



## **l2tp tunnel hello through log-adjacency-changes Commands**

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# l2tp tunnel hello

To specify the interval between hello messages on L2TP over IPsec connections, use the **l2tp tunnel hello** command in global configuration mode. To reset the interval to the default, use the **no** form of the command:

**l2tp tunnel hello** *interval*

**no l2tp tunnel hello** *interval*

## Syntax Description

*interval* Interval between hello messages in seconds. The Default is 60 seconds. The range is 10 to 300 seconds.

## Defaults

The default is 60 seconds.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |                  |        |
|----------------------|---------------|-------------|------------------|------------------|--------|
|                      | Routed        | Transparent | Single           | Multiple Context | System |
| Global configuration | •             | •           | •                | —                | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.2(1)  | This command was introduced. |

## Usage Guidelines

The **l2tp tunnel hello** command enables the ASA to detect problems with the physical layer of the L2TP connection. The default is 60 secs. If you configure it to a lower value, connections that are experiencing problems are disconnected earlier.

## Examples

The following example configures the interval between hello messages to 30 seconds:

```
hostname(config)# l2tp tunnel hello 30
```

## Related Commands

| Command  | Description   |
|--|---|
| <b>show vpn-sessiondbdetail remote filter protocol L2TPOverIPsec</b> | Displays the details of L2TP connections.                         |
| <b>vpn-tunnel-protocol l2tp-ipsec</b>                                | Enables L2TP as a tunneling protocol for a specific tunnel group. |

# lacp max-bundle

To specify the maximum number of active interfaces allowed in the EtherChannel channel group, use the **lacp max-bundle** command in interface configuration mode. To set the value to the default, use the **no** form of this command.

**lacp max-bundle** *number*

**no lacp max-bundle**

## Syntax Description

*number* Sets the maximum number of active interfaces allowed in the EtherChannel channel group, between 1 and 8.

## Command Default

The default is 8.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode            | Firewall Mode |             | Security Context |          |        |
|-------------------------|---------------|-------------|------------------|----------|--------|
|                         | Routed        | Transparent | Single           | Multiple |        |
|                         |               |             |                  | Context  | System |
| Interface configuration | •             | •           | •                | —        | •      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 8.4(1)  | We introduced this command. |

## Usage Guidelines

Enter this command for a port-channel interface. The maximum number of active interfaces per channel group is eight; to decrease the number, use this command.

## Examples

The following example sets the maximum number of interfaces in the EtherChannel to four:

```
hostname(config)# interface port-channel 1
hostname(config-if)# lacp max-bundle 4
```

## Related Commands

| Command                          | Description  |
|----------------------------------|--|
| <b>channel-group</b>             | Adds an interface to an EtherChannel.                            |
| <b>interface port-channel</b>    | Configures an EtherChannel.                                      |
| <b>lacp port-priority</b>        | Sets the priority for a physical interface in the channel group. |
| <b>lacp system-priority</b>      | Sets the LACP system priority.                                   |
| <b>port-channel load-balance</b> | Configures the load-balancing algorithm.                         |

| Command                               | Description  |
|---------------------------------------|--|
| <b>port-channel min-bundle</b>        | Specifies the minimum number of active interfaces required for the port-channel interface to become active.                                  |
| <b>show lacp</b>                      | Displays LACP information such as traffic statistics, system identifier and neighbor details.  |
| <b>show port-channel</b>              | Displays EtherChannel information in a detailed and one-line summary form. This command also displays the port and port-channel information. |
| <b>show port-channel load-balance</b> | Displays port-channel load-balance information along with the hash result and member interface selected for a given set of parameters.       |

# lacp port-priority

To set the priority for a physical interface in an EtherChannel, use the **lacp port-priority** command in interface configuration mode. To set the priority to the default, use the **no** form of this command.

**lacp port-priority** *number*

**no lacp port-priority**

## Syntax Description

*number* Sets the priority between 1 and 65535. The higher the number, the lower the priority.

## Command Default

The default is 32768.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode            | Firewall Mode |             | Security Context |          |        |
|-------------------------|---------------|-------------|------------------|----------|--------|
|                         | Routed        | Transparent | Single           | Multiple |        |
|                         |               |             |                  | Context  | System |
| Interface configuration | •             | •           | •                | —        | •      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 8.4(1)  | We introduced this command. |

## Usage Guidelines

Enter this command for a physical interface. The ASA uses this setting to decide which interfaces are active and which are standby if you assign more interfaces than can be used. If the port priority setting is the same for all interfaces, then the priority is determined by the interface ID (slot/port). The lowest interface ID is the highest priority. For example, GigabitEthernet 0/0 is a higher priority than GigabitEthernet 0/1.

If you want to prioritize an interface to be active even though it has a higher interface ID, then set this command to have a lower value. For example, to make GigabitEthernet 1/3 active before GigabitEthernet 0/7, then make the **lacp port-priority** value be 12345 on the 1/3 interface vs. the default 32768 on the 0/7 interface.

If the device at the other end of the EtherChannel has conflicting port priorities, the system priority is used to determine which port priorities to use. See the **lacp system-priority** command.

The Link Aggregation Control Protocol (LACP) aggregates interfaces by exchanging the Link Aggregation Control Protocol Data Units (LACPDU) between two network devices. LACP coordinates the automatic addition and deletion of links to the EtherChannel without user intervention. It also handles misconfigurations and checks that both ends of member interfaces are connected to the correct channel group.

**Examples**

The following example sets a lower port priority for GigabitEthernet 0/2 so it will be used as part of the EtherChannel ahead of GigabitEthernet 0/0 and 0/1:

```
hostname(config)# interface GigabitEthernet0/0
hostname(config-if)# channel-group 1 mode active
hostname(config-if)# interface GigabitEthernet0/1
hostname(config-if)# channel-group 1 mode active
hostname(config)# interface GigabitEthernet0/2
hostname(config-if)# lacp port-priority 1234
hostname(config-if)# channel-group 1 mode active
```

**Related Commands**

| Command                               | Description  |
|---------------------------------------|--|
| <b>channel-group</b>                  | Adds an interface to an EtherChannel.  |
| <b>interface port-channel</b>         | Configures an EtherChannel.  |
| <b>lacp max-bundle</b>                | Specifies the maximum number of active interfaces allowed in the channel group.  |
| <b>lacp system-priority</b>           | Sets the LACP system priority.   |
| <b>port-channel load-balance</b>      | Configures the load-balancing algorithm.   |
| <b>port-channel min-bundle</b>        | Specifies the minimum number of active interfaces required for the port-channel interface to become active.                                  |
| <b>show lacp</b>                      | Displays LACP information such as traffic statistics, system identifier and neighbor details.  |
| <b>show port-channel</b>              | Displays EtherChannel information in a detailed and one-line summary form. This command also displays the port and port-channel information. |
| <b>show port-channel load-balance</b> | Displays port-channel load-balance information along with the hash result and member interface selected for a given set of parameters.       |

# l2cp system-priority

For EtherChannels, to set the LACP system priority globally for the ASA, use the **l2cp system-priority** command in global configuration mode. To set the value to the default, use the **no** form of this command.

**l2cp system-priority** *number*

**no l2cp system-priority**

## Syntax Description

*number* Sets the LACP system priority, from 1 to 65535. The default is 32768. The higher the number, the lower the priority. This command is global for the ASA.

## Command Default

The default is 32768.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | •           | •                | —        | •      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 8.4(1)  | We introduced this command. |

## Usage Guidelines

If the device at the other end of the EtherChannel has conflicting port priorities, the system priority is used to determine which port priorities to use. For interface priorities within an EtherChannel, see the **l2cp port-priority** command.

## Examples

The following example sets the system priority to be higher than the default (a lower number):

```
hostname(config)# l2cp system-priority 12345
```

## Related Commands

| Command                       | Description   |
|-------------------------------|---|
| <b>channel-group</b>          | Adds an interface to an EtherChannel.   |
| <b>interface port-channel</b> | Configures an EtherChannel.   |
| <b>l2cp max-bundle</b>        | Specifies the maximum number of active interfaces allowed in the channel group. |
| <b>l2cp port-priority</b>     | Sets the priority for a physical interface in the channel group.                |

| Command                               | Description  |
|---------------------------------------|--|
| <b>port-channel load-balance</b>      | Configures the load-balancing algorithm.   |
| <b>port-channel min-bundle</b>        | Specifies the minimum number of active interfaces required for the port-channel interface to become active.                                  |
| <b>show lacp</b>                      | Displays LACP information such as traffic statistics, system identifier and neighbor details.  |
| <b>show port-channel</b>              | Displays EtherChannel information in a detailed and one-line summary form. This command also displays the port and port-channel information. |
| <b>show port-channel load-balance</b> | Displays port-channel load-balance information along with the hash result and member interface selected for a given set of parameters.       |



# ldap attribute-map

To create and name an LDAP attribute map for mapping user-defined attribute names to Cisco LDAP attribute names, use the **ldap attribute-map** command in global configuration mode. To remove the map, use the **no** form of this command.

**ldap attribute-map** *map-name*

**no ldap attribute-map** *map-name*

## Syntax Description

*map-name* Specifies a user-defined name for an LDAP attribute map.

## Defaults

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.1(1)  | This command was introduced. |

## Usage Guidelines

With the **ldap attribute-map** command, you can map your own attribute names and values to Cisco attribute names. You can then bind the resulting attribute map to an LDAP server. Your typical steps would be as follows:

1. Use the **ldap attribute-map** command in global configuration mode to create an unpopulated attribute map. This command enters ldap-attribute-map configuration mode.
2. Use the **map-name** and **map-value** commands in ldap-attribute-map configuration mode to populate the attribute map.
3. Use the **ldap-attribute-map** command in aaa-server host mode to bind the attribute map to an LDAP server. Note the hyphen after ldap in this command.



