



CHAPTER 5

Configuring IPv4 and IPv6 Access Control Lists

Cisco MDS 9000 Family switches can route IP version 4 (IPv4) traffic between Ethernet and Fibre Channel interfaces. The IP static routing feature routes traffic between VSANs. To do so, each VSAN must be in a different IPv4 subnetwork. Each Cisco MDS 9000 Family switch provides the following services for network management systems (NMS):

- IP forwarding on the out-of-band Ethernet interface (mgmt0) on the front panel of the supervisor modules.
- IP forwarding on the in-band Fibre Channel interface using the IP over Fibre Channel (IPFC) function—IPFC specifies how IP frames can be transported over Fibre Channel using encapsulation techniques. IP frames are encapsulated into Fibre Channel frames so NMS information can cross the Fibre Channel network without using an overlay Ethernet network.
- IP routing (default routing and static routing)—If your configuration does not need an external router, you can configure a default route using static routing.

Switches are compliant with RFC 2338 standards for Virtual Router Redundancy Protocol (VRRP) features. VRRP is a restartable application that provides a redundant, alternate path to the gateway switch.

IPv4 Access Control Lists (IPv4-ACLs and IPv6-ACLs) provide basic network security to all switches in the Cisco MDS 9000 Family. IPv4-ACLs and IPv6-ACLs restrict IP-related traffic based on the configured IP filters. A filter contains the rules to match an IP packet, and if the packet matches, the rule also stipulates if the packet should be permitted or denied.

Each switch in the Cisco MDS 9000 Family can have a maximum total of 128 IPv4-ACLs or 128 IPv6-ACLs and each IPv4-ACL or IPv6-ACL can have a maximum of 256 filters.

This chapter includes the following topics:

- [Information About IPv4 and IPv6 Access Control Lists, page 5-2](#)
- [Guidelines and Limitations, page 5-5](#)
- [Configuring IPv4-ACLs or IPv6-ACLs, page 5-5](#)
- [Configuration Examples for IP-ACL, page 5-11](#)
- [Field Descriptions for IPv4 and IPv6 Access Control Lists, page 5-12](#)

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Information About IPv4 and IPv6 Access Control Lists

Cisco MDS 9000 Family switches can route IP version 4 (IPv4) traffic between Ethernet and Fibre Channel interfaces. The IP static routing feature routes traffic between VSANs. To do so, each VSAN must be in a different IPv4 subnetwork. Each Cisco MDS 9000 Family switch provides the following services for network management systems (NMS):

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Each switch in the Cisco MDS 9000 Family can have a maximum total of 128 IPv4-ACLs or 128 IPv6-ACLs and each IPv4-ACL or IPv6-ACL can have a maximum of 256 filters.

This section contains the following topics:

- [About Filter Contents, page 5-2](#)
- [Protocol Information, page 5-2](#)
- [Address Information, page 5-3](#)
- [Port Information, page 5-3](#)
- [ICMP Information, page 5-4](#)
- [ToS Information, page 5-5](#)

About Filter Contents

An IP filter contains rules for matching an IP packet based on the protocol, address, port, ICMP type, and type of service (ToS).

Protocol Information

The protocol information is required in each filter. It identifies the name or number of an IP protocol. You can specify the IP protocol in one of two ways:

- Specify an integer ranging from 0 to 255. This number represents the IP protocol.
- Specify the name of a protocol including, but not restricted to, Internet Protocol (IP), Transmission Control Protocol (TCP), User Datagram Protocol (UDP), and Internet Control Message Protocol (ICMP).

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**Note**

When configuring IPv4-ACLs or IPv6-ACLs on Gigabit Ethernet interfaces, only use the TCP or ICMP options.

Address Information

The address information is required in each filter. It identifies the following details:

- Source—The address of the network or host from which the packet is being sent.
- Source-wildcard—The wildcard bits applied to the source.
- Destination—The number of the network or host to which the packet is being sent.
- Destination-wildcard—The wildcard bits applied to the destination.

