the Normal or Medium profiles. However, when the lighting conditions are good, the High profile can be set in order to increase the resolution for a given call rate.

Some typical resolutions used for different optimal definition profiles, call rates and transmit frame rates are shown in the table below. It is assumed that dual video is not used. The resolution must be supported by both the calling and called systems.

Use the Video Input Source OptimalDefinition Threshold60fps setting to decide when to use the 60 fps frame rate.

Typical resolutions used for different optimal definition profiles, call rates and frame rates								
Frame rate	Optimal Definition Profile	Call rate						
		256 kbps	768 kbps	1152 kbps	1472 kbps	2560 kbps	4 Mbps	6 Mbps
30 fps	Normal	512×288	1024×576	1280×720	1280×720	1920×1080	1920×1080	1920×1080
	Medium	640×360	1280×720	1280×720	1280×720	1920×1080	1920×1080	1920×1080
	High	768×448	1280×720	1280×720	1920×1080	1920×1080	1920×1080	1920×1080
60 fps	Normal	256×144	512×288	768×448	1024×576	1280×720	1280×720	1280×720
	Medium	256×144	768×448	1024×576	1024×576	1280×720	1280×720	1280×720
	High	512×288	1024×576	1280×720	1280×720	1280×720	1280×720	1280×720

**Requires user role:** ADMIN

**Value space:** <Normal/Medium/High>

*Normal:* Use this profile for a normally to poorly lit environment. Resolutions will be set rather conservative.

*Medium:* Requires good and stable lighting conditions and a good quality video input. For some call rates this leads to higher resolution.

*High:* Requires nearly optimal video conferencing lighting conditions and a good quality video input in order to achieve a good overall experience. Rather high resolutions will be used.

**Example:** Video Input Source 1 OptimalDefinition Profile: Normal

## Video Input Source [1..2] OptimalDefinition Threshold60fps

For each video input, this setting tells the system the lowest resolution where it should transmit 60fps. So for all resolutions lower than this, the maximum transmitted framerate would be 30fps, while above this resolution 60fps would also be possible, if the available bandwidth is adequate.

**Requires user role:** ADMIN

**Value space:** <512\_288/768\_448/1024\_576/1280\_720/1920\_1080/Never>

*512\_288:* Set the threshold to 512x288.

*768\_448:* Set the threshold to 768x448.

*1024\_576:* Set the threshold to 1024x576.

*1280\_720:* Set the threshold to 1280x720.

*1920\_1080:* Set the threshold to 1920x1080.

*Never:* Do not set a threshold for transmitting 60fps.

**Example:** Video Input Source 1 OptimalDefinition Threshold60fps: 1280\_720

## Video Input Source [1..2] Quality

When encoding and transmitting video there will be a trade-off between high resolution and high framerate. For some video sources it is more important to transmit high framerate than high resolution and vice versa. The Quality setting specifies whether to give priority to high frame rate or to high resolution for a given source.

**Requires user role:** ADMIN

**Value space:** <Motion/Sharpness>

*Motion:* Gives the highest possible framerate. Used when there is a need for higher frame rates, typically when a large number of participants are present or when there is a lot of motion in the picture.

*Sharpness:* Gives the highest possible resolution. Used when you want the highest quality of detailed images and graphics.

**Example:** Video Input Source 1 Quality: Motion

## Video MainVideoSource

Define which video input source shall be used as the main video source. The video input source is configured with the "Video Input Source [1..n] Connector" setting.

**Requires user role:** USER

**Value space:** <1/2>

*Range:* Select the source to be used as the main video source.

**Example:** Video MainVideoSource: 1

## Video DefaultPresentationSource

Define which video input source shall be used as the default presentation source when you press the Presentation key on the remote control. If using a Touch controller this setting has no effect. The Video Input Source n Connector setting defines which input connector to use for input source n.

**Requires user role:** USER

**Value space:** <1/2>

*Range:* Select the video source to be used as the presentation source.

**Example:** Video DefaultPresentationSource: 2

## Video Input HDMI [1..1] RGBQuantizationRange

All devices with HDMI inputs should follow the rules for RGB video quantization range defined in CEA-861. Unfortunately some devices do not follow the standard and this configuration may be used to override the settings to get a perfect image with any source.

**Requires user role:** ADMIN

**Value space:** <Auto/Full/Limited>

*Auto:* RGB quantization range is automatically selected based on the RGB Quantization Range bits (Q0, Q1) in the AVI infoframe. If no AVI infoframe is available, RGB quantization range is selected based on video format according to CEA-861-E.

*Full:* Full quantization range. The R, G, B quantization range includes all code values (0 - 255). This is defined in CEA-861-E.

*Limited:* Limited Quantization Range. R, G, B quantization range that excludes some code values at the extremes (16 - 235). This is defined in CEA-861-E.

**Example:** Video Input 1 HDMI 1 RGBQuantizationRange: Auto

## Video Input DVI [2] RGBQuantizationRange

All devices with DVI inputs should follow the rules for RGB video quantization range defined in CEA-861. Unfortunately some devices do not follow the standard and this configuration may be used to override the settings to get a perfect image with any source. The default value is set to Full because most DVI sources expects full quantization range.

**Requires user role:** ADMIN

**Value space:** <Auto/Full/Limited>

*Auto:* RGB quantization range is automatically selected based on video format according to CEA-861-E. CE video formats will use limited quantization range levels. IT video formats will use full quantization range levels.

*Full:* Full quantization range. The R, G, B quantization range includes all code values (0 – 255). This is defined in CEA-861-E.

*Limited:* Limited Quantization Range. R, G, B quantization range that excludes some code values at the extremes (16 – 235). This is defined in CEA-861-E.

**Example:** Video Input 1 DVI 2 RGBQuantizationRange: Full

## Video Input DVI [2] Type

The official DVI standard supports both digital and analog signals. In most cases the default AutoDetect setting can detect whether the signal is analog RGB or digital. However, in some rare cases when DVI-I cables are used (these cables can carry both the analog and digital signals) the auto detection fails. This setting makes it possible to override the AutoDetect and select the correct DVI video input.

**Requires user role:** ADMIN

**Value space:** <AutoDetect/Digital/AnalogRGB>

*AutoDetect:* Set to AutoDetect to automatically detect if the signal is analog RGB or digital.

*Digital:* Set to Digital to force the DVI video input to Digital when using DVI-I cables with both analog and digital pins and AutoDetect fails.

*AnalogRGB:* Set to AnalogRGB to force the DVI video input to AnalogRGB when using DVI-I cables with both analog and digital pins and AutoDetect fails.

**Example:** Video Input DVI 2 Type: AutoDetect

## Video Layout Scaling

Define how the system shall adjust the aspect ratio for images or frames when there is a difference between the image and the frame it is to be placed in.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* No adjustment of the aspect ratio.

*On:* Let the system automatically adjust aspect ratio.

**Example:** Video Layout Scaling: On

## Video Layout ScaleToFrame

Define what to do if the aspect ratio of a video input source doesn't match the aspect ratio of the corresponding image frame in a composition. For example if you have a 4:3 input source (like XGA) to be displayed on a 16:9 output (like HD720).

**Requires user role:** ADMIN

**Value space:** <Manual/MaintainAspectRatio/StretchToFit>

*Manual:* If the difference in aspect ratio between the video input source and the target image frame is less than the Video Layout ScaleToFrameThreshold setting (in percent), the image is stretched to fit. If not, the system will maintain the original aspect ratio.

*MaintainAspectRatio:* Maintain the aspect ratio of the input source, and fill in black in the rest of the frame (letter boxing or pillar boxing).

*StretchToFit:* Stretch (horizontally or vertically) the input source to fit into the image frame.

NOTE: The general limitation is that you cannot upscale in one direction and at the same time downscale in the other direction. In such situations the codec will apply letterboxing.

**Example:** Video Layout ScaleToFrame: MaintainAspectRatio

## Video Layout ScaleToFrameThreshold

Only applicable if the Video Layout ScaleToFrame setting is set to manual. If the difference in aspect ratio between the video input source and the target image frame is less than the ScaleToFrameThreshold setting (in percent), the image is stretched to fit. If not, the system will maintain the original aspect ratio.

**Requires user role:** ADMIN

**Value space:** <0..100>

*Range:* Select a value from 0 to 100 percent.

**Example:** Video Layout ScaleToFrameThreshold: 5

## Video Selfview

Determine if the main video source (self view) shall be displayed on screen.  
This setting is obsolete by the Video SelfviewDefault Mode setting as from TC6.0.

**Requires user role:** USER

**Value space:** <Off/On>

*Off:* Do not display self view on screen.

*On:* Display self view on screen.

**Example:** Video Selfview: On

## Video SelfviewPosition

Select where the small self view PiP (Picture-in-Picture) will appear on screen.  
This setting is obsolete by the Video SelfviewDefault PIPPosition setting as from TC6.0.

**Requires user role:** ADMIN

**Value space:** <UpperLeft/UpperCenter/UpperRight/CenterLeft/CenterRight/LowerLeft/LowerRight>

*UpperLeft:* The self view PiP will appear in the upper left corner of the screen.

*UpperCenter:* The self view PiP will appear in the upper center of the screen.

*UpperRight:* The self view PiP will appear in the upper right corner of the screen.

*CenterLeft:* The self view PiP will appear on the left side of the screen, in center.

*CenterRight:* The self view PiP will appear on the right side of the screen, in center.

*LowerLeft:* The self view PiP will appear in the lower left corner of the screen.

*LowerRight:* The self view PiP will appear in the lower right corner of the screen.

**Example:** Video SelfviewPosition: LowerRight

## Video SelfviewController AutoResizing

The size of the self view frame can be configured to automatically change according to the following rules. The size is reduced from full screen to PiP (picture-in-picture) when there is a change in a frame that overlaps with the self view frame. The size is increased from PiP to full screen when nothing else is displayed on the monitor. The last rule does not apply to monitors with MonitorRole set to First.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Self view will not be automatically resized.

*On:* Self view is automatically resized as described above.

**Example:** Video SelfviewController AutoResizing: On

## Video SelfviewDefault Mode

Determine if the main video source (self view) shall be displayed on screen after a call.  
The position and size of the self view window is determined by the Video SelfviewDefault PIPPosition and the Video Selfview FullscreenMode settings respectively.

This setting obsoletes the Video Selfview setting as from TC6.0.

**Requires user role:** ADMIN

**Value space:** <Off/Current/On>

*Off:* Self view is switched off when leaving a call.

*Current:* Self view is left as is, i.e. if it was on during the call, it remains on after the call; if it was off during the call, it remains off after the call.

*On:* Self view is switched on when leaving a call.