### Note

To use the attribute mapping features correctly, you need to understand both the Cisco LDAP attribute names and values as well as the user-defined attribute names and values.

## Examples

The following example command, entered in global configuration mode, creates an LDAP attribute map named myldapmap prior to populating it or binding it to an LDAP server:

```
hostname(config)# ldap attribute-map myldapmap
```

```
hostname(config-ldap-attribute-map)#
```

**Related Commands**

| Command  | Description   |
|--|---|
| <b>ldap-attribute-map (aaa-server host mode)</b> | Binds an LDAP attribute map to an LDAP server.                                |
| <b>map-name</b>                                  | Maps a user-defined LDAP attribute name to a Cisco LDAP attribute name.       |
| <b>map-value</b>                                 | Maps a user-defined attribute value to the Cisco attribute name.              |
| <b>show running-config ldap attribute-map</b>    | Displays a specific running LDAP attribute map or all running attribute maps. |
| <b>clear configure ldap attribute-map</b>        | Removes all LDAP attribute maps.  |

# ldap-attribute-map

To bind an existing mapping configuration to an LDAP host, use the **ldap-attribute-map** command in aaa-server host configuration mode. To remove the binding, use the **no** form of this command.

**ldap-attribute-map** *map-name*

**no ldap-attribute-map** *map-name*

## Syntax Description

|                 |  |
|-----------------|--|
| <i>map-name</i> | Specifies an LDAP attribute mapping configuration. |
|-----------------|--|

## Defaults

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               | Routed        | Transparent | Single           | Multiple |        |
|                               |               |             |                  | Context  | System |
| Aaa-server host configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.1(1)  | This command was introduced. |

## Usage Guidelines

If the Cisco-defined LDAP attribute names do not meet your ease-of-use or other requirements, you can create your own attribute names, map them to Cisco attributes, and then bind the resulting attribute configuration to an LDAP server. Your typical steps would include:

1. Use the **ldap attribute-map** command in global configuration mode to create an unpopulated attribute map. This command enters ldap-attribute-map configuration mode. Note that there is no hyphen after “ldap” in this command.
2. Use the **map-name** and **map-value** commands in ldap-attribute-map configuration mode to populate the attribute mapping configuration.
3. Use the **ldap-attribute-map** command in aaa-server host mode to bind the attribute map configuration to an LDAP server.

## Examples

The following example commands, entered in aaa-server host configuration mode, bind an existing attribute map named myldapmap to an LDAP server named ldapsvr1:

```
hostname(config)# aaa-server ldapsvr1 host 10.10.0.1
hostname(config-aaa-server-host)# ldap-attribute-map myldapmap
hostname(config-aaa-server-host)#
```

| Related Commands | Command   | Description   |
|------------------|---|---|
|                  | <b>ldap attribute-map (global configuration mode)</b> | Creates and names an LDAP attribute map for mapping user-defined attribute names to Cisco LDAP attribute names.   |
|                  | <b>map-name</b>                                       | Maps a user-defined LDAP attribute name with a Cisco LDAP attribute name.   |
|                  | <b>map-value</b>                                      | Maps a user-defined attribute value to a Cisco attribute.   |
|                  | <b>show running-config ldap attribute-map</b>         | Displays a specific running ldap attribute mapping configuration or all running attribute mapping configurations. |
|                  | <b>clear configure ldap attribute-map</b>             | Removes all LDAP attribute maps.  |

# ldap-base-dn

To specify the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request, use the **ldap-base-dn** command in aaa-server host configuration mode. Aaa-server host configuration mode is accessible from aaa-server protocol configuration mode. To remove this specification, thus resetting the search to start at the top of the list, use the **no** form of this command.

**ldap-base-dn** *string*

**no ldap-base-dn**

## Syntax Description

|               |   |
|---------------|---|
| <i>string</i> | A case-sensitive string of up to 128 characters that specifies the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request; for example, OU=Cisco. Spaces are not permitted in the string, but other special characters are allowed. |
|---------------|---|

## Defaults

Start the search at the top of the list.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |                  |        |
|-------------------------------|---------------|-------------|------------------|------------------|--------|
|                               | Routed        | Transparent | Single           | Multiple Context | System |
| Aaa-server host configuration | •             | •           | •                | •                | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Usage Guidelines

This command is valid only for LDAP servers.

## Examples

The following example configures an LDAP AAA server named svrgrp1 on host 1.2.3.4, sets a timeout of 9 seconds, sets a retry-interval of 7 seconds, and configures the LDAP base DN as starthere.

```
hostname(config)# aaa-server svrgrp1 protocol ldap
hostname(config-aaa-server-group)# aaa-server svrgrp1 host 1.2.3.4
hostname(config-aaa-server-host)# timeout 9
hostname(config-aaa-server-host)# retry 7
hostname(config-aaa-server-host)# ldap-base-dn starthere
hostname(config-aaa-server-host)# exit
```

**Related Commands**

| Command                      | Description   |
|------------------------------|---|
| <b>aaa-server host</b>       | Enters AAA server host configuration mode so you can configure AAA server parameters that are host-specific.                    |
| <b>ldap-scope</b>            | Specifies the extent of the search in the LDAP hierarchy that the server should make when it receives an authorization request. |
| <b>ldap-naming-attribute</b> | Specifies the Relative Distinguished Name attribute (or attributes) that uniquely identifies an entry on the LDAP server.       |
| <b>ldap-login-dn</b>         | Specifies the name of the directory object that the system should bind as.  |
| <b>ldap-login-password</b>   | Specifies the password for the login DN.  |

# ldap-defaults

To define LDAP default values, use the **ldap-defaults** command in **crl configure** configuration mode. **Crl configure** configuration mode is accessible from **crypto ca trustpoint** configuration mode. These default values are used only when the LDAP server requires them. To specify no LDAP defaults, use the **no** form of this command.

**ldap-defaults** *server* [*port*]

**no ldap-defaults**

## Syntax Description

|               |   |
|---------------|---|
| <i>port</i>   | (Optional) Specifies the LDAP server port. If this parameter is not specified, the ASA uses the standard LDAP port (389).             |
| <i>server</i> | Specifies the IP address or domain name of the LDAP server. If one exists within the CRL distribution point, it overrides this value. |

## Defaults

The default setting is not set.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                | Firewall Mode |             | Security Context |          |        |
|-----------------------------|---------------|-------------|------------------|----------|--------|
|                             | Routed        | Transparent | Single           | Multiple |        |
|                             |               |             |                  | Context  | System |
| Crl configure configuration | •             | •           | •                | •        | •      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Examples

The following example defines LDAP default values on the default port (389):

```
hostname(config)# crypto ca trustpoint central
hostname(ca-trustpoint)# crl configure
hostname(ca-crl)# ldap-defaults ldapdomain4 8389
```

## Related Commands

| Command                     | Description                                   |
|-----------------------------|---|
| <b>crl configure</b>        | Enters ca-crl configuration mode.             |
| <b>crypto ca trustpoint</b> | Enters trustpoint configuration mode.         |
| <b>protocol ldap</b>        | Specifies LDAP as a retrieval method for CRLs |

# ldap-dn

To pass a X.500 distinguished name and password to an LDAP server that requires authentication for CRL retrieval, use the **ldap-dn** command in **crl configure** configuration mode. Crl configure configuration mode is accessible from **crypto ca trustpoint** configuration mode. These parameters are used only when the LDAP server requires them. To specify no LDAP DN, use the **no** form of this command.

**ldap-dn** *x.500-name password*

**no ldap-dn**

## Syntax Description

|                   |   |
|-------------------|---|
| <i>password</i>   | Defines a password for this distinguished name. The maximum field length is 128 characters.   |
| <i>x.500-name</i> | Defines the directory path to access this CRL database, for example: cn=crl,ou=certs,o=CAName,c=US. The maximum field length is 128 characters. |

## Defaults

The default setting is not on.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                | Firewall Mode |             | Security Context |          |        |
|-----------------------------|---------------|-------------|------------------|----------|--------|
|                             | Routed        | Transparent | Single           | Multiple |        |
|                             |               |             |                  | Context  | System |
| Crl configure configuration | •             | —           | •                | —        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Examples

The following example specifies an X.500 name CN=admin,OU=devtest,O=engineering and a password xxxzyy for trustpoint central:

```
hostname(config)# crypto ca trustpoint central
hostname(ca-trustpoint)# crl configure
hostname(ca-crl)# ldap-dn cn=admin,ou=devtest,o=engineering xxxzyy
```

## Related Commands

| Command                     | Description                                    |
|-----------------------------|--|
| <b>crl configure</b>        | Enters crl configure configuration mode.       |
| <b>crypto ca trustpoint</b> | Enters ca trustpoint configuration mode.       |
| <b>protocol ldap</b>        | Specifies LDAP as a retrieval method for CRLs. |



# ldap-group-base-dn

To specify the base group in the Active Directory hierarchy used by dynamic access policies for group searches, use the **ldap-group-base-dn** command in aaa-server host configuration mode. To remove the command from the running configuration, use the **no** form of the command:

**ldap-group-base-dn** [*string*]

**no ldap-group-base-dn** [*string*]

## Syntax Description

*string* A case-sensitive string of up to 128 characters that specifies the location in the Active Directory hierarchy where the server should begin searching. For example, ou=Employees. Spaces are not permitted in the string, but other special characters are allowed.