Specify the source and source-wildcard or the destination and destination-wildcard in one of two ways:

- Using the 32-bit quantity in four-part, dotted decimal format (10.1.1.2/0.0.0.0 is the same as host 10.1.1.2).
 - Each wildcard bit set to zero indicates that the corresponding bit position in the packet's IPv4 address must exactly match the bit value in the corresponding bit position in the source.
 - Each wildcard bit set to one indicates that both a zero bit and a one bit in the corresponding position of the packet's IPv4 or IPv6 address will be considered a match to this access list entry. Place ones in the bit positions you want to ignore. For example, 0.0.255.255 requires an exact match of only the first 16 bits of the source. Wildcard bits set to one do not need to be contiguous in the source-wildcard. For example, a source-wildcard of 0.255.0.64 would be valid.
- Using the **any** option as an abbreviation for a source and source-wildcard or destination and destination-wildcard (0.0.0.0/255.255.255.255)

Port Information

The port information is optional. To compare the source and destination ports, use the **eq** (equal) option, the **gt** (greater than) option, the **lt** (less than) option, or the **range** (range of ports) option. You can specify the port information in one of two ways:

- Specify the number of the port. Port numbers range from 0 to 65535. [Table 5-1](#) displays the port numbers recognized by the Cisco NX-OS software for associated TCP and UDP ports.
- Specify the name of a TCP or UDP port as follows:
 - TCP port names can only be used when filtering TCP.
 - UDP port names can only be used when filtering UDP.

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Table 5-1 TCP and UDP Port Numbers

Protocol	Port	Number
UDP	dns	53
	tftp	69
	ntp	123
	radius accounting	1646 or 1813
	radius authentication	1645 or 1812
	snmp	161
	snmp-trap	162
	syslog	514
TCP ¹	ftp	20
	ftp-data	21
	ssh	22
	telnet	23
	smtp	25
	tasacs-ds	65
	www	80
	sftp	115
	http	143
	wbem-http	5988
	wbem-https	5989

1. If the TCP connection is already established, use the **established** option to find matches. A match occurs if the TCP datagram has the ACK, FIN, PSH, RST, or URG control bit set.

ICMP Information

IP packets can be filtered based on the following optional ICMP conditions:

- **icmp-type**—The ICMP message type is a number from 0 to 255.
- **icmp-code**—The ICMP message code is a number from 0 to 255.

Table 5-2 displays the value for each ICMP type.

Table 5-2 ICMP Type Value

ICMP Type ¹	Code
echo	8
echo-reply	0
destination unreachable	3
traceroute	30
time exceeded	11

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1. ICMP redirect packets are always rejected.

ToS Information

IP packets can be filtered based on the following optional ToS conditions:

- ToS level—The level is specified by a number from 0 to 15.
- ToS name—The name can be max-reliability, max-throughput, min-delay, min-monetary-cost, and normal.

Guidelines and Limitations

Follow these guidelines when configuring IPv4-ACLs or IPv6-ACLs in any switch or director in the Cisco MDS 9000 Family:

- You can apply IPv4-ACLs or IPv6-ACLs to VSAN interfaces, the management interface, Gigabit Ethernet interfaces on IPS modules and MPS-14/2 modules, and Ethernet PortChannel interfaces.



Tip If IPv4-ACLs or IPv6-ACLs are already configured in a Gigabit Ethernet interface, you cannot add this interface to an Ethernet PortChannel group. See the *IP Services Configuration Guide, Cisco DCNM for SAN* for guidelines on configuring IPv4-ACLs.



Caution Do not apply IPv4-ACLs or IPv6-ACLs to only one member of a PortChannel group. Apply IPv4-ACLs or IPv6-ACLs to the entire channel group.

- Configure the order of conditions accurately. As the IPv4-ACL or the IPv6-ACL filters are sequentially applied to the IP flows, only the first match determines the action taken. Subsequent matches are not considered. Be sure to configure the most important condition first. If no conditions match, the software drops the packet.
- Configure explicit deny on the IP Storage Gigabit Ethernet ports to apply IP ACLs because implicit deny does not take effect on these ports.

