



# Catalyst 2960, 2960-S, 2960-C, and 2960-Plus Switch Debug Commands

This appendix describes the **debug** privileged EXEC commands that have been created or changed for use with the Catalyst 2960, 2960-S, 2960-C, and 2960-Plus switch. These commands are helpful in diagnosing and resolving internetworking problems and should be enabled only under the guidance of Cisco technical support staff.

Caution

Because debugging output is assigned high priority in the CPU process, it can render the system unusable. For this reason, use the **debug** commands only to troubleshoot specific problems or during troubleshooting sessions with Cisco technical support staff. It is best to use the **debug** commands during periods of lower network traffic and fewer users. Debugging during these periods decreases the likelihood that increased **debug** command processing overhead will affect system use.

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## debug authentication

Use the **debug authentication** privileged EXEC command to enable debugging of the authentication settings on an interface. Use the **no** form of this command to disable debugging.

debug authentication {all | errors | events | sync | feature [all] [acct] [auth\_fail\_vlan]
 [auth\_policy] [autocfg] [critical] [dhcp] [guest\_vlan] [mab\_pm] [mda] [multi\_auth]
 [switch\_pm] [switch\_sync] [vlan\_assign] [voice] [webauth] [all | errors | events]}

no debug authentication {all | errors | events | sync | feature [all] [acct] [auth\_fail\_vlan] [auth\_policy] [autocfg] [critical] [dhcp] [guest\_vlan] [mab\_pm] [mda] [multi\_auth] [switch\_pm] [switch\_sync] [vlan\_assign] [voice] [webauth] [all | errors | events]}

| Syntax Description | acct           | (Optional) Display authentication manager accounting information.   |
|--------------------|----------------|---|
|                    | all            | (Optional) Display all authentication manager debug messages.   |
|                    | auth_fail_vlan | (Optional) Display authentication manager errors for the restricted VLAN.   |
|                    | auth_policy    | (Optional) Display authentication policy messages.  |
|                    | autocfg        | (Optional) Display autoconfiguration authentication manager debug messages.   |
|                    | critical       | (Optional) Display the inaccessible authentication bypass messages.   |
|                    |                | <b>Note</b> The inaccessible authentication bypass feature is also referred to as critical authentication or the authentication, authorization, and accounting (AAA) fail policy. |
|                    | dhcp           | (Optional) Display authentication manager debug messages on DHCP dynamic address-enable interfaces.   |
|                    | errors         | (Optional) Display all authentication manager error debug messages.   |
|                    | events         | (Optional) Display all authentication manager event debug messages, including registry and miscellaneous events.  |
|                    | feature        | (Optional) Display authentication manager feature debug messages  |
|                    | guest_vlan     | (Optional) Display guest VLAN authentication manager messages.  |
|                    | mab_pm         | (Optional) Display MAC authentication manager bypass authentication debug messages.   |
|                    | mda            | (Optional) Display multidomain authentication manager debug messages.   |
|                    | multi_auth     | (Optional) Display multi-authentication manager debug authentication messages.  |
|                    | switch_pm      | (Optional) Display switch port manager messages.  |
|                    | switch_sync    | (Optional) Display synchronization messages between the switch, the authentication server, and the connected devices.   |
|                    | sync           | (Optional) Display operational synchronization authentication manager debug messages.   |
|                    | vlan_assign    | (Optional) Display the VLAN-assignment debug messages.  |
|                    | voice          | (Optional) Display the voice-VLAN debug messages.   |
|                    | webauth        | (Optional) Display web authentication manager debug messages.   |

#### **Defaults** Authentication debugging is disabled.

**Command Modes** Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(50)SE | This command was introduced. |

#### **Usage Guidelines** The **undebug authentication** command is the same as the **no debug authentication** command.

When you enable debugging, it is enabled only on the stack master.

To enable debugging on a stack member, you can start a session from the stack master by using the **session switch-number** privileged EXEC command and then entering the **debug authentication** command at the command-line prompt of the stack member. You also can use the **remote command stack-member-number** *line* privileged EXEC command on the stack master switch to enable debugging on a stack member.

| <b>Related Commands</b> | Command  | Description  |
|-------------------------|--|--|
|                         | authentication<br>control-direction            | Configures the port mode as unidirectional or bidirectional.   |
|                         | authentication<br>event                        | Sets the action for specific authentication events.  |
|                         | authentication<br>event linksec fail<br>action | Configures a port to use web authentication as a fallback method for clients that do not support IEEE 802.1x authentication.   |
|                         | authentication<br>host-mode                    | Sets the authorization manager mode on a port.   |
|                         | authentication open                            | Enables or disables open access on a port.   |
|                         | authentication<br>order                        | Sets the order of authentication methods used on a port.   |
|                         | authentication<br>periodic                     | Enables or disables reauthentication on a port.  |
|                         | authentication<br>port-control                 | Enables manual control of the port authorization state.  |
|                         | authentication<br>priority                     | Adds an authentication method to the port-priority list.   |
|                         | authentication<br>violation                    | Configures the violation modes that occur when a new device connects to a port<br>or when a new device connects to a port after the maximum number of devices<br>are connected to that port. |
|                         | show<br>authentication                         | Displays information about authentication manager events on the switch.  |

## debug auto qos

Use the **debug auto qos** privileged EXEC command to enable debugging of the automatic quality of service (auto-QoS) feature. Use the **no** form of this command to disable debugging.

debug auto qos

no debug auto qos



To use this command, the switch must be running the LAN Base image.

| Syntax Description | This command has  | no keywords or arguments.  |  |
|--------------------|---|--|--|
| Defaults           | Auto-QoS debuggir   | ng is disabled.  |  |
| Command Modes      | Privileged EXEC   |  |  |
| Command History    | Release   | Modification   |  |
|                    | 12.2(25)FX  | This command was introduced.   |  |
| Usage Guidelines   | debugging <i>before</i> ye<br>privileged EXEC co  | To display the QoS configuration that is automatically generated when auto-QoS is enabled, enable debugging <i>before</i> you enable auto-QoS. You enable debugging by entering the <b>debug auto qos</b> privileged EXEC command. |  |
|                    | The <b>undebug auto qos</b> command is the same as the <b>no debug auto qos</b> command.<br>When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack<br>member, you can start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>EXEC command. Then enter the <b>debug</b> command at the command-line prompt of the stack member. Yo<br>also can use the <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>master switch to enable debugging on a member switch without first starting a session. |  |  |
| Examples           | This example shows auto-QoS is enabled  | s how to display the QoS configuration that is automatically generated when d:   |  |
|                    | Switch(config)# <b>i</b>  | is on  |  |
|                    | 21:29:41: mls qos<br>21:29:41: mls qos  | map cos-dscp 0 8 16 26 32 46 48 56   |  |

21:29:42: no mls qos srr-queue input cos-map

```
21:29:42: no mls qos srr-queue output cos-map
21:29:42: mls qos srr-queue input cos-map queue 1 threshold 3 0
21:29:42: mls gos srr-queue input cos-map queue 1 threshold 2 1
21:29:42: mls gos srr-queue input cos-map queue 2 threshold 1 2
21:29:42: mls qos srr-queue input cos-map queue 2 threshold 2 4 6 7
21:29:43: mls gos srr-queue input cos-map queue 2 threshold 3 3 5
21:29:43: mls qos srr-queue output cos-map queue 1 threshold 3 5
21:29:43: mls qos srr-queue output cos-map queue 2 threshold 3 3 6 7
21:29:44: mls qos srr-queue output cos-map queue 3 threshold 3 2 4
21:29:44: mls qos srr-queue output cos-map queue 4 threshold 2 1
21:29:44: mls qos srr-queue output cos-map queue 4 threshold 3 0
21:29:44: no mls qos srr-queue input dscp-map
21:29:44: no mls qos srr-queue output dscp-map
21:29:44: mls qos srr-queue input dscp-map queue 1 threshold 2 9 10 11 12 13 14 15
21:29:45: mls qos srr-queue input dscp-map queue 1 threshold 3 0 1 2 3 4 5 6 7
21:29:45: mls qos srr-queue input dscp-map queue 1 threshold 3 32
21:29:45: mls qos srr-queue input dscp-map queue 2 threshold 1 16 17 18 19 20 21 22 23
21:29:45: mls qos srr-queue input dscp-map queue 2 threshold 2 33 34 35 36 37 38 39 48
21:29:46: mls qos srr-queue input dscp-map queue 2 threshold 2 49 50 51 52 53 54 55 56
21:29:46: mls qos srr-queue input dscp-map queue 2 threshold 2 57 58 59 60 61 62 63
21:29:46: mls qos srr-queue input dscp-map queue 2 threshold 3 24 25 26 27 28 29 30 31
21:29:47: mls qos srr-queue input dscp-map queue 2 threshold 3 40 41 42 43 44 45 46 47
21:29:47: mls qos srr-queue output dscp-map queue 1 threshold 3 40 41 42 43 44 45 46 47
21:29:47: mls gos srr-queue output dscp-map queue 2 threshold 3 24 25 26 27 28 29 30 31
21:29:47: mls qos srr-queue output dscp-map queue 2 threshold 3 48 49 50 51 52 53 54 55
21:29:48: mls qos srr-queue output dscp-map queue 2 threshold 3 56 57 58 59 60 61 62 63
21:29:48: mls gos srr-queue output dscp-map queue 3 threshold 3 16 17 18 19 20 21 22 23
21:29:48: mls gos srr-queue output dscp-map queue 3 threshold 3 32 33 34 35 36 37 38 39
21:29:49: mls qos srr-queue output dscp-map queue 4 threshold 1 8
21:29:49: mls gos srr-queue output dscp-map queue 4 threshold 2 9 10 11 12 13 14 15
21:29:49: mls qos srr-queue output dscp-map queue 4 threshold 3 0 1 2 3 4 5 6 7
21:29:49: no mls gos srr-queue input priority-queue 1
21:29:49: no mls qos srr-queue input priority-queue 2
21:29:50: mls gos srr-queue input bandwidth 90 10
21:29:50: no mls qos srr-queue input buffers
21:29:50: mls qos queue-set output 1 buffers 10 10 26 54
21:29:50: interface GigabitEthernet2/0/1
21:29:50: mls qos trust device cisco-phone
21:29:50: mls gos trust cos
21:29:50: no queue-set 1
21:29:50: srr-queue bandwidth shape 10 0 0 0
21:29:50: srr-queue bandwidth share 10 10 60 20
```

| Related Commands | Command        | Description  |
|------------------|----------------|--|
|                  | auto qos voip  | Configures auto-QoS for voice over IP (VoIP) within a QoS domain.                      |
|                  | show auto qos  | Displays the initial configuration that is generated by the automatic auto-QoS feature |
|                  | show debugging | Displays information about the types of debugging that are enabled.                    |

## debug backup

Use the **debug backup** privileged EXEC command to enable debugging of the Flex Links backup interface. Use the **no** form of this command to disable debugging.

debug backup {all | errors | events | vlan-load-balancing}

no debug backup {all | errors | events | vlan-load-balancing}

| Syntax Description | all  | Display all backup interface debug messages.  |
|--------------------|--|---|
|                    | errors   | Display backup interface error or exception debug messages.   |
|                    | events   | Display backup interface event debug messages.  |
|                    | vlan-load-   | Display backup interface VLAN load balancing.   |
|                    | balancing  |   |
| Defaults           | Backup interface de  | bugging is disabled.  |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
| Usage Guidelines   | The undebug back   | up command is the same as the <b>no debug backup</b> command.   |
|                    | member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b> | ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>able debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |
|                    | show debugging   | Displays information about the types of debugging that are enabled.   |
|                    |  |   |

## debug cisp

Use the **debug cisp** global configuration command to enable debugging message exchanges and events on a Client Information Signalling Protocol (CISP)-enabled interface.Use the **no** form of this command to disable debugging.

debug cisp [all | errors | events | packets | sync]

#### no debug cisp [initialization | interface-configuration | rpc]

| Syntax Description                   | all  | Display all CISP debug messages.  |
|--------------------------------------|--|---|
|                                      | errors   | Display CISP debug messages.  |
|                                      | events   | Display CISP event debug messages.  |
|                                      | packets  | Display CISP packet debug messages.   |
|                                      | sync   | Display CISP operational synchronization debug messages.  |
| Defaults                             | Debugging is disabled.   |   |
| Command Modes                        | Privileged EXEC  |   |
| Command History                      | Release  | Modification  |
|                                      | 12.2(50)SE   | This construction of the second |
|                                      | 12.2(50)5L   | This command was introduced.  |
| Usage Guidelines                     |  |   |
| Usage Guidelines                     | The <b>undebug cisp</b> comm<br>When you enable debugg<br>member, you can start a<br>EXEC command. Then en<br>also can use the <b>remote c</b>   | nand is the same as the <b>no debug cisp</b> command.<br>ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>debugging on a member switch without first starting a session.  |
|                                      | The <b>undebug cisp</b> comm<br>When you enable debugg<br>member, you can start a<br>EXEC command. Then en<br>also can use the <b>remote c</b>   | nand is the same as the <b>no debug cisp</b> command.<br>ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
|                                      | The <b>undebug cisp</b> comm<br>When you enable debugg<br>member, you can start a<br>EXEC command. Then en<br>also can use the <b>remote c</b><br>master switch to enable c                    | hand is the same as the <b>no debug cisp</b> command.<br>ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br>command <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>debugging on a member switch without first starting a session.   |
| Usage Guidelines<br>Related Commands | The <b>undebug cisp</b> comm<br>When you enable debugg<br>member, you can start a<br>EXEC command. Then en<br>also can use the <b>remote c</b><br>master switch to enable of<br><b>Command</b> | hand is the same as the <b>no debug cisp</b> command.<br>ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>debugging on a member switch without first starting a session.  |

## debug cluster

Use the **debug cluster** privileged EXEC command to enable debugging of cluster-specific events. Use the **no** form of this command to disable debugging.

debug cluster {discovery | events | extended | hsrp | http | ip [packet] | members | nat | neighbors | platform | snmp | vqpxy}

no debug cluster {discovery | events | extended | hsrp | http | ip [packet] | members | nat | neighbors | platform | snmp | vqpxy}

| Syntax Description | discovery  | Display cluster discovery debug messages.   |  |
|--------------------|--|---|--|
|                    | events   | Display cluster event debug messages.   |  |
|                    | extended   | Display extended discovery debug messages.  |  |
|                    | hsrp   | Display the Hot Standby Router Protocol (HSRP) debug messages.  |  |
|                    | http   | Display Hypertext Transfer Protocol (HTTP) debug messages.  |  |
|                    | ip [packet]  | Display IP or transport packet debug messages.  |  |
|                    | members  | Display cluster member debug messages.  |  |
|                    | nat  | Display Network Address Translation (NAT) debug messages.   |  |
|                    | neighbors  | Display cluster neighbor debug messages.  |  |
|                    | platform   | Display platform-specific cluster debug messages.   |  |
|                    | snmp   | Display Simple Network Management Protocol (SNMP) debug messages.   |  |
|                    | vqpxy  | Display VLAN Query Protocol (VQP) proxy debug messages.   |  |
| Command Modes      | Privileged EXEC  |   |  |
| Command History    | Release  | Modification  |  |
|                    | 12.2(25)FX   | This command was introduced.  |  |
| Usage Guidelines   | This command is  | available only on the cluster command switch stack or cluster command switch.   |  |
|                    | The undebug cluster command is the same as the no debug cluster command. |   |  |
|                    | member, you can<br>EXEC command.<br>also can use the <b>r</b>            | debugging, it is enabled only on the stack master. To enable debugging on a stack<br>start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>emote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session. |  |

| Related Commands | Command                 | Description   |
|------------------|-------------------------|---|
|                  | show debugging          | Displays information about the types of debugging that are enabled.                   |
|                  | show cluster            | Displays the cluster status and a summary of the cluster to which the switch belongs. |
|                  | show cluster candidates | Displays a list of candidate switches when entered on the command switch.             |
|                  | show cluster members    | Displays information about cluster members when executed on the command switch.       |

## debug dot1x

Use the **debug dot1x** privileged EXEC command to enable debugging of the IEEE 802.1x authentication feature. Use the **no** form of this command to disable debugging.