## Defaults

No default behavior or values. If you do not specify a group search DN, the search begins at the base DN.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                       | Firewall Mode |             | Security Context |          |        |
|------------------------------------|---------------|-------------|------------------|----------|--------|
|                                    | Routed        | Transparent | Single           | Multiple |        |
|                                    |               |             |                  | Context  | System |
| aaa-server host configuration mode | •             | —           | •                | —        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.0(4)  | This command was introduced. |

## Usage Guidelines

The **ldap-group-base-dn** command applies only to Active Directory servers using LDAP, and specifies an Active Directory heirarchy level that the **show ad-groups** command uses to begin its group search. The groups retrieved from the search are used by dynamic group policies as selection criteria for a specific policy.

## Examples

The following example sets the group base DN to begin the search at the organization unit (ou) level Employees:

```
hostname(config-aaa-server-host)# ldap-group-base-dn ou=Employees
```

## Related Commands

| Command                     | Description   |
|-----------------------------|---|
| <b>group-search-timeout</b> | Adjusts the time the ASA waits for a response from an Active Directory server for a list of groups. |
| <b>show ad-groups</b>       | Displays groups that are listed on an Active Directory server.                                      |

# ldap-login-dn

To specify the name of the directory object that the system should bind this as, use the **ldap-login-dn** command in aaa-server host configuration mode. Aaa-server host configuration mode is accessible from aaa-server protocol configuration mode. To remove this specification, use the **no** form of this command.

**ldap-login-dn** *string*

**no ldap-login-dn**

## Syntax Description

|               |  |
|---------------|--|
| <i>string</i> | A case-sensitive string of up to 128 characters that specifies the name of the directory object in the LDAP hierarchy. Spaces are not permitted in the string, but other special characters are allowed. |
|---------------|--|

## Defaults

No default behaviors or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |                  |        |
|-------------------------------|---------------|-------------|------------------|------------------|--------|
|                               | Routed        | Transparent | Single           | Multiple Context | System |
| Aaa-server host configuration | •             | •           | •                | •                | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Usage Guidelines

This command is valid only for LDAP servers. The maximum supported string length is 128 characters. Some LDAP servers, including the Microsoft Active Directory server, require that the ASA establish a handshake via authenticated binding before they will accept requests for any other LDAP operations. The ASA identifies itself for authenticated binding by attaching a Login DN field to the user authentication request. The Login DN field describes the authentication characteristics of the ASA. These characteristics should correspond to those of a user with administrator privileges.

For the *string* variable, enter the name of the directory object for VPN Concentrator authenticated binding, for example: cn=Administrator, cn=users, ou=people, dc=XYZ Corporation, dc=com. For anonymous access, leave this field blank.

## Examples

The following example configures an LDAP AAA server named svrgrp1 on host 1.2.3.4, sets a timeout of 9 seconds, sets a retry-interval of 7 seconds, and configures the LDAP login DN as myobjectname.

```
hostname(config)# aaa-server svrgrp1 protocol ldap
hostname(config-aaa-server-group)# aaa-server svrgrp1 host 1.2.3.4
hostname(config-aaa-server-host)# timeout 9
```

```
hostname(config-aaa-server-host)# retry 7  
hostname(config-aaa-server-host)# ldap-login-dn myobjectname  
hostname(config-aaa-server-host)#
```

**Related Commands**

| Command                      | Description   |
|------------------------------|---|
| <b>aaa-server host</b>       | Enters AAA server host configuration mode so you can configure AAA server parameters that are host-specific.                    |
| <b>ldap-base-dn</b>          | Specifies the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request. |
| <b>ldap-login-password</b>   | Specifies the password for the login DN. This command is valid only for LDAP servers.   |
| <b>ldap-naming-attribute</b> | Specifies the Relative Distinguished Name attribute (or attributes) that uniquely identifies an entry on the LDAP server.       |
| <b>ldap-scope</b>            | Specifies the extent of the search in the LDAP hierarchy that the server should make when it receives an authorization request. |

# ldap-login-password

To specify the login password for the LDAP server, use the **ldap-login-password** command in aaa-server host configuration mode. Aaa-server host configuration mode is accessible from aaa-server protocol configuration mode. To remove this password specification, use the **no** form of this command:

**ldap-login-password** *string*

**no ldap-login-password**

## Syntax Description

*string* A case-sensitive, alphanumeric password, up to 64 characters long. The password cannot contain space characters.

## Defaults

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

|                               | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               |               |             |                  | Multiple |        |
| Command Mode                  | Routed        | Transparent | Single           | Context  | System |
| Aaa-server host configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Usage Guidelines

This command is valid only for LDAP servers. The maximum password string length is 64 characters.

## Examples

The following example configures an LDAP AAA server named svrgrp1 on host 1.2.3.4, sets a timeout of 9 seconds, sets a retry-interval of 7 seconds, and configures the LDAP login password as obscurepassword.

```
hostname(config)# aaa-server svrgrp1 protocol ldap
hostname(config)# aaa-server svrgrp1 host 1.2.3.4
hostname(config-aaa-server)# timeout 9
hostname(config-aaa-server)# retry 7
hostname(config-aaa-server)# ldap-login-password obscurepassword
hostname(config-aaa-server)#
```

**Related Commands**

| Command                      | Description   |
|------------------------------|---|
| <b>aaa-server host</b>       | Enters AAA server host configuration mode so you can configure AAA server parameters that are host-specific.                    |
| <b>ldap-base-dn</b>          | Specifies the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request. |
| <b>ldap-login-dn</b>         | Specifies the name of the directory object that the system should bind as.  |
| <b>ldap-naming-attribute</b> | Specifies the Relative Distinguished Name attribute (or attributes) that uniquely identifies an entry on the LDAP server.       |
| <b>ldap-scope</b>            | Specifies the extent of the search in the LDAP hierarchy that the server should make when it receives an authorization request. |

# ldap-naming-attribute

To specify the Relative Distinguished Name attribute, use the **ldap-naming-attribute** command in aaa-server host configuration mode. Aaa-server host configuration mode is accessible from aaa-server protocol configuration mode. To remove this specification, use the **no** form of this command:

**ldap-naming-attribute** *string*

**no ldap-naming-attribute**

## Syntax Description

*string* The case-sensitive, alphanumeric Relative Distinguished Name attribute, consisting of up to 128 characters, that uniquely identifies an entry on the LDAP server. Spaces are not permitted in the string, but other special characters are allowed.

## Defaults

No default behaviors or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               | Routed        | Transparent | Single           | Multiple |        |
|                               |               |             |                  | Context  | System |
| Aaa-server host configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Usage Guidelines

Enter the Relative Distinguished Name attribute that uniquely identifies an entry on the LDAP server. Common naming attributes are Common Name (cn) and User ID (uid).

This command is valid only for LDAP servers. The maximum supported string length is 128 characters.

## Examples

The following example configures an LDAP AAA server named svrgrp1 on host 1.2.3.4, sets a timeout of 9 seconds, sets a retry-interval of 7 seconds, and configures the LDAP naming attribute as cn.

```
hostname(config)# aaa-server svrgrp1 protocol ldap
hostname(config-aaa-server-group)# aaa-server svrgrp1 host 1.2.3.4
hostname(config-aaa-server-host)# timeout 9
hostname(config-aaa-server-host)# retry 7
hostname(config-aaa-server-host)# ldap-naming-attribute cn
hostname(config-aaa-server-host)#
```

## Related Commands

| Command                    | Description   |
|----------------------------|---|
| <b>aaa-server host</b>     | Enters AAA server host configuration mode so you can configure AAA server parameters that are host-specific.                    |
| <b>ldap-base-dn</b>        | Specifies the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request. |
| <b>ldap-login-dn</b>       | Specifies the name of the directory object that the system should bind as.  |
| <b>ldap-login-password</b> | Specifies the password for the login DN. This command is valid only for LDAP servers.   |
| <b>ldap-scope</b>          | Specifies the extent of the search in the LDAP hierarchy that the server should make when it receives an authorization request. |

# ldap-over-ssl

To establish a secure SSL connection between the ASA and the LDAP server, use the **ldap-over-ssl** command in aaa-server host configuration mode. To disable SSL for the connection, use the **no** form of this command.

**ldap-over-ssl enable**

**no ldap-over-ssl enable**

## Syntax Description

|               |  |
|---------------|--|
| <b>enable</b> | Specifies that SSL secures a connection to an LDAP server. |
|---------------|--|

## Defaults

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               | Routed        | Transparent | Single           | Multiple |        |
|                               |               |             |                  | Context  | System |
| Aaa-server host configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.1(1)  | This command was introduced. |

## Usage Guidelines

Use this command to specify that SSL secures a connection between the ASA and an LDAP server.



### Note

We recommend enabling this feature if you are using plain text authentication. See the **sasl-mechanism** command.

## Examples

The following commands, entered in aaa-server host configuration mode, enable SSL for a connection between the ASA and the LDAP server named ldapsvr1 at IP address 10.10.0.1. They also configure the plain SASL authentication mechanism.

```
hostname(config)# aaa-server ldapsvr1 protocol ldap
hostname(config-aaa-server-host)# aaa-server ldapsvr1 host 10.10.0.1
hostname(config-aaa-server-host)# ldap-over-ssl enable
hostname(config-aaa-server-host)#
```



| Related Commands | Command  | Description   |
|------------------|--|---|
|                  | sasl-mechanism                                 | Specifies SASL authentication between the LDAP client and server.   |
|                  | server-type                                    | Specifies the LDAP server vendor as either Microsoft or Sun.  |
|                  | ldap attribute-map (global configuration mode) | Creates and names an LDAP attribute map for mapping user-defined attribute names to Cisco LDAP attribute names. |

# ldap-scope

To specify the extent of the search in the LDAP hierarchy that the server should make when it receives an authorization request, use the **ldap-scope** command in aaa-server host configuration mode. Aaa-server host configuration mode is accessible from aaa-server protocol configuration mode. To remove this specification, use the **no** form of this command.