**Example:** Video SelfviewDefault Mode: Current

## Video SelfviewDefault FullscreenMode

Determine if the main video source (self view) shall be shown in full screen or as a small picture-in-picture (PiP) after a call. The setting only takes effect when self view is switched on (see the Video SelfviewDefault Mode setting).

**Requires user role:** ADMIN

**Value space:** <Off/Current/On>

*Off:* Self view will be shown as a PiP.

*Current:* The size of the self view picture will be kept unchanged when leaving a call, i.e. if it was a PiP during the call, it remains a PiP after the call; if it was fullscreen during the call, it remains fullscreen after the call.

*On:* The self view picture will be shown in fullscreen.

**Example:** Video SelfviewDefault FullscreenMode: Current

## Video SelfviewDefault PIPPosition

Determine the position on screen of the small self view picture-in-picture (PiP) after a call. The setting only takes effect when self view is switched on (see the Video SelfviewDefault Mode setting) and fullscreen view is switched off (see the Video SelfviewDefault FullscreenMode setting).

This setting obsoletes the Video SelfviewPosition setting as from TC6.0.

**Requires user role:** ADMIN

**Value space:** <Current/UpperLeft/UpperCenter/UpperRight/CenterLeft/CenterRight/LowerLeft/LowerRight >

*Current:* The position of the self view PiP will be kept unchanged when leaving a call.

*UpperLeft:* The self view PiP will appear in the upper left corner of the screen.

*UpperCenter:* The self view PiP will appear in the upper center position.

*UpperRight:* The self view PiP will appear in the upper right corner of the screen.

*CenterLeft:* The self view PiP will appear in the center left position.

*CentreRight:* The self view PiP will appear in the center right position.

*LowerLeft:* The self view PiP will appear in the lower left corner of the screen.

*LowerRight:* The self view PiP will appear in the lower right corner of the screen.

**Example:** Video SelfviewDefault PIPPosition: Current

## Video SelfviewDefault OnMonitorRole

Determine which monitor/output to display the main video source (self view) on after a call. The value reflects the monitor roles set for the different outputs in the Video Output HDMI MonitorRole settings.

The setting applies both when self view is displayed in full screen, and when it is displayed as picture-in-picture (PiP), but only if the Video Monitors setting is set to Dual.

**Requires user role:** ADMIN

**Value space:** <First/Second/Current>

*First:* The self view picture will be shown on outputs with the Video Output HDMI MonitorRole set to First.

*Second:* The self view picture will be shown on outputs with the Video Output HDMI MonitorRole set to Second.

*Current:* When leaving the call, the self view picture will be kept on the same output as during the call.

**Example:** Video SelfviewDefault OnMonitorRole: Current

## Video CamCtrlPip CallSetup Mode

This setting is used to switch on self view for a short while when setting up a call. The Video CamCtrlPip CallSetup Duration setting determines for how long it remains on. This applies when self view in general is switched off.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Self view is not shown automatically during call setup.

*On:* Self view is shown automatically during call setup.

**Example:** Video CamCtrlPip CallSetup Mode: Off

## Video CamCtrlPip CallSetup Duration

This setting only has an effect when the Video CamCtrlPip CallSetup Mode setting is switched On. In this case, the number of seconds set here determines for how long self view is shown before it is automatically switched off.

**Requires user role:** ADMIN

**Value space:** <1..60>

*Range:* Choose for how long self view remains on. The valid range is between 1 and 60 seconds.

**Example:** Video CamCtrlPip CallSetup Duration: 10

## Video PIP ActiveSpeaker DefaultValue Position

Determine the position on screen of the active speaker picture-in-picture (PiP). The setting only takes effect when using a video layout where the active speaker is a PiP, i.e. the Overlay layout, or possibly a Custom layout (see the Video Layout LocalLayoutFamily setting). The setting takes effect from the next call onwards; if changed during a call, it will have no effect on the current call.

**Requires user role:** ADMIN

**Value space:** <Current/UpperLeft/UpperCenter/UpperRight/CenterLeft/CenterRight/LowerLeft/LowerRight>

*Current:* The position of the active speaker PiP will be kept unchanged when leaving a call.

*UpperLeft:* The active speaker PiP will appear in the upper left corner of the screen.

*UpperCenter:* The active speaker PiP will appear in the upper center position.

*UpperRight:* The active speaker PiP will appear in the upper right corner of the screen.

*CenterLeft:* The active speaker PiP will appear in the center left position.

*CentreRight:* The active speaker PiP will appear in the center right position.

*LowerLeft:* The active speaker PiP will appear in the lower left corner of the screen.

*LowerRight:* The active speaker PiP will appear in the lower right corner of the screen.

**Example:** Video PIP ActiveSpeaker DefaultValue Position: Current

## Video PIP Presentation DefaultValue Position

Determine the position on screen of the presentation picture-in-picture (PiP). The setting only takes effect when the presentation is explicitly minimized to a PiP, for example using the remote control or the Touch controller. The setting takes effect from the next call onwards; if changed during a call, it will have no effect on the current call.

**Requires user role:** ADMIN

**Value space:** <Current/UpperLeft/UpperCenter/UpperRight/CenterLeft/CenterRight/LowerLeft/LowerRight>

*Current:* The position of the presentation PiP will be kept unchanged when leaving a call.

*UpperLeft:* The presentation PiP will appear in the upper left corner of the screen.

*UpperCenter:* The presentation PiP will appear in the upper center position.

*UpperRight:* The presentation PiP will appear in the upper right corner of the screen.

*CenterLeft:* The presentation PiP will appear in the center left position.

*CentreRight:* The presentation PiP will appear in the center right position.

*LowerLeft:* The presentation PiP will appear in the lower left corner of the screen.

*LowerRight:* The presentation PiP will appear in the lower right corner of the screen.

**Example:** Video PIP Presentation DefaultValue Position: Current

## Video Layout LocalLayoutFamily

Select which video layout family to use locally.

**Requires user role:** ADMIN

**Value space:** <Auto/FullScreen/Equal/PresentationSmallSpeaker/PresentationLargeSpeaker/Prominent/Overlay/Single>

*Auto:* The default layout family, as given by the layout database, will be used as the local layout. For more information about the layout database, see the xCommand Video Layout LoadDb command.

*FullScreen:* The FullScreen layout family will be used as the local layout. It means that the active speaker or presentation will be shown in full screen. Using this value is not recommended as from TC6.0.

*Equal:* The Equal layout family will be used as the local layout. All videos have equal size, as long as there is space enough on the screen(s).

*PresentationSmallSpeaker:* The PresentationSmallSpeaker layout family will be used as the local layout. Using this value is not recommended as from TC6.0.

*PresentationLargeSpeaker:* The PresentationLargeSpeaker layout family will be used as the local layout. Using this value is not recommended as from TC6.0.

*Prominent:* The Prominent layout family will be used as the local layout. The active speaker, or the presentation if present, will be a large picture, while the other participants will be small pictures. Transitions between active speakers are voice switched.

*Overlay:* The Overlay layout family will be used as the local layout. The active speaker, or the presentation if present, will be shown in full screen, while the other participants will be small pictures-in-picture (PiP). Transitions between active speakers are voice switched.

*Single:* The active speaker, or the presentation if present, will be shown in full screen. The other participants are not shown. Transitions between active speakers are voice switched.

**Example:** Video Layout LocalLayoutFamily: Auto

## Video Layout RemoteLayoutFamily

Select which video layout family to be used for the remote participants.

**Requires user role:** ADMIN

**Value space:** <Auto/FullScreen/Equal/PresentationSmallSpeaker/PresentationLargeSpeaker/Prominent/Overlay/Single>

*Auto:* The default layout family, as given by the local layout database, will be used as the remote layout. For more information about the layout database, see the command: xCommand Video Layout LoadDb.

*FullScreen:* The FullScreen layout family will be used as the remote layout. It means that the active speaker or presentation will be shown in full screen. Using this value is not recommended as from TC6.0.

*Equal:* The Equal layout family will be used as the remote layout. All videos have equal size, as long as there is space enough on the screen.

*PresentationSmallSpeaker:* The PresentationSmallSpeaker layout family will be used as the remote layout. Using this value is not recommended as from TC6.0.

*PresentationLargeSpeaker:* The PresentationLargeSpeaker layout family will be used as the remote layout. Using this value is not recommended as from TC6.0.

*Prominent:* The Prominent layout family will be used as the remote layout. The active speaker, or the presentation if present, will be a large picture, while the other participants will be small pictures. Transitions between active speakers are voice switched.

*Overlay:* The Overlay layout family will be used as the remote layout. The active speaker, or the presentation if present, will be shown in full screen, while the other participants will be small pictures-in-picture (PiP). Transitions between active speakers are voice switched.

*Single:* The active speaker, or the presentation if present, will be shown in full screen. The other participants are not shown. Transitions between active speakers are voice switched.

**Example:** Video Layout RemoteLayoutFamily: Auto

## Video Monitors

Set the monitor layout mode.

**Requires user role:** ADMIN

**Value space:** <Single/Dual/DualPresentationOnly>

*Single:* The same layout is shown on all monitors.

*Dual:* All participants in the call is shown on the first monitor, while the presentation (if any) is shown on the second monitor. Self view can also be displayed on the second monitor, depending on the Video SelfviewDefault OnMonitorRole setting.

*DualPresentationOnly:* All participants in the call will be shown on the first monitor, while the presentation (if any) will be shown on the second monitor.

**Example:** Video Monitors: Single

## Video OSD Mode

The Video OSD (On Screen Display) Mode lets you define if information and icons should be displayed on screen.

**Requires user role:** ADMIN

**Value space:** <Off/On/Disabled>

*Off:* Hide the on screen menus, icons and indicators.

*On:* Display the on screen menus, icons and indicators.

*Disabled:* When set to disabled, the C20 can use the additional resources usually used by the GUI to do 1080p30 at the same time as sharing a presentation. The C20 must then be controlled by a Cisco TelePresence Touch or an external control panel as the GUI will be disabled.

**Example:** Video OSD Mode: On



## Video OSD WallPaperSelection

Applies to the on screen menu (OSD). The wall paper selection menu can be hidden outside the administrator settings menu and visible inside, or it can be visible both inside and outside the administrator settings menu. The administrator settings menu can be password protected.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The wall paper selection menu is hidden outside the administrator settings menu and visible inside. To change the wallpaper, navigate to: Home > Settings > Administrator Settings. If required log in with your username and password. Then navigate to Wall Paper.

*On:* The wall paper selection menu is visible both inside and outside the administrator settings menu. To change the wallpaper, navigate to: Home > Settings > Wall Paper. Or navigate to Home > Settings > Administrator Settings. If required log in with your username and password. Then navigate to Wall Paper.

