

# **Advanced Primary Tunnel Management**

In addition to the basic tunnel management tools described in Chapter 5, "Basic Tunnel Management", ISC TEM gives access to a set of advanced tunnel planning tools that provide optimal placement of tunnels to ensure efficient use of network resources.

The advanced primary tunnel management tools are available for managed tunnels. The difference between managed and unmanaged tunnels is described in the "Managed/Unmanaged Primary Tunnels" section on page 1-3.

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# **Tunnel Operations**

This section explains the advanced tunnel operations in ISC TEM that incorporate the planning tools. An overview of the primary tunnel management process is provided in Figure 6-1.



Figure 6-1 Primary Tunnel Management Processes

For **Tunnel Type Selection**, when you select **Unmanaged** the TE Unmanaged Primary Tunnel SR window appears (see Chapter 5, "Basic Tunnel Management").

All other elements in Figure 6-1 are described in this chapter.

### **Create Primary Tunnel**

To create a TE managed primary tunnel with the RG license installed, use the following steps:

- Step 1 Navigate Service Inventory > Inventory and Connection Manager > Traffic Engineering Management.
- **Step 2** Click **Create Managed TE Tunnel**. The TE Managed Primary Tunnels SR window appears as shown in Figure 6-2.

CISCO SYSTEMS	Serv	Solution Centrice Inventory	Ser	vice Design		<u>.</u>				User: adn
Are Here:			_		-					Customer: No
Selection Service Requests Traffic Management Inventory Manager	TE Ma SR Job SR ID:1 Descrip	Vew	/Tun		Provider: PAD0 Creator:				SR	State: REQUESTI Type: Al
Topology Tool Devices Device Groups Customers •- Customer Sites				Show Existing	▼ Tunnels with	All	<ul> <li>Matching</li> </ul>	*		Find
•• CPE Devices Providers •• Provider Regions	# 🗖	Op Tunnel ID	T#	Head	Dest	Policy	BW	AutoBW	Deploy	- 7 of 7 records Verified Reroute
•• PE Devices •• Access Domains	1. 🗖	ISC-P1	3	isctmp1	isctmp8	ISC-P1-isctmp1:Tunnel3	200	false	DEPLOYED s	ucceed false
Resource Pools	2. 🗖	ISC-P2	215	isctmp1	isctmp7	ISC-P1-isctmp1:Tunnel3	300	false	DEPLOYED s	ucceed false
CE Routing Communities /PNs	3. 🗖	ISC-P3	512	isctmp1	isctmp8	ISC-P1-isctmp1:Tunnel3	200	false	DEPLOYED s	ucceed false
AA Servers amed Physical Circuits	4. 🗖	ISC-P4	260	isctmpe1	isctmp5	ISC-P4- isctmpe1:Tunnel260	400	true	DEPLOYED u	nknown false
NPC Rings	5. 🗖	ISC-P5	215	isctmp5	isctmp6	ISC-P4- isctmpe1:Tunnel260	500	false	DEPLOYED s	ucceed false
	6. 🕅	ISC-P6	3	isctmp7	isctmp8	ISC-P1-isctmp1:Tunnel3	400	false	DEPLOYED s	ucceed false
	7. 🗖	ISC-P7	1	isctmp3	isctmp4	ISC-P7-isctmp3:Tunnel1	40000	false	DEPLOYED s	ucceed false
	Rov	ws per page: 10 💌					∎⊲ -	📢 Go to p	age: 1	of 1 💿 🖓 🕅
					Close	isplay Details	Admit	Create	Edit	Delete
				Impor	t Placement 1	Fools V Proceed with	n Changes >	> 🔻 S	ave & Deploj	/ V Cancel

#### Figure 6-2 TE Managed Primary Tunnels SR

For an explanation of the various window elements, see Create Managed TE Tunnel, page A-39.Step 3 Click Create. The Create TE Managed Primary Tunnel window appears as shown in Figure 6-3.

SR Job ID: New Tunnel ID:	SR ID: New Creator:	SR State	REQUESTED Type: ADD
Head Device *:		Select	
Destination Device *:		Select	
TE Policy *:		Select	
Tunnel Bandwidth (kbps):			
Tunnel Number:	Auto Gen 🔽		
Customer:			
Auto BW:	Enable: Freq (sec): Min (kbps): Max (kbps):		
Path Options:		Showing 1	- 2 of 2 record:
Dption #	Path Name	Path Type	Lock Down
□ 1	System Path	Explicit	
□ 2	Dynamic Path	Dynamic	
Rows per page: 10	• IQ 4 0	o to page: 1	of 1 💿 👂 🕅
		Add	Delete
		ок	Cancel

Figure 6-3 Create TE Managed Primary Tunnel

For an explanation of the various window elements, see Create Managed TE Tunnel, page A-39.

The Path Options section provides three path types, System Path, Explicit Path, and Dynamic Path.

A **System Path** is an ISC system generated explicit path (immovable). The first path has to be an explicit path.

An Explicit Path is a fixed path from a specific head to a specific destination device.

A **Dynamic Path** is provisioned by allowing the head router to find a path. The **dynamic** keyword is provisioned to the routers.

**Step 4** To select a **Head Device**, click the corresponding **Select** button to open the window shown in Figure 6-4.

	Device for TE Head Router									
		Show Devices wit	th: Device Name 💌 м	atching *	Find					
				Showing 1	- 10 of 13 records					
#		Device Name	IGP ID	MPLS TE ID	Admin Status					
1.	$^{\circ}$	isctmp1	192.168.118.176	192.168.118.176	UP					
2.	0	isctmp2	192.168.118.189	192.168.6.1	UP					
З.	0	isctmp3	192.168.118.215	192.168.118.215	UP					
4.	0	isctmp4	192.168.118.213	192.168.118.213	UP					
5.	0	isctmp5	192.168.118.212	192.168.118.212	UP					
6.	0	isctmp6	192.168.118.211	192.168.118.211	UP					
7.	0	isctmp7	192.168.118.214	192.168.118.214	UP					
8.	0	isctmp8	192.168.118.183	192.168.118.183	UP					
9.	0	isctmp9	192.168.118.219	192.168.118.219	UP					
10.	0	isctmpe1	192.168.118.188	192.168.118.188	UP					
	Rov	vs per page: 10	-	🛛 🗐 🕼 Go to page: 🛛 1	of 2 💿 🖓 🕅					
				Selec	tCancel					

Figure 6-4 Select Device for TE Head Router

For an explanation of the various window elements, see Create TE Managed Primary Tunnel SR, page A-43.

Select a head device and click Select.

**Step 5** To select a **Destination Device**, click the corresponding **Select** button to open the window shown in Figure 6-5.

	Device for TE Tail Router								
		Show Devices wit	h: Device Name 💌 м	atching *	Find				
				Showing 1	- 10 of 13 records				
#		Device Name	IGP ID	MPLS TE ID	Admin Status				
1.	$^{\circ}$	isctmp1	192.168.118.176	192.168.118.176	UP				
2.	$^{\circ}$	isctmp2	192.168.118.189	192.168.6.1	UP				
З.	$^{\circ}$	isctmp3	192.168.118.215	192.168.118.215	UP				
4.	$^{\circ}$	isctmp4	192.168.118.213	192.168.118.213	UP				
5.	$^{\circ}$	isctmp5	192.168.118.212	192.168.118.212	UP				
6.	$^{\circ}$	isctmp6	192.168.118.211	192.168.118.211	UP				
7.	$^{\circ}$	isctmp7	192.168.118.214	192.168.118.214	UP				
8.	$^{\circ}$	isctmp8	192.168.118.183	192.168.118.183	UP				
9.	$^{\circ}$	isctmp9	192.168.118.219	192.168.118.219	UP				
10.	$^{\circ}$	isctmpe1	192.168.118.188	192.168.118.188	UP				
	Row	vs per page: 10	-	II I Go to page: 1	of 2 💿 🕽 🏹				
				Selec	tCancel				

Figure 6-5	Select Device for TE Tail Router
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For an explanation of the various window elements, see Create TE Managed Primary Tunnel SR, page A-43.