**ldap-scope** *scope*

**no ldap-scope**

## Syntax Description

|              |  |
|--------------|--|
| <i>scope</i> | The number of levels in the LDAP hierarchy for the server to search when it receives an authorization request. Valid values are: <ul style="list-style-type: none"> <li><b>onelevel</b>—Search only one level beneath the Base DN</li> <li><b>subtree</b>—Search all levels beneath the Base DN</li> </ul> |
|--------------|--|

## Defaults

The default value is **onelevel**.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               | Routed        | Transparent | Single           | Multiple |        |
|                               |               |             |                  | Context  | System |
| Aaa-server host configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                                    |
|---------|---|
| 7.0(1)  | Pre-existing command, modified for this release |

## Usage Guidelines

Specifying the scope as **onelevel** results in a faster search, because only one level beneath the Base DN is searched. Specifying **subtree** is slower, because all levels beneath the Base DN are searched.

This command is valid only for LDAP servers.

## Examples

The following example configures an LDAP AAA server named svrgrp1 on host 1.2.3.4, sets a timeout of 9 seconds, sets a retry-interval of 7 seconds, and configures the LDAP scope to include the subtree levels.

```
hostname(config)# aaa-server svrgrp1 protocol ldap
hostname(config-aaa-server-group)# aaa-server svrgrp1 host 1.2.3.4
hostname(config-aaa-server-host)# timeout 9
hostname(config-aaa-server-host)# retry 7
hostname(config-aaa-server-host)# ldap-scope subtree
hostname(config-aaa-server-host)#
```

| Related Commands | Command                      | Description   |
|------------------|------------------------------|---|
|                  | <b>aaa-server host</b>       | Enters AAA server host configuration mode so you can configure AAA server parameters that are host-specific.                    |
|                  | <b>ldap-base-dn</b>          | Specifies the location in the LDAP hierarchy where the server should begin searching when it receives an authorization request. |
|                  | <b>ldap-login-dn</b>         | Specifies the name of the directory object that the system should bind as.  |
|                  | <b>ldap-login-password</b>   | Specifies the password for the login DN. This command is valid only for LDAP servers.   |
|                  | <b>ldap-naming-attribute</b> | Specifies the Relative Distinguished Name attribute (or attributes) that uniquely identifies an entry on the LDAP server.       |

# leap-bypass

To enable LEAP Bypass, use the **leap-bypass enable** command in group-policy configuration mode. To disable LEAP Bypass, use the **leap-bypass disable** command. To remove the LEAP Bypass attribute from the running configuration, use the **no** form of this command. This option allows inheritance of a value for LEAP Bypass from another group policy.

**leap-bypass {enable | disable}**

**no leap-bypass**

## Syntax Description

|                |                       |
|----------------|-----------------------|
| <b>disable</b> | Disables LEAP Bypass. |
| <b>enable</b>  | Enables LEAP Bypass.  |

## Defaults

LEAP Bypass is disabled.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode               | Firewall Mode |             | Security Context |          |        |
|----------------------------|---------------|-------------|------------------|----------|--------|
|                            | Routed        | Transparent | Single           | Multiple |        |
|                            |               |             |                  | Context  | System |
| Group-policy configuration | •             | —           | •                | —        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.0(1)  | This command was introduced. |

## Usage Guidelines

When enabled, LEAP Bypass allows LEAP packets from wireless devices behind a VPN hardware client to travel across a VPN tunnel prior to user authentication. This lets workstations using Cisco wireless access point devices establish LEAP authentication. Devices are then able to authenticate again, per user authentication.

This feature does not work as intended if you enable interactive hardware client authentication.

For further information, see the CLI configuration guide.



### Note

There may be security risks in allowing any unauthenticated traffic to traverse the tunnel.

## Examples

The following example shows how to set LEAP Bypass for the group policy named “FirstGroup”:

```
hostname(config)# group-policy FirstGroup attributes
hostname(config-group-policy)# leap-bypass enable
```

**Related Commands**

| Command                           | Description   |
|-----------------------------------|---|
| <b>secure-unit-authentication</b> | Requires VPN hardware clients to authenticate with a username and password each time the client initiates a tunnel. |
| <b>user-authentication</b>        | Requires users behind VPN hardware clients to identify themselves to the ASA before connecting.                     |

# license

To configure the authentication key that the ASA sends to the Cloud Web Security proxy servers to indicate from which organization the request comes, use the **license** command in scansafe general-options configuration mode. To remove the license, use the **no** form of this command.

**license** *hex\_key*

**no license** [*hex\_key*]

## Syntax Description

*hex\_key* Specifies the authentication key as a 16-byte hexadecimal number.

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

|                      | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      |               |             |                  | Multiple |        |
| Command Mode         | Routed        | Transparent | Single           | Context  | System |
| Global configuration | •             | •           | •                | —        | •      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 9.0(1)  | We introduced this command. |

## Usage Guidelines

Each ASA must use an authentication key that you obtain from Cloud Web Security. The authentication key lets Cloud Web Security identify the company associated with web requests and ensures that the ASA is associated with valid customer.

You can use one of two types of authentication keys for your ASA: the company key or the group key.

### Company Authentication Key

A Company authentication key can be used on multiple ASAs within the same company. This key simply enables the Cloud Web Security service for your ASAs. The administrator generates this key in ScanCenter (<https://scancenter.scansafe.com/portal/admin/login.jsp>); you have the opportunity to e-mail the key for later use. You cannot look up this key later in ScanCenter; only the last 4 digits are shown in ScanCenter. For more information, see the Cloud Web Security documentation: [http://www.cisco.com/en/US/products/ps11720/products\\_installation\\_and\\_configuration\\_guides\\_list.html](http://www.cisco.com/en/US/products/ps11720/products_installation_and_configuration_guides_list.html).

### Group Authentication Key

A Group authentication key is a special key unique to each ASA that performs two functions:

- Enables the Cloud Web Security service for one ASA.

- Identifies all traffic from the ASA so you can create ScanCenter policy per ASA.

The administrator generates this key in ScanCenter

(<https://scancenter.scansafe.com/portal/admin/login.jsp>); you have the opportunity to e-mail the key for later use. You cannot look up this key later in ScanCenter; only the last 4 digits are shown in ScanCenter. For more information, see the Cloud Web Security documentation:

[http://www.cisco.com/en/US/products/ps11720/products\\_installation\\_and\\_configuration\\_guides\\_list.html](http://www.cisco.com/en/US/products/ps11720/products_installation_and_configuration_guides_list.html).

## Examples

The following example configures a primary server only:

```
scansafe general-options
server primary ip 180.24.0.62 port 8080
retry-count 5
license 366C1D3F5CE67D33D3E9ACEC265261E5
```

## Related Commands

| Command                                 | Description  |
|---|--|
| <b>class-map type inspect scansafe</b>  | Creates an inspection class map for whitelisted users and groups.  |
| <b>default user group</b>               | Specifies the default username and/or group if the ASA cannot determine the identity of the user coming into the ASA.  |
| <b>http[s] (parameters)</b>             | Specifies the service type for the inspection policy map, either HTTP or HTTPS.  |
| <b>inspect scansafe</b>                 | Enables Cloud Web Security inspection on the traffic in a class.   |
| <b>match user group</b>                 | Matches a user or group for a whitelist.   |
| <b>policy-map type inspect scansafe</b> | Creates an inspection policy map so you can configure essential parameters for the rule and also optionally identify the whitelist.                          |
| <b>retry-count</b>                      | Enters the retry counter value, which is the amount of time that the ASA waits before polling the Cloud Web Security proxy server to check its availability. |
| <b>scansafe</b>                         | In multiple context mode, allows Cloud Web Security per context.   |
| <b>scansafe general-options</b>         | Configures general Cloud Web Security server options.  |
| <b>server {primary   backup}</b>        | Configures the fully qualified domain name or IP address of the primary or backup Cloud Web Security proxy servers.  |
| <b>show conn scansafe</b>               | Shows all Cloud Web Security connections, as noted by the capitol Z flag.  |
| <b>show scansafe server</b>             | Shows the status of the server, whether it's the current active server, the backup server, or unreachable.   |
| <b>show scansafe statistics</b>         | Shows total and current http connections.  |
| <b>user-identity monitor</b>            | Downloads the specified user or group information from the AD agent.   |
| <b>whitelist</b>                        | Performs the whitelist action on the class of traffic.   |

# license-server address

To identify the shared licensing server IP address and shared secret for use by a participant, use the **license-server address** command in global configuration mode. To disable participation in shared licensing, use the **no** form of this command. A shared license lets you purchase a large number of SSL VPN sessions and share the sessions as needed amongst a group of ASAs by configuring one of the ASAs as a shared licensing server, and the rest as shared licensing participants.

**license-server address** *address* **secret** *secret* [**port** *port*]

**no license-server address** [*address* **secret** *secret* [**port** *port*]]

## Syntax Description

|                             |   |
|-----------------------------|---|
| <i>address</i>              | Identifies the shared licensing server IP address.  |
| <b>port</b> <i>port</i>     | (Optional) If you changed the default port in the server configuration using the <b>license-server port</b> command, set the port for the backup server to match, between 1 and 65535. The default port is 50554. |
| <b>secret</b> <i>secret</i> | Identifies the shared secret. The secret must match the secret set on the server using the <b>license-server secret</b> command.  |

## Command Default

The default port is 50554.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                |          | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

The shared licensing participant must have a shared licensing participant key. Use the **show activation-key** command to check your installed licenses.

You can only specify one shared license server for each participant.

The following steps describe how shared licenses operate:

1. Decide which ASA should be the shared licensing server, and purchase the shared licensing server license using that device serial number.
2. Decide which ASAs should be shared licensing participants, including the shared licensing backup server, and obtain a shared licensing participant license for each device, using each device serial number.