debug dot1x {all | errors | events | feature | packets | registry | state-machine}

no debug dot1x {all | errors | events | feature | packets | registry | state-machine}

| Syntax Description | all               | Display all IEEE 802.1x authentication debug messages.                         |
|--------------------|-------------------|--|
|                    | errors            | Display IEEE 802.1x error debug messages.                                      |
|                    | events            | Display IEEE 802.1x event debug messages.                                      |
|                    | feature           | Display IEEE 802.1x feature debug messages.                                    |
|                    | packets           | Display IEEE 802.1x packet debug messages.                                     |
|                    | registry          | Display IEEE 802.1x registry invocation debug messages.                        |
|                    | state-machine     | Display state-machine related-events debug messages.                           |
| Note               | Though visible in | the command-line help strings, the <b>redundancy</b> keyword is not supported. |
| Defaults           | Debugging is dis  | abled.   |
| Command Modes      | Privileged EXEC   |  |

| Command History | Release     | Modification                          |
|-----------------|-------------|---------------------------------------|
|                 | 12.2(25)FX  | This command was introduced.          |
|                 | 12.2(25)SEE | The <b>feature</b> keyword was added. |

#### **Usage Guidelines** The **undebug dot1x** command is the same as the **no debug dot1x** command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled.   |
|                         | show dot1x     | Displays IEEE 802.1xstatistics, administrative status, and operational status for the switch or for the specified port. |

## debug dtp

Use the **debug dtp** privileged EXEC command to enable debugging of the Dynamic Trunking Protocol (DTP) activity. Use the **no** form of this command to disable debugging.

debug dtp {aggregation | all | decision | events | oserrs | packets | queue | states | timers}

no debug dtp {aggregation | all | decision | events | oserrs | packets | queue | states | timers}

| Syntax Description                  | aggregation  | Display DTP user-message aggregation debug messages.  |
|-------------------------------------|--|---|
|                                     | all  | Display all DTP debug messages.   |
|                                     | decision   | Display the DTP decision-table debug messages.  |
|                                     | events   | Display the DTP event debug messages.   |
|                                     | oserrs   | Display DTP operating system-related error debug messages.  |
|                                     | packets  | Display DTP packet-processing debug messages.   |
|                                     | queue  | Display DTP packet-queueing debug messages.   |
|                                     | states   | Display DTP state-transition debug messages.  |
|                                     | timers   | Display DTP timer-event debug messages.   |
|                                     |  |   |
|                                     |  |   |
| Defaults                            | Debugging is disabl  | ed.   |
|                                     |  |   |
|                                     |  |   |
| Command Modes                       | Privileged EXEC  |   |
|                                     |  |   |
|                                     |  |   |
| Command History                     | Polooco  | Modification  |
| Command History                     | Release  | Modification  |
| Command History                     | Release<br>12.2(25)FX  | <b>Modification</b><br>This command was introduced.   |
| Command History                     |  |   |
| Command History<br>Usage Guidelines | 12.2(25)FX   |   |
|                                     | 12.2(25)FXThe undebug dtp cWhen you enable demember, you can stateEXEC command. Thealso can use the rem  | This command was introduced.<br>ommand is the same as the <b>no debug dtp</b> command.<br>ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You   |
|                                     | 12.2(25)FXThe undebug dtp cWhen you enable demember, you can stateEXEC command. Thealso can use the rem  | This command was introduced.<br>ommand is the same as the <b>no debug dtp</b> command.<br>ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
|                                     | 12.2(25)FXThe undebug dtp cWhen you enable demember, you can stateEXEC command. Thealso can use the rem  | This command was introduced.<br>ommand is the same as the <b>no debug dtp</b> command.<br>ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
| Usage Guidelines                    | 12.2(25)FX<br>The <b>undebug dtp</b> c<br>When you enable de<br>member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b><br>master switch to ena | This command was introduced.<br>ommand is the same as the <b>no debug dtp</b> command.<br>ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>able debugging on a member switch without first starting a session. |

## debug eap

Use the **debug eap** privileged EXEC command to enable debugging of the Extensible Authentication Protocol (EAP) activity. Use the **no** form of this command to disable debugging.

debug dot1x {all | authenticator | errors | events | md5 | packets | peer | sm}

no debug dot1x {all | authenticator | errors | events | md5 | packets | peer | sm}

| all   | Display all EAP debug messages.  |
|---|--|
| authenticator   | Display authenticator debug messages.  |
| errors  | Display EAP error debug messages.  |
| events  | Display EAP event debug messages.  |
| md5   | Display EAP-MD5 debug messages.  |
| packets   | Display EAP packet debug messages.   |
| peer  | Display EAP peer debug messages.   |
| sm  | Display EAP state-machine related-events debug messages.   |
| Debugging is dis  | abled.   |
| Privileged EXEC   |  |
| Release   | Modification   |
| 12.2(25)SEE   | This command was introduced.   |
| -   | t <b>1x</b> command is the same as the <b>no debug dot1x</b> command.  |
|   |  |
| member, you can<br>EXEC command.<br>also can use the <b>r</b>                     | start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>emote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session.                       |
| member, you can<br>EXEC command.<br>also can use the <b>r</b>                     | start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>emote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
| member, you can<br>EXEC command.<br>also can use the <b>r</b><br>master switch to | start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>emote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session.<br><b>Description</b> |
|   | authenticatorerrorseventsmd5packetspeersmDebugging is disaPrivileged EXECRelease12.2(25)SEEThe undebug dot   |

## debug etherchannel

Use the **debug etherchannel** privileged EXEC command to enable debugging of the EtherChannel/PAgP shim. This shim is the software module that is the interface between the Port Aggregation Protocol (PAgP) software module and the port manager software module. Use the **no** form of this command to disable debugging.

debug etherchannel [all | detail | error | event | idb]

no debug etherchannel [all | detail | error | event | idb]

| Syntax Description | all (Optiona   | al) Display all EtherChannel debug messages.  |  |
|--------------------|--|---|--|
|                    | detail (Optiona  | al) Display detailed EtherChannel debug messages.   |  |
|                    | error (Optiona   | al) Display EtherChannel error debug messages.  |  |
|                    | event (Optiona   | al) Debug major EtherChannel event messages.  |  |
|                    | idb (Optiona   | al) Display PAgP interface descriptor block debug messages.   |  |
|                    |  |   |  |
| Note               | Though visible in the c  | ommand-line help strings, the <b>linecard</b> keyword is not supported.   |  |
|                    |  |   |  |
| Defaults           | Debugging is disabled.   |   |  |
| Command Modes      | Privileged EXEC  |   |  |
| Command History    | Release  | Modification  |  |
|                    | 12.2(25)FX   | This command was introduced.  |  |
| Usage Guidelines   | If you do not specify a  | keyword, all debug messages appear.   |  |
|                    | The undebug etherchannel command is the same as the no debug etherchannel command. |   |  |
|                    | member, you can start<br>EXEC command. Then<br>also can use the <b>remote</b>      | gging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>e debugging on a member switch without first starting a session. |  |
| Related Commands   | Command  | Description   |  |
| nonatoa communus   | show debugging   | Displays information about the types of debugging that are enabled.   |  |
|                    | show etherchannel  | Displays EtherChannel information for the channel.  |  |
|                    | show ener challer  | Displays Editerchamber information for the chamber.   |  |

## debug ilpower

Use the **debug ilpower** privileged EXEC command to enable debugging of the power controller and Power over Ethernet (PoE) system. Use the **no** form of this command to disable debugging.

debug ilpower {cdp | controller | event | ha | port | powerman | registries}

no debug ilpower {cdp | controller | event | ha | port | powerman | registries}

| Syntax Description | cdp   | Display PoE Cisco Discovery Protocol (CDP) debug messages.   |
|--------------------|---|--|
|                    | controller  | Display PoE controller debug messages.   |
|                    | event   | Display PoE event debug messages.  |
|                    | ha  | Display PoE high-availability messages.  |
|                    | port  | Display PoE port manager debug messages.   |
|                    | powerman  | Display PoE power management debug messages.   |
|                    | registries  | Display PoE registries debug messages.   |
| Defaults           | Debugging is disabled.  |  |
| Command Modes      | Privileged EXEC   |  |
| Command History    | Release   | Modification   |
|                    | 12.2(44)SE  | This command was introduced.   |
| Usage Guidelines   | When you enable debugg<br>member, you can start a s<br>EXEC command. Then en<br>also can use the <b>remote co</b> | ed only on PoE-capable switches.<br>ing, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>atter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |
|                    | master switch to enable d   | lebugging on a member switch without first starting a session.   |
| Related Commands   | master switch to enable d   | Description  |
| Related Commands   |   | Description  |

## debug interface

Use the **debug interface** privileged EXEC command to enable debugging of interface-related activities. Use the **no** form of this command to disable debugging.

debug interface { interface-id | null interface-number | port-channel port-channel-number |
 vlan vlan-id }

**no debug interface** {*interface-id* | **null** *interface-number* | **port-channel** *port-channel-number* | **vlan** *vlan-id*}

| Syntax Description | interface-id  | Display debug messages for the specified physical port, identified by type switch number/module number/ port, for example <b>gigabitethernet 0/2</b> .   |
|--------------------|---|--|
|                    | null interface-number   | Display debug messages for null interfaces. The <i>interface-number</i> is always <b>0</b> .   |
|                    | <b>port-channel</b><br>port-channel-number  | Display debug messages for the specified EtherChannel port-channel interface. The <i>port-channel-number</i> range is 1 to 6.  |
|                    | vlan vlan-id  | Display debug messages for the specified VLAN. The <i>vlan-id</i> range is 1 to 4094.  |
| Defaults           | Debugging is disabled.  |  |
| Command Modes      | Privileged EXEC   |  |
| Command History    | Release   | Modification   |
|                    | 12.2(25)FX  | This command was introduced.   |
| Usage Guidelines   | • • •   | keyword, all debug messages appear.  |
|                    | The undebug interface   | command is the same as the <b>no debug interface</b> command.  |
|                    | member, you can start a<br>EXEC command. Then e<br>also can use the <b>remote</b> | ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |
|                    | master switch to enable   | debugging on a member switch without first starting a session.   |
| Related Commands   | Command   | Description  |
|                    | show debugging  | Displays information about the types of debugging that are enabled.  |
|                    | show debugging  | Displays information about the types of debugging that are enabled.  |
|                    | show etherchannel   | Displays EtherChannel information for the channel.   |

# debug ip dhcp snooping

Use the **debug ip dhcp snooping** privileged EXEC command to enable debugging of DHCP snooping. Use the **no** form of this command to disable debugging.

**debug ip dhcp snooping** {*mac-address* | **agent** | **event** | **packet**}

**no debug ip dhcp snooping** {*mac-address* | **agent** | **event** | **packet**}

| Syntax Description | mac-address  | Display debug messages for a DHCP packet with the specified MAC address.  |
|--------------------|--|---|
|                    | agent  | Display debug messages for DHCP snooping agents.  |
|                    | event  | Display debug messages for DHCP snooping events.  |
|                    | packet   | Display debug messages for DHCP snooping.   |
| Defaults           | Debugging is d   | isabled.  |
| Command Modes      | Privileged EXE   | BC C  |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
| Usage Guidelines   | When you enab<br>member, you ca<br>EXEC comman<br>also can use the | <b>p</b> dhcp snooping command is the same as the no debug ip dhcp snooping command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the session <i>switch-number</i> privileged<br>ad. Then enter the debug command at the command-line prompt of the stack member. You<br>a remote command <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |
|                    | show debuggi   | ng Displays information about the types of debugging that are enabled.  |

## debug ip verify source packet

Use the **debug ip verify source packet** privileged EXEC command to enable debugging of IP source guard. Use the **no** form of this command to disable debugging.

debug ip verify source packet

no debug ip verify source packet

| Syntax Description | This command has no | arguments or keywords. |
|--------------------|---------------------|------------------------|
|--------------------|---------------------|------------------------|

- **Defaults** Debugging is disabled.
- Command Modes Privileged EXEC

 Release
 Modification

 12.2(50)SE
 This command was introduced.

**Usage Guidelines** The **undebug ip verify source packet** command is the same as the **no debug ip verify source packet** command.

| Related Commands Com | mand | Description   |
|----------------------|------|---|
| show                 |      | Displays information about the types of debugging that are enabled. |

Displays information about the types of debugging that are enabled.

#### Г

|                         | no debug ip igm <sub>]</sub>   | p filter  |
|-------------------------|--|---|
| Syntax Description      | This command has no  | arguments or keywords.  |
| Defaults                | Debugging is disabled  | I.  |
| Command Modes           | Privileged EXEC  |   |
| Command History         | Release<br>12.2(25)FX  | Modification         This command was introduced.   |
| Usage Guidelines        | When you enable deb<br>member, you can start<br>EXEC command. The<br>also can use the <b>remot</b> | <b>b filter</b> command is the same as the <b>no debug ip igmp filter</b> command.<br>ugging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>the <b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>le debugging on a member switch without first starting a session. |
| <b>Related Commands</b> | Command  | Description   |

# debug ip igmp filter

Use the debug ip igmp filter privileged EXEC command to enable debugging of Internet Group Management Protocol (IGMP) filter events. Use the no form of this command to disable debugging.

debug ip igmp filter

show debugging

## debug ip igmp max-groups

Use the **debug ip igmp max-groups** privileged EXEC command to enable debugging of Internet Group Management Protocol (IGMP) maximum groups events. Use the **no** form of this command to disable debugging.

debug ip igmp max-groups

no debug ip igmp max-groups

- **Syntax Description** This command has no arguments or keywords.
- **Defaults** Debugging is disabled.
- **Command Modes** Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

## Usage Guidelines The undebug ip igmp max-groups command is the same as the no debug ip igmp max-groups command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

## debug ip igmp snooping

Use the **debug igmp snooping** privileged EXEC command to enable debugging of Internet Group Management Protocol (IGMP) snooping activity. Use the **no** form of this command to disable debugging.

debug ip igmp snooping [group | management | querier | router | timer]

no debug ip igmp snooping [group | management | querier | router | timer]

| Suntax Description                   |  |   |
|--------------------------------------|--|---|
| Syntax Description                   | group  | (Optional) Display IGMP snooping group activity debug messages.   |
|                                      | management   | (Optional) Display IGMP snooping management activity debug messages.  |
|                                      | querier  | (Optional) Display IGMP snooping querier debug messages.  |
|                                      | router   | (Optional) Display IGMP snooping router activity debug messages.  |
|                                      | timer  | (Optional) Display IGMP snooping timer event debug messages.  |
| Defaults                             | Debugging is disabled  |   |
|                                      | Debugging is disabled  | ·   |
| Command Modes                        | Privileged EXEC  |   |
| Command History                      | Release  | Modification  |
|                                      | 12.2(25)FX   | This command was introduced.  |
|                                      |  |   |
| Usage Guidelines                     | The <b>undebug ip igmp</b>   | <b>snooping</b> command is the same as the <b>no debug ip igmp snooping</b> command.  |
| Usage Guidelines                     | When you enable debu<br>member, you can start<br>EXEC command. Ther<br>also can use the <b>remot</b>                           | <b>snooping</b> command is the same as the <b>no debug ip igmp snooping</b> command.<br>Igging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>e command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>de debugging on a member switch without first starting a session. |
|                                      | When you enable debu<br>member, you can start<br>EXEC command. Ther<br>also can use the <b>remot</b>                           | agging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>a enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>e command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
| Usage Guidelines<br>Related Commands | When you enable debu<br>member, you can start<br>EXEC command. Ther<br>also can use the <b>remot</b><br>master switch to enabl | agging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>a enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>e command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>the debugging on a member switch without first starting a session.  |

## debug lacp

Use the **debug lacp** privileged EXEC command to enable debugging of Link Aggregation Control Protocol (LACP) activity. Use the **no** form of this command to disable debugging.

debug lacp [all | event | fsm | misc | packet]

no debug lacp [all | event | fsm | misc | packet]

| Syntax Description | all   | (Optional) Display all LACP debug messages.   |
|--------------------|---|---|
|                    | event   | (Optional) Display LACP event debug messages.   |
|                    | fsm   | (Optional) Display LACP finite state-machine debug messages.  |
|                    | misc  | (Optional) Display miscellaneous LACP debug messages.   |
|                    | packet  | (Optional) Display LACP packet debug messages.  |
| Defaults           | Debugging is dis  | sabled.   |
| Command Modes      | Privileged EXEC   | C   |
| Command History    | Release   | Modification  |
|                    | 12.2(25)FX  | This command was introduced.  |
| Usage Guidelines   | When you enabl<br>member, you can<br>EXEC command<br>also can use the p | <b>cp</b> command is the same as the <b>no debug lacp</b> command.<br>e debugging, it is enabled only on the stack master. To enable debugging on a stack<br>n start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>d. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>o enable debugging on a member switch without first starting a session. |
| Related Commands   | <b>Command</b><br>show debuggin   | Description           g         Displays information about the types of debugging that are enabled.   |

Displays LACP channel-group information.

show lacp

#### OL-26890-03

| no debug lldp pack   | ets  |
|--|--|
|  |  |
| To use this command, the   | e switch must be running the LAN Base image.   |
| This command has no arg  | guments or keywords.   |
| Debugging is disabled.   |  |
| Privileged EXEC  |  |
| Release  | Modification   |
| 12.2(50)SE   | This command was introduced.   |
| The undebug lldp packe   | ets command is the same as the <b>no debug lldp packets</b> command.   |
| member, you can start a s<br>EXEC command. Then en<br>also can use the <b>remote c</b> | ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>debugging on a member switch without first starting a session. |
| Command  | Description  |
| show debugging   | Displays information about the types of debugging that are enabled.  |
|  | To use this command, the<br>This command has no arg<br>Debugging is disabled.<br>Privileged EXEC<br><b>Release</b><br>12.2(50)SE<br>The <b>undebug Ildp packe</b><br>When you enable debugg<br>member, you can start a se<br>EXEC command. Then en<br>also can use the <b>remote c</b><br>master switch to enable of<br><b>Command</b>   |

# debug IIdp packets

Use the **debug lldp packets** privileged EXEC command to enable debugging of Link Layer Discovery Protocol (LLDP) packets. Use the **no** form of this command to disable debugging.