Configuring IPv4-ACLs or IPv6-ACLs

This section contains the following topics:

- [Creating IPv4-ACLs or IPv6-ACLs, page 5-7](#)
- [Removing IP Filters from an Existing IPv4-ACL or IPv6-ACL, page 5-8](#)
- [Deleting IP-ACLs, page 5-8](#)
- [Reading the IP-ACL Log Dump, page 5-9](#)
- [Applying an IP-ACL to an Interface, page 5-9](#)
- [Applying an IP-ACL to mgmt0, page 5-10](#)

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Creating IPv4-ACLs or IPv6-ACLs with the IP-ACL Wizard

Traffic coming into the switch is compared to IPv4-ACL or IPv6-ACL filters based on the order that the filters occur in the switch. New filters are added to the end of the IPv4-ACL or the IPv6-ACL. The switch keeps looking until it has a match. If no matches are found when the switch reaches the end of the filter, the traffic is denied. For this reason, you should have the frequently hit filters at the top of the filter. There is an *implied deny* for traffic that is not permitted. A single-entry IPv4-ACL or IPv6-ACL with only one deny entry has the effect of denying all traffic.

Detailed Steps

To configure an IPv4-ACL or an IPv6-ACL, follow these steps:

-
- Step 1** Create an IPv4-ACL or an IPv6-ACL by specifying a filter name and one or more access condition(s). Filters require the source and destination address to match a condition. Use optional keywords to configure finer granularity.



Note The filter entries are executed in sequential order. You can only add the entries to the end of the list. Take care to add the entries in the correct order.

-
- Step 2** Apply the access filter to specified interfaces.

To create an ordered list of IP filters in a named IPv4-ACL or IPv6-ACL profile using the IPv4-ACL Wizard, follow these steps:

Detailed Steps

-
- Step 1** Click the **IP ACL Wizard** icon from the DCNM-SAN toolbar (see [Figure 5-1](#)).

Figure 5-1 IP ACL Wizard



You see the IP ACL Wizard.

- Step 2** Enter a name for the IP-ACL.



Note If you are creating an IPv6-ACL, check the IPv6 check box.

- Step 3** Click **Add** to add a new rule to this IP-ACL. You see a new rule in the table with default values.

- Step 4** Modify the Source IP and Source Mask as necessary for your filter.



Note The IP-ACL Wizard only creates inbound IP filters.

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- Step 5** Choose the appropriate filter type from the Application drop-down list.
- Step 6** Choose **permit** or **deny** from the Action drop-down list.
- Step 7** Repeat **Step 3** through **Step 6** for additional IP filters.
- Step 8** Click **Up** or **Down** to order the filters in this IP-ACL.



Tip Order the IP filters carefully. Traffic is compared to the IP filters in order. The first match is applied and the rest are ignored.

- Step 9** Click **Next**.
You see a list of switches that you can apply this IP-ACL.
- Step 10** Uncheck any switches that you do not want to apply this IP-ACL.
- Step 11** Select the **Interface** you want to apply this IP-ACL.
- Step 12** Click **Finish** to create this IP-ACL and apply it to the selected switches.

Creating IPv4-ACLs or IPv6-ACLs

Detailed Steps

To add entries to an existing IPv4-ACL or an IPv6-ACL using Device Manager, follow these steps:

- Step 1** Choose **Security > IP ACL**.
- Step 2** Click **Create** to create an IP-ACL profile.
You see the Create IP ACL Profiles dialog box. Enter an IP-ACL profile name.
- Step 3** Click **Create** and then click **Close**.
This creates a new IP-ACL profile.
- Step 4** Click the IP-ACL you created and click **Rules**.
After you create an IPv4-ACL or an IPv6-ACL, you can add subsequent IP filters at the end of the IPv4-ACL or the IPv6-ACL if you are using Device Manager. DCNM-SAN allows you to reorder existing rules for a profile. You cannot insert filters in the middle of an IPv4-ACL or an IPv6-ACL. Each configured entry is automatically added to the end of a IPv4-ACL or an IPv6-ACL.
- Step 5** Click **Create** to create an IP filter.
- Step 6** Choose either **permit** or **deny** for the Action and set the IP Number in the Protocol field. The drop-down menu provides common filtered protocols.
- Step 7** Set the source IP address you want this filter to match against and the wildcard mask, or check the **any** check box to match this filter against any IP address.
This creates an IP filter that will check the source IP address of frames.



Note The wildcard mask denotes a subset of the IP address you want to match against. This allows a range of addresses to match against this filter.

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- Step 8** Set the transport layer source port range if the protocol chosen is TCP or UDP.
 - Step 9** Repeat **Step 7** and **Step 8** for the destination IP address and port range.
This creates an IP filter that will check the destination IP address of frames.
 - Step 10** Set the ToS, ICMPType, and ICMPCode fields as appropriate.
 - Step 11** Check the **TCPEstablished** check box if you want to match TCP connections with ACK,FIN,PSH,RST,SYN or URG control bits set.
 - Step 12** Check the **LogEnabled** check box if you want to log all frames that match this IP filter.
 - Step 13** Click **Create** to create this IP filter and add it to your IP-ACL.
-

Removing IP Filters from an Existing IPv4-ACL or IPv6-ACL

Detailed Steps

To remove configured entries from an IPv4-ACL or an IPv6-ACL using Device Manager, follow these steps:

- Step 1** Choose **Security > IP ACLs**.
You see the IP-ACL dialog box.
 - Step 2** Click the IP-ACL you want to modify and click **Rules**.
You see the list of IP filters associated with this IP-ACL.
 - Step 3** Select the filter that you want to delete and click **Delete** to delete that IP filter.
-

Deleting IP-ACLs

Prerequisites

You must delete the association between the IP-ACL and interfaces before deleting the IP-ACL.

Detailed Steps

To delete an IP-ACL, follow these steps:

- Step 1** Expand **Switches > Security**, and then select **IP ACL** from the Physical Attributes pane.
You see the IP-ACL configuration in the Information pane.
 - Step 2** Click the **Profiles** tab.
You see a list of switches, ACLs, and profile names.
 - Step 3** Select the row you want to delete. To delete multiple rows, hold down the Shift key while selecting rows.
 - Step 4** Click **Delete Row**. The IP-ACLs are deleted.
-

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Reading the IP-ACL Log Dump

Use the LogEnabled check box option during IP filter creation to log information about packets that match this filter. The log output displays the ACL number, permit or deny status, and port information.

For the input ACL, the log displays the raw MAC information. The keyword “MAC=” does not refer to showing an Ethernet MAC frame with MAC address information. It refers to the Layer 2 MAC-layer information dumped to the log. For the output ACL, the raw Layer 2 information is not logged.

The following example is an input ACL log dump:

```
Jul 17 20:38:44 excal-2
%KERN-7-SYSTEM_MSG:
%IPACL-7-DENY:IN=vsan1 OUT=
MAC=10:00:00:05:30:00:47:df:10:00:00:05:30:00:8a:1f:aa:aa:03:00:00:00:08:00:45:00:00:54:00
:00:40:00:40:01:0e:86:0b:0b:0b:0c:0b:0b:0b:02:08:00:ff:9c:01:15:05:00:6f:09:17:3f:80:02:01
:00:08:09:0a:0b:0c:0d:0e:0f:10:11:12:13:14:15:16:17:18:19:1a:1b:1c:1d:1e:1f:20:21:22:23:24
:25:26:27:28:29:2a:2b SRC=11.11.11.12 DST=11.11.11.2 LEN=84 TOS=0x00 PREC=0x00 TTL=64 ID=0
DF PROTO=ICMP TYPE=8 CODE=0 ID=277 SEQ=1280
```