**Example:** Video OSD WallPaperSelection: On

## Video OSD LanguageSelection

Applies to the on screen menu (OSD). The language selection menu can be hidden outside the administrator settings menu and visible inside, or it can be visible both inside and outside the administrator settings menu. The administrator settings menu can be password protected.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The language selection menu is hidden outside the administrator settings menu and visible inside. To change the language, navigate to: Home > Settings > Administrator Settings. If required log in with your username and password. Then navigate to Language.

*On:* The language selection menu is visible both inside and outside the administrator settings menu. To change the language, navigate to: Home > Settings > Language. Or navigate to Home > Settings > Administrator Settings. If required log in with your username and password. Then navigate to Language.

**Example:** Video OSD LanguageSelection: On

## Video OSD MenuStartupMode

Configures the state of the OSD (On Screen Display) menu after a video system / codec boot. The setting only applies when the video system is operated by a remote control and the on-screen menu.

**Requires user role:** ADMIN

**Value space:** <Closed/Home>

*Closed:* The OSD menu will NOT expand automatically. This setting is recommended for 3rd party integrations that need full control of what is shown on the OSD.

*Home:* The OSD menu will show the home menu expanded.

**Example:** Video OSD MenuStartupMode: Home

## Video OSD VirtualKeyboard

Determine whether or not the virtual keyboard will automatically show on screen when text is to be entered in an input field. The setting only applies when the video system is operated by a remote control and the on-screen menu.

**Requires user role:** ADMIN

**Value space:** <UserSelectable/AlwaysOn>

*UserSelectable:* The user has to press a softbutton to open or close the virtual keyboard.

*AlwaysOn:* The virtual keyboard is automatically shown on screen as long as text can be entered in an input field.

**Example:** Video OSD VirtualKeyboard: UserSelectable

## Video OSD EncryptionIndicator

Define for how long the encryption indicator (a padlock) will be shown on screen. The setting applies to both encrypted and non-encrypted calls, i.e. both to secure and non-secure conferences. The icon for encrypted calls is a locked padlock, and the icon for non-encrypted calls is a crossed out locked padlock.

**Requires user role:** ADMIN

**Value space:** <Auto/AlwaysOn/AlwaysOff>

*Auto:* If the Conference Encryption Mode setting is set to BestEffort and the call is encrypted, the encryption indicator is shown during the first seconds of a call. If the Conference Encryption Mode setting is set to BestEffort and the call is non-encrypted, the crossed out encryption indicator is shown during the entire call. If the Conference Encryption Mode setting is NOT set to BestEffort, the encryption indicator is not shown at all.

*AlwaysOn:* The encryption indicator is displayed on screen during the entire call. This applies to both encrypted and non-encrypted calls for all Conference Encryption Mode settings.

*AlwaysOff:* The encryption indicator is never displayed on screen. This applies to both encrypted and non-encrypted calls for all Conference Encryption Mode settings.

**Example:** Video OSD EncryptionIndicator: Auto

## Video OSD MissedCallsNotification

Determine whether or not the OSD (On Screen Display) shall display a missed calls notification dialog box if there have been incoming calls that have not been answered. The setting only applies when the video system is operated by a remote control and the on-screen menu. When using a Touch controller the notification dialog box will appear on the Touch display, and not on the OSD.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The OSD will NOT show any indication that there have been any missed calls. This setting is recommended for 3rd party integrations that need full control of what is shown on the OSD.

*On:* The OSD will show a notification of missed calls.

**Example:** Video OSD MissedCallsNotifications: On

## Video OSD AutoSelectPresentationSource

Determine if the presentation source should be automatically selected.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable automatic selection of the presentation source.

*On:* Enable automatic selection of the presentation source.

**Example:** Video OSD AutoSelectPresentationSource: Off

## Video OSD TodaysBookings

This setting can be used to display the system's bookings for today on the main OSD menu. This requires that the system is bookable by an external booking system, like Cisco TelePresence Management Suite (TMS).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Do not display todays bookings.

*On:* Displays information about this systems bookings on screen.

**Example:** Video OSD TodaysBookings: Off

## Video OSD MyContactsExpanded

Set how the local contacts will be displayed in the phone book dialog in the OSD (On Screen Display).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* The local contacts will be placed in a separate folder called MyContacts in the phonebook dialog.

*On:* The local contacts in the phone book will be shown in the top level of the phonebook dialog.

**Example:** Video OSD MyContactsExpanded: Off

## Video OSD Output

The Video OSD (On Screen Display) Output lets you define which monitor should display the on screen menus, information and icons. By default the OSD is sent to the monitor connected to the Video OSD Output 1. If you cannot see the OSD on screen, then you must re-configure the OSD Output. You can do this by entering a key sequence on the remote control, from the web interface, or by a command line interface.

Using the remote control: Press the Disconnect key followed by: \* # \* # 0 x # (where x is output 1 to 2).

Using the web interface: Open a web browser and enter the IP address of the codec. Open the Advanced Configuration menu and navigate to Video OSD Output and select the video output.

Using a command line interface: Open a command line interface and connect to the codec (if in doubt of how to do this, see the API Guide for the codec). Enter the command: xConfiguration Video OSD Output [1..2] (select the OSD Output)

**Requires user role:** ADMIN

**Value space:** <1/2>

*Range:* Select 1 for HDMI output, or select 2 for DVI-I output.

**Example:** Video OSD Output: 1

## Video OSD InputMethod InputLanguage

The codec can be enabled for Cyrillic input characters in the menus on screen. NOTE: Requires that xConfiguration Video OSD inputMethod Cyrillic is set to On.

**Requires user role:** ADMIN

**Value space:** <Latin/Cyrillic>

*Latin:* Latin characters can be entered when using the remote control (default).

*Cyrillic:* Cyrillic characters can be entered using the remote control. NOTE: Requires a Cisco TelePresence Remote Control with Cyrillic fonts.

**Example:** Video OSD InputMethod InputLanguage: Latin

## Video OSD InputMethod Cyrillic

Set the Cyrillic mode for the menu input language in the menus on screen.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Cyrillic mode is NOT available as a menu input language in the menus on screen.

*On:* Cyrillic mode is available as a menu input language in the menus on screen. This will enable the setting Video OSD InputMethod InputLanguage.

**Example:** Video OSD InputMethod Cyrillic: Off

## Video OSD LoginRequired

Determine if the system should require the user to login before accessing the On Screen Display (OSD). If enabled, the user must enter his username and his PIN. After the user has logged in he can only execute to the configurations changes and commands allowed by his Role.

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* No login to the OSD is required.

*On:* The user must log in to access the On Screen Display (OSD).

**Example:** Video OSD LoginRequired: Off

## Video AllowWebSnapshots

Allow or disallow snapshots being taken of the local input sources, remote sites and presentation channel. If allowed, the web interface Call Control page will show snapshots both when idle and in a call.

NOTE: This feature is disabled by default, and must be enabled from the On Screen Display (OSD), from a directly connected Touch controller, or via the codec's serial port (Camera port and Y-cable).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Capturing web snapshots is not allowed.

*On:* Web snapshots can be captured and displayed on the web interface.

**Example:** Video AllowWebSnapshots: Off

## Video Output HDMI [1,2] RGBQuantizationRange

All devices with HDMI outputs should follow the rules for RGB video quantization range defined in CEA-861. Unfortunately some devices do not follow the standard and this configuration may be used to override the settings to get a perfect image with any display. The default value is set to Full because most HDMI displays expects full quantization range.

**Requires user role:** ADMIN

**Value space:** <Auto/Full/Limited>

*Auto:* RGB quantization range is automatically selected based on the RGB Quantization Range bits (Q0, Q1) in the AVI infoframe. If no AVI infoframe is available, RGB quantization range is selected based on video format according to CEA-861-E.

*Full:* Full quantization range. The R, G, B quantization range includes all code values (0 – 255). This is defined in CEA-861-E.

*Limited:* Limited Quantization Range. R, G, B quantization range that excludes some code values at the extremes (16 – 235). This is defined in CEA-861-E.

**Example:** Video Output HDMI 1 RGBQuantizationRange: Full

## Video Output HDMI [1,2] CEC Mode

The HDMI outputs support Consumer Electronics Control (CEC). When set to on (default is off), and the monitor connected to the HDMI output is CEC compatible and CEC is configured, the system will use CEC to set the monitor in standby when the system enters standby. Likewise the system will wake up the monitor when the system wakes up from standby. Please note that the different manufacturers uses different marketing names for CEC, for example Anynet+ (Samsung); Aquos Link (Sharp); BRAVIA Sync (Sony); HDMI-CEC (Hitachi); Kuro Link (Pioneer); CE-Link and Regza Link (Toshiba); RIHD (Onkyo); HDAVI Control, EZ-Sync, VIERA Link (Panasonic); EasyLink (Philips); and NetCommand for HDMI (Mitsubishi).

**Requires user role:** ADMIN

**Value space:** <Off/On>

*Off:* Disable CEC control.

*On:* Enable CEC control.

**Example:** Video Output HDMI 1 CEC Mode: Off

## Video Output HDMI [1,2] MonitorRole

The HDMI monitor role describes which video stream will be shown on the monitor connected to the video output HDMI connector.

**Requires user role:** ADMIN

**Value space:** <First/Second/PresentationOnly>

*First/Second:* Define the role of the monitor in a multi-monitor setup. In a single-monitor setup, there is no difference between First and Second.

*PresentationOnly:* Show presentation video stream if active, and nothing else.

**Example:** Video Output HDMI 1 MonitorRole: First

## Video Output HDMI [1,2] OverscanLevel

Some TVs or other monitors may not display the whole image sent out on the systems video output, but cuts the outer parts of the image. In this case this setting can be used to let the system not use the outer parts of video resolution. Both the video and the OSD menu will be scaled in this case.

**Requires user role:** ADMIN

**Value space:** <Medium/High/None>

*Medium:* The system will not use the outer 3% of the output resolution.

*High:* The system will not use the outer 6% of the output resolution

*None:* The system will use all of the output resolution.

**Example:** Video Output HDMI 1 OverscanLevel: None

## Video Output HDMI [1,2] Resolution

Select the preferred resolution for the monitor connected to the video output HDMI connector. This will force the resolution on the monitor.

**Requires user role:** ADMIN

**Value space:** <Auto/640\_480\_60/800\_600\_60/1024\_768\_60/1280\_1024\_60/1280\_720\_50/1280\_720\_60/1920\_1080\_50/1920\_1080\_60/1280\_768\_60/1360\_768\_60/1366\_768\_60/1600\_1200\_60/1680\_1050\_60/1920\_1200\_60>

*Auto:* The system will automatically try to set the optimal resolution based on negotiation with the connected monitor.