3. (Optional) Designate a second ASA as a shared licensing backup server. You can only specify one backup server.



---

**Note** The shared licensing backup server only needs a participant license.

---

4. Configure a shared secret on the shared licensing server; any participants with the shared secret can use the shared license.
5. When you configure the ASA as a participant, it registers with the shared licensing server by sending information about itself, including the local license and model information.



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**Note** The participant needs to be able to communicate with the server over the IP network; it does not have to be on the same subnet.

---

6. The shared licensing server responds with information about how often the participant should poll the server.
7. When a participant uses up the sessions of the local license, it sends a request to the shared licensing server for additional sessions in 50-session increments.
8. The shared licensing server responds with a shared license. The total sessions used by a participant cannot exceed the maximum sessions for the platform model.



---

**Note** The shared licensing server can also participate in the shared license pool if it runs out of local sessions. It does not need a participant license as well as the server license to participate.

---

- a. If there are not enough sessions left in the shared license pool for the participant, then the server responds with as many sessions as available.
  - b. The participant continues to send refresh messages requesting more sessions until the server can adequately fulfill the request.
9. When the load is reduced on a participant, it sends a message to the server to release the shared sessions.



**Note**

---

The ASA uses SSL between the server and participant to encrypt all communications.

---

### Communication Issues Between Participant and Server

See the following guidelines for communication issues between the participant and server:

- If a participant fails to send a refresh after 3 times the refresh interval, then the server releases the sessions back into the shared license pool.
- If the participant cannot reach the license server to send the refresh, then the participant can continue to use the shared license it received from the server for up to 24 hours.
- If the participant is still not able to communicate with a license server after 24 hours, then the participant releases the shared license, even if it still needs the sessions. The participant leaves existing connections established, but cannot accept new connections beyond the license limit.

- If a participant reconnects with the server before 24 hours expires, but after the server expired the participant sessions, then the participant needs to send a new request for the sessions; the server responds with as many sessions as can be reassigned to that participant.

### Examples

The following example sets the license server IP address and shared secret, as well as the backup license server IP address:

```
hostname(config)# license-server address 10.1.1.1 secret farscape
hostname(config)# license-server backup address 10.1.1.2
```

### Related Commands

| Command                                   | Description  |
|---|--|
| <b>activation-key</b>                     | Enters a license activation key.   |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.  |
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

# license-server backup address

To identify the shared licensing backup server IP address for use by a participant, use the **license-server backup address** command in global configuration mode. To disable use of the backup server, use the **no** form of this command.

**license-server backup address** *address*

**no license-server address** [*address*]

## Syntax Description

*address* Identifies the shared licensing backup server IP address.

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                |          | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

The shared licensing backup server must have the **license-server backup enable** command configured.

## Examples

The following example sets the license server IP address and shared secret, as well as the backup license server IP address:

```
hostname(config)# license-server address 10.1.1.1 secret farscape
hostname(config)# license-server backup address 10.1.1.2
```

## Related Commands

| Command                               | Description  |
|---------------------------------------|--|
| <b>activation-key</b>                 | Enters a license activation key.   |
| <b>clear configure license-server</b> | Clears the shared licensing server configuration.                                      |
| <b>clear shared license</b>           | Clears shared license statistics.  |
| <b>license-server address</b>         | Identifies the shared licensing server IP address and shared secret for a participant. |

| Command                                   | Description  |
|---|--|
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

# license-server backup backup-id

To identify the shared licensing backup server in the main shared licensing server configuration, use the **license-server backup backup-id** command in global configuration mode. To remove the backup server configuration, use the **no** form of this command.

**license-server backup** *address* **backup-id** *serial\_number* [**ha-backup-id** *ha\_serial\_number*]

**no license-server backup** *address* [**backup-id** *serial\_number* [**ha-backup-id** *ha\_serial\_number*]]

## Syntax Description

|  |   |
|--|---|
| <i>address</i>                                 | Identifies the shared licensing backup server IP address.   |
| <b>backup-id</b><br><i>serial_number</i>       | Identifies the shared licensing backup server serial number.  |
| <b>ha-backup-id</b><br><i>ha_serial_number</i> | If you use failover for the backup server, identifies the secondary shared licensing backup server serial number. |

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                |          | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

You can only identify 1 backup server and its optional standby unit.

To view the backup server serial number, enter the **show activation-key** command.

To enable a participant to be the backup server, use the **license-server backup enable** command.

The shared licensing backup server must register successfully with the main shared licensing server before it can take on the backup role. When it registers, the main shared licensing server syncs server settings as well as the shared license information with the backup, including a list of registered participants and the current license usage. The main server and backup server sync the data at 10 second intervals. After the initial sync, the backup server can successfully perform backup duties, even after a reload.

When the main server goes down, the backup server takes over server operation. The backup server can operate for up to 30 continuous days, after which the backup server stops issuing sessions to participants, and existing sessions time out. Be sure to reinstate the main server within that 30-day period.

Critical-level syslog messages are sent at 15 days, and again at 30 days.

When the main server comes back up, it syncs with the backup server, and then takes over server operation.

When the backup server is not active, it acts as a regular participant of the main shared licensing server.



#### Note

When you first launch the main shared licensing server, the backup server can only operate independently for 5 days. The operational limit increases day-by-day, until 30 days is reached. Also, if the main server later goes down for any length of time, the backup server operational limit decrements day-by-day. When the main server comes back up, the backup server starts to increment again day-by-day. For example, if the main server is down for 20 days, with the backup server active during that time, then the backup server will only have a 10-day limit left over. The backup server “recharges” up to the maximum 30 days after 20 more days as an inactive backup. This recharging function is implemented to discourage misuse of the shared license.

#### Examples

The following example sets the shared secret, changes the refresh interval and port, configures a backup server, and enables this unit as the shared licensing server on the inside interface and dmz interface:

```
hostname(config)# license-server secret farscape
hostname(config)# license-server refresh-interval 100
hostname(config)# license-server port 40000
hostname(config)# license-server backup 10.1.1.2 backup-id JMX0916L0Z4 ha-backup-id
JMX1378NOW3
hostname(config)# license-server enable inside
hostname(config)# license-server enable dmz
```

#### Related Commands

| Command                                   | Description  |
|---|--|
| <b>activation-key</b>                     | Enters a license activation key.   |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.  |
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.                       |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

# license-server backup enable

To enable this unit to be the shared licensing backup server, use the **license-server backup enable** command in global configuration mode. To disable the backup server, use the **no** form of this command.

**license-server backup enable** *interface\_name*

**no license-server enable** *interface\_name*

## Syntax Description

*interface\_name* Specifies the interface on which participants contact the backup server. You can repeat this command for as many interfaces as desired.

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                |          | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

The backup server must have a shared licensing participant key.

The shared licensing backup server must register successfully with the main shared licensing server before it can take on the backup role. When it registers, the main shared licensing server syncs server settings as well as the shared license information with the backup, including a list of registered participants and the current license usage. The main server and backup server sync the data at 10 second intervals. After the initial sync, the backup server can successfully perform backup duties, even after a reload.

When the main server goes down, the backup server takes over server operation. The backup server can operate for up to 30 continuous days, after which the backup server stops issuing sessions to participants, and existing sessions time out. Be sure to reinstate the main server within that 30-day period.

Critical-level syslog messages are sent at 15 days, and again at 30 days.

When the main server comes back up, it syncs with the backup server, and then takes over server operation.

When the backup server is not active, it acts as a regular participant of the main shared licensing server.

**Note**

When you first launch the main shared licensing server, the backup server can only operate independently for 5 days. The operational limit increases day-by-day, until 30 days is reached. Also, if the main server later goes down for any length of time, the backup server operational limit decrements day-by-day. When the main server comes back up, the backup server starts to increment again day-by-day. For example, if the main server is down for 20 days, with the backup server active during that time, then the backup server will only have a 10-day limit left over. The backup server “recharges” up to the maximum 30 days after 20 more days as an inactive backup. This recharging function is implemented to discourage misuse of the shared license.

**Examples**

The following example identifies the license server and shared secret, and enables this unit as the backup shared license server on the inside interface and dmz interface.

```
hostname(config)# license-server address 10.1.1.1 secret farscape
hostname(config)# license-server backup enable inside
hostname(config)# license-server backup enable dmz
```

**Related Commands**

| Command                                   | Description  |
|---|--|
| <b>activation-key</b>                     | Enters a license activation key.   |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.  |
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.                       |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |



# license-server enable

To identify this unit as a shared licensing server, use the **license-server enable** command in global configuration mode. To disable the shared licensing server, use the **no** form of this command. A shared license lets you purchase a large number of SSL VPN sessions and share the sessions as needed amongst a group of ASAs by configuring one of the ASAs as a shared licensing server, and the rest as shared licensing participants.

**license-server enable** *interface\_name*

**no license-server enable** *interface\_name*

## Syntax Description

*interface\_name* Specifies the interface on which participants contact the server. You can repeat this command for as many interfaces as desired.

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

The shared licensing server must have a shared licensing server key. Use the **show activation-key** command to check your installed licenses.

The following steps describe how shared licenses operate:

1. Decide which ASA should be the shared licensing server, and purchase the shared licensing server license using that device serial number.
2. Decide which ASAs should be shared licensing participants, including the shared licensing backup server, and obtain a shared licensing participant license for each device, using each device serial number.
3. (Optional) Designate a second ASA as a shared licensing backup server. You can only specify one backup server.



### Note

The shared licensing backup server only needs a participant license.

4. Configure a shared secret on the shared licensing server; any participants with the shared secret can use the shared license.
5. When you configure the ASA as a participant, it registers with the shared licensing server by sending information about itself, including the local license and model information.