The following example is an output ACL log dump:

```
Jul 17 20:38:44 excal-2
%KERN-7-SYSTEM_MSG:
%IPACL-7-DENY:IN= OUT=vsan1 SRC=11.11.11.2 DST=11.11.11.12 LEN=84 TOS=0x00 PREC=0x00
TTL=255 ID=38095 PROTO=ICMP TYPE=0 CODE=0 ID=277 SEQ=1280
```

Applying an IP-ACL to an Interface

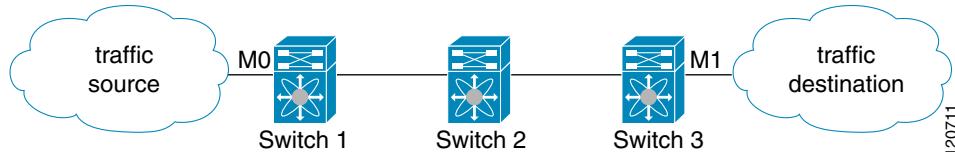
You can define IP-ACLs without applying them. However, the IP-ACLs will have no effect until they are applied to an interface on the switch. You can apply IP-ACLs to VSAN interfaces, the management interface, Gigabit Ethernet interfaces on IPS modules and MPS-14/2 modules, and Ethernet PortChannel interfaces.



Apply the IP-ACL on the interface closest to the source of the traffic.

When you are trying to block traffic from source to destination, you can apply an inbound IPv4-ACL to M0 on Switch 1 instead of an outbound filter to M1 on Switch 3 (see [Figure 5-2](#)).

Figure 5-2 Denying Traffic on the Inbound Interface



The **access-group** option controls access to an interface. Each interface can only be associated with one IP-ACL per direction. The ingress direction can have a different IP-ACL than the egress direction. The IP-ACL becomes active when applied to the interface.



Create all conditions in an IP-ACL before applying it to the interface.

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**Caution**

If you apply an IP-ACL to an interface before creating it, all packets in that interface are dropped because the IP-ACL is empty.

The terms *in*, *out*, *source*, and *destination* are used as referenced by the switch:

- In—Traffic that arrives at the interface and goes through the switch; the source is where it transmitted from and the destination is where it is transmitted to (on the other side of the router).

**Tip**

The IP-ACL applied to the interface for the ingress traffic affects both local and remote traffic.

**Tip**

The IP-ACL applied to the interface for the egress traffic only affects local traffic.

Applying an IP-ACL to mgmt0

A system default ACL called mgmt0 exists on the mgmt0 interface. This ACL is not visible to the user, so mgmt0 is a reserved ACL name that cannot be used. The mgmt0 ACL blocks most ports and only allows access to required ports in compliance to accepted security policies.

Detailed Steps

To apply an IP-ACL to an interface, follow these steps:

-
- Step 1** Expand **Switches > Security**, and then select **IP ACL** in the Physical Attributes pane.

You see the IP-ACL configuration in the Information pane.

- Step 2** Click the **Interfaces** tab.

You see a list of interfaces and associated IP-ACLs.

- Step 3** Click **Create Row**.

- Step 4** (Optional) Remove the switches you do not want to include in the IP-ACL by unchecking the check boxes next to the switch addresses.

Set the **interface** you want associated with an IPv4-ACL or IPv6-ACL in the Interface field.

- Step 5** Choose a ProfileDirection (either **inbound** or **outbound**).

- Step 6** Enter the IP-ACL name in the Profile Name field.

**Note**

This IP-ACL name must have already been created using the Create Profiles dialog box. If not, no filters will be enabled until you go to the Create Profiles dialog box and create the profile.

-
- Step 7** Click **Create** to associate the IP-ACL.

You see the newly associated access list in the list of IP-ACLs.

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Configuration Examples for IP-ACL

To define an IP-ACL that restricts management access using Device Manager, follow these steps:

Step 1 Choose **Security > IP ACL**.