*Range:* 640x480@60p, 800x600@60p, 1024x768@60p, 1280x1024@60p, 1280x720@50p, 1280x720@60p, 1920x1080@50p, 1920x1080@60p, 1280x768@60p, 1360x768@60p, 1366x768@60p, 1600x1200@60p, 1680x1050@60p, 1920x1200@60p

**Example:** Video Output HDMI 1 Resolution: Auto

## Video WallPaper

Select a background image (wallpaper) for the video screen when idle.

**Requires user role:** USER

**Value space:** <None/Custom/Growing/Summersky/Waves>

*None:* There is no background image on the screen, i.e. the background is black.

*Custom:* Use the custom wallpaper that is stored on the system as background image on the screen. As default, there is no custom wallpaper stored and the background will be black. You can upload a custom wallpaper to the system using the web interface. The maximum supported resolution is 1920x1200.

*Summersky, Growing, Waves:* The chosen background image is shown on the screen.

**Example:** Video Wallpaper: Summersky

## Experimental settings

The Experimental settings are for testing only and should not be used unless agreed with Cisco. These settings are not documented and WILL change in later releases.

## Chapter 4

# Setting passwords

## Setting the system password

You need to sign in to be able to use the web and command line interfaces of your system.

The video system is delivered with a default user account with full credentials. The user name is *admin*, and initially, no password is set for the default user.



**We strongly recommend that you set a password for the admin user, and to any other user with similar credentials, to restrict access to system configuration.**

Make sure to keep a copy of the password in a safe place. You have to factory reset the unit if you have forgotten the password.

### Other user accounts

You can create as many user accounts as you like for your video system.

You can read more about how to create and manage user accounts in the ► [User administration](#) section.

### Changing your own system password

Perform the following steps to change the system password.

If a password is currently not set, use a blank [Current password](#); to remove a password, leave the [New password](#) fields blank.

1. Sign in to the web interface with your user name and current password.
2. Click your user name in the upper right corner and choose [Change password](#) in the drop down menu.
3. Enter the [Current password](#), the [New password](#), and repeat the new password in the appropriate input fields.

The password format is a string with 0–64 characters.

4. Click [Change password](#).

### Changing another user's system password

If you have administrator access rights, you can change all users' passwords by performing the following steps:

1. Sign in to the web interface with your user name and password.
2. Go to the [Maintenance](#) tab and select [User Administration](#).
3. Choose the appropriate user from the list.
4. Enter a new password and PIN code.
5. Click [Save](#).



## Setting the menu password

When starting up the video conference system for the first time anyone can access the Administrator Settings menu with either the remote control or the Touch controller because the menu password is not set.



**We strongly recommend that you set a menu password, because the administrator settings may severely affect the behavior of the system.**

You should use the web interface or remote control to set the menu password; the Touch controller cannot be used.

### Setting the menu password from the web interface

1. Sign in to the web interface with your user name and current password.
2. Go to [Configuration > System Configuration](#).
3. Click [Set/Change Administrator Settings menu password](#) to open the menu password dialog.
4. Enter the password in the input field.
5. Click [Save](#) to set/change the password.



To find the system's IP address tap [Settings \(✖\)](#) > [System Information](#) on the Touch controller, or navigate to [Home > Settings > System Information](#) using the remote control and on-screen menu.

### Setting the menu password using the remote control

1. In the on screen menu, go to [Home > Settings > Administrator settings > Set menu password](#).  
The password format is a string with 0-255 characters.  
To deactivate the password leave the password input field empty.
2. Enter the menu password in the input field. The password you enter is hidden; each character is replaced with a star (\*).  
On the remote control, press the # key to toggle between lower or upper case characters and numbers: abc/ABC/123.
3. Select [Save](#) to save the changes, or [Cancel](#) to leave without saving.
4. Press [Home \(🏠\)](#) to exit.

## Setting a root password

You can protect the file system of your video system by setting a password for the root user.

The root user is disabled by default. You have to use the command line interface to enable the root user and set a root password.

### Activate the root user and set the password

Perform the following steps to activate the root user and set a password for it:

1. Connect to the system through the network or the system's serial data port (if available) and open a command line interface (SSH or Telnet).
2. Sign in to the system with user name and password. The user needs ADMIN rights.
3. Type the following command:  
`systemtools rootsettings on <password>`



The root password is not the same as the system (admin) password.

# Appendices

## About monitors

### Connecting the main monitor

The main monitor can be connected to video output HDMI 1 (the default connector for the main monitor) or HDMI 2\*.

The codec will read the native resolution of the monitor and output this if possible. Typically this will give the best possible picture for the connected monitor. If auto fails, you will have to select the resolution manually using the [Video > Output > HDMI n > Resolution](#) settings.

### Connecting to HDMI 1

When connecting the main monitor to HDMI 1 the menu, icons and other information on screen (OSD - on screen display) will be displayed on the monitor automatically. This is because HDMI 1 is the default video output of the codec.

### Connecting to HDMI 2

When connecting the main monitor to the HDMI 2\* output, the menus, icons and other information are not automatically displayed on screen. You must move the OSD to the chosen output.



There is no audio on HDMI 2.

The video outputs of Codec C20



HDMI 1 (the default connector for the main monitor)

HDMI 2\*

### Moving the OSD

You can move the OSD using the remote control or the web interface.

#### Remote control

Check which connector the main monitor is connected to, and run the following key sequence on the remote control.

- [Disconnect](#) \* # \* # 0 x # x=1 (HDMI 1) x=2 (HDMI 2)

Example: Setting HDMI 2 as the OSD output.

- \* - # - \* - # - 0 - 2 - #

#### Web interface

Open the System Configuration page. Go to [Video > OSD > Output](#) and choose the video output connector for the main monitor.

### Dual monitors



Requires the Dual Display option.

When you want to run a dual monitor setup, connect the main monitor to video output HDMI 1 and the second monitor to video output HDMI 2 on the codec.

#### Dual monitor configuration

To distribute the layout on the two monitors, go to Advanced configuration (menu on screen) or open the System Configuration page (web interface). Then go to [Video > Monitors](#) and choose **Dual**.

\* Use of HDMI 2 requires the Dual Display option.

## Connecting the Cisco TelePresence Touch 8" controller

The Cisco TelePresence Touch 8" controller is an alternative to the remote control and on screen menus.

When a Touch controller is connected to the codec, the remote control cannot be used. You have to disconnect (unpair) the Touch controller in order to use the remote control.

Touch 8" can be used with a C Series codec running software version TC4.1 or later.

The diagram illustrates the physical connection of the Cisco TelePresence Touch 8" controller. The controller is a small, rectangular device with a screen. It is connected to a power adapter via a cable. The power adapter is connected to a power socket. The controller is also connected to a LAN socket (Ethernet) via a cable. A label 'Codec address' points to the screen of the controller.

### Connecting the Touch controller

The Touch controller must be connected to the codec via LAN. The connection is via the provided power adapter, as illustrated above.

Make sure that the codec's [NetworkServices > SSH > Mode\\*](#) setting is turned **On** to be able to connect.

The process of associating the Touch controller to the codec is called paring. Note that the codec is signalling that it is available for pairing for only 30 minutes after it is switched on.

We recommend that the Touch controller and video system is kept on the same subnet.

### Touch controller set-up

Once the Touch controller is connected to power, the set-up procedure begins. Follow the instructions on screen.

If the codec is not in the list of available codecs displayed on the Touch controller, you can choose a codec manually by entering its IP address.

If the Touch controller needs software upgrade, new software will be downloaded from the codec and installed on the unit automatically as part of the set-up procedure. The Touch controller restarts after the upgrade.

You can verify that the Touch controller is successfully paired to the codec by checking that the codec address is displayed in the top banner.

If you want more details on Touch installation, please read the *Cisco TelePresence Touch 8 inch Installation Guide*, which is available on the Cisco web site.

\* You will find this setting in the Advanced Configuration on-screen menu (remote control) or in the System Configuration page on the web interface.

## Optimal definition profiles

Under ideal lighting conditions the bandwidth (call rate) requirements can be substantially reduced.

The optimal definition profile should reflect the lighting conditions in your room and the quality of the video input (camera); the better the lighting conditions and video input, the higher the profile. Then, in good lighting conditions, the video encoder will provide better quality (higher resolution or frame rate) for a given call rate.

In general, we recommend the optimal definition profile set to Normal. However, if lighting conditions are good we recommend that you test the endpoint on the various Optimal Definition Profile settings before deciding on a profile.

Go to System Configuration on the web interface and navigate to [Video > Input > Source \[1..n\] > OptimalDefinition > Profile](#) to choose the preferred optimal definition profile.

You can set a resolution threshold to determine when to allow sending video at 60 fps. For all resolutions lower than this threshold, the maximum transmitted frame rate will be 30 fps; for higher resolutions, 60 fps will be possible if the available bandwidth is adequate.

Go to System Configuration on the web interface and navigate to [Video > Input > Source \[1..n\] > OptimalDefinition > Threshold60fps](#) to set the threshold.

The video input quality settings must be set to Motion for the optimal definition settings to take any effect. With the video input quality set to Sharpness, the endpoint will transmit the highest resolution possible, regardless of frame rate.

Go to System Configuration on the web interface and navigate to [Video > Input > Source \[1..n\] > Quality](#) to set the video quality parameter to Motion.

You can read more about the video settings in the [Blue settings](#) chapter.



### High

Typically used in dedicated video conferencing rooms. Requires very good lighting conditions and a good quality video input to achieve a good overall experience.

Under ideal conditions the bandwidth requirements can be reduced by up to 50% compared to Normal.



### Medium

Typically used in rooms with good and stable lighting conditions and a good quality video input.

The bandwidth requirements can be reduced by up to 25% compared to Normal.



### Normal

This setting is typically used in office environments where the room is normally to poorly lit.

Typical resolutions used for different optimal definition profiles, call rates and frame rates

Frame rate	Optimal Definition Profile	Call rate						
		256 kbps	768 kbps	1152 kbps	1472 kbps	2560 kbps	4 Mbps	6 Mbps
30 fps	Normal	512×288	1024×576	1280×720	1280×720	1920×1080	1920×1080	1920×1080
	Medium	640×360	1280×720	1280×720	1280×720	1920×1080	1920×1080	1920×1080
	High	768×448	1280×720	1280×720	1920×1080	1920×1080	1920×1080	1920×1080
60 fps	Normal	256×144	512×288	768×448	1024×576	1280×720	1280×720	1280×720
	Medium	256×144	768×448	1024×576	1024×576	1280×720	1280×720	1280×720
	High	512×288	1024×576	1280×720	1280×720	1280×720	1280×720	1280×720

## ClearPath – Packet loss resilience

ClearPath introduces advanced packet loss resilience mechanisms that increase the experienced quality when you use your video system in an error prone environment.

