

# Understanding Voice over IP Protocols

**Cisco Systems—Service Provider Solutions Engineering** 

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## **Topics to Discuss**

- History of VoIP
- VoIP—Early Adopters
- VoIP—Standards and Standards Bodies
- VoIP—Making Sense of the Protocols
- "The Great Voice Myth"
- VoIP—Protocol Challenges
- Summary

## Why Move to VoIP?

Cost savings—toll bypass

- Open standards—H.323, SIP, MGCP
- Multi-vendor interoperability
- Integrated IP voice and data networks

## **Cisco Packet Voice Architecture**





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# Early Adopters— Advanced Services and Toll-Bypass

- Regulatory opportunities allowed for toll-bypass
- PC-to-phone, calling-card and international fax services
- Cisco-based carriers used standard protocols, but not all carriers implemented standards
- Inter-carrier connections had protocol interoperability challenges



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## Making the Rules for VoIP

## IETF (Internet Engineering Task Force)

The community of engineers that standardizes the protocols that define how the Internet and Internet Protocols work. <u>http://www.ietf.org/</u>

ITU (International Telecommunications Union)

An international organization within the <u>United Nations</u> <u>System</u> where governments and the private sector coordinate global telecom networks and services. <u>http://www.itu.int/home/index.html</u>

## **Defining the VoIP Protocols**

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## • H.323

An ITU Recommendation that defines "Packet-based multimedia communications systems". H.323 defines a distributed architecture for creating multimedia applications, including VoIP

## • SIP

Defined as IETF RFC 2543. SIP defines a distributed architecture for creating multimedia applications, including VoIP

## • MGCP

Defined as IETF RFC 2705. MGCP defines a centralized architecture for creating multimedia applications, including VoIP

## • H.248

An ITU Recommendation that defines "Gateway Control Protocol". H.248 is the result of a joint-collaborate with the IETF. H.248 defines a centralized architecture, and is also known as "Megaco"

• Megaco

Defined as IETF RFC 2885. Megaco defines a centralized architecture

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## **H.323 Components**



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## **Scope of H.323 Recommendation**



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## H.323 Signaling





## **Deploying H.323 Networks**



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## MGCP/H.248/Megaco—Architectures





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## Deploying MGCP/H.248/Megaco Networks



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## **SIP** Architecture





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## **Deploying SIP Networks**



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# **Voice Myths**

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## **Myths**

- Networks can only be built one way
- Networks will only use one protocol
- All networks will converge

## Facts

- VoIP allows centralized or distributed architectures
- H.323, SIP, MGCP and H.248/Megaco will all be present in VoIP networks
- Networks will converge to IP

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# **Interconnecting VoIP Networks**

H.323 ? ? MGCP H.248 Megaco

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# **Connecting VoIP to SS7/C7 Networks**

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## **VoIP Interworking Issues**

Service interworking

E.g.: H.450 <-> SIP <-> MGCP

Media interworking

**End-to-end codec negotiation** 

Bearer interworking

End-to-end fax, modem, DTMF

# **VoIP Interworking**

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Bearer level

Modem (relay/passthru)

Fax (relay/passthru)

**T.38** 

T.37

**DTMF (relay/passthru)** 

Media level

Codec (negotiation, selection)

 Service translation issues

**Call deflection** 

Park/hold

Signal issues
SDP

H.245

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# Fax and Modem Passthru Mechanisms

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- Modem and fax are control mechanisms based on PLL (Phase Locked Loops)
- They are both time sensitive
- Highly sensitive to packet network impairments:

Jitter

Packet loss

Delay

 Susceptible to clock slew (clock sync differences between gateways)

## **Passthru Simplified**



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## What Is Modem Passthru?

 It is the transport of modem signals (modulation, error correction and compression) through a packet network using PCM encoded packets

# Modem Passthru (Cont.)

- Modem tone detection (<= V.90)</li>
- Switchover signaling
- No VAD
- EC off
- RTP payload redundancy (10ms packetization) RFC2198 (optional)

## **Modem Passthru Issues**

- Consecutive packet drops (loss) cause retrain
- Consecutive drops during retrain causes disconnect
- Variation of delay (jitter) has quite an effect
- Jitter (at 10%) is a conservative estimate— Since jitter mostly impacts performance with packet loss



## What Is Modem Relay?

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- Modem relay involves demodulating the modem signal at ingress gateway
- Passing this data as packet data to terminating gateway
- Re-modulating the data and passes it to the receiving modem





- Also called demod/remod
- Can be used in H.323/MGCP/SIP signaling
- Delivers fax data over UDP streams (uses same RTP port) reuses voice UDP ports
- Fallback to proprietary mode
- Method of encoding the T.30 and T.4 into packets

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# DTMF

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- What is DTMF
- Why is it required? and where is it used?
- How do you transport it in IP?
- DTMF implementation





# DTMF (Cont.)

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 In TDM world, all voice traffic is sent as uncompressed 64Kbs PCM streams; anything sent on that circuit is an untouched stream of bits; (e.g., voice speech, modem tones, fax tones, and DTMF digits)

- DSP codecs designed to interpret human speech, can distort DTMF tones (machine-tones)
- High b/w codecs less likely to distort
- Distortion causes problems with voicemail and IVR systems

## **DTMF Schemes with VoIP Protocols**

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MGCP, H.248, H.323 SIP Megaco In-Band **In-Band In-Band** In-Band Cisco RTP, Cisco RTP, Out-of-H.245 Alphanum, NSE, NTE, RFC2833 **RFC2833** H.245 Signal, AVT Band Tones RFC2833

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## **Summary**

 Understand the possibilities and the issues

- Avoid protocol/product based bias
- Decide on application
- Consider market and business drivers
- Deploy what's possible today
- Choose signaling protocol depending on services intended to be offered
- Many possibilities—stay tuned



## **Crystal Ball on VolP**

 All three protocols (or its variations) are here for the long run

- Changes/enhancements will be made
- IP will be the core

## **Reference URLs**

- ITU: <u>www.itu.org</u>
- IETF: <u>www.ietf.org</u>
- SIP: <u>www.cs.columbia.edu/~hgs/sip/</u>
- H.323: www.packetizer.com/iptel/h323/
- MGCP:<u>www.softswitch.org/asp/techlibrary</u> protocol.asp?page=techlibrary

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