#### debug lldp packets

no debug lldp packets

## debug mac-notification

Use the **debug mac-notification** privileged EXEC command to enable debugging of MAC notification events. Use the **no** form of this command to disable debugging.

debug mac-notification

no debug mac-notification

| Syntax Description | This command has no | arguments or keywords. |
|--------------------|---------------------|------------------------|
|--------------------|---------------------|------------------------|

- **Defaults** Debugging is disabled.
- Command Modes Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

#### **Usage Guidelines** The **undebug mac-notification** command is the same as the **no debug mac-notification** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

# Commands Command Description show debugging Displays information about the types of debugging that are enabled. show mac Displays the MAC address notification information for all interfaces or the specified interface. notification Specified interface.

## debug matm

Use the **debug matm** privileged EXEC command to enable debugging of platform-independent MAC address management. Use the **no** form of this command to disable debugging.

debug matm

no debug matm

| Syntax Description | This command has no | arguments or keywords. |
|--------------------|---------------------|------------------------|
|--------------------|---------------------|------------------------|

**Defaults** Debugging is disabled.

**Command Modes** Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

**Usage Guidelines** The **undebug matm** command is the same as the **no debug matm** command.

| <b>Related Commands</b> | Command             | Description   |
|-------------------------|---------------------|---|
|                         | debug platform matm | Displays information about platform-dependent MAC address management. |
|                         | show debugging      | Displays information about the types of debugging that are enabled.   |

## debug matm move update

Use the **debug matm move update** privileged EXEC command to enable debugging of MAC address-table move update message processing.

debug matm move update

no debug matm move update



To use this command, the switch must be running the LAN Base image.

 Syntax Description
 This command has no arguments or keywords.

 Defaults
 Debugging is disabled.

 Command Modes
 Privileged EXEC

| Command History | Release     | Modification                 |
|-----------------|-------------|------------------------------|
|                 | 12.2(25)SED | This command was introduced. |

**Usage Guidelines** The **undebug matm move update** command is the same as the **no debug matm move update** command.

| Related Commands | Command  | Description   |
|------------------|--|---|
|                  | mac address-table<br>move update { receive  <br>transmit } | Configures MAC address-table move update feature on the switch.       |
|                  | show debugging   | Displays information about the types of debugging that are enabled.   |
|                  | show mac<br>address-table move<br>update                   | Displays the MAC address-table move update information on the switch. |

## debug monitor

Use the **debug monitor** privileged EXEC command to enable debugging of the Switched Port Analyzer (SPAN) feature. Use the **no** form of this command to disable debugging.

 $debug\ monitor\ \{all\ |\ errors\ |\ idb-update\ |\ info\ |\ list\ |\ notifications\ |\ platform\ |\ requests\ |\ snmp\ \}$ 

no debug monitor {all | errors | idb-update | info | list | notifications | platform | requests | snmp}

| Syntax Description | all  | Display all SPAN debug messages.  |
|--------------------|--|---|
|                    | errors   | Display detailed SPAN error debug messages.   |
|                    | idb-update   | Display SPAN interface description block (IDB) update-trace debug messages.   |
|                    | info   | Display SPAN informational-tracing debug messages.  |
|                    | list   | Display SPAN port and VLAN-list tracing debug messages.   |
|                    | notifications  | Display SPAN notification debug messages.   |
|                    | platform   | Display SPAN platform-tracing debug messages.   |
|                    | requests   | Display SPAN request debug messages.  |
|                    | snmp   | Display SPAN and Simple Network Management Protocol (SNMP) tracing debug messages.  |
| Defaults           | Debugging is disable   | ed.   |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
| Usage Guidelines   | The undebug monif  | tor command is the same as the <b>no debug monitor</b> command.   |
|                    | member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b> | bugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>able debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |
|                    | show debugging   | Displays information about the types of debugging that are enabled.   |
|                    | show monitor   | Displays information about all SPAN and remote SPAN (RSPAN) sessions on the switch.   |

## debug mvrdbg

Use the **debug mvrdbg** privileged EXEC command to enable debugging of Multicast VLAN Registration (MVR). Use the **no** form of this command to disable debugging.

debug mvrdbg {all | events | igmpsn | management | ports}

no debug mvrdbg {all | events | igmpsn | management | ports}



To use this command, the switch must be running the LAN Base image.

| Syntax Description |  |   |
|--------------------|--|---|
| Syntax Description | all  | Display all MVR activity debug messages.  |
|                    | events   | Display MVR event-handling debug messages.  |
|                    | igmpsn   | Display MVR Internet Group Management Protocol (IGMP) snooping-activity   |
|                    |  | debug messages.   |
|                    | management   | Display MVR management-activity debug messages.   |
|                    | ports  | Display MVR port debug messages.  |
| Defaults           | Debugging is disabl  | ed.   |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    |  | Mouncation  |
|                    | 12.2(25)FX   | This command was introduced.  |
|                    | 12.2(25)FX   |   |
| Usage Guidelines   | 12.2(25)FX         The undebug mvrd         When you enable de         member, you can sta         EXEC command. Th         also can use the rem                                 | This command was introduced.  |
| Usage Guidelines   | 12.2(25)FX         The undebug mvrd         When you enable de         member, you can sta         EXEC command. Th         also can use the rem                                 | This command was introduced.<br><b>bg</b> command is the same as the <b>no debug mvrdbg</b> command.<br>bugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack   |
|                    | 12.2(25)FX         The undebug mvrd         When you enable de         member, you can sta         EXEC command. Th         also can use the rem         master switch to enable | This command was introduced.<br><b>bg</b> command is the same as the <b>no debug mvrdbg</b> command.<br>Ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>able debugging on a member switch without first starting a session. |

## debug nmsp

Use the **debug nmsp** privileged EXEC command to the enable debugging of the Network Mobility Services Protocol (NMSP) on the switch. This command is available only when your switch is running the cryptographic (encrypted) software image. Use the **no** form of this command to disable debugging.

debug nmsp {all | connection | error | event | packet | rx | tx}

no debug nmsp



To use this command, the switch must be running the LAN Base image.

| Command History    | Release              | Modification             |
|--------------------|----------------------|--------------------------|
| Command Modes      | Privileged EXEC      |                          |
| Defaults           | Debugging is disable | d.                       |
| Syntax Description | This command has n   | o arguments or keywords. |

**Usage Guidelines** The **undebug nmsp** command is the same as the **no debug nmsp** command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |
|                         | show nmsp      | Displays the NMSP information.                                      |

## debug nvram

Use the **debug nvram** privileged EXEC command to enable debugging of NVRAM activity. Use the **no** form of this command to disable debugging.

debug nvram

no debug nvram

- **Syntax Description** This command has no arguments or keywords.
- **Defaults** Debugging is disabled.
- Command Modes Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

#### **Usage Guidelines** The **undebug nvram** command is the same as the **no debug nvram** command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

# debug pagp

Use the **debug pagp** privileged EXEC command to enable debugging of Port Aggregation Protocol (PAgP) activity. Use the **no** form of this command to disable debugging.

debug pagp [all | dual-active | event | fsm | misc | packet]

no debug pagp [all | dual-active | event | fsm | misc | packet]



To use this command, the switch must be running the LAN Base image.

| Syntax Description |  |  |
|--------------------|--|--|
| Sintax Besonption  | all  | (Optional) Display all PAgP debug messages.  |
|                    | dual-active  | (Optional) Display dual-active detection messages.   |
|                    | event  | (Optional) Display PAgP event debug messages.  |
|                    | fsm  | (Optional) Display PAgP finite state-machine debug messages.   |
|                    | misc   | (Optional) Display miscellaneous PAgP debug messages.  |
|                    | packet   | (Optional) Display PAgP packet debug messages.   |
| Defaults           | Debugging is d   | isabled.   |
| Command Modes      | Privileged EXE   | С  |
| Command History    | Release  | Modification   |
|                    |  |  |
|                    | 12.2(25)FX   | This command was introduced.   |
|                    | 12.2(25)FX<br>12.2(46)SE   | This command was introduced.<br>The <b>dual-active</b> keyword was added.  |
| Usage Guidelines   | 12.2(46)SE   |  |
| Usage Guidelines   | 12.2(46)SE<br>The <b>undebug p</b><br>When you enab<br>member, you ca<br>EXEC comman<br>also can use the                     | The <b>dual-active</b> keyword was added.<br><b>agp</b> command is the same as the <b>no debug pagp</b> command.<br>le debugging, it is enabled only on the stack master. To enable debugging on a stack<br>in start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>d. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You   |
| Usage Guidelines   | 12.2(46)SE<br>The <b>undebug p</b><br>When you enab<br>member, you ca<br>EXEC comman<br>also can use the                     | The <b>dual-active</b> keyword was added.<br><b>agp</b> command is the same as the <b>no debug pagp</b> command.<br>le debugging, it is enabled only on the stack master. To enable debugging on a stack<br>in start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>d. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack   |
|                    | 12.2(46)SE<br>The <b>undebug p</b><br>When you enab<br>member, you ca<br>EXEC comman<br>also can use the<br>master switch to | The <b>dual-active</b> keyword was added.<br><b>agp</b> command is the same as the <b>no debug pagp</b> command.<br>le debugging, it is enabled only on the stack master. To enable debugging on a stack<br>un start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>d. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.<br><b>Description</b> |

## debug platform acl

Use the **debug platform acl** privileged EXEC command to enable debugging of the access control list (ACL) manager. Use the **no** form of this command to disable debugging.

debug platform acl {all | exit | label | main | stack | warn}

no debug platform acl {all | exit | label | main | warn}

| Syntax Description                  | all Dis  | play all ACL manager debug messages.   |
|-------------------------------------|--|--|
|                                     | exit Dis   | play ACL exit-related debug messages.  |
|                                     | label Dis  | play ACL label-related debug messages.   |
|                                     | main Dis   | play the main or important ACL debug messages.   |
|                                     | stack Dis  | play ACL stack-related debug messages.   |
|                                     | warn Dis   | play ACL warning-related debug messages.   |
|                                     |  |  |
| Note                                | Though visible in  | the command-line help strings, the <b>racl</b> , <b>vacl</b> , and <b>vlmap</b> keywords are not supported.  |
|                                     |  |  |
|                                     |  |  |
| Defaults                            | Debugging is disa  | bled.  |
|                                     |  |  |
| Command Modes                       | Privileged EXEC  |  |
|                                     |  |  |
|                                     |  |  |
| Command History                     | Release  | Modification   |
| Command History                     | Release<br>12.2(25)FX  | Modification<br>This command was introduced.   |
| Command History                     |  |  |
| Command History                     | 12.2(25)FX   | This command was introduced.   |
| command History                     | 12.2(25)FX   | This command was introduced.<br>The stack keyword was added only on Catalyst 2960-S switches running the   |
|                                     | 12.2(25)FX<br>12.2(53)SE1  | This command was introduced.<br>The stack keyword was added only on Catalyst 2960-S switches running the   |
|                                     | 12.2(25)FX<br>12.2(53)SE1<br>The <b>undebug plat</b>   | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.   |
|                                     | 12.2(25)FX         12.2(53)SE1         The undebug plat         When you enable         member, you can set  | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.         debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the session switch-number privileged   |
|                                     | 12.2(25)FX<br>12.2(53)SE1<br>The <b>undebug plat</b><br>When you enable<br>member, you can se<br>EXEC command.   | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.         debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the session switch-number privileged         Then enter the debug command at the command-line prompt of the stack member. You  |
| Command History<br>Jsage Guidelines | 12.2(25)FX         12.2(53)SE1         The undebug plat         When you enable         member, you can se         EXEC command.         also can use the rest | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.         debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the session switch-number privileged         Then enter the debug command at the command-line prompt of the stack member. You mote command stack-member-number LINE privileged EXEC command on the stack |
|                                     | 12.2(25)FX         12.2(53)SE1         The undebug plat         When you enable         member, you can se         EXEC command.         also can use the rest | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.         debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the session switch-number privileged         Then enter the debug command at the command-line prompt of the stack member. You  |
|                                     | 12.2(25)FX12.2(53)SE1The undebug platWhen you enablemember, you can seEXEC command.also can use the res  | This command was introduced.         The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.         form acl command is the same as the no debug platform acl command.         debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the session switch-number privileged         Then enter the debug command at the command-line prompt of the stack member. You mote command stack-member-number LINE privileged EXEC command on the stack |

Γ

# debug platform backup interface

Use the **debug platform backup interface** privileged EXEC command to enable debugging of the Flex Links platform backup interface. Use the **no** form of this command to disable debugging.

debug platform backup interface

no debug platform backup interface

| Note               | To use this command, the switch must be running the LAN Base image |  |
|--------------------|--|--|
| Syntax Description | This command has no arguments or keywords.                         |  |

Defaults

Platform backup interface debugging is disabled.

Command Modes Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

Usage Guidelines The undebug platform backup interface command is the same as the no debug platform backup interface command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

# debug platform cisp

Use the **debug platform cisp** global configuration command to enable platform-level debugging of a switch that has one or more Client Information Signalling Protocol (CISP)-enabled interfaces. Use the **no** form of this command to disable debugging.

debug platform cisp [initialization | interface-configuration | rpc]

no debug platform cisp [initialization | interface-configuration | rpc]

| Syntax Description | initialization   | Enable debugging   | of the CISP initialization sequence.   |
|--------------------|--|--|--|
|                    | interface-configuration  | Enable debugging   | of the CISP configuration.   |
|                    | rpc  | Enable debugging   | of the CISP RPC requests.  |
| Defaults           | Debugging is disabled.   |  |  |
| Command Modes      | Privileged EXEC  |  |  |
| Command History    | Release  | Modification   |  |
|                    | 12.2(50)SE   | This command was intr  | oduced.  |
| Usage Guidelines   | The <b>undebug platform c</b> i  | <b>isp</b> command is the same   | e as the <b>no debug platform cisp</b> command.  |
|                    | member, start a session fro<br>command and enter enter<br>also can use the <b>remote c</b> | om the stack master by u<br>the debug command at t<br>ommand stack-membe | the stack master. To enable debugging on a stack<br>using the <b>session switch-number</b> privileged EXEC<br>the command-line prompt of the stack member. You<br><b>r-number</b> <i><line></line></i> privileged EXEC command on the<br>nber switch without first starting a session. |
| Related Commands   | Command  |  | Description  |
|                    | cisp enable  |  | Enables Client Information Signalling Protocol (CISP)  |
|                    | dot1x credentials (globa   | l configuration)profile  | Configures a profile on a supplicant switch.   |
|                    |  |  |  |

## debug platform cli-redirection main

Use the **debug platform cli-redirection main** privileged EXEC command to enable debugging of the main (important) command-line interface (CLI) redirection events. Use the **no** form of this command to disable debugging.

debug platform cli-redirection main

no debug platform cli-redirection main

- **Syntax Description** This command has no arguments or keywords.
- **Defaults** Debugging is disabled.
- **Command Modes** Privileged EXEC

| Command History | Release     | Modification                 |
|-----------------|-------------|------------------------------|
|                 | 12.2(53)SE1 | This command was introduced. |

## Usage Guidelines The undebug platform cli-redirection main command is the same as the no debug platform cli-redirection main command.

| <b>Related Commands</b> | Command                | Description  |
|-------------------------|------------------------|--|
|                         | show debugging         | Displays information about the types of debugging that are enabled.                      |
| Syntax Description      |                        |  |
| Defaults                | Debugging is disabled. |  |
| Command Modes           | Privileged EXEC        |  |
| Command History         | Release                | Modification   |
|                         | 12.2(53)SE1            | This command was introduced only on Catalyst 2960-S switches running the LAN base image. |

# **Usage Guidelines** The **undebug platform configuration** command is the same as the **no debug platform configuration** command.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

### debug platform cpu-queues

Use the **debug platform cpu-queues** privileged EXEC command to enable debugging of platform central processing unit (CPU) receive queues. Use the no form of this command to disable debugging.

debug platform cpu-queues {broadcast-q | cbt-to-spt-q | cpuhub-q | host-q | icmp-q | igmp-snooping-q | layer2-protocol-q | logging-q | remote-console-q | software-fwd-q | stp-q}

no debug platform cpu-queues {broadcast-q | cbt-to-spt-q | cpuhub-q | host-q | icmp-q | igmp-snooping-q | layer2-protocol-q | logging-q | remote-console-q | software-fwd-q | stp-q}

| bt-to-spt-q                        | Display debug messages about packets received by the core-based tree to shortest-path tree (cbt-to-spt) queue.              |
|------------------------------------|---|
| ւթորիոթ-ա                          |   |
| cpuhub-q                           | Display debug messages about packets received by the CPU heartbeat queue.   |
| nost-q                             | Display debug messages about packets received by the host queue.  |
| cmp-q                              | Display debug messages about packets received by the Internet Control Message Protocol (ICMP) queue.                        |
| gmp-snooping-q                     | Display debug messages about packets received by the Internet Group<br>Management Protocol (IGMP)-snooping queue.           |
| ayer2-protocol-q                   | Display debug messages about packets received by the Layer 2 protocol queue.  |
| ogging-q                           | Display debug messages about packets received by the logging queue.   |
| emote-console-q                    | Display debug messages about packets received by the remote console queue.  |
| oftware-fwd-q                      | Debug packets received by the software forwarding queue.  |
| tp-q                               | Debug packets received by the Spanning Tree Protocol (STP) queue.   |
|                                    |   |
| hough visible in the ot supported. | e command-line help strings, the <b>routing-protocol-Q</b> and <b>rpffail-q</b> keywords are                                |
|                                    | cmp-q<br>gmp-snooping-q<br>ayer2-protocol-q<br>ogging-q<br>emote-console-q<br>oftware-fwd-q<br>tp-q<br>hough visible in the |

Privileged EXEC

#### **Command History**

**Command Modes** 

Release Modification 12.2(25)FX This command was introduced.