**Note** The participant needs to be able to communicate with the server over the IP network; it does not have to be on the same subnet.

6. The shared licensing server responds with information about how often the participant should poll the server.
7. When a participant uses up the sessions of the local license, it sends a request to the shared licensing server for additional sessions in 50-session increments.
8. The shared licensing server responds with a shared license. The total sessions used by a participant cannot exceed the maximum sessions for the platform model.



**Note** The shared licensing server can also participate in the shared license pool if it runs out of local sessions. It does not need a participant license as well as the server license to participate.

- a. If there are not enough sessions left in the shared license pool for the participant, then the server responds with as many sessions as available.
- b. The participant continues to send refresh messages requesting more sessions until the server can adequately fulfill the request.
9. When the load is reduced on a participant, it sends a message to the server to release the shared sessions.



**Note** The ASA uses SSL between the server and participant to encrypt all communications.

#### Communication Issues Between Participant and Server

See the following guidelines for communication issues between the participant and server:

- If a participant fails to send a refresh after 3 times the refresh interval, then the server releases the sessions back into the shared license pool.
- If the participant cannot reach the license server to send the refresh, then the participant can continue to use the shared license it received from the server for up to 24 hours.
- If the participant is still not able to communicate with a license server after 24 hours, then the participant releases the shared license, even if it still needs the sessions. The participant leaves existing connections established, but cannot accept new connections beyond the license limit.
- If a participant reconnects with the server before 24 hours expires, but after the server expired the participant sessions, then the participant needs to send a new request for the sessions; the server responds with as many sessions as can be reassigned to that participant.

#### Examples

The following example sets the shared secret, changes the refresh interval and port, configures a backup server, and enables this unit as the shared licensing server on the inside interface and DMZ interface:

```
hostname(config)# license-server secret farscape
```

```

hostname(config)# license-server refresh-interval 100
hostname(config)# license-server port 40000
hostname(config)# license-server backup 10.1.1.2 backup-id JMX0916L0Z4 ha-backup-id
JMX1378N0W3
hostname(config)# license-server enable inside
hostname(config)# license-server enable dmz

```

**Related Commands**

| Command                                   | Description  |
|---|--|
| <b>activation-key</b>                     | Enters a license activation key.   |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.  |
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.                       |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

# license-server port

To set the port on which the shared licensing server listens for SSL connections from participants, use the **license-server port** command in global configuration mode. To restore the default port, use the **no** form of this command.

**license-server port** *port*

**no license-server port** [*port*]

## Syntax Description

*seconds* Sets the port on which the server listens for SSL connections from participants, between 1 and 65535. The default is TCP port 50554.

## Command Default

The default port is 50554.

## Command Modes

The following table shows the modes in which you can enter the command:

|                      | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      |               |             |                  | Multiple |        |
| Command Mode         | Routed        | Transparent | Single           | Context  | System |
| Global configuration | •             | —           | •                |          | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

If you change the port from the default, be sure to set the same port for each participant using the **license-server address** command.

## Examples

The following example sets the shared secret, changes the refresh interval and port, configures a backup server, and enables this unit as the shared licensing server on the inside interface and DMZ interface:

```
hostname(config)# license-server secret farscape
hostname(config)# license-server refresh-interval 100
hostname(config)# license-server port 40000
hostname(config)# license-server backup 10.1.1.2 backup-id JMX0916L0Z4 ha-backup-id
JMX1378N0W3
hostname(config)# license-server enable inside
hostname(config)# license-server enable dmz
```

**Related Commands**

| <b>Command</b>                            | <b>Description</b>   |
|---|--|
| <b>activation-key</b>                     | Enters a license activation key.   |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.  |
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.                       |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.   |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

# license-server refresh-interval

To set the refresh interval provided to participants to set how often they should communicate with the shared licensing server, use the **license-server refresh-interval** command in global configuration mode. To restore the default refresh interval, use the **no** form of this command.

**license-server refresh-interval** *seconds*

**no license-server refresh-interval** [*seconds*]

## Syntax Description

*seconds* Sets the refresh interval between 10 and 300 seconds. The default is 30 seconds.

## Command Default

The default is 30 seconds.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |                  |        |
|----------------------|---------------|-------------|------------------|------------------|--------|
|                      | Routed        | Transparent | Single           | Multiple Context | System |
| Global configuration | •             | —           | •                |                  | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

Each participant regularly communicates with the shared licensing server using SSL so the shared licensing server can keep track of current license usage and receive and respond to license requests.

## Examples

The following example sets the shared secret, changes the refresh interval and port, configures a backup server, and enables this unit as the shared licensing server on the inside interface and dmz interface:

```
hostname(config)# license-server secret farscape
hostname(config)# license-server refresh-interval 100
hostname(config)# license-server port 40000
hostname(config)# license-server backup 10.1.1.2 backup-id JMX0916L0Z4 ha-backup-id JMX1378N0W3
hostname(config)# license-server enable inside
hostname(config)# license-server enable dmz
```

**Related Commands**

| <b>Command</b>                            | <b>Description</b>  |
|---|---|
| <b>activation-key</b>                     | Enters a license activation key.  |
| <b>clear configure license-server</b>     | Clears the shared licensing server configuration.   |
| <b>clear shared license</b>               | Clears shared license statistics.   |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.          |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.                                |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server. |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.  |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.   |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                |
| <b>license-server secret</b>              | Sets the shared secret on the shared licensing server.  |
| <b>show activation-key</b>                | Shows the current licenses installed.   |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.  |
| <b>show shared license</b>                | Shows shared license statistics.  |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.   |

# license-server secret

To set the shared secret on the shared licensing server, use the **license-server secret** command in global configuration mode. To remove the secret, use the **no** form of this command.

**license-server secret** *secret*

**no license-server secret** *secret*

## Syntax Description

*secret* Sets the shared secret, a string between 4 and 128 ASCII characters.

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

|                      | Firewall Mode |             | Security Context |                  |        |
|----------------------|---------------|-------------|------------------|------------------|--------|
|                      | Routed        | Transparent | Single           | Multiple Context | System |
| Global configuration | •             | —           | •                |                  | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.2(1)  | This command was introduced. |

## Usage Guidelines

Any participant with this secret identified in the **license-server address** command can use the licensing server.

## Examples

The following example sets the shared secret, changes the refresh interval and port, configures a backup server, and enables this unit as the shared licensing server on the inside interface and dmz interface:

```
hostname(config)# license-server secret farscape
hostname(config)# license-server refresh-interval 100
hostname(config)# license-server port 40000
hostname(config)# license-server backup 10.1.1.2 backup-id JMX0916L0Z4 ha-backup-id JMX1378N0W3
hostname(config)# license-server enable inside
hostname(config)# license-server enable dmz
```

## Related Commands

| Command                               | Description                                       |
|---------------------------------------|---|
| <b>activation-key</b>                 | Enters a license activation key.                  |
| <b>clear configure license-server</b> | Clears the shared licensing server configuration. |



| Command                                   | Description  |
|---|--|
| <b>clear shared license</b>               | Clears shared license statistics.  |
| <b>license-server address</b>             | Identifies the shared licensing server IP address and shared secret for a participant.                       |
| <b>license-server backup address</b>      | Identifies the shared licensing backup server for a participant.   |
| <b>license-server backup backup-id</b>    | Identifies the backup server IP address and serial number for the main shared licensing server.              |
| <b>license-server backup enable</b>       | Enables a unit to be the shared licensing backup server.   |
| <b>license-server enable</b>              | Enables a unit to be the shared licensing server.  |
| <b>license-server port</b>                | Sets the port on which the server listens for SSL connections from participants.                             |
| <b>license-server refresh-interval</b>    | Sets the refresh interval provided to participants to set how often they should communicate with the server. |
| <b>show activation-key</b>                | Shows the current licenses installed.  |
| <b>show running-config license-server</b> | Shows the shared licensing server configuration.   |
| <b>show shared license</b>                | Shows shared license statistics.   |
| <b>show vpn-sessiondb</b>                 | Shows license information about VPN sessions.  |

## lifetime (ca server mode)

To specify the length of time that the Local Certificate Authority (CA) certificate, each issued user certificates, or the Certificate Revocation List (CRL) is valid, use the **lifetime** command in ca server configuration mode. To reset the lifetime to the default setting, use the **no** form of this command.

**lifetime** {ca-certificate | certificate | crl} *time*

**no lifetime** {ca-certificate | certificate | crl}

### Syntax Description

|                       |  |
|-----------------------|--|
| <b>ca-certificate</b> | Specifies the lifetime of the local CA server certificate.   |
| <b>certificate</b>    | Specifies the lifetime of all user certificates issued by the CA server.   |
| <b>crl</b>            | Specifies the lifetime of the CRL.   |
| <i>time</i>           | For the CA certificate and all issued certificates, <i>time</i> specifies the number of days the certificate is valid. The valid range is from 1 to 3650 days.<br><br>For the CRL, <i>time</i> specifies the number of hours the CRL is valid. The valid range for the CRL is from 1 to 720 hours. |

### Defaults

The default lifetimes are:

- CA certificate—Three years
- Issued certificates—One year
- CRL—Six hours

### Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode            | Firewall Mode |             | Security Context |          |        |
|-------------------------|---------------|-------------|------------------|----------|--------|
|                         | Routed        | Transparent | Single           | Multiple |        |
|                         |               |             |                  | Context  | System |
| Ca server configuration | •             | —           | •                | —        | —      |

### Command History

| Release | Modification                 |
|---------|------------------------------|
| 8.0(2)  | This command was introduced. |

### Usage Guidelines

By specifying the number of days or hours that a certificate or CRL is valid, this command determines the expiration date included in the certificate or the CRL.