Select a tail device and click Select.

**Step 6** To select a **Tunnel Policy**, click the corresponding **Select** button to open the window shown in Figure 6-6.

<u>Note</u>

If no tunnel policies are available, the reason could be that they are all unmanaged. To create a managed tunnel, use the **Policy Manager** (see Create Primary Tunnel, page 6-2) and make sure to check the **Managed** check box.

Figure 6-6 Select Managed TE Tunnel Policy

				N	lanaged TE	Tunnel Policy			
		Show Po	licies with:	All Polic	cies	🗾 Matchin	ig *		Find
								Showing 1 - 2	of 2 records
#		Policy Name	Pool Type	Setup Priority	Hold Priority	Affinity	Affinity Mask	Delayed Constraint	FRR Protection
1.	0	man1	GLOBAL	0	0	0×0	0×FFFF		None
2.	0	pm-none	GLOBAL	0	0	0×0	0×FFFF		None
	Ro	ows per page:	10 💌			I	🛛 🗐 Go to page	: <b>1</b> of 1	<u>⊚</u> ⊳⊳I
							[	Select	Cancel

For an explanation of the various window elements, see Create TE Managed Primary Tunnel SR, page A-43.

- **Step 7** Specify a tunnel bandwidth greater than zero. Add other tunnel information as desired.
- Step 8 Optionally, if you want to specify an explicit path rather than using the system path provided by ISC TEM, delete the system path and subsequently add the explicit path. For a more detailed explanation of this step, see Create Primary Tunnel, page 5-7.
- **Step 9** In the Create TE Managed Tunnel window, click **OK** to accept the entered tunnel information or **Cancel** to quit and return to the TE Managed Primary Tunnels SR window.

In the TE Managed Primary Tunnel SR window, the Op field changes to ADD to signify that an SR has been added.



te The added tunnel can be reverted to its original state by selecting it and clicking **Delete**. The ADD flag in the Op column disappears.

- Step 10 In the TE Managed Primary Tunnel SR window, you can create or edit more tunnels, or if you are done with all the changes, proceed in one of the following two ways depending on which of the following buttons are active:
  - **Proceed with Changes**: The changes you entered impacts tunnel placement. Click on this to continue with one of the planning flows described in the Placement Tools (see Placement Tools, page 6-11) until the SR is save and deployed.
  - Save & Deploy: The changes you entered does not impact tunnel placement. Click on this to save and deploy the SR. This function is further described in Create Managed TE Tunnel, page A-39.

۵, Note

With the exception of TE Traffic Admission SRs, TE SRs are always deployed immediately from the specific TE SR screen, not from the Service Requests page in **Inventory and Connection Manager**.

Step 11 The Service Requests window (Service Inventory > Inventory and Connection Manager > Service Requests) opens and displays the state of the deployed SR.

If the SR does not go to the **Deployed** state, go to the Task Logs window to see the deployment log (**Monitoring > Task Manager > Logs**) as described in Task Monitoring, page 10-1.

## **Edit Primary Tunnel**

The only difference between creating and editing tunnels is that in the tunnel editor, the head and destination devices and tunnel number fields are not editable. Otherwise, you create and edit the same attributes.

To edit a primary tunnel, see Chapter 5, "Basic Tunnel Management."

## **Delete Primary Tunnel**

To delete one or more tunnels, see Chapter 5, "Basic Tunnel Management.".

## **Admit Primary Tunnel**

The Admit function is used to admit selected tunnels not previously verified into the managed topology. This feature is used only for discovered tunnels that failed verification.

To admit a primary tunnel, use the following steps:

- Step 1 In the TE Managed Primary Tunnel SR, select one or more unverified tunnels to migrate.
- Step 2 Click Admit. The unverified tunnel(s) are verified and, if successful, and ADMIT flag will appear in the Op column.
- Step 3 Select Proceed with Changes >> > Tunnel Placement to determine if the tunnels can be placed. If not, edit the tunnels and try again.

### **Import Primary Tunnel**

This feature allows you to update tunnels in bulk through a file-based import mechanism. The data is migrated into the managed primary tunnel service request.

### **Construct XML Import File**

To import tunnels from a file, first construct an XML import file conforming to the structure defined in the system supplied Document Type Definition (DTD) file (see Appendix C, "Document Type Definition (DTD) File"), and save the XML file together with the DTD file on the ISC server under the same directory. To create a valid import file, use the provided command line validation tool (see Command Line Validation Tool, page 6-8).

The following files are necessary for importing data into the ISC TEM application and are included in the installation:

- DTD and sample XML file for the import file in < installedDir >/ resources/java/xml/com/cisco/vpnsc/ui/te
  - TeImport.dtd
  - sample.xml
- Shell script for executing the command line validator in the *<installedDir>/bin* directory.
  - ImportTeTunnels

Usage: importTeTunnels <importfile>

*importfile* is a XML file and must specify **TeImport.dtd** as its DTD. **TeImport.dtd** must be in the same directory as *importfile*.

### **Command Line Validation Tool**

The purpose of a command line validator is to help construct a valid import file off-line that corresponds to **TeImport.dtd**. The tool helps screen out errors associated with files that are not well-formed and files that do not conform to the rules set by the DTD.

For instructions on how to use the DTD file, see the DTD file documentation.

The tool reads the import file line-by-line, echoes each line in on the output as it parses, and reports any parsing error it encounters. The parsing and validation continues even when parsing errors are encountered for as long as the file structure makes sense.



This tool does not check for cross field validation or data integrity errors with respect to the ISC TEM application.

### **Import Procedure**

The file-based import feature is only enabled when there are no uncommitted new, changed, or deleted tunnels in the service request.

It provides a way of adding, editing, deleting, or migrating many tunnels at a time.

To start the import procedure, use the following steps:

**Step 1** Prepare the XML import file in accordance with the DTD file.

**Step 2** Go to Service Inventory > Inventory and Connection Manager > Traffic Engineering Management.

- **Step 3** Select provider if this has not been done earlier in the session.
- **Step 4** Click **Create Managed TE Tunnel**. The TE Managed Primary Tunnels SR window appears as shown in Figure 6-2.
- **Step 5** Click **Import** to start the import process. The **Select Import File** window in Figure 6-7 appears.



**Note** The Import button is only enabled when there are no uncommitted new, changed, or deleted tunnels in the service request.

#### Figure 6-7 Select Import File

Loc	ok in: 📈	/ob/ntg/de∨/reso	urces/ja	va/xml/com/cisco/vpnsc/ui/ Find Up
				Showing 1 - 5 of 5 records
#		File Name	Size	Last Modified
1.	$\odot$	sample.xml	994	June 9, 2004 11:34:24 AM PDT
2.	0	good.xml	923	June 10, 2004 10:50:56 AM PDT
З.	0	migrate.xml	363	June 11, 2004 3:23:36 PM PDT
4.	0	allData.×ml	1159	June 20, 2004 12:27:21 AM PDT
5.	0	unit.×ml	1159	June 25, 2004 5:13:09 PM PDT
	Rows	ber page: 10 💌		[[√] √] Go to page: 1 of 1 😡 [>] [>]
				Select Cancel 89

For an explanation of the various window elements, see Import Tunnel, page A-49.