We recommend that you keep ClearPath enabled on your video system.

Go to Advanced configuration (menu on screen) or open the System Configuration page (web interface):

- Navigate to [Conference 1 > PacketLossResilience > Mode](#)

Choose **Off** to disable ClearPath and **On** to enable ClearPath.

## Requirement for speaker systems connected to a Cisco TelePresence C Series codec

Cisco has put in a lot of effort to minimize the camera to screen delay on our TelePresence endpoints.

New consumer TVs are usually equipped with “Motion Flow” or similar technology to insert new video frames between standard frames to create smoother images. This processing takes time and to maintain lip synchronization, the TV will delay the audio so that the audio and video arrives at the same time.

The echo canceller in the Cisco endpoints can handle such delay up to 30ms. Many consumer TVs are not made for real time video communication and may introduce more than 30ms of delay.

If you use such a TV together with a C Series codec it is recommended that you turn off “Motion Flow”, “Natural Motion” or any other video processing that introduces additional delay.

Some consumer TVs also support advanced audio processing like “Virtual Surround” effects and “Dynamic Compression” to improve the TV experience. Such processing will make any acoustic echo canceller malfunction and should hence be switched off.

Some monitors are equipped with a setting called ‘Game Mode’. This mode is specifically designed to help reduce the response time and will usually help to reduce the delay.

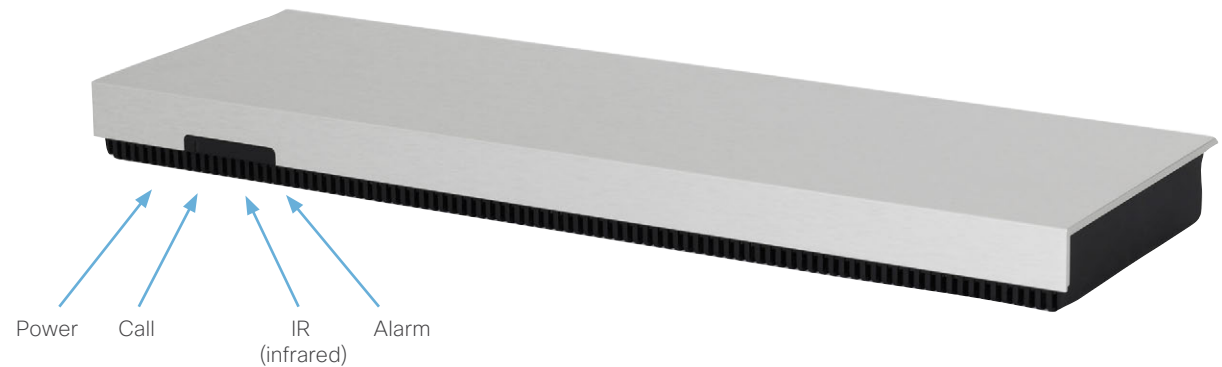


## Codec C20 – The physical interface

### The front panel LEDs

The LED in front of the codec indicates the status of the codec.

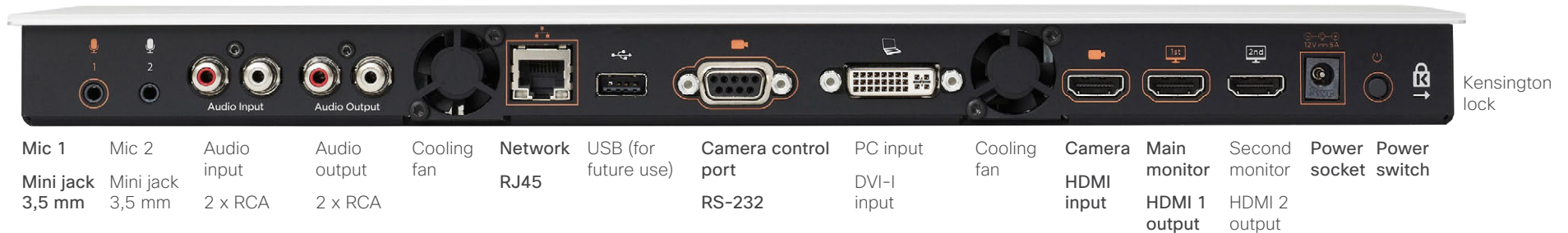
- When the LED is **off** the codec is Off.
- The LED flashes **green** during the boot up and shut down of the codec.
- The LED pulses **green** when the infrared (IR) port is activated. This will occur when the remote control is in use.
- The LED is steady **green** when the codec is On, in Standby mode or in Presentation mode.
- When the LED is **red** this indicates an Error has occurred.



## Codec C20 – The physical interface, continued...

### The rear panel

The connectors used in a basic setup are highlighted in **bold**.



#### Microphone 1-2

Mini-Jack 3.5mm, 4-pole connector. Connect the microphone to Mic 1, which is the main connector.

#### Audio input

RCA sockets, mixed to mono. Used when connecting to PC and external playback devices, such as a VCR or DVD player.

#### Audio output

RCA sockets, mono. Used when connecting to a local loudspeaker system.

#### Network connector

Ethernet interface, 1 × 10Mb/100Mb/1 Gigabit Ethernet LAN (RJ-45 Jack) interface.

#### USB

For future use.

#### Camera Control port

Camera Control (RS-232) port for power and camera control (pan, tilt, zoom) using the VISCA™\* protocol. The Pin No. 4 on the Camera Control port provides 12 V DC / 1 A to the main camera.

#### DVI-I input for PC

DVI-I socket, digital/analog video input for PC presentations.

#### HDMI input for camera

HDMI socket, digital video input for camera.

#### HDMI output for the main monitor

HDMI socket, digital video and audio output for the main monitor.

#### HDMI output for the second monitor

HDMI socket, digital video output for the second monitor.

#### Power socket

The power socket accepts +12V / 5A (max) from the external adapter.

The external adapter accepts 100/240V 50/60Hz and the maximal load is 75W.

#### Power switch

The power switch (push button) is located on the rear side.

- Push the button to boot up the codec.
- Push and hold the button for 1 second to shut down the codec.
- Push and hold the button for 7 seconds to force a shut down of the codec.

#### Kensington lock

The Kensington lock may be used to prevent the codec to be moved from its place or to prevent theft.

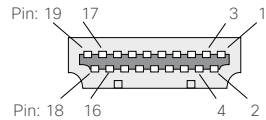
\*VISCA™ is a trademark of Sony Corporation

## Pin-out schemes

This page gives an overview of the pin-out schemes for C20.

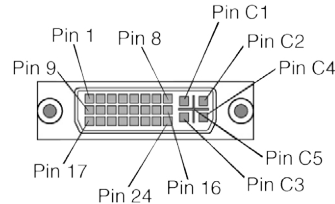
### HDMI pin-out

External view of socket

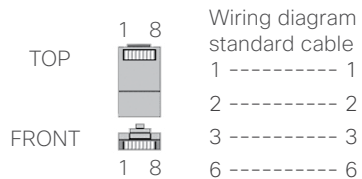


### DVI-I pin-out

External view of socket

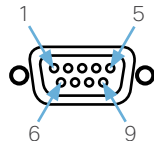


### RJ-45 Connector pin-out

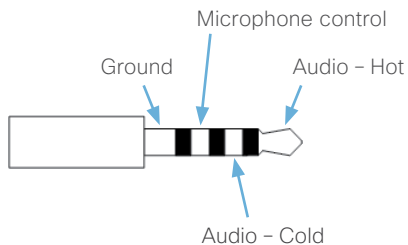


### RS232 9 pin D-SUB pin-out

External view of socket



### Microphone, 3.5 mm Mini-Jack, 4 pole



### RCA pin-out

External view of socket



### Pin-out—Camera cable

Signal name	RJ-45 pin		D-SUB pin
+12V DC	1	Twisted pair	4
GND	2		5
RX	3	Twisted pair	2
TX	6		3
NC	4	Twisted pair	1
NC	5		6
GND	7	Twisted pair	5
+12V DC	8		4

### HDMI Pin-out

Pin	Assignment	Pin	Assignment
1	T.M.D.S. Data 2+	11	T.M.D.S. Clock Shield
2	T.M.D.S. Data 2 Shield	12	T.M.D.S. Clock-
3	T.M.D.S. Data 2-	13	CEC
4	T.M.D.S. Data 1	14	Reserved (N.C. on device)
5	T.M.D.S. Data 1 Shield	15	SCL
6	T.M.D.S. Data 1-	16	SDA
7	T.M.D.S. Data 0	17	DDC/CEC Ground
8	T.M.D.S. Data 0 Shield	18	+5 V Power (max 50 mA)
9	T.M.D.S. Data 0-	19	Hot Plug Detect
10	T.M.D.S. Clock+		

### Pin-out—VISCA™ camera control

RJ11, 8 pins shielded modular jack

Pin	Signal name
8	+12V (presence 2.8mA current source when connected in daisy chain)
7	GND
6	TXD (out)
5	NC (no connect)
4	NC (no connect)
3	RXD (in)
2	GND
1	+12V

### Codec C20 audio connectors

	Jack Mic input	RCA line input	RCA line output
Connector pin out	Tip = Hot Ring 1 = Cold Ring 2 = Mic. control Shield = GND	Pin = Signal Shield = GND	Pin = Signal Shield = GND
Signal type	Balanced	Unbalanced	Unbalanced
Connector (codec)	Mini Jack 3.5 mm	Female RCA/phono	Female RCA/phono
Input impedance	1.5 kOhm/leg	18k Ohm	
Output impedance			100 Ohm
Maximum input level	-18.3 dBu +/-2 dB	9.0 dBu +/-2 dB	
Maximum output level			8.2 dBu +/-2 dB
Phantom power	12V +/-1 V		
Phantom power resistor pin "tip"	1.7 kOhm		
Phantom power resistor pin "ring 1"	1.7 kOhm		
Frequency response	20 Hz-20 kHz +/-1 dB	20 Hz-20 kHz +/-1 dB	20 Hz-20 kHz +/-1 dB
Signal to Noise Ratio	-85 dB	-95 dB	-95 dB

## Cable configuration for Quick Set C20 with PrecisionHD 1080p 4x camera

The illustration shows you the basic setup when connecting the monitor, PC, PrecisionHD 1080p 4x camera, microphone, loudspeakers (if applicable), LAN and line voltage to the Codec C20.