You see the IP-ACL dialog box.

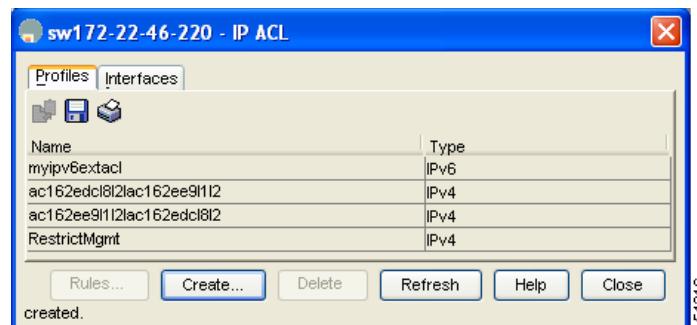
Step 2 Click **Create** to create an IP-ACL.

You see the Create IP ACL Profiles dialog box.

Step 3 Enter **RestrictMgmt** as the profile name and click **Create**.

This creates an empty IP-ACL named RestrictMgmt (see [Figure 5-3](#)).

Figure 5-3 *RestrictMgmt Profile Added to the List*



Step 4 Select **RestrictMgmt** and click **Rules**.

You see an empty list of IP filters associated with this IP-ACL.

Step 5 Click **Create** to create the first IP filter.

You see the Create IP Filter dialog box.

Step 6 Create an IP filter to allow management communications from a trusted subnet:

- Choose the **permit** Action and select **0 IP** from the Protocol drop-down menu.
- Set the source IP address to 10.67.16.0 and the wildcard mask to 0.0.0.255.



Note The wildcard mask denotes a subset of the IP address you want to match against. This allows a range of addresses to match against this filter.

- Check the **any** check box for the destination address.
- Click **Create** to create this IP filter and add it to the RestrictMgmt IP-ACL.

Repeat Step **a** through Step **d** to create an IP filter that allows communications for all addresses in the 10.67.16.0/24 subnet.

Step 7 Create an IP filter to allow ICMP ping commands:

- Choose the **permit** Action and select **1-ICMP** from the Protocol drop-down menu.
- Check the **any** check box for the source address.
- Check the **any** check box for the destination address.

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- d. Select **8 echo** from the ICMPType drop-down menu.
- e. Click **Create** to create this IP filter and add it to the RestrictMgmt IP-ACL.

Repeat Step **a** through Step **e** to create an IP filter that allows ICMP ping.

Step 8 Create a final IP Filter to block all other traffic:

- a. Choose the **deny** Action and select **0 IP** from the Protocol drop-down menu.
- b. Check the **any** check box for the source address.
- c. Check the **any** check box for the destination address.
- d. Click **Create** to create this IP filter and add it to the RestrictMgmt IP-ACL.
- e. Click **Close** to close the Create IP Filter dialog box.

Repeat Step **a** through Step **d** to create an IP filter that blocks all other traffic.

Step 9 Apply the RestrictMgmt IP ACL to the mgmt0 interface:

- a. Click **Security**, select **IP ACL**, and then click the **Interfaces** tab in the IP ACL dialog box.
 - b. Click **Create**.
- You see the Create IP-ACL Interfaces dialog box.
- c. Select **mgmt0** from the Interfaces drop-down menu.
 - d. Select the **inbound** Profile Director.
 - e. Select **RestrictMgmt** from the ProfileName drop-down menu.
 - f. Click **Create** to apply the RestrictMgmt IP-ACL to the mgmt0 interface.

Repeat Step **a** through Step **f** to apply the new IP-ACL to the mgmt0 interface.

Field Descriptions for IPv4 and IPv6 Access Control Lists

The following are the field descriptions for IPv4 and IPv6 access control lists:

IP ACL Profiles

Field	Description
Name	This is the unique IP protocol filter profile identifier.
Type	This object determines the usage type for this filter profile. This usage type cannot be changed after the profile has been created.