## Usage Guidelines The undebug platform cpu-queues command is the same as the no debug platform cpu-queues command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

debug platform dot1x

debug platform dot1x {initialization | interface-configuration | rpc}

Use the **no** form of this command to disable debugging.

no debug platform dot1x {initialization | interface-configuration | rpc}

Use the **debug platform dot1x** privileged EXEC command to enable debugging of IEEE 802.1x events.

| Syntax Description |  |  |
|--------------------|--|--|
|                    | initialization   | Display IEEE 802.1x-authentication initialization sequence debug   |
|                    |  | messages.  |
|                    | interface-configuration  | Display IEEE 802.1x interface configuration-related debug messages.  |
|                    | грс  | Display IEEE 802.1x remote procedure call (RPC) request debug messages.  |
| Defaults           | Debugging is disabled.   |  |
| Command Modes      | Privileged EXEC  |  |
| Command History    | Release  | Modification   |
|                    | 12.2(25)FX   | This command was introduced.   |
| Usage Guidelines   | The undebug platform do  | <b>ot1x</b> command is the same as the <b>no debug platform dot1x</b> command.   |
|                    |  | ng, it is enabled only on the stack master. To enable debugging on a stack   |
|                    | EXEC command. Then ent also can use the <b>remote co</b>                                   | ession from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>er the <b>debug</b> command at the command-line prompt of the stack member. You  |
| Related Commands   | EXEC command. Then ent<br>also can use the <b>remote con</b><br>master switch to enable de | ession from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>er the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>mmand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |

### debug platform etherchannel

Use the **debug platform etherchannel** privileged EXEC command to enable debugging of platform-dependent EtherChannel events. Use the **no** form of this command to disable debugging.

debug platform etherchannel {init | link-up | rpc | warnings}

no debug platform etherchannel {init | link-up | rpc | warnings}

| Syntax Description | init  | Display EtherChannel module initialization debug messages.   |
|--------------------|---|--|
|                    | link-up   | Display EtherChannel link-up and link-down related debug messages.   |
|                    | rpc   | Display EtherChannel remote procedure call (RPC) debug messages.   |
|                    | warnings  | Display EtherChannel warning debug messages.   |
| Defaults           | Debugging is dis                                    | sabled.  |
| Command Modes      | Privileged EXEC                                     | 2  |
| Command History    | Release   | Modification   |
|                    | 12.2(25)FX  | This command was introduced.   |
| Usage Guidelines   | The <b>undebug pl</b><br>command.                   | atform etherchannel command is the same as the no debug platform etherchannel  |
|                    | member, you can<br>EXEC command<br>also can use the | le debugging, it is enabled only on the stack master. To enable debugging on a stack<br>n start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>d. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>o enable debugging on a member switch without first starting a session. |
| Related Commands   | Command   | Description  |
|                    | show debuggin                                       | <b>g</b> Displays information about the types of debugging that are enabled.   |

### debug platform forw-tcam

Use the **debug platform forw-tcam** privileged EXEC command to enable debugging of the forwarding ternary content addressable memory (TCAM) manager. Use the **no** form of this command to disable debugging.

debug platform forw-tcam [adjustment | allocate | audit | error | move | read | write]

no debug platform forw-tcam [adjustment | allocate | audit | error | move | read | write]

| Syntax Description | adjustment   | (Optional) Display TCAM manager adjustment debug messages.  |
|--------------------|--|---|
|                    | allocate   | (Optional) Display TCAM manager allocation debug messages.  |
|                    | audit  | (Optional) Display TCAM manager audit messages.   |
|                    | error  | (Optional) Display TCAM manager error messages.   |
|                    | move   | (Optional) Display TCAM manager move messages.  |
|                    | read   | (Optional) Display TCAM manager read messages.  |
|                    | write  | (Optional) Display TCAM manager write messages.   |
| Defaults           | Debugging is disa  | bled.   |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
| Usage Guidelines   | •  | ify a keyword, all forwarding TCAM manager debug messages appear.<br>form forw-tcam command is the same as the <b>no debug platform forw-tcam</b>   |
|                    | command.   | form for w-team command is the same as the no debug platform for w-team   |
|                    | member, you can s<br>EXEC command.<br>also can use the <b>re</b> | debugging, it is enabled only on the stack master. To enable debugging on a stack start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged Then enter the <b>debug</b> command at the command-line prompt of the stack member. You <b>mote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack nable debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |
|                    | show debugging   | Displays information about the types of debugging that are enabled.   |
|                    |  |   |

### debug platform frontend-controller

Use the **debug platform frontend-controller** privileged EXEC command to enable debugging of front-end controller activity. Use the **no** form of this command to disable debugging.

debug platform frontend-controller {all | image | led | manager | poe | register | thermal}

no debug platform frontend-controller {all | image | led | manager | poe | register | thermal}

| Syntax Description                  | all  | Display all the debug messages for front-end controller.  |
|-------------------------------------|--|---|
|                                     | image  | Display Image Manager debug messages.   |
|                                     | led  | Display LED debug messages.   |
|                                     | manager  | Display front-end-controller manager debug messages.  |
|                                     | poe  | Display Power over Ethernet (PoE) debug messages.   |
|                                     | register   | Display Register Access debug messages.   |
|                                     | thermal  | Display thermal debug messages.   |
|                                     |  |   |
| Defaults                            | Debugging is disa  | ıbled.  |
| Command Modes                       | Privileged EXEC  |   |
|                                     |  |   |
|                                     |  |   |
| Command History                     | Release  | Modification  |
| Command History                     | <b>Release</b><br>12.2(40)SE   | Modification This command was introduced.   |
| Command History                     |  |   |
|                                     | 12.2(40)SE   |   |
| Command History<br>Usage Guidelines | 12.2(40)SE<br>This command is  | This command was introduced.<br>only supported on Power over Ethernet switches.<br><b>tform frontend-controller</b> command is the same as the <b>no debug platform</b>   |
|                                     | 12.2(40)SE<br>This command is<br>The <b>undebug pla</b><br><b>frontend-control</b><br>When you enable<br>member, start a se<br>command. Then e<br>also use the <b>remo</b>                       | This command was introduced.<br>only supported on Power over Ethernet switches.<br><b>tform frontend-controller</b> command is the same as the <b>no debug platform</b>   |
| Usage Guidelines                    | 12.2(40)SE<br>This command is<br>The <b>undebug pla</b><br><b>frontend-control</b><br>When you enable<br>member, start a se<br>command. Then e<br>also use the <b>remo</b><br>master switch to e | This command was introduced.<br>only supported on Power over Ethernet switches.<br><b>tform frontend-controller</b> command is the same as the <b>no debug platform</b><br><b>ler</b> command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>ession from the stack master by using the <b>session</b> <i>switch-number</i> privileged EXEC<br>enter the <b>debug</b> command at the command-line prompt of the stack member. You can<br><b>te command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session.   |
|                                     | 12.2(40)SE<br>This command is<br>The <b>undebug pla</b><br><b>frontend-control</b><br>When you enable<br>member, start a se<br>command. Then e<br>also use the <b>remo</b><br>master switch to e | This command was introduced.<br>only supported on Power over Ethernet switches.<br>tform frontend-controller command is the same as the no debug platform<br>ler command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>ession from the stack master by using the session switch-number privileged EXEC<br>enter the debug command at the command-line prompt of the stack member. You can<br>te command stack-member-number LINE privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session.   |
| Usage Guidelines                    | 12.2(40)SE<br>This command is<br>The <b>undebug pla</b><br><b>frontend-control</b><br>When you enable<br>member, start a se<br>command. Then e<br>also use the <b>remo</b><br>master switch to e | This command was introduced.<br>only supported on Power over Ethernet switches.<br><b>tform frontend-controller</b> command is the same as the <b>no debug platform</b><br><b>ler</b> command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>ession from the stack master by using the <b>session</b> <i>switch-number</i> privileged EXEC<br>enter the <b>debug</b> command at the command-line prompt of the stack member. You can<br><b>te command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session.<br><b>Description</b><br>Displays counter and status information for the front-end controller |

### debug platform ip arp inspection

Use the **debug platform ip arp inspection** privileged EXEC command to debug dynamic Address Resolution Protocol (ARP) inspection events. Use the **no** form of this command to disable debugging.

debug platform ip arp inspection {all | error | event | packet | rpc}

no debug platform ip arp inspection {all | error | event | packet | rpc}

| Syntax Description                   | all  | Display all dynamic ARP inspection debug messages.   |
|--------------------------------------|--|--|
|                                      | error  | Display dynamic ARP inspection error debug messages.   |
|                                      | event  | Display dynamic ARP inspection event debug messages.   |
|                                      | packet   | Display dynamic ARP inspection packet-related debug messages.  |
|                                      | rpc  | Display dynamic ARP inspection remote procedure call (RPC) request debug messages.   |
| Defaults                             | Debugging is disab   | oled.  |
| Command Modes                        | Privileged EXEC  |  |
| Command History                      | Release  | Modification   |
|                                      | 12 2(50) 8E  |  |
|                                      | 12.2(50)SE   | This command was introduced.   |
| Usage Guidelines                     | The <b>undebug plat</b><br><b>inspection</b> comma<br>When you enable of<br>member, you can s<br>EXEC command. T<br>also can use the <b>ren</b>                        | form ip arp inspection command is the same as the no debug platform ip arp<br>nd.<br>lebugging, it is enabled only on the stack master. To enable debugging on a stack<br>tart a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>'hen enter the <b>debug</b> command at the command-line prompt of the stack member. You  |
|                                      | The <b>undebug plat</b><br><b>inspection</b> comma<br>When you enable of<br>member, you can s<br>EXEC command. T<br>also can use the <b>ren</b>                        | form ip arp inspection command is the same as the no debug platform ip arp<br>nd.<br>lebugging, it is enabled only on the stack master. To enable debugging on a stack<br>tart a session from the stack master by using the session <i>switch-number</i> privileged<br>'hen enter the debug command at the command-line prompt of the stack member. You<br>note command <i>stack-member-number LINE</i> privileged EXEC command on the stack   |
| Usage Guidelines<br>Related Commands | The <b>undebug plat</b><br><b>inspection</b> comma<br>When you enable of<br>member, you can s<br>EXEC command. T<br>also can use the <b>rer</b><br>master switch to en | form ip arp inspection command is the same as the no debug platform ip arp<br>nd.<br>lebugging, it is enabled only on the stack master. To enable debugging on a stack<br>tart a session from the stack master by using the session <i>switch-number</i> privileged<br>Then enter the debug command at the command-line prompt of the stack member. You<br>note command <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>hable debugging on a member switch without first starting a session. |

### debug platform ip dhcp

Use the **debug platform ip dhcp** privileged EXEC command to debug DHCP events. Use the **no** form of this command to disable debugging.

debug platform ip dhcp [all | error | event | packet | rpc]

no debug platform ip dhcp [all | error | event | packet | rpc]

| Syntax Description | all   | (Optional) Display all DHCP debug messages.   |
|--------------------|---|---|
|                    | error   | (Optional) Display DHCP error debug messages.   |
|                    | event   | (Optional) Display DHCP event debug messages.   |
|                    | packet  | (Optional) Display DHCP packet-related debug messages.  |
|                    | rpc   | (Optional) Display DHCP remote procedure call (RPC) request debug messages.   |
| Defaults           | Debugging is disabled.  |   |
| Command Modes      | Privileged EXEC   |   |
| Command History    | Release   | Modification  |
|                    | 12.2(25)FX  | This command was introduced.  |
| Usage Guidelines   | The undebug platform i  | <b>p dhcp</b> command is the same as the <b>no debug platform ip dhcp</b> command.  |
|                    |   | ing, it is enabled only on the stack master. To enable debugging on a stack   |
|                    | EXEC command. Then er also can use the <b>remote c</b>                                  | session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>net the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>lebugging on a member switch without first starting a session. |
| Related Commands   | EXEC command. Then er also can use the <b>remote c</b>                                  | nter the <b>debug</b> command at the command-line prompt of the stack member. You <b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
| Related Commands   | EXEC command. Then er<br>also can use the <b>remote co</b><br>master switch to enable d | nter the <b>debug</b> command at the command-line prompt of the stack member. You <b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack lebugging on a member switch without first starting a session.   |
| Related Commands   | EXEC command. Then er<br>also can use the <b>remote co</b><br>master switch to enable d | nter the <b>debug</b> command at the command-line prompt of the stack member. You <b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack lebugging on a member switch without first starting a session.  Description  |

### debug platform ip igmp snooping

Use the **debug platform ip igmp snooping** privileged EXEC command to enable debugging of platform-dependent Internet Group Management Protocol (IGMP) snooping. Use the **no** form of this command to disable debugging.

- debug platform ip igmp snooping {all | di | error | event | group | mgmt | pak | retry | rpc | warn }
- debug platform ip igmp snooping pak {*ip-address* | error | ipopt | leave| query | report | rx | svi | tx}

debug platform ip igmp snooping rpc [cfg | misc | vlan]

no debug platform ip igmp snooping {all | di | error | event | group | mgmt | pak | retry | rpc | warn}

| yntax Description | all  | Display all IGMP snooping debug messages.  |
|-------------------|--|--|
|                   | di   | Display IGMP snooping destination index (di) coordination remote procedure call (RPC) debug messages.        |
|                   | error  | Display IGMP snooping error messages.  |
|                   | event  | Display IGMP snooping event debug messages.  |
|                   | group  | Display IGMP snooping group debug messages.  |
|                   | mgmt   | Display IGMP snooping management debug messages.   |
|                   | pak { <i>ip-address</i>  <br>error   ipopt   leave | Display IGMP snooping packet event debug messages. The keywords have these meanings:                         |
|                   | query   report   rx  <br>svi   tx }                | • <i>ip-address</i> —IP address of the IGMP group.   |
|                   | SVI   LX }   | • error—Display IGMP snooping packet error debug messages.   |
|                   |  | • <b>ipopt</b> —Display IGMP snooping IP bridging options debug messages.                                    |
|                   |  | • leave—Display IGMP snooping leave debug messages.  |
|                   |  | • <b>query</b> —Display IGMP snooping query debug messages.  |
|                   |  | • <b>report</b> —Display IGMP snooping report debug messages.  |
|                   |  | • <b>rx</b> —Display IGMP snooping received packet debug messages.   |
|                   |  | • <b>svi</b> —Display IGMP snooping switched virtual interface (SVI) packet debug messages.                  |
|                   |  | • tx—Display IGMP snooping sent packet debug messages.   |
|                   | retry  | Display IGMP snooping retry debug messages.  |
|                   | rpc [cfg   misc   vlan]                            | Display IGMP snooping remote procedure call (RPC) event debug messages.<br>The keywords have these meanings: |
|                   |  | • <b>cfg</b> —(Optional) Display IGMP snooping RPC debug messages.   |
|                   |  | • <b>misc</b> —(Optional) IGMP snooping miscellaneous RPC debug messages.                                    |
|                   |  | • vlan—(Optional) IGMP snooping VLAN assert RPC debug messages.  |
|                   | warn   | Display IGMP snooping warning messages.  |



Though visible in the command-line help strings, the **rpc l3mm** keyword is not supported.