The early shipments of the Quick Set C20 came with an interim version of the PrecisionHD 1080p 4x camera (the PrecisionHD 1080p 4x\* camera).



In order to be able to use the system for video calls, all orange colored sockets must be connected.



The codec must be switched off and disconnected from the line voltage whenever connecting or disconnecting other equipment.



## Cable configuration for Quick Set C20 with PrecisionHD 1080p 12x camera

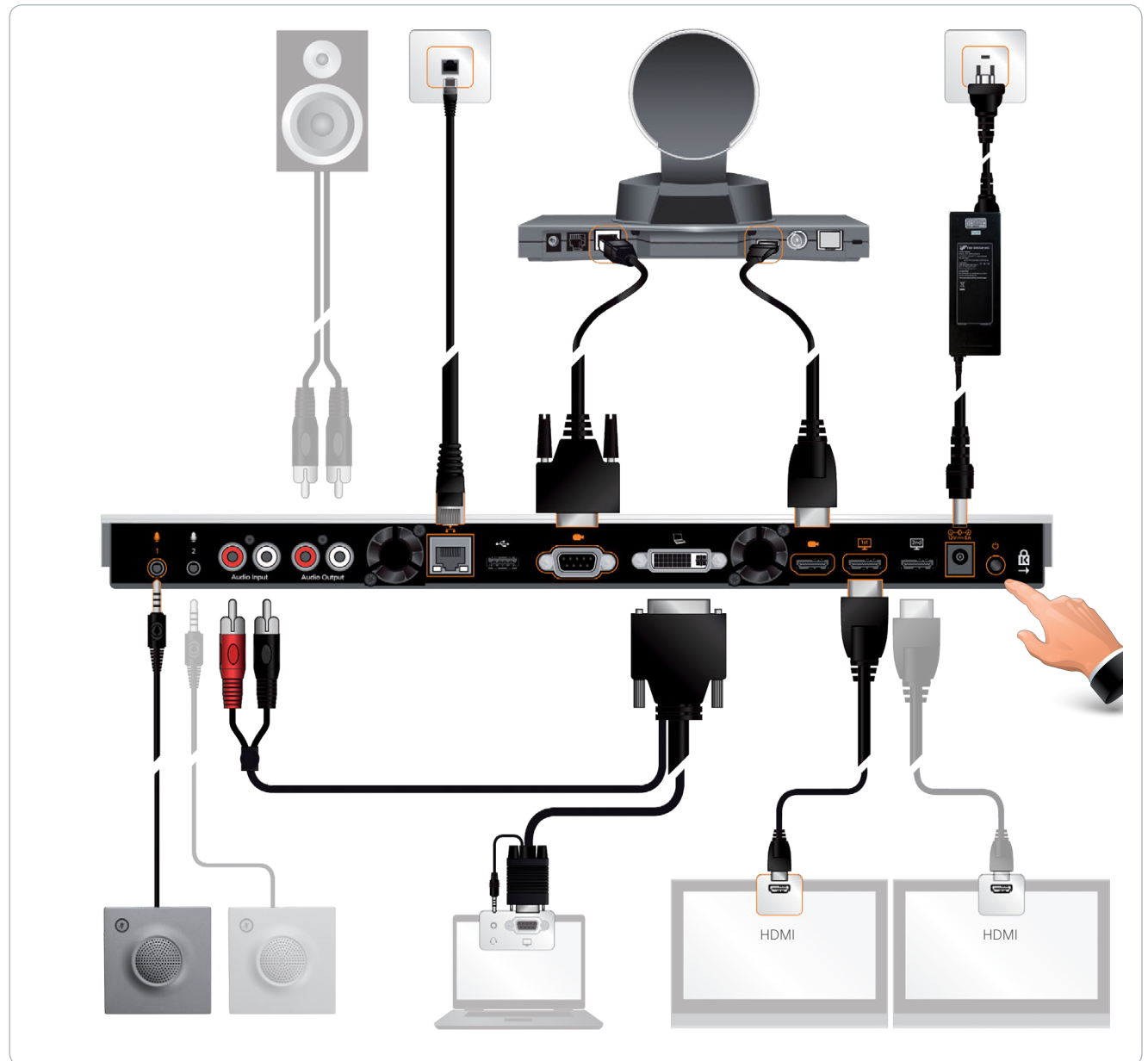
The illustration shows you the basic setup when connecting the monitor, PC, PrecisionHD 1080p 12x camera, microphone, loudspeakers (if applicable), LAN and line voltage to the Codec C20.



In order to be able to use the system for video calls, all orange colored sockets must be connected.



The codec must be switched off and disconnected from the line voltage whenever connecting or disconnecting other equipment.



## DNAM for Profile 42”

The DNAM (Digital Natural Audio Module) is built on two specially designed and separate modules: the amplifier and the loudspeaker cabinet.

### The DNAM loudspeaker

#### 3-way center loudspeaker system

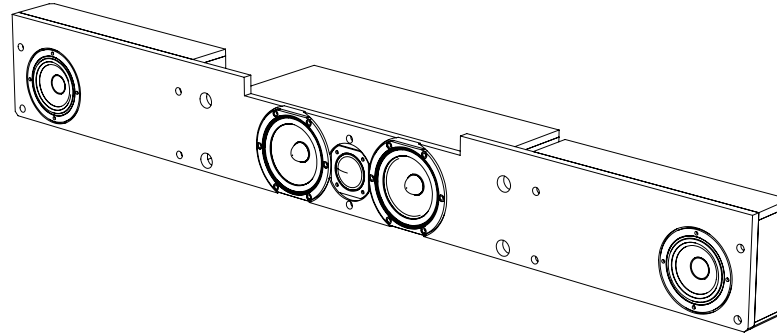
- Frequency range 50Hz - 20kHz
- 2 × 100mm low- and midrange loudspeaker 8ohm nominal, excellent quality (SEAS Prestige series)
- 1 × 25mm dome tweeter, 6ohm nominal, excellent quality
- Digitally filtered audio signals received from DNAM amplifier
- Long time max power 70 watt on all loudspeakers
- Enclosed MDF loudspeaker cabinet

#### Integrated stereo loudspeaker

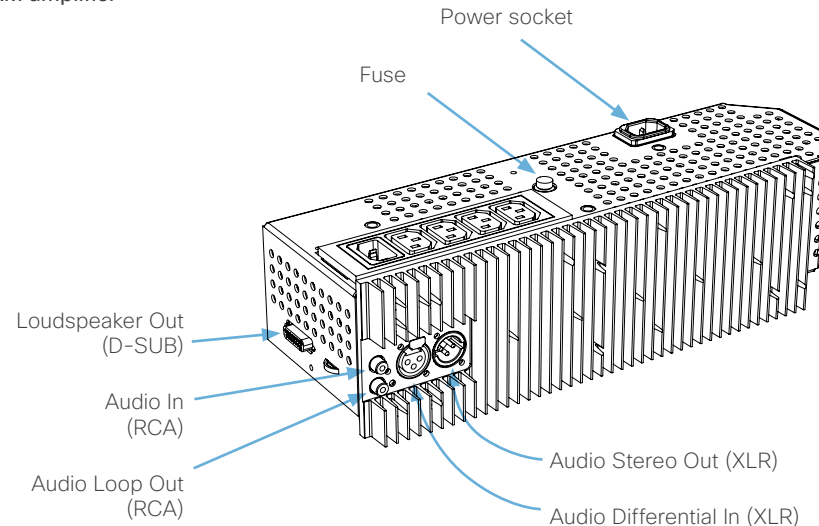
Each side has:

- 1 × 90mm fullrange loudspeaker, 8ohm nominal, excellent quality
- Frequency range 70Hz - 20kHz
- Enclosed MDF loudspeaker cabinet

DNAM loudspeaker



DNAM amplifier



### The DNAM amplifier

- 5 × 50watt continuous average output power
- Full frequency range for audio (20Hz - 20kHz)
- Digital signal processing and filtering on all channels for best audio detail clarity
- Digital crossover filtering on center channels
- In/out:

*Audio In:* SPDIF (stereo) or Analog (mono) using the same connector

*Audio Loop Out:* line out directly from the input; always analog even with SPDIF in

*Audio Differential In:* female XLR, pinout: 1 - GND, 2 - Signal (+), 3 - Signal (-)

*Audio Stereo Out:* male XLR, common GND configuration

*Loudspeaker Out:* female D-SUB 15-pin

- Fuse 2A 250V slow, 5 × 20mm, Littelfuse type 215002.



Always use this type of fuse. Using a different type may lead to serious hardware malfunction.

### Spare fuses

The Profile system is delivered with two spare DNAM fuses in the column.

Take care not to damage the fuse and fuse holder when replacing a fuse.

- Push the fuse holder slightly inwards and turn counter-clockwise to release the fuse.
- When reinserting the fuse and fuse holder, push slightly inwards and turn the holder carefully clockwise until it locks in place.

## Factory resetting



It is not possible to undo a factory reset.

You should always backup the log files and the current configuration before you factory reset a system. Open the web interface, sign in, and follow these steps:

- Navigate to [Maintenance > System Recovery](#) and choose the [Save Data](#) tab.
- Click [Download logs](#) and [Download Configuration Backup](#) and follow the instructions to save the files on your computer.

If there is a severe problem with the video system, the last resort may be to reset it to its default factory settings.

Always consider reverting to the previously used software version before performing a factory reset. In many situations this will recover the system. Note that both the current and the previous software images reside on the system. Read about software swapping in the ► [System recovery](#) section.

We recommend that you use either a Touch controller or the web interface to factory reset the system. If these interfaces are not available, you can use the video system's power button.

The remote control and on-screen menu do not give access to factory reset.

When factory resetting the video system the following happens:

- The call logs will be deleted.
- Passwords will be reset to default.
- All system parameters will be reset to default values.
- All files that have been uploaded to the system will be deleted. This includes, but is not limited to, custom backgrounds, certificates, and the favorites list (My contacts).
- The previous (inactive) software image will be deleted.
- Release keys and option keys will **not** be affected.

The system restarts automatically after the reset. It is using the same software image as before.

### Touch

1. Tap gently on the Touch screen if the unit is in sleep mode.
2. Navigate to [Settings \(X\) > Administrator Settings > Reset](#).
3. Tap the [Factory Reset](#) button.

The system reverts to the default factory settings and restarts automatically. This will take a few minutes.

The system confirms the factory reset by displaying a notification on the main screen when up and running again. The notification disappears after approximately 10 seconds.

### Web



Tap [Settings \(X\) > System Information](#) on the Touch controller, or navigate to [Home > Settings > System information](#) using the remote control, to find the system's IP address (IPv4 or IPv6).