The Select Import File window lists all the XML files and any directories under the directory name shown in the **Look in** field.

The default directory shown in the **Look in** field in Figure 6-7 corresponds to the installation directory in which the DTD and sample XML files reside.

**Step 6** Select the desired XML file to be used for the import operation.

The system then parses the file. If any error is detected, it will be reported in the Tunnel Import Error Status window shown in Figure 6-8.

Figure 6-8 Tunnel Import Error Status

Import File: /vob/ntg/dev/resources/java/xml/com/cisco/vpnsc/ui/te/allData.xml	
Last Modified: Sun Jun 20 00:27:21 PDT 2004	
Import Status: Partial Success	
Error Report:	
*** 4 ERRORS ***	
ID aa: Tunnel3 already exists on router isctmp1	
ID c1: Tunnel200 on router isctmp2 does not exist	
ID c4: Tunnel10 on router isctmp9 does not exist	
ID c5: Tunnel215 on router isctmp5 already used in impo	ort file
*** 1 WARNINGS ***	
ID m1: non-conformant explicit paths removed from exist	ting tunnel, default to system paths

For an explanation of the various window elements, see Import Tunnel, page A-49.

The Tunnel Import Error Status window shows the URL of the file, its last modified timestamp, the import status, and any error/warning messages.

- **Step 7** If the import operation failed, **Cancel** to return to the previous screen. If it is partially successful, the **Continue** button is enabled, thereby providing an additional option to accept system treatment for errors/warnings and continue with the import operation.
- **Step 8** If the file is parsed successfully or you click **Continue**, all valid tunnels in the file are added to the service request and the TE Managed Primary Tunnels SR window is re-displayed in the SR view. The imported tunnels are displayed with the appropriate tunnel **Op** type.

# **Planning Strategy**

The main objective of using the planning tools is to achieve optimal overall network utilization while causing minimal impact on any existing traffic on the network.

In most cases, the following strategy can be applied:

- Attempt to admit the new traffic optimising on utilisation (Placement feature) without allowing existing traffic to be moved. This offers the possibility of accommodating the new traffic without any changes to the existing traffic, while still optimising reserved bandwidth utilisation under the constraint that existing tunnels do not move.
- If this fails, attempt to admit the same new traffic minimising change to existing traffic (Repair feature) to see if the new traffic can be accommodated without affecting any more existing tunnels than necessary.

- If this succeeds in placing the new traffic, but the user feels that the overall reserved bandwidth utilisation is higher than would be preferred, consider grooming the network.
- If the Repair fails, review the parameters that control how many changes can be considered. Alternatively the specification to the desired traffic could be changed, or resource modifications could be made.

This strategy reflects the different approaches taken by the different algorithms in searching for solutions. However, other combinations are possible.

# **Placement Tools**

Planning tools for primary tunnels are available in two buttons on the TE Primary Tunnel SR screen as shown in Figure 6-9 and Figure 6-10 depending on whether an change has been made to the managed primary tunnels.

- Proceed with Changes: Used when you have made changes (add/change/delete/admit) to the tunnels. Tunnel operations are described in Tunnel Operations, page 6-1. Then choose one of the placement tools to verify primary placement with the system and continue with deployment. This button is also available in Resource Management.
- Placement Tools: Used to perform planning function on the existing network.
  - The Tunnel Audit option should be used to verify the constraint-based placement of existing managed primary tunnels with the existing network topology. You can use this option to find out the optimality of your primary placement. If you are requiring protection levels above "Best Effort" on your primary tunnels, it is also important to perform an audit after any changes have been made in the protection network. If the audit results in warnings/violations, you can use the Tunnel Repair option help you find a solution.
  - The **Groom** option is used for optimizing your primary placement. In all primary computation, a quality report is produced which displays the optimality and utilization of the bandwidth pools. You can perform a Tunnel Audit first to determine if grooming is needed on your network.

They are accessed from two buttons in the TE Managed Primary Tunnels SR window as shown in Figure 6-9 and Figure 6-10.

Figure 6-9 Proceed with Changes Button



Figure 6-10 Placement Tools Button

Groom	
Tunnel Audit	
Tunnel Repair	S
Placement Tools	2061

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The planning tools are described in detail in the following sections.

## **Tunnel Audit**

When any type of change is required, whether tunnel modifications or TE resource modifications, a Tunnel Audit is run to determine what inconsistencies the change might cause, if any. Tunnel Audit can also be used anytime to check the for optimality of network utilization.

The audit can be performed from the primary tunnel window or from the **TE Resource Modifications** window.

Tunnel Audit can also be invoked from the Resource Management window (see Chapter 4, "TE Resource Management").

To perform an audit on the created tunnel, use the following steps:

# Step 1 Navigate Service Inventory > Inventory and Connection Manager > Traffic Engineering Management.

**Step 2** Click **Create Managed TE Tunnel**. The TE Managed Primary Tunnels SR window appears as shown in Figure 6-2.

Tunnel Audit can be used in two ways:

- When one or more tunnels have been created or their attributes altered (see Create Primary Tunnel, page 6-2), Tunnel Audit can be activated by selecting **Proceed with Changes** >>.
- When no changes have taken place, Tunnel Audit can be accessed by selecting **Placement Tools**.
- **Step 3** As an example, assume that a new primary tunnel SR has been created. The TE Managed Primary Tunnel SR window shown in Figure 6-11 appears.

ſE Mana	ged Primar	y Tu	nnels SR							
SR Job ID:	1		P	rovider: Provider1				SR 9	State: REG	
SR ID: New				Creator:						pe: ADD
escription	1:									
						A V				
		Show	SR 💌	Tunnels with All		Matching	*			nd
		_		_					ng 1 - 1 of	
e 🔽 Op	Tunnel ID	T#	Head	Dest	Policy	BVV	AutoBW	, Deploy Status	Verified	Allow Reroute
. 🔽 ADD	ISC-P58		isctmp3	isctmp7	ISC-P5- isctmp7:Tunnel2	100	false	REQUESTED	unknown	true
Rows p	erpage: 10 💌					∎⊲	📢 Go to	page: 1	of 1 🚾	
				Close Disp	lay Details	Admit	Create	Edit	De	lete
		[	Import F	lacement Tools	Proceed with 0	hanges >>	▼ Sa	ve & Deploy	v v C	ancel
					Tunnel Au	dit 👘				
					Tunnel Place	nent				
					Tunnel Rep	air				

Figure 6-11 TE Managed Primary Tunnel SR (Audit)

For an explanation of the various window elements, see Create Managed TE Tunnel, page A-39.

#### **Step 4** Select **Proceed with Changes** >> > **Tunnel Audit**.

The Computation In Progress window shown in Figure 6-12 appears.

Figure 6-12 Computation In Progress - Audit

Computation In Progress	
Please wait	
Tunnel Audit computation in progress	
runner Audic computation in progress	
	<< Abort Computation
	2

To abort the computation and return to the previous window, click **<< Abort Computation**. The TE Primary Tunnel Computation Results - Changes window in Figure 6-13 appears.