**Defaults** Debugging is disabled.

Command Modes Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

### Usage Guidelines The undebug platform ip igmp snooping command is the same as the no debug platform ip igmp snooping command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command                   | Description   |
|-------------------------|---------------------------|---|
|                         | debug ip igmp<br>snooping | Displays information about platform-independent IGMP snooping activity. |
|                         | show debugging            | Displays information about the types of debugging that are enabled.     |

### debug platform ip source-guard

Use the **debug platform ip source-guard** privileged EXEC command to debug IP source guard events. Use the **no** form of this command to disable debugging.

debug platform ip source-guard {all | error | event}

no debug platform ip source-guard {all | error | event }

| Syntax Description | all D   | isplay all IP source-guard platform debug messages.  |
|--------------------|---|--|
|                    | error D   | isplay IP source-guard platform error debug messages.  |
|                    | event D   | isplay IP source-guard platform event debug messages.  |
|                    |   |  |
| Defaults           | Debugging is disabled.  |  |
| Command Modes      | Privileged EXEC   |  |
| Commond History    | Release   | Modification   |
| Command History    | norodoo   | mounouton  |
|                    | 12.2(50)SE  | This command was introduced.   |
| Usage Guidelines   | 12.2(50)SE<br>The <b>undebug platform</b><br><b>source-guard</b> comman | This command was introduced.<br><b>n ip source-guard</b> command is the same as the <b>no debug platform ip</b><br>id.                       |
| Usage Guidelines   | 12.2(50)SE<br>The undebug platform<br>source-guard comman               | This command was introduced.<br><b>n ip source-guard</b> command is the same as the <b>no debug platform ip</b><br>id.<br><b>Description</b> |
|                    | 12.2(50)SE<br>The <b>undebug platform</b><br><b>source-guard</b> comman | This command was introduced.<br><b>n ip source-guard</b> command is the same as the <b>no debug platform ip</b><br>id.<br><b>Description</b> |

### debug platform led

Use the **debug platform led** privileged EXEC command to enable debugging of light-emitting diode (LED) actions. Use the **no** form of this command to disable debugging.

debug platform led {generic | signal | stack}

no debug platform led {generic | signal | stack}

| Syntax Description | generic Di  | splay LED generic action debug messages.  |
|--------------------|---|---|
|                    | signal Di   | splay LED signal bit map debug messages.  |
|                    | stack Di  | splay LED stack action debug messages.  |
|                    |   |   |
| Defaults           | Debugging is disa   | abled.  |
|                    |   |   |
| Command Modes      | Privileged EXEC   |   |
|                    |   |   |
| Command History    | Release   | Modification  |
|                    | 12.2(25)FX  | This command was introduced.  |
|                    | 12.2(53)SE1   | The <b>stack</b> keyword was added only on Catalyst 2960-S switches running the LAN base image.   |
|                    |   |   |
| Usage Guidelines   | The undebug pla   | tform led command is the same as the no debug platform led command.   |
|                    | member, you can<br>EXEC command.<br>also can use the <b>r</b> | debugging, it is enabled only on the stack master. To enable debugging on a stack<br>start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>emote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session. |
| Related Commands   | Command   | Description   |
| neialeu cominditus |   |   |
|                    | show debugging  | Displays information about the types of debugging that are enabled.   |

### debug platform matm

Use the **debug platform matm** privileged EXEC command to enable debugging of platform-dependent MAC address management. Use the **no** form of this command to disable debugging.

debug platform matm {aging | all | ec-aging | errors | learning | rpc | secure-address | warnings}

no debug platform matm {aging | all | ec-aging | errors | learning | rpc | secure-address | warnings}

| Syntax Description                  | aging  | Display MAC address aging debug messages.  |  |  |
|-------------------------------------|--|--|--|--|
|                                     | all  | Display all platform MAC address management event debug messages.  |  |  |
|                                     | ec-aging   | Display EtherChannel address aging-related debug messages.   |  |  |
|                                     | errors   | Display MAC address management error messages.   |  |  |
|                                     | learning   | arningDisplay MAC address management address-learning debug messages.  |  |  |
|                                     | <b>rpc</b> Display MAC address management remote procedure call (RPC) related debu messages.   |  |  |  |
|                                     | secure-address   | Display MAC address management secure address learning debug messages.   |  |  |
|                                     | warning  | Display MAC address management warning messages.   |  |  |
| Defaults                            | Debugging is disal   | pled.  |  |  |
| Command Modes                       | Privileged EXEC  |  |  |  |
|                                     |  |  |  |  |
| Command History                     | Release  | Modification   |  |  |
| Command History                     | Release<br>12.2(25)FX  | Modification<br>This command was introduced.   |  |  |
|                                     | 12.2(25)FX   |  |  |  |
| Command History<br>Usage Guidelines | 12.2(25)FXThe undebug platWhen you enable ofmember, you can setEXEC command. Talso can use the removement of the removemen | This command was introduced.<br><b>form matm</b> command is the same as the <b>no debug platform matm</b> command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You  |  |  |
| Usage Guidelines                    | 12.2(25)FXThe undebug platWhen you enable ofmember, you can setEXEC command. Talso can use the removement of the removemen | This command was introduced.<br><b>form matm</b> command is the same as the <b>no debug platform matm</b> command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>tart a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>mote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack   |  |  |
|                                     | 12.2(25)FX<br>The <b>undebug plat</b><br>When you enable of<br>member, you can se<br>EXEC command. T<br>also can use the <b>ren</b><br>master switch to en   | This command was introduced.<br><b>form matm</b> command is the same as the <b>no debug platform matm</b> command.<br>debugging, it is enabled only on the stack master. To enable debugging on a stack<br>tart a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>mote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>nable debugging on a member switch without first starting a session. |  |  |

### debug platform messaging application

Use the **debug platform messaging application** privileged EXEC command to enable debugging of application messaging activity. Use the **no** form of this command to disable debugging.

no debug platform messaging application {all | badpak | cleanup | events | memerr | messages | stackchg | usererr}

| Syntax Description | all  | Display all application-messaging debug messages.   |
|--------------------|--|---|
|                    | badpak   | Display bad-packet debug messages.  |
|                    | cleanup  | Display clean-up debug messages.  |
|                    | events   | Display event debug messages.   |
|                    | memerr   | Display memory-error debug messages.  |
|                    | messages   | Display application-messaging debug messages.   |
|                    | stackchg   | Display stack-change debug messages.  |
|                    | usererr  | Display user-error debug messages.  |
| Defaults           | Debugging is disabled  | d.  |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
| -                  | 12.2(25)FX   | This command was introduced.  |
|                    | 12.2(53)SE1  | The <b>stackchg</b> keyword was added only on Catalyst 2960-S switches running the LAN base image.  |
| Usage Guidelines   | The undebug platfor messaging application  | <b>m messaging application</b> command is the same as the <b>no debug platform</b> on command.  |
|                    | When you enable deb<br>member, you can star<br>EXEC command. The<br>also can use the <b>remo</b> | bugging, it is enabled only on the stack master. To enable debugging on a stack<br>t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>en enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>te command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>ble debugging on a member switch without first starting a session. |
|                    |  |   |
| Related Commands   | <b>Command</b><br>show debugging   | <b>Description</b><br>Displays information about the types of debugging that are enabled.   |

debug platform messaging application {all | badpak | cleanup | events | memerr | messages | stackchg | usererr}

### debug platform phy

### debug platform phy

Use the **debug platform phy** privileged EXEC command to enable debugging of PHY driver information. Use the **no** form of this command to disable debugging.

- debug platform phy {automdix | cablediag | dual-purpose | flcd {configure | ipc | iter | trace} |
   flowcontrol | forced | init-seq | link-status | read | sfp | show-controller | speed | write |
   xenpak }
- no debug platform phy {automdix | cablediag | dual-purpose | flcd { configure | ipc | iter | trace } | flowcontrol | forced | init-seq | link-status | read | sfp | show-controller | speed | write | xenpak }

| Syntax Description | automdix               | Display PHY automatic medium-dependent interface crossover (auto-MDIX)          |
|--------------------|------------------------|---|
|                    |                        | debug messages.   |
|                    | cablediag              | Display PHY cable-diagnostic debug messages.                                    |
|                    | dual-purpose           | Display PHY dual-purpose event debug messages.                                  |
|                    | flcd {configure   ipc  | Display PHY FLCD debug messages. The keywords have these meanings:              |
|                    | iter   trace}          | • <b>configure</b> —Display PHY configure debug messages.                       |
|                    |                        | • <b>ipc</b> —Display Interprocess Communication Protocol (IPC) debug messages. |
|                    |                        | • iter—Display iter debug messages.   |
|                    |                        | • <b>trace</b> —Display trace debug messages.                                   |
|                    | flowcontrol            | Display PHY flowcontrol debug messages.   |
|                    | forced                 | Display PHY forced-mode debug messages.   |
|                    | init-seq               | Display PHY initialization-sequence debug messages.                             |
|                    | link-status            | Display PHY link-status debug messages.   |
|                    | read                   | Display PHY-read debug messages.  |
|                    | sfp                    | Display PHY small form-factor pluggable (SFP) modules debug messages.           |
|                    | show-controller        | Display PHY show-controller debug messages.                                     |
|                    | speed                  | Display PHY speed-change debug messages.  |
|                    | write                  | Display PHY-write debug messages.   |
|                    | xenpak                 | Display PHY XENPAK debug messages   |
|                    |                        |   |
| Defaults           | Debugging is disabled. |   |
| Command Modes      | Privileged EXEC        |   |
| Command History    | Release                | Modification  |
|                    | 12.2(25)FX             | This command was introduced.  |
|                    |                        |   |

### **Usage Guidelines** The **undebug platform phy** command is the same as the **no debug platform phy** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command        | Description   |  |
|-------------------------|----------------|---|--|
|                         | show debugging | Displays information about the types of debugging that are enabled. |  |

## debug platform pm

Use the **debug platform pm** privileged EXEC command to enable debugging of the platform-dependent port manager software module. Use the **no** form of this command to disable debugging.

- debug platform pm {all | counters | errdisable | etherchnl | exceptions | hpm-events | idb-events | if-numbers | ios-events | link-status | platform | pm-events | pm-span | pm-vectors [detail] | rpc [general | oper-info | state | vectors | vp-events] | soutput-vectors | stack-manager | sync | vlans }
- no debug platform pm {all | counters | errdisable | etherchnl | exceptions | hpm-events | idb-events | if-numbers | ios-events | link-status | platform | pm-events | pm-span | pm-vectors [detail] | rpc [general | oper-info | state | vectors | vp-events] | soutput-vectors | stack-manager | sync | vlans}

| ntax Description | all                                 | Display all port-manager debug messages.  |
|------------------|-------------------------------------|---|
|                  | counters                            | Display counters for remote procedure call (RPC) debug messages.                            |
|                  | errdisable                          | Display error-disabled related-events debug messages.                                       |
|                  | etherchnl                           | Display EtherChannel related-events debug messages.   |
|                  | exceptions                          | Display system exception debug messages.  |
|                  | hpm-events                          | Display platform port-manager event debug messages.   |
|                  | idb-events                          | Display interface descriptor block (IDB) related-events debug messages.                     |
|                  | if-numbers                          | Display interface-number translation-event debug messages.                                  |
|                  | ios-events                          | Display Cisco IOS event debug messages.   |
|                  | link-status                         | Display interface link-detection event debug messages.                                      |
|                  | platform                            | Display port-manager function-event debug messages.   |
|                  | pm-events                           | Display port manager event debug messages.  |
|                  | pm-span                             | Display port manager Switched Port Analyzer (SPAN) event debug messages                     |
|                  | pm-vectors [detail]                 | Display port-manager vector-related-event debug messages. The keyword has this meaning:     |
|                  |                                     | • <b>detail</b> —Display vector-function details.   |
|                  | rpc [general  <br>oper-info   state | Display RPC related-event debug messages. The keywords have these meanings:                 |
|                  | vectors   vp-events]                | • general—(Optional) Display RPC general events.  |
|                  |                                     | • <b>oper-info</b> —(Optional) Display operational- and informational-related RPC messages. |
|                  |                                     | • <b>state</b> —(Optional) Display administrative- and operational-related RPC messages.    |
|                  |                                     | • vectors—(Optional) Display vector-related RPC messages.                                   |
|                  |                                     | • vp-events—(Optional) Display virtual ports related-events RP messages                     |
|                  | soutput-vectors                     | Display IDB output vector event debug messages.   |
|                  |                                     |   |

|                  | sync  | Display operational synchronization and VLAN line-state event debug messages.   |
|------------------|---|---|
|                  | vlans   | Display VLAN creation and deletion event debug messages.  |
| Defaults         | Debugging is disabled   | 1.  |
| Command Modes    | Privileged EXEC   |   |
| Command History  | Release   | Modification  |
|                  | 12.2(25)FX  | This command was introduced.  |
|                  | 12.2(53)SE1   | The <b>stack-manager</b> keyword was added only on Catalyst 2960-S switches running   |
| Usage Guidelines |   | <b>m pm</b> command is the same as the <b>no debug platform pm</b> command.   |
|                  | member, you can star<br>EXEC command. The                                 | ugging, it is enabled only on the stack master. To enable debugging on a stack<br>t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You |
| Related Commands | member, you can star<br>EXEC command. The<br>also can use the <b>remo</b> | t a session from the stack master by using the <b>session</b> switch-number privileged  |

Displays information about the types of debugging that are enabled.