1. Open a web browser and enter the IP address of the video system in the address bar.
2. Navigate to [Maintenance > System Recovery](#) and choose the [Factory Reset](#) tab.
3. Read the provided information carefully before you click [Perform a factory reset....](#)
4. Click the red [Yes](#) button to confirm that you want to perform a factory reset.

The system reverts to the default factory settings and restarts automatically. This will take a few minutes.

The system confirms the factory reset by displaying a notification on the main screen when up and running again. The notification disappears after approximately 10 seconds.

### Power button

1. Power down the system by pressing and holding the power button until the system shuts down and the power LED turns off.
2. Press and hold the power button until the LED start blinking slowly (approximately 10 seconds). Then release the button.
3. Within four seconds after the LED starts blinking, press the power button twice.

Now the LED will flash more quickly. The system reverts to the default factory settings and restarts automatically. This will take a few minutes.

The system confirms the factory reset by displaying a notification on the main screen when up and running again. The notification disappears after approximately 10 seconds.



If you failed to press the power button twice within the four seconds, the system will not revert to the default factory settings, and you will not see the confirmation message. If this happens, go back to step 1 and try again.



Power button



## Factory resetting the Touch 8" controller

You must use the New message indicator and Mute buttons to reset the Touch 8" controller to its default factory settings.

When factory resetting the Touch controller the logs will be cleared, and the configuration and pairing information are lost.

The Touch controller restarts after the reset and must be paired to the video system anew. When successfully paired it receives a new configuration from the video system.



It is not possible to undo a factory reset.

### Touch

1. Locate the [New message indicator](#) and [Mute](#) buttons.

The [New message indicator](#) is a bit hard to see, but it is the button with the exclamation mark on it.



2. Press and hold the [New message indicator](#) until it lights up (approximately 10 seconds).

3. Press the [Mute](#) button twice.

The Touch controller automatically reverts to the default factory settings and restarts.



## Technical specifications

### Quick Set C20

#### SET DELIVERED COMPLETE WITH:

- Codec C20, PrecisionHD 1080p 4x or 12x camera, Table Microphone 20, remote control, cables and power supply

#### BANDWIDTH

- H.323/SIP up to 6 Mbps point-to-point

#### FIREWALL TRAVERSAL

- Cisco TelePresence Expressway technology
- H.460.18, H.460.19 firewall traversal
- SIP ICE (Interactive Connectivity Establishment)

#### VIDEO STANDARDS

- H.261, H.263, H.263+, H.264, H.264 SVC

#### VIDEO FEATURES

- Native 16:9 widescreen
- Advanced screen layouts
- Intelligent video management
- Local auto layout

#### VIDEO INPUTS (2 INPUTS)

##### One HDMI input; supported formats:

- 1920 × 1080@60 fps (1080p60)
- 1920 × 1080@50 fps (1080p50)
- 1920 × 1080@30 fps Hz (1080p30)
- 1920 × 1080@25 fps (1080p25)
- 1280 × 720@60 fps (720p60)
- 1280 × 720@50 fps (720p50)
- 640 × 480@60 fps (480p60)
- 800 × 600@60 fps (SVGA)
- 1024 × 768@60, 70, 75, 85 fps (XGA)
- 1280 × 1024@60, 75 fps (SXGA)

##### One DVI-I input; supported formats:

Analog (VGA):

- 1920 × 1080@60 Hz (1080p60)
- 1280 × 720@60 Hz (720p60)
- 1600 × 1200@60 Hz (UXGA)
- 1280 × 1024@60, 75 Hz (SXGA)
- 1280 × 960@60 Hz
- 1024 × 768@60, 70, 75, 85 Hz (XGA)

- 1920 × 1200@50 Hz (WUXGA)
- 1680 × 1050@60 Hz (WSXGA+)
- 1440 × 900@60 Hz (WXGA+)
- 1280 × 800@60 Hz (WXGA)
- 1280 × 768@60 Hz (WXGA)

Digital (DVI-D):

- Same as HDMI, ref. above.

- Extended Display Identification Data (EDID)

#### VIDEO OUTPUTS (2 OUTPUTS)

##### Two HDMI output; supported formats:

- 1920 × 1080@60 fps (1080p60)
- 1280 × 720@60 fps (720p60)
- 1366 × 768@60 fps (WXGA)
- 1280 × 768@60 fps (WXGA)
- 1280 × 1024@60 fps (SXGA)
- 1024 × 768@60 fps (XGA)
- 800 × 600@60 fps (SVGA)
- 640 × 480@60 fps (VGA)

- VESA Monitor Power Management
- Extended Display Identification Data (EDID)

#### LIVE VIDEO RESOLUTIONS (ENCODE/DECODE)

- 176 × 144@30, 60 fps (QCIF)
- 352 × 288@30, 60 fps (CIF)
- 512 × 288@30, 60 fps (w288p)
- 576 × 448@30, 60 fps (448p)
- 768 × 448@30, 60 fps (w448p)
- 704 × 576@30, 60 fps (4CIF)
- 1024 × 576@30, 60 fps (w576p)
- 640 × 480@30, 60 fps (VGA)
- 800 × 600@30, 60 fps (SVGA)
- 1024 × 768@30 fps (XGA)
- 1280 × 768@30 fps (WXGA)
- 1280 × 720@30 fps (720p30)
- 1280 × 720@60 fps (720p60)\*
- 1920 × 1080@30 fps (1080p30)\*

- 720p30 from 768 kbps
- 720p60 from 1152 kbps\*
- 1080p30 from 1472 kbps\*

#### AUDIO STANDARDS

- G.711, G.722, G.722.1, G.729AB, 64 kbps AAC-LD

#### AUDIO FEATURES

- High quality 20kHz
- One acoustic echo canceller
- Automatic gain control (AGC)
- Automatic noise reduction
- Active lip synchronization

#### AUDIO INPUTS (4 INPUTS)

- Two microphones, 4 pin MiniJack
- Two RCA/Phono (mixed to mono)

#### AUDIO OUTPUTS (3 OUTPUTS)

- Two RCA/Phono (dual mono)
- One HDMI (digital main audio)

#### DUAL STREAM

- H.239 (H.323) dual stream
- BFCP (SIP) dual stream
- Support resolutions up to WXGA (1280 × 768)
- When dual stream is activated the main video stream maximum is 720p at 30fps

#### MULTIPOINT SUPPORT

- Cisco TelePresence Multiway support (requires Cisco TelePresence Video Communication Server [Cisco VCS] and Cisco TelePresence MCU)
- Ability to natively join multipoint conferences hosted on Cisco Telepresence Multipoint Switch (CTMS)

#### PROTOCOLS

- H.323
- SIP
- ISDN (requires Cisco TelePresence ISDN Link)

#### EMBEDDED ENCRYPTION

- H.323/SIP point-to-point
- Standards-based: H.235v3 and AES
- Automatic key generation and exchange
- Supported in dual stream

#### IP NETWORK FEATURES

- DNS lookup for service configuration
- Differentiated Services (QoS)
- IP adaptive bandwidth management (including flow control)
- Auto gatekeeper discovery
- Dynamic playout and lip-sync buffering
- H.245 DTMF tones in H.323
- Date and time support via NTP
- Packet loss based downsampling
- URI dialing
- TCP/IP
- DHCP
- 802.1x Network authentication
- 802.1Q Virtual LAN
- 802.1p QoS and class of service
- ClearPath
- Medianet: Mediatrace and Metadata

#### IPV6 NETWORK SUPPORT

- Single call stack support for both H323 and SIP
- Dual-stack IPv4 and IPv6 for DHCP, SSH, HTTP, HTTPS, DNS, DiffServ
- Support for both static and autoconfiguration (stateless address autoconfiguration)

## CISCO UNIFIED COMMUNICATIONS MANAGER

(requires Cisco UCM version 8.6 or later)

- Native registration with Cisco Unified Communications Manager
- Basic Cisco Unified Communications Manager provisioning
- Firmware upgrade from Cisco Unified Communications Manager
- Cisco Discovery Protocol and DHCP option 150 support
- Basic telephony features such as hold, resume, transfer, and corporate directory lookup

## SECURITY FEATURES

- Management through HTTPS and SSH
- IP administration password
- Menu administration password
- Disable IP services
- Network settings protection

## NETWORK INTERFACES

- One LAN/Ethernet (RJ-45) 10/100/1000 Mbit

## OTHER INTERFACES

- USB device for future usage

## PRECISIONHD 1080P 4X CAMERA

- 1/3" CMOS
- 4 x zoom
- +15°/-25° tilt, +/- 90° pan
- 43.5° vertical field of view
- 72° horizontal field of view
- Focus distance 0.3m-infinity
- 1920 x 1080 pixels progressive @ 30fps / 1280 x 720 pixels progressive @ 60fps
- Automatic or manual focus/brightness/whitebalance
- Far-end camera control
- Upside-down mounting with manual flipping of picture

Note: The early shipments of the Quick Set C20 came with an interim version of the PrecisionHD 1080p 4x camera

## PRECISIONHD 1080P 12X CAMERA

- 1/3" CMOS
- 12 x zoom
- +15°/-25° tilt, +/- 90° pan
- 43.5° vertical field of view
- 72° horizontal field of view
- Focus distance 0.3m-infinity
- 1920 x 1080 pixels progressive @ 60fps
- Other formats supported (configurable through dip-switch):
  - 1920 x 1080@60 Hz (HDMI only)
  - 1920 x 1080@50 Hz (HDMI only)
  - 1920 x 1080@30 Hz
  - 1920 x 1080@25 Hz
  - 1280 x 720@60 Hz
  - 1280 x 720@50 Hz
  - 1280 x 720@30 Hz
  - 1280 x 720@25 Hz
- Automatic or manual focus/brightness/whitebalance
- Far-end camera control
- Dual HDMI and HD-SDI output
- Upside-down mounting with automatic flipping of picture

## SYSTEM MANAGEMENT

- Support for the Cisco TelePresence Management Suite (Cisco TMS)
- Total management through embedded SNMP, Telnet, SSH, XML, SOAP
- Remote software upload through web server, SCP, HTTP, HTTPS
- Remote control and on-screen menu system

## DIRECTORY SERVICES

- Support for local directories (My Contacts)
- Corporate directory
- Unlimited entries using server directory supporting LDAP and H.350 (requires Cisco TMS)
- Unlimited number for corporate directory (through Cisco TMS)
- Received calls with date and time
- Placed calls with date and time
- Missed calls with date and time

## POWER

- Auto-sensing power supply
- 100-120/200-240 VAC, 60/50 Hz
- 75 W max for codec and main camera

## OPERATING TEMPERATURE AND HUMIDITY

- 0° C to 35° C (32° F to 95° F) ambient temperature
- 10% to 90% relative humidity (RH)