Step 5

TE Prim	nary T	unnel (	Computation Results - Ch	anges						
Computa	Computation Status: CONSTRAINT_VIOLATIONS_REPORTED					al Util.		Subpool	Util.	
Tunnels	Tunnels - unplaced 1 of 7 moved: 0			Solutio	n max	0.022	max.mod. 0.0	<b>max.</b> 0.0	max.mod. 0.0	
Bandwid	ith - unp	laced 100	of 570	Origina	l max	0.022	<b>max.mod.</b> 0.0	<b>max.</b> 0.0	max.mod. 0.0	
Changes	: O achie	ved of 1								
			Showir	ng 1-1 of 1 recor	ds					
# 🗖 Ad	chieved	Origin	Туре	Object ID						
1. 🔲 no	o	User	Tunnel Add Change	ISC-P171						
Rows	s per pag	e: 10 💌	🛛 🗐 🗐 Go to page: 🕇	of 1 💿 👂	>0					
	Close Display Detail									
					< Back	V	iew Report >>	Save	& Deploy 🔻 🤇	Cance

Figure 6-13 TE Primary Tunnel Computation Results - Changes

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 6** To obtain detailed information about the tunnel and whether the change request was achieved, select the specific tunnel and click **Detail**. The detail section in the right side of the window appears as shown in Figure 6-14.



IE P	rimary	lunnel	computation Results - Ch	anges						
	-		STRAINT_VIOLATIONS_REPORTED moved: 0		Solution	Global Util. max. 0.022	<b>max.mod.</b> 0.0	Subpool max. 0.0	Util. max.mod. 0.0	
Band	width - un	placed 100	) of 570		Original	max. 0.022	max.mod. 0.0	<b>max.</b> 0.0	max.mod. 0.0	
Chan	ges:0 achi	eved of 1			Cha	nge Type: T	unnel Add Chang	е		
			Show	ing 1-1 of 1 reco	ords Ach	ieved: no				
# 🔽	Achieved	Origin	Туре	Object ID		cription: A n		een reques	ted, for which a p	bath must be
1. 🔽	no	User	Tunnel Add Change	ISC-P171	Dee					
R	ows per paj	ge: 10 💌		of 1 🌀 👂	DI Hea	juested Tuni SC-P171 id: isctmp3 : isctmp7	nei			
			Close Displ	ay Detail	_	icy: Gold Serv dwidth: 100	ice			
					Cor	nputed Path	•			
						<< Bac	View Rep	oort >>	Save & Deploy	Cancel

For an explanation of the various window elements, see Planning Tools, page A-51.

A qualityReport is always generated. If the computation was successful, this will be the only report.

If a warning or a violation was encountered, one or more warning or violation reports will also be generated.

**Step 7** To view an audit report, click **View Report** >>. The TE Primary Tunnel Computation Results - Report window in Figure 6-15 appears.

omputation Status: CONSTRA	INT_VIOL	ATIONS_REPORTED			Global Util.		Subpool	Util.
unnels - unplaced 1 of 7 mo	ved: 0		Se	olution	max. 0.022	<b>max.mod.</b> 0.0	<b>max.</b> 0.0	max.mod. 0.0
ndwidth - unplaced 100 of 57	0		0	riginal	max. 0.022	<b>max.mod.</b> 0.0	<b>max.</b> 0.0	max.mod. 0.0
ort:								
		Sh	owing 1-2 (	of 2 reco	ords			
#		Report Type	Summ	ary Info				
1.		qualityReport						
2.		violationNoPathInTopology	ISC-P171					
					D. 0.			
Rows per page: 10 💌		🛛 🗐 🌒 Go to page: 1	of 1	o 🕨	DI			
			[	Detai				
								<< 1

#### Figure 6-15 TE Primary Tunnel Computation Results - Audit Report

For an explanation of the various window elements, see Planning Tools, page A-51.

In this case, as shown in Figure 6-15, both a qualityReport and a violation report have been generated.

- **Step 8** To view the contents of the **qualityReport**, select the **qualityReport** and click the **Detail** button. The TE Primary Tunnel Computation Results Report (details) window in Figure 6-16 appears.
  - Figure 6-16 TE Managed Primary Tunnels SR Audit qualityReport (Details)

TE Primary Tunnel Computat	ion Results - Repo	rt								
Computation Status: CONSTRAINT_VIOL Tunnels - unplaced 1 of 7 moved: 0 Bandwidth - unplaced 100 of 570	.ATIONS_REPORTED			Global Util. n max. 0.022 l max. 0.022		d. 0.0 max		nax.mod. 0.		
Report:	Sh Report Type	owing 1-2 of 2 n Summary In	ecords	Report Type: Description: Achievemen	relates to c	nly 0 priori			Solutio	n:
	qualityReport violationNoPathInTopology			Termination Tunnel Place	COMPLET	ED			Optim	
2.	violationNoPathinTopology	150-1171	_					Unplaced	Total	
Rows per page: 10 💌	🕼 📢 Go to page: 1	of 1 😡	DDI	Tunnels	-solution		6		7	
	[] ] ] 00 to page.]]		V V U		original		6		6	
		De	tail	Bandwidth			470		570	
					original	100.0	470	0	470	
				Tunnels mo	oved 0					
				TE-Metric S	um(Prima	ry Tunnel	Paths)	-solution	149	
								original	149	
				Utilization:						
					Median	Max. Mod	ifiable	Mean	Max.	
				Global Pool -solution	0.0	D.O	-	7.341954E-4	0.022	
				original	0.0	D.O		7.341954E-4	0.022	
				Sub Pool -solution	0.0	D.O	0	0.0	0.0	
				original	0.0	0.0		0.0	0.0	
									<<	View Result

For an explanation of the various window elements, see Planning Tools, page A-51.

The qualityReport fields in the right window pane are described in TE Primary Tunnel Computation Results - Report, page A-56.

**Step 9** To view the contents of the violation report, select the violation report and click the **Detail** button. The TE Primary Tunnel Computation Results - Report (details) window in Figure 6-17 appears.

Figure 6-17 TE Managed Primary Tunnels SR - Audit Violation Report (Details\_

TE Primary Tunnel Compu	tat	ion Results - Repo	rt						
Computation Status: CONSTRAINT_ Tunnels - unplaced 1 of 7 moved Bandwidth - unplaced 100 of 570		.ATIONS_REPORTED						Util. max.mod. 0.0 max.mod. 0.0	
Report: #		Sh Report Type	owing 1-2 of 2 r Summary In		Report Type: Description:   valid path is po Requested P	Irrespective of ossible for a re	other Prima quested Prin	ry Tunnels placed	upon the topology, no
1. 2. Rows per page: 10 V	qualityReport				Name: ISC-F Head: isctmp Tail: isctmp7 Bandwidth:	171 I 33 I	Pool: GLOB/ Frr Protecti Propagation	AL on: Link and SRLG Delay: Constrain Mask: 0x0/0xFFF	ed/200
				tail	Requested	Path:			
									<< View Result

For an explanation of the various window elements, see Planning Tools, page A-51.

The report fields in the right window pane are described for each report in Appendix B, "Warnings and Violations."

Step 10 Click << View Result to return to the Changes window (Figure 6-13 or Figure 6-14). If the proposed changes were achieved, you can Save & Deploy to save the achievable changes to the repository and implement the tunnel modifications on the network.</p>

Note

Save & Deploy will discard any changes that were not achievable.

### **Tunnel Placement**

The Placement feature supports the admission of new tunnels into the network and the modification of tunnels already admitted into the network. ISC TEM will attempt to implement the changes in such a way that network utilization is optimized.

To place a created tunnel, use the following steps:

- Step 1 Navigate Service Inventory > Inventory and Connection Manager > Traffic Engineering Management.
- **Step 2** Click **Create Managed TE Tunnel**. The TE Managed Primary Tunnels SR window appears as shown in Figure 6-2.

Step 3 When one or more tunnels have been created or their attributes altered (see Create Primary Tunnel, page 6-2), select Proceed with Changes >> > Tunnel Placement. The Movable Tunnel Selection (Placement) window shown in Figure 6-18 appears.