#### OL-26890-03

| Syntax Description | interrupt  | Display port-ASIC interrupt-related function debug messages.  |
|--------------------|--|---|
|                    | periodic   | Display port-ASIC periodic-function-call debug messages.  |
|                    | read   | Display port-ASIC read debug messages.  |
|                    | stack  | Display stacking-related function debug messages.   |
|                    | write  | Display port-ASIC write debug messages.   |
| Defaults           | Debugging is disabl  | ed.   |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
|                    | 12.2(53)SE1  | The stack keyword was added only on Catalyst 2960-S switches running the LAN base image.  |
| Usage Guidelines   | The <b>undebug platf</b> o   | orm port-asic command is the same as the <b>no debug platform port-asic</b> command.  |
|                    | When you enable de<br>member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b> | ebugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>hen enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>able debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |

# debug platform port-asic

Use the **debug platform port-asic** privileged EXEC command to enable debugging of the port application-specific integrated circuit (ASIC) driver. Use the no form of this command to disable debugging.

debug platform port-asic {interrupt | periodic | read | stack | write}

no debug platform port-asic {interrupt | periodic | read | stack | write}

show debugging

### debug platform port-security

Use the **debug platform port-security** privileged EXEC command to enable debugging of platform-dependent port-security information. Use the **no** form of this command to disable debugging.

debug platform port-security {add | aging | all | delete | errors | rpc | warnings}

no debug platform port-security {add | aging | all | delete | errors | rpc | warnings}

| Syntax Description                  | add  | Display secure address addition debug messages.   |
|-------------------------------------|--|---|
|                                     | aging  | Display secure address aging debug messages.  |
|                                     | all  | Display all port-security debug messages.   |
|                                     | delete   | Display secure address deletion debug messages.   |
|                                     | errors   | Display port-security error debug messages.   |
|                                     | rpc  | Display remote procedure call (RPC) debug messages.   |
|                                     | warnings   | Display warning debug messages.   |
| Defaults                            | Debugging is disabled  | 1.  |
| Command Modes                       | Privileged EXEC  |   |
|                                     |  |   |
| Command History                     | Release  | Modification  |
| Command History                     | Release<br>12.2(25)FX  | Modification This command was introduced.   |
|                                     | 12.2(25)FX   |   |
| Command History<br>Usage Guidelines | 12.2(25)FX<br>The <b>undebug platfor</b><br>command.<br>When you enable deb<br>member, you can star<br>EXEC command. The<br>also can use the <b>remo</b> | This command was introduced.<br><b>m port-security</b> command is the same as the <b>no debug platform port-security</b><br>ugging, it is enabled only on the stack master. To enable debugging on a stack<br>t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You   |
|                                     | 12.2(25)FX<br>The <b>undebug platfor</b><br>command.<br>When you enable deb<br>member, you can star<br>EXEC command. The<br>also can use the <b>remo</b> | This command was introduced.<br><b>m port-security</b> command is the same as the <b>no debug platform port-security</b><br>ugging, it is enabled only on the stack master. To enable debugging on a stack<br>t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>te <b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |

### debug platform qos-acl-tcam

Use the **debug platform qos-acl-tcam** privileged EXEC command to enable debugging of the quality of service (QoS) and access control list (ACL) ternary content addressable memory (TCAM) manager software. Use the **no** form of this command to disable debugging.

debug platform qos-acl-tcam {all | ctcam | errors | labels | mask | rpc | tcam}

no debug platform qos-acl-tcam {all | ctcam | errors | labels | mask | rpc | tcam }

|                                      | ctcam   | Display Cisco TCAM (CTCAM) related-events debug messages.   |
|--------------------------------------|---|---|
|                                      | errors  | Display QATM error-related-events debug messages.   |
|                                      | labels  | Display QATM label-related-events debug messages.   |
|                                      | mask  | Display QATM mask-related-events debug messages.  |
|                                      | rpc   | Display QATM remote procedure call (RPC) related-events debug messages.   |
|                                      | tcam  | Display QATM TCAM-related events debug messages.  |
| Defaults                             | Debugging is dis  | abled.  |
| Command Modes                        | Privileged EXEC   |   |
| Command History                      | Release   | Modification  |
|                                      | 12.2(25)FX  | This command was introduced.  |
|                                      |   |   |
| Usage Guidelines                     | The <b>undebug pla</b><br>command.  | atform qos-acl-tcam command is the same as the no debug platform qos-acl-tcam   |
| Usage Guidelines                     | command.<br>When you enable<br>member, you can<br>EXEC command<br>also can use the <b>r</b> | <b>atform qos-acl-tcam</b> command is the same as the <b>no debug platform qos-acl-tcam</b><br>e debugging, it is enabled only on the stack master. To enable debugging on a stack<br>a start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>enable debugging on a member switch without first starting a session. |
| Usage Guidelines<br>Related Commands | command.<br>When you enable<br>member, you can<br>EXEC command<br>also can use the <b>r</b> | e debugging, it is enabled only on the stack master. To enable debugging on a stack<br>a start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack   |

## debug platform resource-manager

Use the **debug platform resource-manager** privileged EXEC command to enable debugging of the resource manager software. Use the **no** form of this command to disable debugging.

debug platform resource-manager {all | dm | erd | errors | madmed | sd | stats | vld }

no debug platform resource-manager {all | dm | erd | errors | madmed | sd | stats | vld }

| dm       Display destination-map debug messages.         erd       Display equal-cost-route descriptor-table debug messages.         errors       Display error debug messages.         madmed       Display the MAC address descriptor table and multi-expansion descriptor table debug messages.         sd       Display the MAC address descriptor table and multi-expansion descriptor table debug messages.         sd       Display the station descriptor table debug messages.         stats       Display statistics debug messages.         vld       Display the VLAN-list descriptor debug messages.         vld       Display the VLAN-list descriptor debug messages.         Command Modes       Privileged EXEC         Debugging is disabled.       Its command was introduced.         Isage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.                    | Syntax Description | all   | Diaplay all recourse manager debug massages  |
|--|--------------------|---|--|
| erd       Display equal-cost-route descriptor-table debug messages.         errors       Display error debug messages.         madmed       Display the MAC address descriptor table and multi-expansion descriptor table debug messages.         sd       Display the station descriptor table debug messages.         sd       Display the station descriptor table debug messages.         stats       Display statistics debug messages.         vld       Display the VLAN-list descriptor debug messages.         vld       Debugging is disabled.         Defaults       Debugging is disabled.         Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command Description | Syntax Description |   |  |
| errors       Display error debug messages.         madmed       Display the MAC address descriptor table and multi-expansion descriptor table debug messages.         sd       Display the station descriptor table debug messages.         stats       Display statistics debug messages.         vld       Display the VLAN-list descriptor debug messages.         vld       Display the VLAN-list descriptor debug messages.         vld       Debugging is disabled.         Defaults       Debugging is disabled.         Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description  |                    |   |  |
| madmed       Display the MAC address descriptor table and multi-expansion descriptor table debug messages.         sd       Display the station descriptor table debug messages.         stats       Display statistics debug messages.         vid       Display the VLAN-list descriptor debug messages.         vid       Display the VLAN-list descriptor debug messages.         Defaults       Debugging is disabled.         Demmand Modes       Privileged EXEC         Sommand History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session <i>switch-number</i> privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Description   |                    |   |  |
| debug messages.         sd       Display the station descriptor table debug messages.         stats       Display statistics debug messages.         vld       Display the VLAN-list descriptor debug messages.         vld       Display the VLAN-list descriptor debug messages.         Debugging is disabled.       Debugging is disabled.         Command Modes       Privileged EXEC         Sommand History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description   |                    |   |  |
| stats       Display statistics debug messages.         vld       Display the VLAN-list descriptor debug messages.         Debugging is disabled.       Debugging is disabled.         Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.       Message Guidelines         The undebug platform resource-manager command is the same as the no debug platform resource-manager command.       When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session <i>switch-number</i> privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Description  |                    | madmed  |  |
| vid       Display the VLAN-list descriptor debug messages.         Defaults       Debugging is disabled.         Command Modes       Privileged EXEC         Sommand History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description   |                    | sd  | Display the station descriptor table debug messages.   |
| Defaults       Debugging is disabled.         Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description  |                    | stats   | Display statistics debug messages.   |
| Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session <i>switch-number</i> privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description  |                    | vld   | Display the VLAN-list descriptor debug messages.   |
| Command Modes       Privileged EXEC         Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session <i>switch-number</i> privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description  |                    |   |  |
| Command History       Release       Modification         12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description  | Defaults           | Debugging is disal  | bled.  |
| 12.2(25)FX       This command was introduced.         Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description   | Command Modes      | Privileged EXEC   |  |
| Jsage Guidelines       The undebug platform resource-manager command is the same as the no debug platform resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description   | Command History    | Release   | Modification   |
| resource-manager command.         When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the session switch-number privileged EXEC command. Then enter the debug command at the command-line prompt of the stack member. You also can use the remote command stack-member-number LINE privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.         Related Commands       Command       Description   |                    | 12.2(25)FX  | This command was introduced.   |
| member, you can start a session from the stack master by using the session switch-number privileged<br>EXEC command. Then enter the debug command at the command-line prompt of the stack member. You<br>also can use the remote command stack-member-number LINE privileged EXEC command on the stack<br>master switch to enable debugging on a member switch without first starting a session.Related CommandsCommandDescription   | Usage Guidelines   | ••  | · · ·  |
|  |                    | member, you can s<br>EXEC command. T<br>also can use the <b>ren</b> | start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>mote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |
| <b>show debugging</b> Displays information about the types of debugging that are enabled.  | Related Commands   | Command   | Description  |
|  |                    | oonnana   | Description  |

#### debug platform snmp

### debug platform snmp

Use the **debug platform snmp** privileged EXEC command to enable debugging of the platform-dependent Simple Network Management Protocol (SNMP) software. Use the **no** form of this command to disable debugging.

#### debug platform snmp

| no c | lebug | platform | snmp |
|------|-------|----------|------|
|------|-------|----------|------|

| Syntax Description This comm | nand has no arguments or keywords. |
|------------------------------|------------------------------------|
|------------------------------|------------------------------------|

**Defaults** Debugging is disabled.

**Command Modes** Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

#### **Usage Guidelines** The **undebug platform snmp** command is the same as the **no debug platform snmp** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

### debug platform span

Use the **debug platform span** privileged EXEC command to enable debugging of the platform-dependent Switched Port Analyzer (SPAN) software. Use the **no** form of this command to disable debugging.

debug platform span

no debug platform span

**Syntax Description** This command has no arguments or keywords.

**Defaults** Debugging is disabled.

**Command Modes** Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

#### **Usage Guidelines** The **undebug platform span** command is the same as the **no debug platform span** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

### debug platform stack-manager

Use the **debug platform stack-manager** privileged EXEC command to enable debugging of the stack manager software. Use the **no** form of this command to disable debugging.

debug platform stack-manager {all | rpc | sdp | sim | ssm | trace}

no debug platform stack-manager {all | rpc | sdp | sim | ssm | trace}

| Syntax Description | all   | Display all stack manager debug messages.  |
|--------------------|---|--|
|                    | rpc   | Display stack manager remote procedure call (RPC) usage debug messages.  |
|                    | sdp   | Display the Stack Discovery Protocol (SDP) debug messages.   |
|                    | sim   | Display the stack information module debug messages.   |
|                    | ssm   | Display the stack state-machine debug messages.  |
|                    | trace   | Trace the stack manager entry and exit debug messages.   |
| Defaults           | Debugging is di   | sabled.  |
| Command Modes      | Privileged EXE  | 2  |
| Command History    | Release   | Modification   |
|                    | 12.2(53)SE1   | This command was introduced only on Catalyst 2960-S switches running the LAN base image.   |
| Usage Guidelines   | The <b>undebug p</b> l  | attern stack manager command is the same as the no debug plotform  |
| 0                  | stack-manager   | <b>atform stack-manager</b> command is the same as the <b>no debug platform</b> command.   |
| J                  | stack-manager<br>When you enabl<br>member, you ca<br>EXEC command<br>also can use the |  |
| Related Commands   | stack-manager<br>When you enabl<br>member, you ca<br>EXEC command<br>also can use the | command.<br>e debugging, it is enabled only on the stack master. To enable debugging on a stack<br>n start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>l. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |

### debug platform supervisor-asic

Use the **debug platform supervisor-asic** privileged EXEC command to enable debugging of the supervisor application-specific integrated circuit (ASIC). Use the **no** form of this command to disable debugging.

debug platform supervisor-asic {all | errors | receive | send}

no debug platform supervisor-asic {all | errors | receive | send}

| Syntax Description | all  | Display all supervisor-ASIC event debug messages.   |
|--------------------|--|---|
|                    | errors   | Display the supervisor-ASIC error debug messages.   |
|                    | receive  | Display the supervisor-ASIC receive debug messages.   |
|                    | send   | Display the supervisor-ASIC send debug messages.  |
| Defaults           | Debugging is disable   | ed.   |
| Command Modes      | Privileged EXEC  |   |
| Command History    | Release  | Modification  |
|                    | 12.2(25)FX   | This command was introduced.  |
| Usage Guidelines   | The <b>undebug platfo</b><br>supervisor-asic com                       | <b>rm supervisor-asic</b> command is the same as the <b>no debug platform</b> mand.   |
|                    | member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b> | bugging, it is enabled only on the stack master. To enable debugging on a stack<br>rt a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>en enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>ble debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description   |

Displays information about the types of debugging that are enabled.

show debugging

### debug platform sw-bridge

Use the **debug platform sw-bridge** privileged EXEC command to enable debugging of the software bridging function. Use the **no** form of this command to disable debugging.

 $debug \ platform \ sw-bridge \ \{ broadcast \mid control \mid multicast \mid packet \mid unicast \}$ 

no debug platform sw-bridge {broadcast | control | multicast | packet | unicast}

| Syntax Description | broadcast   | Display broadcast-data debug messages.   |
|--------------------|---|--|
|                    | control   | Display protocol-packet debug messages.  |
|                    | multicast   | Display multicast-data debug messages.   |
|                    | packet  | Display sent and received data debug messages.   |
|                    | unicast   | Display unicast-data debug messages.   |
| Defaults           | Debugging is disabled   | l.   |
| Command Modes      | Privileged EXEC   |  |
| Command History    | Release   | Modification   |
|                    | 12.2(25)FX  | This command was introduced.   |
| Usage Guidelines   | command.<br>When you enable deb<br>member, you can start<br>EXEC command. The | <b>m sw-bridge</b> command is the same as the <b>no debug platform sw-bridge</b><br>agging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>a enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>e command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |
|                    |   | le debugging on a member switch without first starting a session.  |

### debug platform tcam

Use the **debug platform tcam** privileged EXEC command to enable debugging of ternary content addressable memory (TCAM) access and lookups. Use the **no** form of this command to disable debugging.

debug platform tcam {log | read | search | write} debug platform tcam log l2 {acl {input | output} | local | qos} debug platform tcam log l3 {acl {input | output} | qos} debug platform tcam read {reg | ssram | tcam} debug platform tcam search debug platform tcam write {forw-ram | reg | tcam} no debug platform tcam log l2 {acl {input | output} | local | qos} no debug platform tcam log l3 {acl {input | output} | qos} no debug platform tcam read {reg | ssram | tcam} no debug platform tcam log l3 {acl {input | output} | qos} no debug platform tcam read {reg | ssram | tcam} no debug platform tcam search no debug platform tcam search no debug platform tcam search

| Syntax Description | log l2 {acl {input   output}  <br>local   qos} | Display Layer 2 field-based CAM look-up type debug messages. The keywords have these meanings: |
|--------------------|--|--|
|                    |  | • acl {input   output}—Display input or output ACL look-up debug messages.                     |
|                    |  | • <b>local</b> —Display local forwarding look-up debug messages.                               |
|                    |  | • <b>qos</b> —Display classification and quality of service (QoS) look-up debug messages.      |
|                    | l3 {acl {input   output}  <br>qos}             | Display Layer 3 field-based CAM look-up type debug messages. The keywords have these meanings: |
|                    |  | • acl {input   output}—Display input or output ACL look-up debug messages.                     |
|                    |  | • <b>qos</b> —Display classification and quality of service (QoS) look-up debug messages.      |
|                    |  | •  |
|                    |  |  |

| Related Commands | Command  | Description   |
|------------------|--|---|
|                  | member, you can start a se<br>EXEC command. Then ent<br>also can use the <b>remote con</b> | ng, it is enabled only on the stack master. To enable debugging on a stack<br>ssion from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>er the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>mmand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>bugging on a member switch without first starting a session. |
| Usage Guidelines |  | am command is the same as the <b>no debug platform tcam</b> command.  |
|                  | 12.2(25)FX   | This command was introduced.  |
| Command History  |  | Modification  |
| Command Modes    | Privileged EXEC  |   |
| Defaults         | Debugging is disabled.   |   |
| Note             | -  | mand-line help strings, the <b>13 ipv6</b> { <b>acl</b> { <b>input</b>   <b>output</b> }   <b>local</b>   <b>qos</b>  <br>and the <b>13 secondary</b> keywords are not supported.   |
|                  |  | tcam—Display TCAM-write debug messages.   |
|                  |  | reg—Display TCAM-register write debug messages.   |
|                  |  | forw-ram—Display forwarding-RAM write debug messages.   |
|                  | write {forw-ram   reg  <br>tcam}   | Display TCAM-write debug messages. The keywords have these meanings:  |
|                  | search   | Display supervisor-initiated TCAM-search results debug messages.  |
|                  |  | • <b>tcam</b> —Display TCAM-read debug messages.  |
|                  |  | • <b>ssram</b> —Display synchronous static RAM (SSRAM)-read debug messages.   |
|                  |  | • <b>reg</b> —Display TCAM-register read debug messages.  |
|                  | read {reg   ssram   tcam}  | Display TCAM-read debug messages. The keywords have these meanings:   |

Displays information about the types of debugging that are enabled.

show debugging

### debug platform udld

Use the **debug platform udld** privileged EXEC command to enable debugging of the platform-dependent UniDirectional Link Detection (UDLD) software. Use the **no** form of this command to disable debugging.

debug platform udld [all | error | rpc {events | messages}]

no debug platform udld [all | error | rpc {events | messages}]

| Syntax Description | all                         | (Optional) Display all UDLD debug messages.   |
|--------------------|-----------------------------|---|
|                    | error                       | (Optional) Display error condition debug messages.  |
|                    | rpc {events   messages      | Optional) Display UDLD remote procedure call (RPC) debug messages.<br>The keywords have these meanings: |
|                    |                             | • events—Display UDLD RPC events.   |
|                    |                             | • messages—Display UDLD RPC messages.   |
| Defaults           | Debugging is disabled.      |   |
| Command Modes      | Privileged EXEC             |   |
| Command History    | Release                     | Modification  |
|                    | 12.2(25)FX                  | This command was introduced.  |
| Usage Guidelines   | The <b>undebug platform</b> | udld command is the same as the <b>no debug platform udld</b> command.                                  |
|                    | Command                     | Description   |
| Related Commands   | Commanu                     | Description   |

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| Defaults                             | Debugging is disabled   | 1.  |
|--------------------------------------|---|---|
| Command Modes                        | Privileged EXEC   |   |
| Command History                      | Release   | Modification  |
|                                      | 12.2(25)FX  | This command was introduced.  |
| Usage Guidelines                     | The undebug platfor   | <b>m vlan</b> command is the same as the <b>no debug platform vlan</b> command.   |
| Usage Guidelines                     | The <b>undebug platfor</b>  | <b>m vlan</b> command is the same as the <b>no debug platform vlan</b> command.   |
| Usage Guidelines                     | When you enable deb<br>member, you can start<br>EXEC command. The                                   | ugging, it is enabled only on the stack master. To enable debugging on a stack t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged n enter the <b>debug</b> command at the command-line prompt of the stack member. You   |
| Usage Guidelines                     | When you enable deb<br>member, you can start<br>EXEC command. The<br>also can use the <b>remo</b> t | ugging, it is enabled only on the stack master. To enable debugging on a stack t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged  |
| Usage Guidelines<br>Related Commands | When you enable deb<br>member, you can start<br>EXEC command. The<br>also can use the <b>remo</b> t | ugging, it is enabled only on the stack master. To enable debugging on a stack<br>t a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>n enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>te <b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack |

### debug platform vlan

errors

mvid

rpc

**Syntax Description** 

Use the **debug platform vlan** privileged EXEC command to enable debugging of the VLAN manager software. Use the **no** form of this command to disable debugging.