## STORAGE AND TRANSPORT TEMPERATURE

- -20° C to 60° C (-4° F to 140° F) at RH 10-90% (non-condensing)

## DIMENSIONS

### Codec C20:

- Length: 13.8in. / 35.0cm
- Height: 1.2in. / 3.0cm
- Depth: 5 in. / 12.7cm
- Weight: 4lbs / 1.8kg

## MTBF PRODUCT RELIABILITY/MTBF

The predicted reliability is expressed in the expected random Mean Time Between Failures (MTBF) for the electronic components based on the Power On Hours:

Power On Hours (POH) > 69 000 hours

Useful Life Cycle > 6 years

ISO 9001 certificate is available upon request

## APPROVALS

### EU/EEC

- Directive 2006/95/EC (Low Voltage Directive)
  - Standard EN 60950-1
- Directive 2004/108/EC (EMC Directive)
  - Standard EN 55022, Class A
  - Standard EN 55024
  - Standard EN 61000-3-2/-3-3

- Directive 2011/65/EU (RoHS)

Warning: This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

### USA

- Approved according to UL 60950-1
- Complies with FCC15B Class A

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

### Canada

- Approved according to CAN/CSA C22.2 No. 60950-1
- This Class A digital apparatus complies with Canadian ICES-003
- Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada

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June 2013

\* Requires option



## Profile 42" using C20

### UNIT DELIVERED COMPLETE WITH:

- Full HD LCD display, Codec C20, Touch 8" user interface device, remote control, PrecisionHD camera (1080p), Table Microphone 20 and choice of installation configuration: floor stand, wheel base or wall mount on pedestal.

### MONITOR

- Full HD LCD, 16:9, 1080x1920 resolution

### BASE

- Floor standing footplate
- Wheel base
- Wall mount on pedestal

### BANDWIDTH

The same as QuickSet C20

### FIREWALL TRAVERSAL

The same as QuickSet C20

### VIDEO STANDARDS

The same as QuickSet C20

### VIDEO FEATURES

The same as QuickSet C20

### VIDEO INPUTS (2 INPUTS)

The same as QuickSet C20

### VIDEO OUTPUTS (2 OUTPUTS)

The same as QuickSet C20

### LIVE VIDEO RESOLUTIONS (ENCODE/DECODE)

The same as QuickSet C20

### AUDIO STANDARDS

The same as QuickSet C20

### AUDIO FEATURES

The same as QuickSet C20

### AUDIO INPUTS (4 INPUTS)

The same as QuickSet C20

### AUDIO OUTPUTS (3 OUTPUTS)

The same as QuickSet C20

### DUAL STREAM

The same as QuickSet C20

### MULTIPOINT SUPPORT

The same as QuickSet C20

### PROTOCOLS

The same as QuickSet C20

### EMBEDDED ENCRYPTION

The same as QuickSet C20

### IP NETWORK FEATURES

The same as QuickSet C20

### IPv6 NETWORK SUPPORT

The same as QuickSet C20

### CISCO UNIFIED COMMUNICATIONS MANAGER

The same as QuickSet C20

### SECURITY FEATURES

The same as QuickSet C20

### NETWORK INTERFACES

The same as QuickSet C20

### OTHER INTERFACES

The same as QuickSet C20

### PRECISIONHD 1080P 12x CAMERA

The same as QuickSet C20

### SYSTEM MANAGEMENT

The same as QuickSet C20, as well as

- Cisco TelePresence Touch 8" user interface device

### DIRECTORY SERVICES

The same as QuickSet C20

### POWER

- Auto-sensing power supply
- 100-120/200-240 VAC, 60/50 Hz, 6A max
- 75 W max for codec and main camera
- Maximum power rating (complete system) 265 W

### OPERATING TEMPERATURE AND HUMIDITY

- 0° C to 35° C (32° F to 95° F) ambient temperature
- 10% to 90% relative humidity (RH)

### STORAGE AND TRANSPORT TEMPERATURE

- -20° C to 60° C (-4° F to 140° F) at RH 10-90% (non-condensing)

### DIMENSIONS

- Height: 63.78 in. / 162 cm
- Width: 38.58 in. / 98 cm
- Depth: 6.7 in. / 17 cm
- Weight: 202.8 lbs / 92 kg

### MTBF PRODUCT RELIABILITY/MTBF

The predicted reliability is expressed in the expected random Mean Time Between Failures (MTBF) for the electronic components based on the Power On Hours:

Power On Hours (POH) > 69 000 hours

Useful Life Cycle > 6 years

ISO 9001 certificate is available upon request

### APPROVALS

#### EU/EEC

- Directive 2006/95/EC (Low Voltage Directive)
  - Standard EN 60950-1
- Directive 2004/108/EC (EMC Directive)
  - Standard EN 55022, Class A
  - Standard EN 55024
  - Standard EN 61000-3-2/-3-3
- Directive 2011/65/EU (RoHS)

Warning: This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

#### USA

- Approved according to UL 60950-1
- Complies with FCC15B Class A

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

#### Canada

- Approved according to CAN/CSA C22.2 No. 60950-1
- This Class A digital apparatus complies with Canadian ICES-003
- Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada

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## Supported RFCs

The RFC (Request for Comments) series contains technical and organizational documents about the Internet, including the technical specifications and policy documents produced by the Internet Engineering Task Force (IETF).

### Current RFCs and drafts supported

- RFC 1889 RTP: A Transport Protocol for Real-time Applications
- RFC 2190 RTP Payload Format for H.263 Video Streams
- RFC 2460 Internet protocol, version 6 (IPv6) specification
- RFC 2617 Digest Authentication
- RFC 2782 DNS RR for specifying the location of services (DNS SRV)
- RFC 2976 The SIP INFO Method
- RFC 3016 RTP Payload Format for MPEG-4 Audio/Visual Streams
- RFC 3261 SIP: Session Initiation Protocol
- RFC 3262 Reliability of Provisional Responses in SIP
- RFC 3263 Locating SIP Servers
- RFC 3264 An Offer/Answer Model with SDP
- RFC 3311 UPDATE method
- RFC 3361 DHCP Option for SIP Servers
- RFC 3420 Internet Media Type message/sipfrag
- RFC 3515 Refer method
- RFC 3550 RTP: A Transport Protocol for Real-Time Applications
- RFC 3551 RTP Profile for Audio and Video Conferences with Minimal Control
- RFC 3581 Symmetric Response Routing
- RFC 3605 RTCP attribute in SDP
- RFC 3711 The Secure Real-time Transport Protocol (SRTP)
- RFC 3840 Indicating User Agent Capabilities in SIP
- RFC 3890 A Transport Independent Bandwidth Modifier for SDP
- RFC 3891 The SIP "Replaces" Header
- RFC 3892 Referred-By Mechanism
- RFC 3960 Early Media
- RFC 3986 Uniform Resource Identifier (URI): Generic Syntax
- RFC 4028 Session Timers in SIP
- RFC 4145 TCP-Based Media Transport in the SDP
- RFC 4235 An INVITE-Initiated Dialog Event Package for the Session Initiation Protocol (SIP)
- RFC 4566 SDP: Session Description Protocol
- RFC 4568 SDP: Security Descriptions for Media Streams
- RFC 4574 The Session Description Protocol (SDP) Label Attribute
- RFC 4582 The Binary Floor Control Protocol  
draft-ietf-bfcpbis-rfc4582bis-00 Revision of the Binary Floor Control Protocol (BFCP) for use over an unreliable transport
- RFC 4583 Session Description Protocol (SDP) Format for Binary Floor Control Protocol (BFCP) Streams  
draft-ietf-bfcpbis-rfc4583bis-00 Session Description Protocol (SDP) Format for Binary Floor Control Protocol (BFCP) Streams
- RFC 4585 Extended RTP Profile for RTCP-Based Feedback
- RFC 4587 RTP Payload Format for H.261 Video Streams
- RFC 4629 RTP Payload Format for ITU-T Rec. H.263 Video
- RFC 4733 RTP Payload for DTMF Digits, Telephony Tones and Telephony Signals
- RFC 4796 The SDP Content Attribute
- RFC 4862 IPv6 stateless address autoconfiguration
- RFC 5104 Codec Control Messages in the RTP Audio-Visual Profile with Feedback (AVPF)
- RFC 5168 XML Schema for Media Control
- RFC 5245 Interactive Connectivity Establishment (ICE): A Protocol for Network Address Translator (NAT) Traversal for Offer/Answer Protocols
- RFC 5389 Session Traversal Utilities for NAT (STUN)
- RFC 5577 RTP Payload Format for ITU-T Recommendation G.722.1
- RFC 5589: SIP Call Control Transfer
- RFC 5626 Managing Client-Initiated Connections in the Session Initiation Protocol (SIP)
- RFC 5766 Traversal Using Relays around NAT (TURN): Relay Extensions to Session Traversal Utilities for NAT (STUN)
- RFC 5768 Indicating Support for Interactive Connectivity Establishment (ICE) in the Session Initiation Protocol (SIP)
- RFC 5905 Network Time Protocol Version 4: Protocol and Algorithms Specification
- RFC 6156 Traversal Using Relays around NAT (TURN) Extension for IPv6
- RFC 6184 RTP Payload Format for H.264 Video

## User documentation on the Cisco web site

In general, user documentation for the Cisco TelePresence products is available here:

► <http://www.cisco.com/go/telepresence/docs>

You have to choose your product category in the right pane until you find your product. This is the path you have to follow:

TelePresence >  
 TelePresence Solutions Platform >  
 TelePresence Quick Set >  
 Cisco TelePresence Quick Set Series

Alternatively, you can use the following short-link to find the documentation:

► <http://www.cisco.com/go/quickset-docs>

The documents are organized in the following categories:

### Installation guides:

*Install and Upgrade > Install and Upgrade Guides*

### Getting started guide:

*Install and Upgrade > Install and Upgrade Guides*

*Maintain and Operate > Maintain and Operate Guides*

### Administrator guides:

*Maintain and Operate > Maintain and Operate Guides*

### User guides and Quick reference guides:

*Maintain and Operate > End-User Guides*

### API reference guides:

*Reference Guides | Command references*

### Knowledge base articles and frequently asked questions:

*Troubleshoot and Alerts > Troubleshooting Guides*

### CAD drawings:

*Reference Guides > Technical References*

### Video conferencing room guidelines:

*Design > Design Guides*

### Software licensing information:

*Software Downloads, Release and General Information > Licensing Information*

### Regulatory compliance and safety information:

*Install and Upgrade > Install and Upgrade Guides*

### Software release notes:

*Software Downloads, Release and General Information > Release Notes*

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