Co	mpu	rtation T	уре				Tunnel Placem	ient	
vla	xim	um com	putation	n duratio	n (Tim	eout in sea	») 100		
lu	nber	of rerout	able tunr	nels select	edasr	novable: O c	1	utable tunnels: 8	
	s	how Tun	nels with	All			<ul> <li>Matching *</li> </ul>	Fin	d
								Showing 1-8 of 8 re	ecords
#		Movable	Allow Reroute	Tunnel ID	T#	Head	Dest	Policy	BW
1.		NA	false	ISC-P3	200	isctmp2	isctmp1	ISC-P3-isctmp2:Tunnel200	0
2.		NA	false	ISC-P4	300	isctmp2	isctmp5	ISC-P3-isctmp2:Tunnel200	0
3.		NA	false	ISC-P5	2	isctmp7	isctmp8	ISC-P5-isctmp7:Tunnel2	60
4.		NA	false	ISC-P6	3	isctmp7	isctmp1	ISC-P3-isctmp2:Tunnel200	222
5.		NA	false	ISC-P8	11	isctmp7	isctmp6	ISC-P5-isctmp7:Tunnel2	25
З.		NA	false	ISC-P9	12345	isctmp7	isctmp8	ISC-P9-isctmp7:Tunnel1234	5 1234
7.		NA	false	ISC-P10	45	isctmp3	isctmp4	ISC-P3-isctmp2:Tunnel200	46
8.		NA	false	ISC-P11	2	isctmp9	isctmp8	ISC-P3-isctmp2:Tunnel200	20
	Ro	ws per p	age: 10	•			∎∢ ∢ ⊙∘	to page: 1 of 1 😡	$\triangleright \triangleright 0$
							Set I	Novable Set Unmova	ble
							<< Bac	k Proceed >> Can	icel

Figure 6-18 Movable Tunnel Selection - Placement

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 4** Set the movable and unmovable managed tunnels

The user can specify whether, when admitting a new tunnel, existing tunnels can be moved (re-routed). This is configurable by the user. The default is that managed tunnels are not movable.

The user can also specify a limit on the maximum number of tunnel moves that are acceptable.

**Step 5** Click **Proceed >>**. The **Computation In Progress** window shown in Figure 6-19 appears.

Computation In Progress	
Please wait	
Tunnel Placement computation in progress	
<< Abort Comp	utation
	ć

Figure 6-19 Computation In Progress - Placement

To abort the computation and return to the previous window, click **<< Abort Computation**. The TE Primary Tunnel Computation Results - Changes window shown in Figure 6-20 appears.

Figure 6-20 TE Primary Tunnel Computation Results - Placement Changes

TE Primary I	unnel (	Computation Results - Ch	anges						
Computation St Tunnels - unpla		STRAINT_VIOLATIONS_REPORTED-PA moved: 0	RTIAL_SOLUTION_F	OUND	Solution	Global Util. max. 0.022	max.mod. 0.00203	Subpool U max. 0.0	ttil. max.mod. 0.0
Bandwidth - unp	placed 100	) of 450			Original	<b>max.</b> 0.022	max.mod. 0.00203	<b>max.</b> 0.0	max.mod. 0.0
Changes: 0 achie	eved of 1								
		Showir	ng 1-1 of 1 records						
# 📃 Achieved	Origin	Туре	Object ID						
1. 🔲 no	User	Tunnel Add Change	ISC-P136						
Rows per pag	je: 10 💌	¶∢] ∢] Go to page: 1	of 1 💿 🖓 🕅						
		Close	y Detail						
					<< Bac	k View	Report >> Save	& Deploy	Cancel

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 6** To obtain detailed information about the tunnel and whether the placement request was achieved, select the specific tunnel and click **Detail**. The detail section in the right side of the window appears as shown in Figure 6-13.

Computation Status: CONSTRAINT_VIOLATIONS_REPORTED-PA	RTIAL_SOLUTION_FO		Global Util.		Subpool	
Tunnels - unplaced 1 of 6 moved: 0 Bandwidth - unplaced 100 of 450			max. 0.022	max.mod. 0.00203 max.mod. 0.00203		max.mod. 0.0
Changes: 0 achieved of 1		Change Type: To			max. 0.0	max.mod. 0.0
Showir	ng 1-1 of 1 records	Achieved: no				
#         Image: Achieved         Origin         Type		Description: A n calculated by the :		s been requested, for	which a pa	th must be
. 🔽 no User Tunnel Add Change	ISC-P136	Requested Tuni	nel			
Rows per page: 10 💌 🛛 🕼 Go to page: 1	of 1 😡 🔊	ID: ISC-P136 Head: isctmp3				
Close Displa	Detail	Tail: isctmp7 Policy: Gold Serv	ice			
		Bandwidth: 100 Computed Path	:			
		<< Back	View F	teport >> Save	& Deploy	Cancel

#### Figure 6-21 TE Primary Tunnel Computation Results - Placement Changes (Details)

TE Primary Tunnel Computation Results - Changes

TE Primary Tunnel Computation Results - Changes

For an explanation of the various window elements, see Planning Tools, page A-51.

If the placement request succeeded (**Achieved**: **yes**), the Detail pane will contain a Computed Path that is selectable as shown in Figure 6-22.

Figure 6-22 TE Primary Tunnel Computation Results - Placement Changes Achieved (Details)

Com	putation St	atus: SUCC	CESS-SOLUTION_FOUND		Global Util	•	Subpool	Util.	
Tunn	els - unpla	ced 0 of 1	moved: 0	Solution	max. 6.666	66666E-6 max.mod. 6.66666666E-6	6 <b>max.</b> 0.0	max.mod. 0.0	
Band	width - un	placed 0 of	10	Original	<b>max.</b> 0.0	max.mod. 0.0	<b>max.</b> 0.0	max.mod. 0.0	
Chang	<b>jes:</b> 1 achie	eved of 1				Change Type: Tunnel Add Change			
			Shov	ving 1-1 of	1 records	Achieved: yes			
# 🔽	Achieved	Origin	Туре	Obj	ject ID	Description: A new tunnel has be calculated by the system	en requeste	d, for which a path	must be
I. 🔽	yes	Compute	Tunnel Add Change	ISC-P85	29				
				-		Requested Tunnel			
Re	ows per pag	ae: 10 💌	🛛 🗐 🕼 Go to page: 🕇	of 1 (		ID: ISC-P8529			
			a 4 4			Head: ATLANTA			
			Close Dist	Jay	Detail	Tail: DALLAS			
			Close Disp	лау	Detail	Policy: Global Tunnels No Protection	٦ I		
						Bandwidth: 10			
						Computed Path: ATLANTA->DAL	LAS-2		
						< Back View Repo		Save & Deploy	Canc

To view the path information, click the blue link in the Computed Path field. The TE Explicit Path window shown in Figure 6-23 appears.

Path Name Computed Path isctmp3 Head Router 🔭 Links: Showing 1 - 3 of 3 records # Device Outgoing Interface Outgoing IP Next Hop Incoming Interface Incoming IP 1. isctmp3 FastEthernet3/0 10.2.3.90 isctmp1 FastEthernet3/0/1 10.2.3.89 2. isctmp1 FastEthernet1/0/0 10.2.2.161 isctmp8 FastEthernet3/0 10.2.2.174 3. isctmp8 FastEthernet4/0 10.2.2.126 isctmp7 FastEthernet1/0 10.2.2.113 Rows per page: 10 💌 🛛 🗐 🖉 Go to page: 1 of 1 💿 🕨 🕅 Provision Preference \*: Outgoing Interface 🤅 Incoming Interface 🤇 Close 122732 Note: \* - Required Field

Figure 6-23 TE Explicit Path for Placement Request

Step 7 To view the placement report(s), click View Report >> in the Changes window (Figure 6-22). The TE Primary Tunnel Computation Results - Report window in Figure 6-24 appears.