Display mapped VLAN ID allocations and free debug messages.

Display remote procedure call (RPC) debug messages.

Display VLAN error debug messages.

debug platform vlan {errors | mvid | rpc}

no debug platform vlan {errors | mvid | rpc}

### debug pm

Use the **debug pm** privileged EXEC command to enable debugging of port manager (PM) activity. The port manager is a state machine that controls all the logical and physical interfaces. All features, such as VLANs, UniDirectional Link Detection (UDLD), and so forth, work with the port manager to provide switch functions. Use the **no** form of this command to disable debugging.

debug pm {all | assert | card | etherchnl | hatable | messages | port | redundancy | registry | sm | span | split | vlan | vp}

no debug pm {all | assert | card | etherchnl | hatable | messages | port | redundancy | registry | sm | span | split | vlan | vp}

| Syntax Description | all        | Display all PM debug messages.                       |
|--------------------|------------|--|
|                    | assert     | Display assert debug messages.                       |
|                    | card       | Display line-card related-events debug messages.     |
|                    | etherchnl  | Display EtherChannel related-events debug messages.  |
|                    | hatable    | Display Host Access Table events debug messages.     |
|                    | messages   | Display PM debug messages.                           |
|                    | port       | Display port related-events debug messages.          |
|                    | redundancy | Display redundancy debug messages.                   |
|                    | registry   | Display PM registry invocation debug messages.       |
|                    | sm         | Display state-machine related-events debug messages. |
|                    | span       | Display spanning-tree related-events debug messages. |
|                    | split      | Display split-processor debug messages.              |
|                    | vlan       | Display VLAN related-events debug messages.          |
|                    | vp         | Display virtual port related-events debug messages.  |
|                    |            |  |
|                    |            |  |



Though visible in the command-line help strings, the scp and pvlan keywords are not supported.

**Defaults** Debugging is disabled.

Command Modes Privileged EXEC

# Command History Release Modification 12.2(25)FX This command was introduced.

#### Usage Guidelines

The **undebug pm** command is the same as the **no debug pm** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled. |

### debug port-security

Use the **debug port-security** privileged EXEC command to enable debugging of the allocation and states of the port security subsystem. Use the **no** form of this command to disable debugging.

debug port-security

no debug port-security

| Syntax Description | This command has no | arguments or keywords. |
|--------------------|---------------------|------------------------|
|--------------------|---------------------|------------------------|

- **Defaults** Debugging is disabled.
- Command Modes Privileged EXEC

| Command History | Release    | Modification                 |
|-----------------|------------|------------------------------|
|                 | 12.2(25)FX | This command was introduced. |

**Usage Guidelines** The **undebug port-security** command is the same as the **no debug port-security** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command            | Description   |
|-------------------------|--------------------|---|
|                         | show debugging     | Displays information about the types of debugging that are enabled. |
|                         | show port-security | Displays port-security settings for an interface or for the switch. |

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### debug qos-manager

Use the **debug qos-manager** privileged EXEC command to enable debugging of the quality of service (QoS) manager software. Use the **no** form of this command to disable debugging.

debug qos-manager {all | event | verbose}

no debug qos-manager {all | event | verbose}

| Syntax Description | all                 | Display all QoS-manager debug messages.                             |
|--------------------|---------------------|---|
|                    | event               | Display QoS-manager related-event debug messages.                   |
|                    | verbose             | Display QoS-manager detailed debug messages.                        |
| Defaults           | Debugging is disabl | ed.   |
| command Modes      | Privileged EXEC     |   |
| Command History    | Release             | Modification  |
|                    | 12.2(25)FX          | This command was introduced.  |
| Usage Guidelines   | The undebug qos-n   | nanager command is the same as the no debug qos-manager command.    |
| Related Commands   | Command             | Description   |
|                    | show debugging      | Displays information about the types of debugging that are enabled. |

### debug spanning-tree

Use the **debug spanning-tree** privileged EXEC command to enable debugging of spanning-tree activities. Use the **no** form of this command to disable debugging.

debug spanning-tree {all | backbonefast | bpdu | bpdu-opt | config | etherchannel | events | exceptions | general | mstp | pvst+ | root | snmp | switch | synchronization | uplinkfast}

no debug spanning-tree {all | backbonefast | bpdu | bpdu-opt | config | etherchannel | events | exceptions | general | mstp | pvst+ | root | snmp | switch | synchronization | uplinkfast}

| Syntax Description | all                   | Display all spanning-tree debug messages.  |
|--------------------|-----------------------|--|
|                    | backbonefast          | Display BackboneFast-event debug messages.   |
|                    | bpdu                  | Display spanning-tree bridge protocol data unit (BPDU) debug messages.   |
|                    | bpdu-opt              | Display optimized BPDU handling debug messages.  |
|                    | config                | Display spanning-tree configuration change debug messages.   |
|                    | csuf/csrt             | Display cross-stack UplinkFast and cross-stack rapid transition activity debug messages.   |
|                    | etherchannel          | Display EtherChannel-support debug messages.   |
|                    | events                | Display spanning-tree topology event debug messages.   |
|                    | exceptions            | Display spanning-tree exception debug messages.  |
|                    | general               | Display general spanning-tree activity debug messages.   |
|                    | mstp                  | Debug Multiple Spanning Tree Protocol events.  |
|                    | pvst+                 | Display per-VLAN spanning-tree plus (PVST+) event debug messages.  |
|                    | root                  | Display spanning-tree root-event debug messages.   |
|                    | snmp                  | Display spanning-tree Simple Network Management Protocol (SNMP) handling debug messages.   |
|                    | synchronization       | Display the spanning-tree synchronization event debug messages.  |
|                    | switch                | Display switch shim command debug messages. This shim is the software module that is the interface between the generic Spanning Tree Protocol (STP) code and the platform-specific code of various switch platforms. |
|                    | uplinkfast            | Display UplinkFast-event debug messages.   |
| Defaults           | Debugging is disabled | d.   |
| Command Modes      | Privileged EXEC       |  |
| Command History    | Release               | Modification   |
|                    | 12.2(25)FX            | This command was introduced.   |
|                    | 12.2(53)SE1           | The <b>csuf/csrt</b> keyword was added only on Catalyst 2960-S switches running the LAN base image.  |
|                    |                       |  |

#### Usage Guidelines

#### The **undebug spanning-tree command is the** same as the **no debug spanning-tree** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

#### Related Commands

| ; | Command            | Description   |  |
|---|--------------------|---|--|
|   | show debugging     | Displays information about the types of debugging that are enabled. |  |
|   | show spanning-tree | Displays spanning-tree state information.                           |  |

## debug spanning-tree backbonefast

Use the **debug spanning-tree backbonefast** privileged EXEC command to enable debugging of spanning-tree BackboneFast events. Use the **no** form of this command to disable debugging.

debug spanning-tree backbonefast [detail | exceptions]

no debug spanning-tree backbonefast [detail | exceptions]

| Syntax Description | detail (Optional) Display detailed BackboneFast debug messages.  |   |  |
|--------------------|--|---|--|
|                    | exceptions (C  | ptional) Display spanning-tree BackboneFast-exception debug messages. |  |
| Defaults           | Debugging is disabled.   |   |  |
| Command Modes      | Privileged EXEC  |   |  |
| Command History    | Release  | Modification  |  |
|                    | 12.2(25)FX   | This command was introduced.  |  |
| Usage Guidelines   | The <b>undebug spanning-tree backbonefast</b> command is the same as the <b>no debug spanning-tree backbonefast</b> command.   |   |  |
|                    | When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged EXEC command. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You also can use the <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session. |   |  |
| Related Commands   | Command  | Description   |  |
|                    | show debugging   | Displays information about the types of debugging that are enabled.   |  |
|                    | show spanning-tree   | Displays spanning-tree state information.                             |  |

## debug spanning-tree bpdu

Use the **debug spanning-tree bpdu** privileged EXEC command to enable debugging of sent and received spanning-tree bridge protocol data units (BPDUs). Use the **no** form of this command to disable debugging.

debug spanning-tree bpdu [receive | transmit]

no debug spanning-tree bpdu [receive | transmit]

| Syntax Description | receive (O   | ptional) Display the nonoptimized path for received BPDU debug messages. |
|--------------------|--|--|
| Syntax Description |  | ptional) Display the nonoptimized path for sent BPDU debug messages.     |
| Defaults           | Debugging is disabled.   |  |
| Command Modes      | Privileged EXEC  |  |
| Command History    | Release  | Modification   |
|                    | 12.2(25)FX   | This command was introduced.   |
| Usage Guidelines   | The <b>undebug spanni</b><br>command.  | ng-tree bpdu command is the same as the no debug spanning-tree bpdu      |
|                    | When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged EXEC command. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You also can use the <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session. |  |
| Related Commands   | Command  | Description  |
|                    | show debugging   | Displays information about the types of debugging that are enabled.      |
|                    | show spanning-tree   | Displays spanning-tree state information.                                |

## debug spanning-tree bpdu-opt

Use the **debug spanning-tree bpdu-opt** privileged EXEC command to enable debugging of optimized spanning-tree bridge protocol data units (BPDUs) handling. Use the **no** form of this command to disable debugging.

debug spanning-tree bpdu-opt [detail | packet]

no debug spanning-tree bpdu-opt [detail | packet]

| Syntax Description   |                                       | ptional) Display detailed optimized BPDU-handling debug messages.   |
|--|---------------------------------------|---|
|  | packet (O                             | ptional) Display packet-level optimized BPDU-handling debug messages.   |
| Defaults   | Debugging is disable                  | d.  |
|  |                                       |   |
| Command Modes  | Privileged EXEC                       |   |
| Command History  | Release                               | Modification  |
|  | 12.2(25)FX                            | This command was introduced.  |
| Usage Guidelines   | The <b>undebug spanni</b><br>command. | ing-tree bpdu-opt command is the same as the no debug spanning-tree bpdu-opt  |
| When you enable debugging, it is enabled only on the stack master. To member, you can start a session from the stack master by using the <b>se</b> EXEC command. Then enter the <b>debug</b> command at the command-line |                                       | bugging, it is enabled only on the stack master. To enable debugging on a stack<br>en a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>en enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>ble debugging on a member switch without first starting a session. |
| Related Commands   | Command                               | Description   |
|  | show debugging                        | Displays information about the types of debugging that are enabled.   |
|  | show spanning-tree                    | Displays spanning-tree state information.   |

## debug spanning-tree mstp

Use the **debug spanning-tree mstp** privileged EXEC command to enable debugging of the Multiple Spanning Tree Protocol (MSTP) software. Use the **no** form of this command to disable debugging.

debug spanning-tree mstp {all | boundary | bpdu-rx | bpdu-tx | errors | flush | init | migration | pm | proposals | region | roles | sanity\_check | sync | tc | timers}

no debug spanning-tree mstp {all | boundary | bpdu-rx | bpdu-tx | errors | flush | init | migration | pm | proposals | region | roles | sanity\_check | sync | tc | timers}

| Syntax Description | all             | Enchle all the debugging massage   |
|--------------------|-----------------|--|
| Syntax Description | boundary        | Enable all the debugging messages.<br>Debug flag changes at these boundaries:  |
|                    | Doundary        |  |
|                    |                 | • An multiple spanning-tree (MST) region and a single spanning-tree region running Rapid Spanning Tree Protocol (RSTP) |
|                    |                 | • An MST region and a single spanning-tree region running 802.1D   |
|                    |                 | • An MST region and another MST region with a different configuration  |
|                    | bpdu-rx         | Debug the received MST bridge protocol data units (BPDUs).   |
|                    | bpdu-tx         | Debug the sent MST BPDUs.  |
|                    | errors          | Debug MSTP errors.   |
|                    | flush           | Debug the port flushing mechanism.   |
|                    | init            | Debug the initialization of the MSTP data structures.  |
|                    | migration       | Debug the protocol migration state machine.  |
|                    | pm<br>proposals | Debug MSTP port manager events.  |
|                    |                 | Debug handshake messages between the designated switch and the root switch.  |
|                    | region          | Debug the region synchronization between the switch processor (SP) and the route processor (RP).                       |
|                    | roles           | Debug MSTP roles.  |
|                    | sanity_check    | Debug the received BPDU sanity check messages.   |
|                    | sync            | Debug the port synchronization events.   |
|                    | tc              | Debug topology change notification events.   |
|                    | timers          | Debug the MSTP timers for start, stop, and expire events.  |
| Defaults           | Debugging is di | sabled.  |
|                    |                 |  |
| Command Modes      | Privileged EXE  | 2  |
| Command History    | Release         | Modification   |
|                    | 12.2(25)FX      | This command was introduced.   |

# Usage Guidelines The undebug spanning-tree mstp command is the same as the no debug spanning-tree mstp command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command            | Description   |
|-------------------------|--------------------|---|
|                         | show debugging     | Displays information about the types of debugging that are enabled. |
|                         | show spanning-tree | Displays spanning-tree state information.                           |

## debug spanning-tree switch

Use the **debug spanning-tree switch** privileged EXEC command to enable debugging of the software interface between the Spanning Tree Protocol (STP) software module and the port manager software module. Use the **no** form of this command to disable debugging.

debug spanning-tree switch {all | errors | flush | general | helper | pm | rx {decode | errors | interrupt | process} | state | tx [decode] | uplinkfast}

no debug spanning-tree switch {all | errors | flush | general | helper | pm | rx {decode | errors | interrupt | process} | state | tx [decode] | uplinkfast}

| Syntax Description | all            | Display all spanning-tree switch debug messages.  |  |  |
|--------------------|----------------|---|--|--|
|                    | errors         | Display debug messages for the interface between the spanning-tree software module and the port manager software module.         Display debug messages for the shim flush operation.         Display general event debug messages.         Display spanning-tree helper-task debug messages. Helper tasks handle bulk spanning-tree updates. |  |  |
|                    | flush          |   |  |  |
|                    | general        |   |  |  |
|                    | helper         |   |  |  |
|                    | pm             | Display port-manager event debug messages.  |  |  |
|                    | rx             | Display received bridge protocol data unit (BPDU) handling debug messages. The keywords have these meanings:  |  |  |
|                    |                | <ul> <li>decode—Display decoded received packets.</li> <li>errors—Display receive error debug messages.</li> </ul>  |  |  |
|                    |                |   |  |  |
|                    |                | <ul> <li>interrupt—Display interrupt service request (ISR) debug messages.</li> <li>process—Display process receive BPDU debug messages.</li> </ul>   |  |  |
|                    |                |   |  |  |
|                    | state          | Display spanning-tree port state change debug messages;<br>Display sent BPDU handling debug messages. The keyword has this meaning:   |  |  |
|                    | tx [decode]    |   |  |  |
|                    |                | decode—(Optional) Display decoded sent packets.     Display uplinkfast packet transmission debug messages.  |  |  |
|                    | uplinkfast     |   |  |  |
|                    | _              |   |  |  |
| Defaults           | Debugging is c | disabled.   |  |  |
| Command Modes      | Privileged EXI | EC  |  |  |
| Command History    | Release        | Modification  |  |  |
|                    | 12.2(25)FX     | This command was introduced.  |  |  |

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# **Usage Guidelines** The **undebug spanning-tree switch** command is the same as the **no debug spanning-tree switch** command.