IP ACL Interfaces

Field	Description
ProfileName	This is the unique IP protocol filter profile identifier.

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IP Filter Profiles

Field	Description
Action	If it is set to deny, all frames matching this filter will be discarded and scanning of the remainder of the filter list will be aborted. If it is set to permit, all frames matching this filter will be allowed for further bridging or routing processing.
Protocol	This filter protocol value matches the Internet Protocol Number in the frames. These IP numbers are defined in the Network Working Group Request for Comments (RFC) documents. Setting this to '-1' will make the filtering match any IP number.
Address	The source IP address to be matched for this filter. A value of 0 causes all source address to match.
Mask	This is the wildcard mask for the SrcAddress bits that must match. 0 bits in the mask indicate the corresponding bits in the SrcAddress must match in order for the matching to be successful, and 1 bits are don't care bits in the matching. A value of 0 causes only IP frames of source address the same as SrcAddress to match.
PortLow	If Protocol is UDP or TCP, this is the inclusive lower bound of the transport-layer source port range that is to be matched, otherwise it is ignored during matching. This value must be equal to or less than the value specified for this entry in SrcPortHigh.
PortHigh	If Protocol is UDP or TCP, this is the inclusive upper bound of the transport-layer source port range that is to be matched, otherwise it is ignored during matching. This value must be equal to or greater than the value specified for this entry in SrcPortLow. If this value is '0', the UDP or TCP port number is ignored during matching.
Address	The destination IP address to be matched for this filter. A value of 0 causes all source address to match.
Mask	This is the wildcard mask for the DestAddress bits that must match. 0 bits in the mask indicate the corresponding bits in the DestAddress must match in order for the matching to be successful, and 1 bits are don't care bits in the matching. A value of 0 causes only IP frames of source address the same as SrcAddress to match.
PortLow	If Protocol is UDP or TCP, this is the inclusive lower bound of the transport-layer destination port range that is to be matched, otherwise it is ignored during matching. This value must be equal to or less than the value specified for this entry in PortHigh.
PortHigh	If Protocol is UDP or TCP, this is the inclusive upper bound of the transport-layer destination port range that is to be matched, otherwise it is ignored during matching. This value must be equal to or greater than the value specified for this entry in DestPortLow. If this value is '0', the UDP or TCP port number is ignored during matching.

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Field	Description
Precedence	<p>The IP traffic precedence parameters in each frame are used to guide the selection of the actual service parameters when transmitting a datagram through a particular network. Most network treats high precedence traffic as more important than other traffic. The IP Precedence value ranges from '0' to '7', with '7' the highest precedence and '0' the lowest precedence. The value '-1' means to match frames of any IP precedence. In other words, the IP precedence parameter will not be checked if this value is '-1'. The precedence levels are:</p> <ul style="list-style-type: none"> • routine(0) - Routine traffic precedence • priority(1) - Priority traffic precedence • immediate(2) - Immediate traffic precedence • flash(3) - Flash traffic precedence • flashOverride(4) - Flash-override traffic precedence • critical(5) - Critical precedence • internet(6) - Internetwork control traffic precedence • network(7) - Network control traffic precedence.
TOS	<p>The Type of Service (TOS) of the frame. The TOS values range from '0' to '15'. The value '-1' matches any TOS value.</p>
ICMPType	<p>This filter specifies the ICMP message type to be matched. Setting this value to '-1' will make the filtering match any ICMP message type.</p>
ICMPCode	<p>This filter specifies the ICMP message code to be matched. Setting this value to '-1' will make the filtering match any ICMP code.</p>
TCPEstablished	<p>This filter is true specifies that for TCP protocol, in an established connection, a match occurs if the TCP datagram has the ACK,FIN,PSH,RST,SYN or URG control bits set. If false, a match will occur for any TCP datagram.</p>
LogEnabled	<p>Specifies whether filtered frames will be logged by the filtering subsystem or not. If true, then all frames will be logged. If false, then no frame will be logged.</p>