Figure 6-24 TE Primary Tunnel Computation Results - Placement Report Window

TE Primary Tunne	l Computa	tion Results - Repo	ort					
Computation Status: CO	ONSTRAINT_VIC	LATIONS_REPORTED-PARTI	IAL_SOLUTION_FOUND		Global Util.		Subpool	Util.
Tunnels - unplaced 1 of	f6 <b>moved:</b> 0			Solution	max. 0.022	max.mod. 0.00203	<b>max.</b> 0.0	max.mod. 0.0
Bandwidth - unplaced 1	100 of 450			Original	<b>max.</b> 0.022	max.mod. 0.00203	<b>max.</b> 0.0	max.mod. 0.0
Report:								
		Sh	nowing 1-2 of 2 records					
#	E	Report Type	Summary Info					
1.	Γ	qualityReport						
2.	Γ	violationNoPathInTopology	ISC-P136					
Rows per page: 10	•	Id d Go to page: 1	of 1 💿 🖓 🕅					
			Detail					
								<< View Result

For an explanation of the various window elements, see Planning Tools, page A-51.

A qualityReport is always generated. If the computation was successful, this will be the only report.

If a warning or a violation was encountered, one or more warning or violation reports will be generated as well.

Step 8 To view the contents of a placement report, select one of the reports and click the Detail button. In the case of a qualityReport, the TE Primary Tunnel Computation Results - Report (details) window in Figure 6-25 appears in the report pane on the right.

For an example of a violation report, see Figure 6-17.

omputation status: CONSTRAINT	_VIOL	_ATIONS_REPORTED-PARTI	AL_SOLUTION_FOUND		Global U	til.		Subpo	ol Util.	
unnels - unplaced 1 of 6 move	d: 0			Solution	<b>max.</b> 0.0	22 max.n	nod. 0.0	0203 <b>max.</b> 0	.0 <b>m</b> ax	<b>c.mod.</b> 0.0
andwidth - unplaced 100 of 450				Original	max. 0.0	22 max.n	nod. 0.0	0203 <b>max.</b> 0	.0 <b>m</b> ax	<b>c.mod.</b> 0.0
eport:				Report Type:	: qualityRe	port				
		Sh	owing 1-2 of 2 records	Description:	relates to (	only 0 priori	ty tunnel	s		
ı		Report Type	Summary Info	Achievemer				Solution:		
1.	V	qualityReport		CONSTRAINT	-	_	TED	PARTIAL_S Optimality		N_FOUND
			100 D400	Termination	COMPLET	TED		OPTIMAL_F		_CRITERIA
2.		violationNoPathInTopology	ISC-P136	Tunnel Place	ement:					
Rows per page: 10 💌		🕼 📢 Go to page: 1	of 1 💿 🖓 🕅			%Placed	Placed	Unplaced	Total	
		14 4 00 to page.[1		Tunnels	-solution	0.0	5	1	6	
			Detail		original	100.0	5	0	5	
				Bandwidth	-solution	0.0	350	100	450	
					original	100.0	350	0	350	
				Tunnels mo	oved 0					
				TE-Metric S	um(Prima	ry Tunnel	Paths)	-solution	68	
						-		original	68	
				Utilization:					,	
					Median	Max. Modi	ifiable I	Mean	Max.	
				Global Pool -solution	0.0	0.00203		5.6936784E-4	0.022	
				original	0.0	0.00203	ę	5.6936784E-4	0.022	
				Sub Pool -solution	0.0	0.0	0	0.0	0.0	
							0			

Figure 6-25 TE Managed Primary Tunnels SR - Placement Report (Details)

For an explanation of the various window elements, see Planning Tools, page A-51.

The qualityReport fields in the right window pane are described in TE Primary Tunnel Computation Results - Report, page A-56.

Step 9 Click << View Result to return to the Changes window and click Save & Deploy to save the change to the repository and implement the tunnel modifications on network.

## **Tunnel Repair**

As changes are made to the bandwidth requirements or delay parameters of existing tunnels, inconsistencies can arise with the Tunnel Placement. The user can run a Tunnel Repair to address such inconsistencies. The objective of Tunnel Repair is to try to move as few existing tunnels as possible to accommodate the changes.

Tunnel Repair can also be invoked from the Resource Management window (see Chapter 4, "TE Resource Management").

In the following, the case of an edited tunnel has been used:

Navigate Service Inventory > Inventory and Connection Manager > Traffic Engineering Step 1 Management > Create Managed TE Tunnel.

**Step 2** Click **Create Managed TE Tunnel**. The TE Managed Primary Tunnels SR window appears as shown in Figure 6-2.

Tunnel Repair can be used in two ways:

- When one or more tunnels have been created or their attributes altered (see Create Primary Tunnel, page 6-2), Tunnel Repair can be activated by selecting **Proceed with Changes** >> > **Tunnel Repair**.
- When no changes have taken place, Tunnel Repair can be accessed by selecting Placement Tools > Tunnel Repair.
- **Step 3** As an example, let us say that a new primary tunnel SR has been created. Run Tunnel Repair on the modified tunnels from the TE Managed Primary Tunnels SR window (Figure 6-11) by navigating

**Proceed with Changes -> Tunnel Repair** 

The Movable Tunnel Selection window shown in Figure 6-26 appears.

#### Figure 6-26 Movable Tunnel Selection - Repair

Co	mpi	rtation T	уре				Tunnel Repair		
Ma ••	xim	um com	putatior	a duration	n (Time	eout in sec)	100		
Ma	xim	um num	ber of t	unnel ma	ves				
Nur	nber	of rerout	table tunr	nels select	ed as r	novable: 4 of (	4 Non-reroute	able tunnels: 2	
	S	Show tuni	nels with	All		•	matching *	Find	
								Showing 1-6 of 6 rec	ords
#	Γ	Movable	Allow Reroute	Tunnel ID	T#	Head	Dest	Policy	BW
1.		yes	true	ISC-P66	3	isctmp1	isctmp2	ISC-P1-isctmp8:Tunnel44444	3
2.		NA	false	ISC-P1	44444	isctmp8	isctmp6	ISC-P1-isctmp8:Tunnel44444	103
з.		NA	false	ISC-P2	44	isctmp2	isctmp3	ISC-P2-isctmp2:Tunnel44	0
4.		yes	true	ISC-P132	3	isctmp2	isctmp8	ISC-P2-isctmp2:Tunnel44	120
5.		yes	true	ISC-P138	2	isctmp6	isctmp7	ISC-P2-isctmp2:Tunnel44	100
6.		yes	true	ISC-P35	2	isctmp4	isctmp6	ISC-P2-isctmp2:Tunnel44	100
	Ro	ws per p	age: 10	•			🛛 🗐 🖓 Go to	page: 1 of 1 💿 🕻	• D0
							Set Mo	ovable Set Unmovab	le
							<< Back	Proceed >> Cance	el
Not	e: * -	- Require	d Field						

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 4** Set the tunnels that should be movable.

Tunnel Repair will only move existing tunnels if it has to. If the user does not want certain tunnels to be moved during Tunnel Repair, these tunnels should be explicitly excluded from the selected list of movable tunnels.



It is not necessary to set modified tunnels to be movable as these are movable by deafult.

**Step 5** Click **Proceed** >>. The Computation In Progress window shown in Figure 6-27 appears.



Figure 6-27 Computation In Progress - Repair

To abort the computation and return to the previous window, click **<< Abort Computation**.