The **lifetime ca-certificate** command takes effect when the local CA server certificate is first generated (that is, when you initially configure the local CA server and issue the **no shutdown** command). When the CA certificate expires, the configured lifetime value is used to generate the new CA certificate. You cannot change the lifetime value for existing CA certificates.

## Examples

The following example configures the CA to issue certificates that are valid for three months:

```
hostname(config)# crypto ca server  
hostname(config-ca-server)# lifetime certificate 90  
hostname(config-ca-server)#
```

The following example configures the CA to issue a CRL that is valid for two days:

```
hostname(config)# crypto ca server  
hostname(config-ca-server)# lifetime crl 48  
hostname(config-ca-server)#
```

## Related Commands

| Command                              | Description   |
|--------------------------------------|---|
| <b>cdp-url</b>                       | Specifies the certificate revocation list distribution point (CDP) to be included in the certificates issued by the CA. |
| <b>crypto ca server</b>              | Provides access to the ca server configuration mode command set, which allows you to configure and manage the local CA. |
| <b>crypto ca server crl issue</b>    | Forces the issuance of a CRL.   |
| <b>show crypto ca server</b>         | Displays the local CA configuration details in ASCII text.  |
| <b>show crypto ca server cert-db</b> | Displays local CA server certificates.  |
| <b>show crypto ca server crl</b>     | Displays the current CRL of the local CA.   |

# lifetime (ikev2 policy mode)

To specify the encryption algorithm in an IKEv2 security association (SA) for AnyConnect IPsec connections, use the **encryption** command in IKEv2 policy configuration mode. To remove the command and use the default setting, use the **no** form of this command:

```
lifetime {{ seconds seconds } | none }
```

## Syntax Description

|                |   |
|----------------|---|
| <i>seconds</i> | The lifetime in seconds, from 120 to 2,147,483,647 seconds. The default is 86,400 seconds (24 hours). |
|----------------|---|

## Defaults

The default is 86,400 seconds (24 hours).

## Usage Guidelines

An IKEv2 SA is a key used in phase 1 to enable IKEv2 peers to communicate securely in phase 2. After entering the **crypto ikev2 policy** command, use the **lifetime** command to set the SA lifetime.

The lifetime sets the interval for IKEv2 SA rekeys. Using the **none** keyword disables rekeying the SA. However, the AnyConnect client can still rekey the SA.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode         | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      | Routed        | Transparent | Single           | Multiple |        |
|                      |               |             |                  | Context  | System |
| Global configuration | •             | —           | •                | —        | —      |

## Command History

| Release | Modification            |
|---------|-------------------------|
| 8.4(1)  | This command was added. |

## Examples

The following example enters IKEv2 policy configuration mode and sets the lifetime to 43,200 seconds (12 hours):

```
hostname(config)# crypto ikev2 policy 1
hostname(config-ikev2-policy)# lifetime 43200
```

## Related Commands

| Command           | Description   |
|-------------------|---|
| <b>encryption</b> | Specifies the encryption algorithm in an IKEv2 SA for AnyConnect IPsec connections. |
| <b>group</b>      | Specifies the Diffie-Hellman group in an IKEv2 SA for AnyConnect IPsec connections. |

| Command          | Description  |
|------------------|--|
| <b>integrity</b> | Specifies the ESP integrity algorithm in an IKEv2 SA for AnyConnect IPsec connections. |
| <b>prf</b>       | Specifies the pseudo-random function in an IKEv2 SA for AnyConnect IPsec connections.  |

# limit-resource

To specify a resource limit for a class in multiple context mode, use the **limit-resource** command in class configuration mode. To restore the limit to the default, use the **no** form of this command. The ASA manages resources by assigning contexts to resource classes. Each context uses the resource limits set by the class.

**limit-resource** [**rate**] {**all** | *resource\_name*} *number*[%]

**no limit-resource** {**all** | [**rate**] *resource\_name*}

## Syntax Description

|                      |  |
|----------------------|--|
| <b>all</b>           | Sets the limit for all resources.  |
| <i>number</i> [%]    | Specifies the resource limit as a fixed number greater than or equal to 1, or as a percentage of the system limit between 1 and 100 (when used with the percent sign (%)). Set the limit to <b>0</b> to indicate an unlimited resource, or for VPN resource types, to set the limit to none. For resources that do not have a system limit, you cannot set the percentage (%); you can only set an absolute value. |
| <b>rate</b>          | Specifies that you want to set the rate per second for a resource. See <a href="#">Table 30-1</a> for resources for which you can set the rate per second.   |
| <i>resource_name</i> | Specifies the resource name for which you want to set a limit. This limit overrides the limit set for <b>all</b> .   |

## Defaults

All contexts belong to the default class if they are not assigned to another class; you do not have to actively assign a context to the default class.

For most resources, the default class provides unlimited access to resources for all contexts, except for the following limits:

- Telnet sessions—5 sessions. (The maximum per context.)
- SSH sessions—5 sessions. (The maximum per context.)
- IPsec sessions—5 sessions. (The maximum per context.)
- MAC addresses—65,535 entries. (The maximum per context.)
- VPN site-to-site tunnels—0 sessions. (You must manually configure the class to allow any VPN sessions.)

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode        | Firewall Mode |             | Security Context |          |        |
|---------------------|---------------|-------------|------------------|----------|--------|
|                     | Routed        | Transparent | Single           | Multiple |        |
|                     |               |             |                  | Context  | System |
| Class configuration | •             | •           | —                | —        | •      |

| Command History | Release | Modification   |
|-----------------|---------|--|
|                 | 7.2(1)  | This command was introduced.   |
|                 | 9.0(1)  | A new resource type, routes, was created to set the maximum number of routing table entries in each context.<br><br>New resource types, vpn other and vpn burst other, were created to set the maximum number of site-to-site VPN tunnels in each context. |

### Usage Guidelines

By default, all security contexts have unlimited access to the resources of the ASA, except where maximum limits per context are enforced; the only exception is VPN resources, which are disabled by default. If you find that one or more contexts use too many resources, and they cause other contexts to be denied connections, for example, then you can configure resource management to limit the use of resources per context. For VPN resources, you must configure resource management to allow any VPN tunnels.

[Table 30-1](#) lists the resource types and the limits. See also the **show resource types** command.

**Table 30-1** Resource Names and Limits

| Resource Name | Rate or Concurrent | Minimum and Maximum Number per Context | System Limit <sup>1</sup>  | Description  |
|---------------|--------------------|--|--|--|
| asdm          | Concurrent         | 1 minimum<br>5 maximum                 | 32   | ASDM management sessions.<br><br><b>Note</b> ASDM sessions use two HTTPS connections: one for monitoring that is always present, and one for making configuration changes that is present only when you make changes. For example, the system limit of 32 ASDM sessions represents a limit of 64 HTTPS sessions. |
| conns         | Concurrent or Rate | N/A                                    | Concurrent connections: See the CLI configuration guide for the connection limit for your platform.<br><br>Rate: N/A | TCP or UDP connections between any two hosts, including connections between one host and multiple other hosts.   |
| hosts         | Concurrent         | N/A                                    | N/A  | Hosts that can connect through the ASA.  |
| inspects      | Rate               | N/A                                    | N/A  | Application inspections.   |
| mac-addresses | Concurrent         | N/A                                    | 65,535   | For transparent firewall mode, the number of MAC addresses allowed in the MAC address table.   |
| routes        | Concurrent         | N/A                                    | N/A  | Dynamic routes.  |
| ssh           | Concurrent         | 1 minimum<br>5 maximum                 | 100  | SSH sessions.  |
| syslogs       | Rate               | N/A                                    | N/A  | System log messages.   |

**Table 30-1**      **Resource Names and Limits (continued)**

| Resource Name          | Rate or Concurrent | Minimum and Maximum Number per Context | System Limit <sup>1</sup>  | Description  |
|------------------------|--------------------|--|--|--|
| <b>telnet</b>          | Concurrent         | 1 minimum<br>5 maximum                 | 100  | Telnet sessions.   |
| <b>vpn burst other</b> | Concurrent         | N/A                                    | The Other VPN session amount for your model minus the sum of the sessions assigned to all contexts for <b>vpn other</b> .                  | The number of site-to-site VPN sessions allowed beyond the amount assigned to a context with <b>vpn other</b> . For example, if your model supports 5000 sessions, and you assign 4000 sessions across all contexts with <b>vpn other</b> , then the remaining 1000 sessions are available for <b>vpn burst other</b> . Unlike <b>vpn other</b> , which guarantees the sessions to the context, <b>vpn burst other</b> can be oversubscribed; the burst pool is available to all contexts on a first-come, first-served basis. |
| <b>vpn other</b>       | Concurrent         | N/A                                    | See the “Supported Feature Licenses Per Model” section in the CLI configuration guide for the Other VPN sessions available for your model. | Site-to-site VPN sessions. You cannot oversubscribe this resource; all context assignments combined cannot exceed the model limit. The sessions you assign for this resource are guaranteed to the context.  |
| <b>xlates</b>          | Concurrent         | N/A                                    | N/A  | Address translations.  |

1. If this column value is N/A, then you cannot set a percentage of the resource because there is no hard system limit for the resource.

## Examples

The following example sets the default class limit for conns to 10 percent instead of unlimited:

```
hostname(config)# class default
hostname(config-class)# limit-resource conns 10%
```

All other resources remain at unlimited.