When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the **session** *switch-number* privileged EXEC command. Then enter the **debug** command at the command-line prompt of the stack member. You also can use the **remote command** *stack-member-number LINE* privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session.

| <b>Related Commands</b> | Command            | Description   |
|-------------------------|--------------------|---|
|                         | show debugging     | Displays information about the types of debugging that are enabled. |
|                         | show spanning-tree | Displays spanning-tree state information.                           |

## debug spanning-tree uplinkfast

Use the **debug spanning-tree uplinkfast** privileged EXEC command to enable debugging of spanning-tree UplinkFast events. Use the **no** form of this command to disable debugging.

debug spanning-tree uplinkfast [exceptions]

no debug spanning-tree uplinkfast [exceptions]

| Syntax Description | exceptions (O  | ptional) Display spanning-tree UplinkFast-exception debug messages.                |
|--------------------|--|--|
| Defaults           | Debugging is disable   | d.   |
| Command Modes      | Privileged EXEC  |  |
| Command History    | Release  | Modification   |
|                    | 12.2(25)FX   | This command was introduced.   |
| Usage Guidelines   | The <b>undebug spanni</b><br><b>uplinkfast</b> command   | <b>ng-tree uplinkfast</b> command is the same as the <b>no debug spanning-tree</b> |
|                    | When you enable debugging, it is enabled only on the stack master. To enable debugging on a stack member, you can start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged EXEC command. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You also can use the <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack master switch to enable debugging on a member switch without first starting a session. |  |
| Related Commands   | Command  | Description  |
|                    | show debugging   | Displays information about the types of debugging that are enabled.                |
|                    | show spanning-tree   | Displays spanning-tree state information.  |

### debug sw-vlan

Use the **debug sw-vlan** privileged EXEC command to enable debugging of VLAN manager activities. Use the **no** form of this command to disable debugging.

debug sw-vlan {badpmcookies | cfg-vlan {bootup | cli} | events | ifs | management | mapping | notification | packets | redundancy | registries | vtp}

no debug sw-vlan {badpmcookies | cfg-vlan {bootup | cli} | events | ifs | management | mapping | notification | packets | redundancy | registries | vtp}

| Syntax Description | badpmcookies                                      | Display debug messages for VLAN manager incidents of bad port manager cookies.   |
|--------------------|---|--|
|                    | cfg-vlan {bootup   cli}                           | Display config-vlan debug messages. The keywords have these meanings:  |
|                    |   | • <b>bootup</b> —Display messages when the switch is booting up.   |
|                    |   | • <b>cli</b> —Display messages when the command-line interface (CLI) is in config-vlan mode.   |
|                    | events  | Display debug messages for VLAN manager events.  |
|                    | ifs   | See the <b>debug sw-vlan ifs</b> command.  |
|                    | management  | Display debug messages for VLAN manager management of internal VLANs.  |
|                    | mapping   | Display debug messages for VLAN mapping.   |
|                    | notification                                      | See the <b>debug sw-vlan notification</b> command.   |
|                    | packets   | Display debug messages for packet handling and encapsulation processes.  |
|                    | redundancy  | Display debug messages for VTP VLAN redundancy.  |
|                    | registries  | Display debug messages for VLAN manager registries.  |
|                    | vtp   | See the <b>debug sw-vlan vtp</b> command.  |
| Defaults           | Debugging is disabled.                            |  |
| Command Modes      | Privileged EXEC                                   |  |
| Command History    | Release   | Modification   |
|                    | 12.2(25)FX  | This command was introduced.   |
| Usage Guidelines   | When you enable debugg<br>member, you can start a | ommand is the same as the <b>no debug sw-vlan</b> command.<br>ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You |
|                    | also can use the <b>remote c</b>                  | <b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack debugging on a member switch without first starting a session.  |

| <b>Related Commands</b> | Command        | Description  |
|-------------------------|----------------|--|
|                         | show debugging | Displays information about the types of debugging that are enabled.  |
|                         | show vlan      | Displays the parameters for all configured VLANs or one VLAN (if the VLAN name or ID is specified) in the administrative domain. |
|                         | show vtp       | Displays general information about VTP management domain, status, and counters.  |

## debug sw-vlan ifs

Use the **debug sw-vlan ifs** privileged EXEC command to enable debugging of the VLAN manager IOS file system (IFS) error tests. Use the **no** form of this command to disable debugging.

debug sw-vlan ifs {open {read | write} | read {1 | 2 | 3 | 4} | write}

no debug sw-vlan ifs {open {read | write} | read {1 | 2 | 3 | 4} | write}

| Syntax Description | open {read   write}   | Display VLAN manager IFS file-open operation debug messages. The keywords have these meanings:  |
|--------------------|---|---|
|                    |   | • read—Display VLAN manager IFS file-read operation debug messages.   |
|                    |   | • write—Display VLAN manager IFS file-write operation debug messages.   |
|                    | read {1   2   3   4}  | Display file-read operation debug messages for the specified error test (1, 2, 3, or 4).  |
|                    | write   | Display file-write operation debug messages.  |
| Defaults           | Debugging is disabled.  |   |
| Command Modes      | Privileged EXEC   |   |
| Command History    | Release   | Modification  |
|                    | 12.2(25)FX  | This command was introduced.  |
| Usage Guidelines   | The undebug sw-vlan   | ifs command is the same as the <b>no debug sw-vlan ifs</b> command.   |
|                    | When you enable debu<br>member, you can start a<br>EXEC command. Then<br>also can use the <b>remote</b> | gging, it is enabled only on the stack master. To enable debugging on a stack<br>a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>e debugging on a member switch without first starting a session. |
|                    | verification word and the contains most of the do   | read operation, Operation 1 reads the file header, which contains the header<br>he file version number. Operation 2 reads the main body of the file, which<br>omain and VLAN information. Operation 3 reads type length version (TLV)<br>operation 4 reads TLV data.  |
| Related Commands   | Command   | Description   |
|                    | show debugging  | Displays information about the types of debugging that are enabled.   |
|                    | show vlan   | Displays the parameters for all configured VLANs or one VLAN (if the VLAN name or ID is specified) in the administrative domain.  |

# debug sw-vlan notification

Use the **debug sw-vlan notification** privileged EXEC command to enable debugging of the activation and deactivation of Inter-Link Switch (ISL) VLAN IDs. Use the **no** form of this command to disable debugging.

debug sw-vlan notification {accfwdchange | allowedvlancfgchange | fwdchange | linkchange | modechange | pruningcfgchange | statechange}

no debug sw-vlan notification {accfwdchange | allowedvlancfgchange | fwdchange | linkchange | modechange | pruningcfgchange | statechange}

| Syntax Description | accfwdchange   | Display debug messages for VLAN manager notification of aggregated access interface spanning-tree forward changes.   |  |
|--------------------|--|--|--|
|                    | allowedvlancfgchange   | Display debug messages for VLAN manager notification of changes to the allowed VLAN configuration.   |  |
|                    | fwdchange  | Display debug messages for VLAN manager notification of spanning-tree forwarding changes.  |  |
|                    | linkchange   | Display debug messages for VLAN manager notification of interface link-state changes.  |  |
|                    | modechange   | Display debug messages for VLAN manager notification of interface mode changes.  |  |
|                    | pruningcfgchange   | Display debug messages for VLAN manager notification of changes to the pruning configuration.  |  |
|                    | statechange  | Display debug messages for VLAN manager notification of interface state changes.   |  |
|                    |  |  |  |
| Defaults           | Debugging is disabled.   |  |  |
| Command Modes      | Privileged EXEC  |  |  |
| Command History    | Release  | Modification   |  |
|                    | 12.2(25)FX   | This command was introduced.   |  |
| Usage Guidelines   | The <b>undebug sw-vlan notification</b> command is the same as the <b>no debug sw-vlan notification</b> command. |  |  |
|                    | member, you can start a s<br>EXEC command. Then en<br>also can use the <b>remote c</b>                           | ging, it is enabled only on the stack master. To enable debugging on a stack<br>session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>nter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>debugging on a member switch without first starting a session. |  |

| Related Commands | Command        | Description  |
|------------------|----------------|--|
|                  | show debugging | Displays information about the types of debugging that are enabled.  |
|                  | show vlan      | Displays the parameters for all configured VLANs or one VLAN (if the VLAN name or ID is specified) in the administrative domain. |

#### debug sw-vlan vtp

## debug sw-vlan vtp

Use the **debug sw-vlan vtp** privileged EXEC command to enable debugging of the VLAN Trunking Protocol (VTP) code. Use the **no** form of this command to disable debugging.

debug sw-vlan vtp {events | packets | pruning [packets | xmit] | redundancy | xmit}

no debug sw-vlan vtp {events | packets | pruning | redundancy | xmit}

|                    | ·   |   |  |
|--------------------|---|---|--|
| Syntax Description | events  | Display debug messages for general-purpose logic flow and detailed VTP messages generated by the VTP_LOG_RUNTIME macro in the VTP code.   |  |
|                    | packets   | Display debug messages for the contents of all incoming VTP packets<br>that have been passed into the VTP code from the IOS VTP<br>platform-dependent layer, except for pruning packets.  |  |
|                    | pruning [packets   xmit   | Display debug messages generated by the pruning segment of the VTP code. The keywords have these meanings:  |  |
|                    |   | • <b>packets</b> —(Optional) Display debug messages for the contents of all incoming VTP pruning packets that have been passed into the VTP code from the IOS VTP platform-dependent layer.   |  |
|                    |   | • <b>xmit</b> —(Optional) Display debug messages for the contents of all outgoing VTP packets that the VTP code requests the IOS VTP platform-dependent layer to send.  |  |
|                    | redundancy  | Display debug messages for VTP redundancy.  |  |
|                    | xmit  | Display debug messages for the contents of all outgoing VTP packets that<br>the VTP code requests the IOS VTP platform-dependent layer to send,<br>except for pruning packets.  |  |
| Defaults           | Debugging is disabled.  |   |  |
| Command Modes      | Privileged EXEC   |   |  |
| Command History    | Release   | Modification  |  |
| oonnana motory     | 12.2(25)FX  | This command was introduced.  |  |
|                    |   |   |  |
| Usage Guidelines   | The undebug sw-vlan vtp command is the same as the no debug sw-vlan vtp command.        |   |  |
|                    | member, you can start a s<br>EXEC command. Then en<br>also can use the <b>remote co</b> | ing, it is enabled only on the stack master. To enable debugging on a stack<br>ession from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>iter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ommand</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>ebugging on a member switch without first starting a session. |  |
|                    |   | -   |  |

If no further parameters are entered after the **pruning keyword**, VTP pruning debugging messages appear. They are generated by the VTP\_PRUNING\_LOG\_NOTICE, VTP\_PRUNING\_LOG\_INFO, VTP\_PRUNING\_LOG\_DEBUG, VTP\_PRUNING\_LOG\_ALERT, and VTP\_PRUNING\_LOG\_WARNING macros in the VTP pruning code.

| <b>Related Commands</b> | Command        | Description   |
|-------------------------|----------------|---|
|                         | show debugging | Displays information about the types of debugging that are enabled.             |
|                         | show vtp       | Displays general information about VTP management domain, status, and counters. |

## debug udld

Use the **debug udld** privileged EXEC command to enable debugging of the UniDirectional Link Detection (UDLD) feature. Use the **no** form of this command to disable UDLD debugging.

debug udld {events | packets | registries}

no debug udld {events | packets | registries}

| Syntax Description                  | events  | Display debug messages for UDLD process events as they occur.  |
|-------------------------------------|---|--|
|                                     | packets   | Display debug messages for the UDLD process as it receives packets from the packet queue and tries to send them at the request of the UDLD protocol code.  |
|                                     | registries  | Display debug messages for the UDLD process as it processes registry calls from<br>the UDLD process-dependent module and other feature modules.  |
| Defaults                            | Debugging is d  | lisabled.  |
| Command Modes                       | Privileged EXE  | EC   |
|                                     | <u></u>   |  |
| Command History                     | Release   | Modification   |
| Command History                     | <b>Release</b><br>12.2(25)FX  | Modification This command was introduced.  |
|                                     | 12.2(25)FX  | This command was introduced.   |
|                                     | The undebug u   | This command was introduced.<br>adld command is the same as the <b>no debug udld</b> command.  |
|                                     | The <b>undebug</b> u<br>When you enal<br>member, you c<br>EXEC commar<br>also can use the   | This command was introduced.   |
|                                     | The <b>undebug</b> u<br>When you enab<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t  | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack  |
|                                     | 12.2(25)FX<br>The <b>undebug</b> when you enable<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t<br>For <b>debug udle</b>  | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.  |
| Command History<br>Usage Guidelines | 12.2(25)FX<br>The <b>undebug</b> u<br>When you enal<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t<br>For <b>debug udle</b><br>• General U  | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.<br><b>d events</b> , these debugging messages appear:<br>DLD program logic flow  |
|                                     | 12.2(25)FX<br>The <b>undebug</b> u<br>When you enab<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t<br>For <b>debug udle</b><br>• General U  | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.<br><b>d events</b> , these debugging messages appear:<br>DLD program logic flow<br>time state changes  |
|                                     | 12.2(25)FX<br>The <b>undebug</b> when you enable<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t<br>For <b>debug udle</b><br>• General U<br>• State mach<br>• Program ac                   | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.<br><b>d events</b> , these debugging messages appear:<br>DLD program logic flow<br>time state changes<br>ctions for the set and clear ErrDisable state |
|                                     | 12.2(25)FX<br>The <b>undebug</b> u<br>When you enal<br>member, you c<br>EXEC commar<br>also can use the<br>master switch t<br>For <b>debug udl</b><br>• General U<br>• State mach<br>• Program ac<br>• Neighbor c | This command was introduced.<br>add command is the same as the <b>no debug udld</b> command.<br>ble debugging, it is enabled only on the stack master. To enable debugging on a stack<br>an start a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>ad. Then enter the <b>debug</b> command at the command-line prompt of the stack member. You<br>be <b>remote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>to enable debugging on a member switch without first starting a session.<br><b>d events</b> , these debugging messages appear:<br>DLD program logic flow<br>time state changes  |

For debug udld packets, these debugging messages appear:

- General packet processing program flow on receipt of an incoming packet
- Indications of the contents of the various pieces of packets received (such as type length versions [TLVs]) as they are examined by the packet reception code
- Packet transmission attempts and the outcome

For debug udld registries, these categories of debugging messages appear:

- Sub-block creation
- Fiber-port status changes
- State change indications from the port manager software
- MAC address registry calls

| <b>Related Commands</b> | Command        | Description  |
|-------------------------|----------------|--|
|                         | show debugging | Displays information about the types of debugging that are enabled.                      |
|                         | show udld      | Displays UDLD administrative and operational status for all ports or the specified port. |

## debug vqpc

Use the **debug vqpc** privileged EXEC command to enable debugging of the VLAN Query Protocol (VQP) client. Use the **no** form of this command to disable debugging.

debug vqpc [all | cli | events | learn | packet]

no debug vqpc [all | cli | events | learn | packet]

| Syntax Description | all  | (Optional) Display all VQP client debug messages.  |
|--------------------|--|--|
| Syntax Description |  | (Optional) Display the VQP client command-line interface (CLI) debug   |
|                    | ch   | messages.  |
|                    | events   | (Optional) Display VQP client event debug messages.  |
|                    | learn  | (Optional) Display VQP client address learning debug messages.   |
|                    | packet   | (Optional) Display VQP client packet information debug messages.   |
| Defaults           | Debugging is disable   | ed   |
| Donand             |  |  |
| Command Modes      | Privileged EXEC  |  |
|                    |  |  |
| Command History    | Release  | Modification   |
|                    | 12.2(25)FX   | This command was introduced.   |
| Usage Guidelines   | The undebug vqpc   | command is the same as the <b>no debug vqpc</b> command.   |
|                    | member, you can sta<br>EXEC command. Th<br>also can use the <b>rem</b> | bugging, it is enabled only on the stack master. To enable debugging on a stack<br>art a session from the stack master by using the <b>session</b> <i>switch-number</i> privileged<br>en enter the <b>debug</b> command at the command-line prompt of the stack member. You<br><b>ote command</b> <i>stack-member-number LINE</i> privileged EXEC command on the stack<br>ble debugging on a member switch without first starting a session. |
| Related Commands   | Command  | Description  |
|                    |  |  |
|                    | show debugging   | Displays information about the types of debugging that are enabled.  |

debug vqpc