The TE Primary Tunnel Computation Results - Changes window shown in Figure 6-28 appears.

Figure 6-28 TE Primary Tunnel Computation Results - Repair Changes

E Primary Tunnel	Computation Results - C	hanges					
្ត្ថីomputation Status: CON Tunnels - unplaced 0 of 9 Bandwidth - unplaced 491		IO_SOLUTION_EXISTS	Solution				l. max.mod. 70.0% max.mod. 70.0%
Changes: 0 achieved of 1	Show	ing 1 - 1 of 1 record					
# 🔲 Achieved Origin	Туре	Object ID					
1. 🗖 no User	Tunnel Modify Change	ISC-P8284					
Rows per page: 10 💌	r 【↓ Go to page: 1	of 1 💿 🖓 🕅					
	Close	ay Details					
			<<	Back Vi	iew Report >>	Save & Depl	oy 🔻 Cancel

For an explanation of the various window elements, see Planning Tools, page A-51.

Step 6 To obtain detailed information about the tunnel and whether the change request was achieved, select the specific tunnel and click Detail. The detail section in the right side of the window appears as shown in Figure 6-29.

TE Primary Tunnel Computation Results - Changes	
Computation Status: CONSTRAINT_VIOLATIONS_REPORTED-NO_SOLUTION_E	KISTS Global Util. Sub Pool Util.
Tunnels - unplaced 0 of 9 moved: 0	Solution max. 75.0% max.mod. 12.5% max. 90.0% max.mod. 70.0%
Bandwidth - unplaced 49100 of 56490	Original max. 75.0% max.mod. 12.5% max. 90.0% max.mod. 70.0%
Changes: 0 achieved of 1	Change Type: Tunnel Modify Change
Showing 1 - 1 of 1 rec	ord Achieved: no
# 🔽 Achieved Origin Type Object ID	Description: Request to modify one or more attributes of an existing tunnel
1. 🔽 no User Tunnel Modify Change ISC-P8284	Requested Tunnel
Rows per page: 10 💌 🛛 🕼 🖓 🖓 Go to page: 1 📰 👂	
Close Display Details	Head: isctmp9 Tail: isctmp1 Policy: ISC-P8262-isctmp1:Tunnel4
	Bandwidth: 50000
	Path: isctmp9->isctmp1-2
	Changed Attributes New Value Achieved
	BVV 50000 no
	<back report="" view="">&gt; Save &amp; Deploy v Cancel</back>

Figure 6-29 TE Primary Tunnel Computation Results - Repair Changes (Details)

For an explanation of the various window elements, see Planning Tools, page A-51.

- Step 7 To view a repair report, click View Report >>. The TE Primary Tunnel Computation Results Report window in Figure 6-30 appears.
  - Figure 6-30 TE Primary Tunnel Computation Results Repair Report

TEF	Primary Tunnel Comput	ation Results - Report					
Con	nputation Status: CONSTRAINT_V	OLATIONS_REPORTED-NO_SOLUTION_EXIS	sts	Global Util.		Sub Pool Uti	1.
Tun	nels - unplaced 0 of 9 moved:	0	Solution	max. 75.0%	max.mod. 12.5%	max. 90.0%	max.mod. 70.0%
Ban	dwidth - unplaced 49100 of 5649	D	Original	<b>max.</b> 75.0%	max.mod. 12.5%	<b>max.</b> 90.0%	max.mod. 70.0%
Rep	ort:						
		Showing 1 - 2 of 2 records					
# [	Report Type	Summary Info					
1. [	qualityReport						
2. [	violationLinkPoolOversubscribed	isctmp9/FastEthernet2/1,GLOBAL_POOL					
	Rows per page: 10 💌 🔣	]					
		Details					
							<< View Result

For an explanation of the various window elements, see Planning Tools, page A-51.

A qualityReport is always generated. If the computation was successful, this will be the only report.

If a warning or a violation was encountered, one or more warning or violation reports will also be generated.

**Step 8** To view the contents of the repair report, click the **Detail** button. In the case of a **qualityReport**, the TE Primary Tunnel Computation Results - Report (details) window in Figure 6-31 appears.

For an example of a violation report, see Figure 6-17.

Computation Status: CONSTRAINT_VIOLATIONS_REPORTED-NO_SOLUTION_E> Funnels - unplaced 0 of 9 moved: 0		Global Util. nax. 75.0%	max.mod.		Pool Util.	max.mod. 70.0%
Sandwidth - unplaced 49100 of 56490	Original n	nax. 75.0%	max.mod.	12.5% max	.90.0%	max.mod. 70.0%
Report:         Showing 1 - 2 of 2 records         #       Report Type       Summary Info         1.       qualityReport       gualityReport         2.       violationLinkPoolOversubscribed isctmp9/FastEthernet2/1,GLOBAL_POOL         Rows per page:       10       I       Go to page:       1       of 1       I	Report Type: vid Description: The by Primary Tunne Directed Link: Head Device/Int Tail Device/Int Pool: GLOBAL, Pool Bandwid Primary Tunnel	e specified k els that pass nterace: isot terace: isotr _POOL th: 20000	oandwidth po through it :tmp9/10.2.3	ool for a direa	cted link is	over-subscribed
Details	Name	Head Device	Tail Device	Bandwidth	Pool	Path
	isctmp9:Tunnel3	isctmp9	isctmp1	50000	GLOBAL	isctmp9- ⇒isctmp1-2

#### Figure 6-31 TE Managed Primary Tunnels SR - Repair Report (Details)

For an explanation of the various window elements, see Planning Tools, page A-51.

The report fields in the right window pane are described for each report in Appendix B, "Warnings and Violations."

Step 9 Click **<< View Result** to return to the Changes window and click **Save & Deploy** to save the change to the repository and implement the tunnel modifications on network.

## Grooming

The purpose of grooming is to analyze the tunnel pathing with respect to the network elements and optimize resource allocation.

Grooming is not available when change requests have been created. In that case, only the placement tools under **Proceed with Changes >>** will be available.

To perform grooming on the network, use the following steps:

- Step 1 Navigate Service Inventory > Inventory and Connection Manager > Traffic Engineering Management > Create Managed TE Tunnel.
- Click Create Managed TE Tunnel. The TE Managed Primary Tunnels SR window appears as shown in Step 2 Figure 6-2.
- Step 3 Run Grooming by navigating

**Placement Tools -> Groom** 

The Movable Tunnel Selection window shown in Figure 6-32 appears.

Co	mp	utation T	уре				Tunnel Placem	ent	
Ma	xin	num com	putation	n duratio	n (Tim	eout in sec	) 100		
 Ji u b	mbe	r of rerout	able tunr	nels select	ed as r	novable: 0 o		table tunnels: 8	
		Show Tun			.04 40 1		Matching *	Fin	d
				1				Showing 1-8 of 8 re	
#	Г	Movable	Allow Reroute	Tunnel ID	T#	Head	Dest	Policy	BW
1.	Г	NA	false	ISC-P3	200	isctmp2	isctmp1	ISC-P3-isctmp2:Tunnel200	0
2.	Γ	NA	false	ISC-P4	300	isctmp2	isctmp5	ISC-P3-isctmp2:Tunnel200	0
з.	Г	NA	false	ISC-P5	2	isctmp7	isctmp8	ISC-P5-isctmp7:Tunnel2	60
4.	Γ	NA	false	ISC-P6	3	isctmp7	isctmp1	ISC-P3-isctmp2:Tunnel200	222
5.	Г	NA	false	ISC-P8	11	isctmp7	isctmp6	ISC-P5-isctmp7:Tunnel2	25
6.	Γ	NA	false	ISC-P9	12345	isctmp7	isctmp8	ISC-P9-isctmp7:Tunnel12345	5 1234
7.	Γ	NA	false	ISC-P10	45	isctmp3	isctmp4	ISC-P3-isctmp2:Tunnel200	46
8.	Γ	NA	false	ISC-P11	2	isctmp9	isctmp8	ISC-P3-isctmp2:Tunnel200	20
	R	ows per p	age: 10	•			<b>I</b> ⊴ ⊲ Got	to page: 1 of 1 🙆	
							Set li	Novable Set Unmova	ble
							<< Back	k Proceed >> Can	cel

Figure 6-32 Movable Tunnel Selection

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 4** Set the tunnels that should be movable.