To add a class called gold, enter the following commands:

```
hostname(config)# class gold
hostname(config-class)# limit-resource mac-addresses 10000
hostname(config-class)# limit-resource conns 15%
hostname(config-class)# limit-resource rate conns 1000
hostname(config-class)# limit-resource rate inspects 500
hostname(config-class)# limit-resource hosts 9000
hostname(config-class)# limit-resource asdm 5
hostname(config-class)# limit-resource ssh 5
hostname(config-class)# limit-resource rate syslogs 5000
hostname(config-class)# limit-resource telnet 5
hostname(config-class)# limit-resource xlates 36000
hostname(config-class)# limit-resource routes 700
```



**Related Commands**

| Command                         | Description  |
|---------------------------------|--|
| <b>class</b>                    | Creates a resource class.                              |
| <b>context</b>                  | Configures a security context.                         |
| <b>member</b>                   | Assigns a context to a resource class.                 |
| <b>show resource allocation</b> | Shows how you allocated resources across classes.      |
| <b>show resource types</b>      | Shows the resource types for which you can set limits. |

# Imfactor

To set a revalidation policy for caching objects that have only the last-modified timestamp, and no other server-set expiration values, use the **Imfactor** command in cache configuration mode. To set a new policy for revalidating such objects, use the command again. To reset the attribute to the default value of 20, enter the **no** version of the command.

**Imfactor** *value*

**no Imfactor**

## Syntax Description

*value* An integer in the range of 0 to 100.

## Defaults

The default value is 20.

## Command Modes

The following table shows the modes in which you enter the command:

| Command Mode        | Firewall Mode |             | Security Context |                     |        |
|---------------------|---------------|-------------|------------------|---------------------|--------|
|                     | Routed        | Transparent | Single           | Multiple<br>Context | System |
| Cache configuration | •             | —           | •                | —                   | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.1(1)  | This command was introduced. |

## Usage Guidelines

The ASA uses the value of the Imfactor to estimate the length of time for which it considers a cached object to be unchanged. This is known as the expiration time. The ASA estimates the expiration time by the time elapsed since the last modification multiplied by the Imfactor.

Setting the Imfactor to zero is equivalent to forcing an immediate revalidation, while setting it to 100 results in the longest allowable time until revalidation.

## Examples

The following example shows how to set an Imfactor of 30:

```
hostname(config)# webvpn
hostname(config-webvpn)# cache
hostname(config-webvpn-cache)# Imfactor 30
hostname(config-webvpn-cache)#
```

## Related Commands

| Command                 | Description   |
|-------------------------|---|
| <b>cache</b>            | Enters WebVPN Cache mode.   |
| <b>cache-compressed</b> | Configures WebVPN cache compression.  |
| <b>disable</b>          | Disables caching.   |
| <b>expiry-time</b>      | Configures the expiration time for caching objects without revalidating them. |
| <b>max-object-size</b>  | Defines the maximum size of an object to cache.                               |
| <b>min-object-size</b>  | Defines the minimum size of an object to cache.                               |

# local-unit

To provide a name for this cluster member, use the **local-unit** command in cluster group configuration mode. To remove the name, use the **no** form of this command.

**local-unit** *unit\_name*

**no local-unit** [*unit\_name*]

## Syntax Description

|                  |  |
|------------------|--|
| <i>unit_name</i> | Names this member of the cluster with a unique ASCII string from 1 to 38 characters. |
|------------------|--|

## Command Default

No default behavior or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                | Firewall Mode |             | Security Context |          |        |
|-----------------------------|---------------|-------------|------------------|----------|--------|
|                             | Routed        | Transparent | Single           | Multiple |        |
|                             |               |             |                  | Context  | System |
| Cluster group configuration | •             | •           | •                | —        | •      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 9.0(1)  | We introduced this command. |

## Usage Guidelines

Each unit must have a unique name. A unit with a duplicated name will be not be allowed in the cluster.

## Examples

The following example names this unit as unit1:

```
hostname(config)# cluster group cluster1
hostname(cfg-cluster)# local-unit unit1
```

## Related Commands

| Command                       | Description  |
|-------------------------------|--|
| <b>clacp system-mac</b>       | When using spanned EtherChannels, the ASA uses cLACP to negotiate the EtherChannel with the neighbor switch. |
| <b>cluster group</b>          | Names the cluster and enters cluster configuration mode.   |
| <b>cluster-interface</b>      | Specifies the cluster control link interface.  |
| <b>cluster interface-mode</b> | Sets the cluster interface mode.   |
| <b>conn-rebalance</b>         | Enables connection rebalancing.  |

| Command                         | Description  |
|---------------------------------|--|
| <b>console-replicate</b>        | Enables console replication from slave units to the master unit.   |
| <b>enable (cluster group)</b>   | Enables clustering.  |
| <b>health-check</b>             | Enables the cluster health check feature, which includes unit health monitoring and interface health monitoring. |
| <b>key</b>                      | Sets an authentication key for control traffic on the cluster control link.                                      |
| <b>mtu cluster-interface</b>    | Specifies the maximum transmission unit for the cluster control link interface.                                  |
| <b>priority (cluster group)</b> | Sets the priority of this unit for master unit elections.  |

# log

When using the Modular Policy Framework, log packets that match a **match** command or class map by using the **log** command in match or class configuration mode. This log action is available in an inspection policy map (the **policy-map type inspect** command) for application traffic. To disable this action, use the **no** form of this command.

**log**

**no log**

## Syntax Description

This command has no arguments or keywords.

## Defaults

No default behaviors or values.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode                  | Firewall Mode |             | Security Context |          |        |
|-------------------------------|---------------|-------------|------------------|----------|--------|
|                               | Routed        | Transparent | Single           | Multiple |        |
|                               |               |             |                  | Context  | System |
| Match and class configuration | •             | •           | •                | •        | —      |

## Command History

| Release | Modification                 |
|---------|------------------------------|
| 7.2(1)  | This command was introduced. |

## Usage Guidelines

An inspection policy map consists of one or more **match** and **class** commands. The exact commands available for an inspection policy map depends on the application. After you enter the **match** or **class** command to identify application traffic (the **class** command refers to an existing **class-map type inspect** command that in turn includes **match** commands), you can enter the **log** command to log all packets that match the **match** command or **class** command.

When you enable application inspection using the **inspect** command in a Layer 3/4 policy map (the **policy-map** command), you can enable the inspection policy map that contains this action, for example, enter the **inspect http http\_policy\_map** command where http\_policy\_map is the name of the inspection policy map.

## Examples

The following example sends a log when packets match the http-traffic class map.

```
hostname(config-cmap)# policy-map type inspect http http-map1
hostname(config-pmap)# class http-traffic
hostname(config-pmap-c)# log
```

**Related Commands**

| Commands                              | Description  |
|---------------------------------------|--|
| <b>class</b>                          | Identifies a class map name in the policy map.                               |
| <b>class-map type inspect</b>         | Creates an inspection class map to match traffic specific to an application. |
| <b>policy-map</b>                     | Creates a Layer 3/4 policy map.  |
| <b>policy-map type inspect</b>        | Defines special actions for application inspection.                          |
| <b>show running-config policy-map</b> | Display all current policy map configurations.                               |

# log-adj-changes (OSPFv2)

To configure the router to send a syslog message when an OSPF neighbor goes up or down, use the **log-adj-changes** command in router configuration mode. To turn off this function, use the **no** form of this command.

**log-adj-changes [detail]**

**no log-adj-changes [detail]**

## Syntax Description

**detail** (Optional) Sends a syslog message for each state change, not just when a neighbor goes up or down.

## Defaults

This command is enabled by default.

## Command Modes

The following table shows the modes in which you can enter the command:

|                      | Firewall Mode |             | Security Context |          |        |
|----------------------|---------------|-------------|------------------|----------|--------|
|                      |               |             |                  | Multiple |        |
| Command Mode         | Routed        | Transparent | Single           | Context  | System |
| Router configuration | •             | —           | •                | •        | —      |

## Command History

| Release | Modification                        |
|---------|-------------------------------------|
| 7.0(1)  | This command was introduced.        |
| 9.0(1)  | Multiple context mode is supported. |

## Usage Guidelines

The **log-adj-changes** command is enabled by default; it appears in the running configuration unless removed with the **no** form of the command.

## Examples

The following example disables the sending of a syslog message when an OSPF neighbor goes up or down:

```
hostname(config)# router ospf 5
hostname(config-router)# no log-adj-changes
```

## Related Commands

| Command            | Description  |
|--------------------|--|
| <b>router ospf</b> | Enters router configuration mode.                              |
| <b>show ospf</b>   | Displays general information about the OSPF routing processes. |



# log-adjacency-changes (OSPFv3)

To configure the router to send a syslog message when an OSPFv3 neighbor goes up or down, use the **log-adjacency-changes** command in IPv6 router configuration mode. To turn off this function, use the **no** form of this command.

**log-adjacency-changes** [detail]

**no log-adjacency-changes** [detail]

## Syntax Description

**detail** (Optional) Sends a syslog message for each state change, not just when a neighbor goes up or down.

## Defaults

This command is enabled by default.

## Command Modes

The following table shows the modes in which you can enter the command:

| Command Mode              | Firewall Mode |             | Security Context |          |        |
|---------------------------|---------------|-------------|------------------|----------|--------|
|                           | Routed        | Transparent | Single           | Multiple |        |
|                           |               |             |                  | Context  | System |
| IPv6 router configuration | •             | —           | •                | •        | —      |

## Command History

| Release | Modification                |
|---------|-----------------------------|
| 9.01)   | We introduced this command. |

## Usage Guidelines

The **log-adjacency-changes** command is enabled by default; it appears in the running configuration unless removed with the **no** form of the command.

## Examples

The following example disables the sending of a syslog message when an OSPFv3 neighbor goes up or down:

```
hostname(config)# ipv6 router ospf 5
hostname(config-router)# no log-adjacency-changes
```

## Related Commands

| Command                 | Description  |
|-------------------------|--|
| <b>ipv6 router ospf</b> | Enters router configuration mode.                                |
| <b>show ipv6 ospf</b>   | Displays general information about the OSPFv3 routing processes. |