As with Tunnel Repair, Grooming will only move existing tunnels if it has to. If you do not want certain tunnels to be moved during the Grooming process, these tunnels should be explicitly excluded from the selected list of movable tunnels.

Step 5 Click Proceed >>. The Computation In Progress window shown in Figure 6-33 appears.



Figure 6-33 Computation In Progress - Grooming

To abort the computation and return to the previous window, click **<< Abort Computation**. The TE Primary Tunnel Computation Results - Changes window shown in Figure 6-34 appears.

Figure 6-34 TE Primary Tunnel Computation Results - Grooming Changes

omputation Status: SUCCESS-SOLUTION_FOUND	Global Util.		Subpool	Util.
innels - unplaced 0 of 6 moved: 1	Solution max. 0.022	<b>max.mod.</b> 0.0040	<b>max.</b> 0.0	max.mod. 0.0
dwidth - unplaced 0 of 470	Original max. 0.022	<b>max.mod.</b> 0.0044	<b>max.</b> 0.0	max.mod. 0.0
nges: 1 achieved of 1				
Show	ving 1-1 of 1 records			
Achieved Origin Type	Object ID			
🔲 yes Compute Tunnel Modify Change	ISC-P138			
Rows per page: 10 💌 🛛 🕼 🕼 Go to page: 1	of 1 💿 🖓 🕅			
Close	play Detail			
	<< Back	View Report >	> Sav	e & Deploy 🔻

For an explanation of the various window elements, see Planning Tools, page A-51.

**Step 6** To obtain detailed information about the Grooming and whether it succeeded, select the specific tunnel and click **Detail**. The detail section in the right side of the window appears as shown in Figure 6-35.

Changes: 1 achieved of 1 Showing 1-1 of 1 records	
Changes: 1 achieved of 1 Changes: 1 achieved of 1 Showing 1-1 of 1 records Achieved Origin Type Object ID Requess ID: schm Rows per page: 10 Close Display Detail Bandwie Path: Co Change	Subpool Util. max.mod. 0.0040 max. 0.0 max.mod. 0.0
Showing 1-1 of 1 records Achieved Crigin Type Object ID Provide Tunnel Modify Change Rows per page: 10 Close Display Detail Achieved Descrip Request ID: ischn Head: is: Close Display Detail Change	max.mod. 0.0044 max. 0.0 max.mod. 0.0
✓     Achieved     Origin     Type     Object ID       ✓     yes     Compute     Tunnel Modify Change     ISC-P138     ID: isotm       Rows per page:     10 ▼     IQ Q Go to page:     1 of 1 @ Dist     IM Head: isot       Close     Display     Detail     Bandwie       Path:     Cong     Change     Change	
Rows per page: 10 V IV Go to page: 1 of 1 Go D II Head: is: Close Display Detail Path: Co Change	ion: Request to modify one or more attributes of an existing tunnel
	6:Tunnel2 tmp6 pp7 C-P2-isctmp2:Tunnel44 <b>th:</b> 100 nputed Path
	d Attributes IIew Value Achieved ICIT_PATH_D Computed Path yes << Back View Report >> Save & Deploy V Cancel

#### Figure 6-35 TE Primary Tunnel Computation Results - Grooming Changes (Details)

For an explanation of the various window elements, see Planning Tools, page A-51.

- Step 7 To view a Grooming report, click View Report >>. The TE Primary Tunnel Computation Results -Report window in Figure 6-30 appears.
  - Figure 6-36 TE Primary Tunnel Computation Results Grooming Report

Computation Status: SUCC	ESS-SOLUTION_FOUND		Global Util.		Subpool	Util.
Tunnels - unplaced 0 of 6	moved: 1	Solution	<b>max.</b> 0.022	max.mod. 0.0040	<b>max.</b> 0.0	<b>max.mod.</b> 0.0
Bandwidth - unplaced 0 of -	470	Original	<b>max.</b> 0.022	<b>max.mod.</b> 0.0044	<b>max.</b> 0.0	<b>max.mod.</b> 0.0
eport:						
	Show	ing 1-1 of 1 r	records			
#	🔲 Report Type	Summary Ir	nfo			
1.	🔲 qualityReport		_			
1.	qualityReport	_	- 1			
Rows per page: 10 💌	🛛 🗐 🌒 Go to page: 1	of 1 🙆	$\square$			
		De	etail			
			20011			

For an explanation of the various window elements, see Planning Tools, page A-51.

A qualityReport is always generated. If the computation was successful, this will be the only report.

If a warning or a violation was encountered, one or more warning or violation reports will also be generated.

**Step 8** To view the contents of the Grooming report, click the **Detail** button. In the case of a **qualityReport**, the TE Primary Tunnel Computation Results - Report (details) window in Figure 6-37 appears.

For an example of a violation report, see Figure 6-17.

Computation Status: SUCCESS-SOLUTI	ON_FOUND			Global Util.		Sul	bpool U	til.	
Funnels - unplaced 0 of 6 moved: 1			Solution	max. 0.022 n	nax.mod.	0.0040 <b>ma</b>	<b>x.</b> 0.0	max.mod. 0	.0
Bandwidth - unplaced 0 of 470			Original	max. 0.022 n	nax.mod.	0.0044 <b>ma</b>	<b>x.</b> 0.0	max.mod. 0	.0
eport:				Report Type:	qualityRe	oort			
	She	wing 1-1 of	1 records	Description:	relates to (	only 0 priorit	y tunnel	5	
#	Report Type	Summar	y Info	Achievemen	t: SUCCES	S Solutio	n: SOLL		)
1.	qualityReport			Termination	: COMPLET	ED Optima	lity: OP	MAL_FOR_	ALL_CRITE
1.	quantyrtoport			Tunnel Place	ment:				
Rows per page: 10 💌 🛛 🗐 🗸	Go to page: 1	of 1 🕼				%Placed	Placed	Unplaced	Total
	er er fregerje			Tunnels	-solution	100.0	6	0	6
			Detail		original	100.0	6	0	6
				Bandwidth	-solution	100.0	470	0	470
					original	100.0	470	0	470
				Tunnels mo	wed 1				
				TE-Metric S	um(Prima	ry Tunnel	Paths)	-solution	149
								original	59
				Utilization:					
					Median	Max. Modi	fiable I	/lean	Max.
				Global Pool -solution	0.0	0.0040	1	.341954E-4	0.022
				original	0.0	0.0044	6	.9971266E-4	0.022
				Sub Pool -solution	0.0	0.0	0	).0	0.0
				original	0.0	0.0		).0	0.0

#### Figure 6-37 TE Managed Primary Tunnels SR - Grooming Report (Details)

For an explanation of the various window elements, see Planning Tools, page A-51.

The report fields in the right window pane are described for each report in Appendix B, "Warnings and Violations."

**Step 9** Click **<< View Result** to return to the **Changes** window and click **Save & Deploy** to save the change to the repository and implement the tunnel modifications on the network.